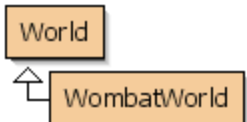
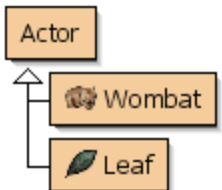


 Share...

World classes



Actor classes



 Act

 Run

 Reset

Speed: 

Compile