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## 1 Pracovní úkoly

- 1. Seznamte se s vlastnostmi a vnitřní strukturou mikrokontroléru PIC18F45K20.
- 2. Seznamte se s vývojovou deskou PICkit 44-pin Demo Board.
- 3. Vytvořte program v jazyce C využívající periferie na desce (LED, tlačítko, trimer).
- 4. Program přeložte a vložte do paměti mikrokontroléru.

## 2 Vypracování

// CONFIG5L

#pragma config CPO = OFF

```
Řešená úloha: Rozsvícení diod podle napětí na trimeru.
// PIC18F45K20 Configuration Bit Settings
// 'C' source line config statements
// CONFIG1H
#pragma config FOSC = INTIO67
                                // Oscillator Selection bits (Internal oscillator block, port function on
                                // Fail-Safe Clock Monitor Enable bit (Fail-Safe Clock Monitor disabled)
#pragma config FCMEN = OFF
#pragma config IESO = OFF
                                // Internal/External Oscillator Switchover bit (Oscillator Switchover mod
// CONFIG2L
                                // Power-up Timer Enable bit (PWRT enabled)
#pragma config PWRT = ON
                                // Brown-out Reset Enable bits (Brown-out Reset disabled in hardware and
#pragma config BOREN = OFF
#pragma config BORV = 18
                                // Brown Out Reset Voltage bits (VBOR set to 1.8 V nominal)
// CONFIG2H
#pragma config WDTEN = OFF
                                // Watchdog Timer Enable bit (WDT is controlled by SWDTEN bit of the WDTC
#pragma config WDTPS = 32768
                                // Watchdog Timer Postscale Select bits (1:32768)
// CONFIG3H
#pragma config CCP2MX = PORTC
                                // CCP2 MUX bit (CCP2 input/output is multiplexed with RC1)
#pragma config PBADEN = OFF
                                // PORTB A/D Enable bit (PORTB<4:0> pins are configured as digital I/O on
#pragma config LPT10SC = OFF
                                // Low-Power Timer1 Oscillator Enable bit (Timer1 configured for higher p
#pragma config HF0FST = ON
                                // HFINTOSC Fast Start-up (HFINTOSC starts clocking the CPU without waiti:
#pragma config MCLRE = ON
                                // MCLR Pin Enable bit (MCLR pin enabled; RE3 input pin disabled)
// CONFIG4L
#pragma config STVREN = ON
                                // Stack Full/Underflow Reset Enable bit (Stack full/underflow will cause
#pragma config LVP = ON
                                // Single-Supply ICSP Enable bit (Single-Supply ICSP enabled)
                                // Extended Instruction Set Enable bit (Instruction set extension and Ind
#pragma config XINST = OFF
```

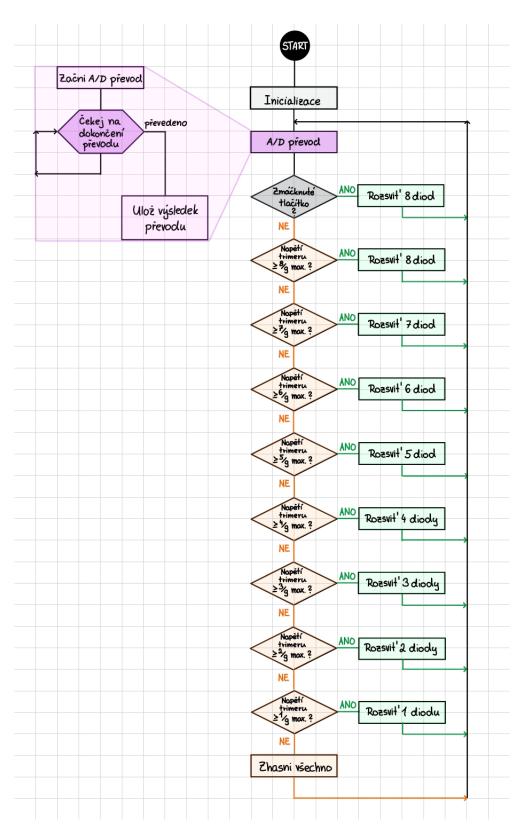
// Code Protection Block 0 (Block 0 (000800-001FFFh) not code-protected)

```
#pragma config CP1 = OFF
                                // Code Protection Block 1 (Block 1 (002000-003FFFh) not code-protected)
                                // Code Protection Block 2 (Block 2 (004000-005FFFh) not code-protected)
#pragma config CP2 = OFF
                                // Code Protection Block 3 (Block 3 (006000-007FFFh) not code-protected)
#pragma config CP3 = OFF
// CONFIG5H
                                // Boot Block Code Protection bit (Boot block (000000-0007FFh) not code-page 1
#pragma config CPB = OFF
#pragma config CPD = OFF
                                // Data EEPROM Code Protection bit (Data EEPROM not code-protected)
// CONFIG6L
#pragma config WRTO = OFF
                                // Write Protection Block 0 (Block 0 (000800-001FFFh) not write-protected
#pragma config WRT1 = OFF
                                // Write Protection Block 1 (Block 1 (002000-003FFFh) not write-protected
#pragma config WRT2 = OFF
                                // Write Protection Block 2 (Block 2 (004000-005FFFh) not write-protected
                                // Write Protection Block 3 (Block 3 (006000-007FFFh) not write-protected
#pragma config WRT3 = OFF
// CONFIG6H
                                // Configuration Register Write Protection bit (Configuration registers (
#pragma config WRTC = OFF
                                // Boot Block Write Protection bit (Boot Block (000000-0007FFh) not write
#pragma config WRTB = OFF
#pragma config WRTD = OFF
                                // Data EEPROM Write Protection bit (Data EEPROM not write-protected)
// CONFIG7L
#pragma config EBTR0 = OFF
                                // Table Read Protection Block 0 (Block 0 (000800-001FFFh) not protected
#pragma config EBTR1 = OFF
                                // Table Read Protection Block 1 (Block 1 (002000-003FFFh) not protected
#pragma config EBTR2 = OFF
                                // Table Read Protection Block 2 (Block 2 (004000-005FFFh) not protected
#pragma config EBTR3 = OFF
                               // Table Read Protection Block 3 (Block 3 (006000-007FFFh) not protected
// CONFIG7H
#pragma config EBTRB = OFF
                                // Boot Block Table Read Protection bit (Boot Block (000000-0007FFh) not
// #pragma config statements should precede project file includes.
// Use project enums instead of #define for ON and OFF.
#define _XTAL_FREQ 16000000
                                           // Frekvence krystalu
#include <xc.h>
void __interrupt() preruseni(void)
{
    //...
void main(void)
{
        uint16_t vysledekAD = 0;
        uint16_t max = 0b00000011111111111;
        ADCONO = Ob00000001;
        ADCON1 = ObOOOOOOO;
        ADCON2 = Ob101111110;
        TRISD = 0;
        while(1)
        {
                GO = 1;
```

while(ADCONObits.GO != 0)

```
vysledekAD = (ADRESH << 8) + ADRESL;</pre>
        if (PORTBbits.RB0 == 0)
                LATD=0b11111111;
        else
        {
                if (vysledekAD >= (8*max)/9)
                        LATD=0b11111111;
                else if (vysledekAD >= (7*max)/9)
                        LATD=0b11111110;
                else if (vysledekAD >= (6*max)/9)
                        LATD=0b111111100;
                else if (vysledekAD >= (5*max)/9)
                        LATD=0b11111000;
                else if (vysledekAD >= (4*max)/9)
                        LATD=0b11110000;
                else if (vysledekAD >= (3*max)/9)
                        LATD=0b11100000;
                else if (vysledekAD >= (2*max)/9)
                        LATD=0b11000000;
                else if(vysledekAD >= max/9)
                        LATD=0b10000000;
                else LATD = 0;
        }
}
return;
```

}



Obr. 1: Diagram vypracování úlohy – Rozsvícení diod podle napětí na trimeru.