ONLINE QUIZ MANAGEMENT SYSTEM

1. PROJECT TITLE

Online Quiz Management System

2. PROJECT DESCRIPTION

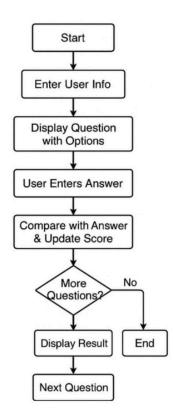
The Online Quiz Management System is a C programming–based project that allows users to participate in quizzes, answer multiple-choice questions, and view their scores instantly. This project aims to create an interactive quiz platform that tests a user's knowledge on various topics while also providing immediate feedback.

3. RESEARCH & BACKGROUND STUDY

Traditional quizzes are usually conducted manually, which is time-consuming and prone to errors. By using C programming, we can automate the quiz process and make it efficient.

Criteria	Manual Quiz	Online Quiz System (C Program)	
Time Required	High	Low (automated)	
Error Chances	More	Minimal	
Result Generation	Manual & Delayed	Automatic & Instant	
Engagement Level	Moderate	High (interactive)	
Data Storage	Paper-based	File Handling (C Program)	

3.1Flow Chart:



Features Comparison:

4. SYSTEM DESIGN & IMPLEMENTATION

System Design:- Input: User details (name, roll number) and quiz answers.- Process: Program reads questions, compares answers, and calculates scores.- Output: Final score and feedback.

System Modules:

Module Name	Description
Login Module	Takes user details (Name, Roll Number).
Quiz Module	Displays questions and options to the user.
Evaluation Module	Compares user answers with correct answers.
Result Module	Displays final score and performance feedback.

```
4.1.C PROGRAM CODE
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
void startQuiz();
int askQuestion(char *question, char *options[], int correctOption);
int main() {
  char name[50];
  int rollNo;
  printf("=======\\n");
  printf(" ONLINE QUIZ MANAGEMENT SYSTEM \n");
  printf("=======\n");
  printf("\nEnter your Name: ");
  fgets(name, sizeof(name), stdin);
  name[strcspn(name, "\n")] = '\0';
  printf("Enter your Roll Number: ");
  scanf("%d", &rollNo);
  printf("\nWelcome %s (Roll No: %d)!\n", name, rollNo);
  printf("Let's begin the Quiz...\n\n");
```

```
startQuiz();
  return 0;
}
void startQuiz() {
  int score = 0;
  char *options1[] = {"C Language", "Java", "Python", "HTML"};
  char *options2[] = {"Dennis Ritchie", "James Gosling", "Guido van
Rossum", "Bjarne Stroustrup"};
  char *options3[] = {"1995", "1972", "1980", "2000"};
  char *options4[] = {"Portable", "Slow", "Complex", "None"};
  char *options5[] = {"Stack", "Heap", "Queue", "Array"};
  score += askQuestion("1. Which is the mother language of
programming?", options1, 1);
  score += askQuestion("2. Who is the father of C Language?", options2,
1);
  score += askQuestion("3. In which year was C developed?", options3,
2);
  score += askQuestion("4. Which is a feature of C language?", options4,
1);
  score += askQuestion("5. Which data structure works on LIFO?",
options5, 1);
```

```
printf("\nYour Score: %d out of 5\n", score);
}
int askQuestion(char *question, char *options[], int correctOption) {
  int choice;
  printf("%s\n", question);
  for(int i = 0; i < 4; i++) {
    printf("%d. %s\n", i+1, options[i]);
  }
  printf("Enter your choice (1-4): ");
  scanf("%d", &choice);
  if(choice == correctOption) {
    printf("Correct!\n\n");
    return 1;
  } else {
    printf("Wrong! Correct Answer is: %s\n\n", options[correctOption-
1]);
    return 0;
4.3. output
```

```
"E:\vedant c programing\om\bin\Debug\om.exe"
     ONLINE QUIZ MANAGEMENT SYSTEM
nter your Name: om
Enter your Roll Number: 1
Welcome om (Roll No: 1)!
Let's begin the Quiz...
 Which is the mother language of programming?
  Java
. Python
Enter your choice (1-4): 1
 Who is the father of C Language?
. Dennis Ritchie
  James Gosling
3. Guido van Rossum
 Bjarne Stroustrup
Enter your choice (1-4): 1
Correct!
. In which year was C developed?
  1995
  1972
```

Processing

1. Program Starts

Displays the heading "ONLINE QUIZ MANAGEMENT SYSTEM".

2. User Registration

Takes the user's Name and Roll Number as input.

Greets the user with a welcome message.

3. Quiz Initialization

The function startQuiz() is called.

Score is set to 0 initially.

4. Question Display

Each question is shown one by one with 4 options.

User chooses an answer by entering a number (1–4).

5. Answer Checking

The program compares the chosen answer with the correct option.

If correct → Adds 1 point to score and prints "Correct!".

If wrong → Prints "Wrong!" and also shows the correct answer.

Repeat for All Questions

The above steps continue until all 5 questions are answered.

7. Result Calculation

At the end, the program prints the final score out of 5.

8. End of Quiz

Program execution ends after displaying results.

Implementation:

1. Header Files Used

#include <stdio.h> → For input and output functions.

#include <stdlib.h> → For general utility functions.

#include <string.h> → For string handling (like removing \n from name).

2. Main Function

Takes user input (Name and Roll Number).

Prints a welcome message.

Calls startQuiz() function to begin the guiz.

3. startQuiz() Function

Initializes score = 0.

Stores multiple choice questions and options in arrays.

Calls askQuestion() for each question.

Collects marks returned from each question and adds to total score.

Displays final score after all questions are answered.

4. askQuestion() Function

Displays a single question with 4 options.

Takes user's choice as input.

Compares user's choice with correct option.

Returns 1 if correct, 0 if wrong (this value is added to score).

Prints whether the answer was correct or wrong, and if wrong, shows the correct answer.

5. Program Output

Shows heading, user details, quiz questions, correctness of each answer, and final score.

5. TESTING & RESULTS

The project was tested with different sets of inputs.

Test Cases:

Test Case ID	Input	Expected Output	Actual Output	Status
TC1	All answers correct	100% Score	100% Score	Pass
TC2	Some answers wrong	Score calculated accordingly	Correct Score	Pass
TC3	Invalid input (5 instead of 1-4)	Re-prompt for valid input	Works fine	Pass
TC4	No answers attempted	Score = 0	Score = 0	Pass

6. CONCLUSION & FUTURE ENHANCEMENTS

Conclusion: The Online Quiz Management System successfully automates quiz-taking and evaluation using C programming. It provides an engaging and efficient platform for both students and educators. Future Enhancements:- Adding different quiz categories (e.g., GK, Science, Programming).- Implementing a timer for each question.- Storing user performance in a database.- Enabling multi-user participation and leaderboard ranking.