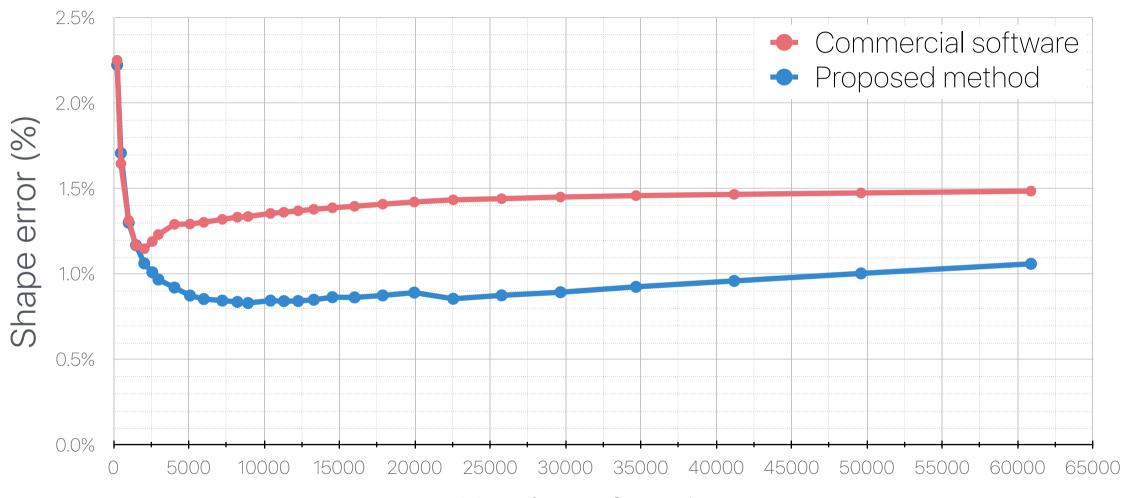
## Shape error vs. b-rep resolution (R = 80 voxels)



Number of vertices