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Statement: Implement the C program for Page Replacement Algorithms: FCFS, LRU, and Optimal for frame size as minimum three.

Code:

```
#include<stdio.h>

#include<stdlib.h>

typedef struct
{
    char data[20][2];    //2nd column stores distance or time
    int end;
}queue;

void enqueue(queue *q,char data,int position);
char dequeue(queue *q,int position);

void fifo(char string[],int frameSize,int count);
void optimal(char string[],int frameSize,int count);
void lru(char string[],int frameSize,int count);

void main()
{
    int frameSize,count,cnt,ch;
    char string[50];

    printf("Enter the string: ");
    count=0;
    do
```

```

        {
            scanf("%c",&string[count]);

            count++;

        }while(string[count-1]!='\n');
count--;        //This is the no. of data available
printf("\nEnter the size of the frame: ");
scanf("%d",&frameSize);

do
{
    printf("\nMENU\n====\n1.FIFO\n2.Least Recently Used (LRU)\n3.Optimal\n4.Exit\n\nYour Choice:");
    scanf("%d",&ch);
    switch(ch)
    {
        case 1:fifo(string,frameSize,count);

            break;

        case 2:lru(string,frameSize,count);

            break;

        case 3:optimal(string,frameSize,count);

            break;

        case 4:exit(0);

            break;

        default:printf("\nInvalid choice! Please try again!");

            continue;

    }
}while(ch!=4);

}

```

```

void enqueue(queue *q,char data,int position)
{
    q->data[position][0]=data;
}

```

```

char dequeue(queue *q,int position)
{
    char value;
    value=q->data[position][0];
    return(value);
}

```

```

void fifo(char string[],int frameSize,int count)
{
    int cnt,cnt2,flag,faults=0;

    queue q;

    int firstin=-1;

    q.end=0;

    printf("\nData Requested\tFrame contents\t Page
Fault\n=====");

    for(cnt=0;cnt<count;cnt+=2)    //String[] includes spaces
    {
        printf("\n\n\t%c",string[cnt]);

        flag=0;

        for(cnt2=0;cnt2<q.end;cnt2++)
        {
            if(string[cnt]==q.data[cnt2][0])

```

```

        {
            flag=1;
            break;
        }
    }
    if(flag==0)
    {
        faults++;
        if(q.end<frameSize)
        {
            //Frame has empty slots
            enqueue(&q,string[cnt],q.end);
            q.end++;
        }
        else
        {
            //printf("\n\n\tPage containing %c was replaced!"),
            dequeue(&q,firstin);
            firstin=(firstin+1)%(q.end);
            enqueue(&q,string[cnt],firstin);
        }
        printf("\t ");
        for(cnt2=0;cnt2<q.end;cnt2++)
        {
            printf("%c ",q.data[cnt2][0]);
        }
        printf("\t\tY");
    }

```

else

```

        {
            printf("\t ");
            for(cnt2=0;cnt2<q.end;cnt2++)
            {
                printf("%c ",q.data[cnt2][0]);
            }
            printf("\t\tN");
        }

    }

printf("\n\n=====");
printf("\nTotal no. of Page Faults: %d\n",faults);
}

```

```

void optimal(char string[],int frameSize,int count)
{
    int cnt,cnt2,selector,flag,max,faults=0;
    int distance[20];
    queue q;
    q.end=0;

    printf("\nData Requested\tFrame contents\t Page
Fault\n=====");

    for(cnt=0;cnt<count;cnt+=2)    //String[] includes spaces
    {
        printf("\n\n\t%c",string[cnt]);

        flag=0;

        for(cnt2=0;cnt2<q.end;cnt2++)

```

```

{      //check for existing data in pages
if(string[cnt]==q.data[cnt2][0])
    {
        flag=1;
        break;
    }
}
if(flag==0)
{
    faults++;
    if(q.end<frameSize)
    {      //Frame has empty slots
        enqueue(&q,string[cnt],q.end);
        q.data[q.end][1]=cnt; //Update time
        q.end++;
    }
else
    {
        for(cnt2=0;cnt2<q.end;cnt2++)
        {      //Reset reference distances
            distance[cnt2]=0;
        }
        for(selector=0;selector<q.end;selector++)
        {      //Calculate distance of next reference from current position
            for(cnt2=cnt;cnt2<count;cnt2+=2)      //String[] includes spaces
            {
                if(string[cnt2]==q.data[selector][0])
                {
                    distance[selector]=cnt2/2;

```

```

        break;
    }
    if(distance[selector]==0)
    { //No further reference
        distance[selector]=99-q.data[selector][1];
    }
}
}
max=0;
/*Select farthest referenced page for replacement*/
for(cnt2=0;cnt2<q.end;cnt2++)
{
    if(distance[cnt2]>max)
    {
        max=distance[cnt2];
        selector=cnt2;
    }
}
dequeue(&q,selector);
enqueue(&q,string[cnt],selector);
q.data[selector][1]=cnt;//Update time
}
printf("\t ");
for(cnt2=0;cnt2<q.end;cnt2++)
{
    printf("%c ",q.data[cnt2][0]);
}
printf("\t\tY");
}

```

```

else
{
    //Data exists in page frame
    printf("\t ");
    for(cnt2=0;cnt2<q.end;cnt2++)
    {
        printf("%c ",q.data[cnt2][0]);
    }
    printf("\t\tN");
}

}

printf("\n\n=====\\n");
printf("\nTotal no. of Page Faults: %d\\n",faults);
}

```

```

void lru(char string[],int frameSize,int count)
{
    int cnt,cnt2,selector,flag,min,faults=0;
    queue q;
    q.end=0;
    printf("\nData Requested\\tFrame contents\\t Page
Fault\\n=====");
    for(cnt=0;cnt<count;cnt+=2)    //String[] includes spaces
    {
        printf("\n\\n\\t%c",string[cnt]);
        flag=0;
        for(cnt2=0;cnt2<q.end;cnt2++)
        {
            //check for existing data in pages
            if(string[cnt]==q.data[cnt2][0])

```



```

        {
            q.data[cnt2][1]=(cnt/2)+1;    //Update time
            flag=1;
            break;
        }
    }
    if(flag==0)
    {
        faults++;
        if(q.end<frameSize)
        {
            //Frame has empty slots
            enqueue(&q,string[cnt],q.end);
            q.data[q.end][1]=(cnt/2)+1;    //Update time
            q.end++;
        }
    }
    else
    {
        min=99;
        /*Select farthest referenced page for replacement*/
        for(cnt2=0;cnt2<q.end;cnt2++)
        {
            if(q.data[cnt2][1]<min)
            {
                min=q.data[cnt2][1];
                selector=cnt2;
            }
        }
        dequeue(&q,selector);
        enqueue(&q,string[cnt],selector);
    }
}

```

```

        q.data[selector][1]=(cnt/2)+1; //Update time
    }
    printf("\t ");
    for(cnt2=0;cnt2<q.end;cnt2++)
    {
        printf("%c ",q.data[cnt2][0]);
    }
    printf("\t\tY");
}
else
{
    //Data exists in page frame
    printf("\t ");
    for(cnt2=0;cnt2<q.end;cnt2++)
    {
        printf("%c ",q.data[cnt2][0]);
    }
    printf("\t\tN");
}

}

printf("\n\n=====\\n");
printf("\nTotal no. of Page Faults: %d\\n\\n",faults);
}

```

/*OUTPUT:

student@student-OptiPlex-390:~/38\$ gcc pract6.c

student@student-OptiPlex-390:~/38\$./a.out

Enter the string: 1 2 3 4 5 3 4 1 6 7 8 7 8 9 5 4 2 4 9

Enter the size of the frame: 3

MENU

====

1.FIFO

2.Least Recently Used (LRU)

3.Optimal

4.Exit

Your Choice:1

Data Requested Frame contents Page Fault

=====

1	1	Y
2	1 2	Y
3	1 2 3	Y
4	4 2 3	Y
5	4 5 3	Y
3	4 5 3	N
4	4 5 3	N

1	4 5 1	Y
6	6 5 1	Y
7	6 7 1	Y
8	6 7 8	Y
7	6 7 8	N
8	6 7 8	N
9	9 7 8	Y
5	9 5 8	Y
4	9 5 4	Y
2	2 5 4	Y
4	2 5 4	N
9	2 9 4	Y

=====

Total no. of Page Faults: 14

MENU

====

1.FIFO

2.Least Recently Used (LRU)

3.Optimal

4.Exit

Your Choice:2

Data Requested Frame contents Page Fault

=====

1	1	Y
2	1 2	Y
3	1 2 3	Y
4	4 2 3	Y
5	4 5 3	Y
3	4 5 3	N
4	4 5 3	N
1	4 1 3	Y
6	4 1 6	Y

7	7 1 6	Y
8	7 8 6	Y
7	7 8 6	N
8	7 8 6	N
9	7 8 9	Y
5	5 8 9	Y
4	5 4 9	Y
2	5 4 2	Y
4	5 4 2	N
9	9 4 2	Y

=====

Total no. of Page Faults: 14

MENU

====

1.FIFO

2. Least Recently Used (LRU)

3. Optimal

4. Exit

Your Choice: 3

Data Requested Frame contents Page Fault

=====

1	1	Y
2	1 2	Y
3	1 2 3	Y
4	1 4 3	Y
5	5 4 3	Y
3	5 4 3	N
4	5 4 3	N
1	5 4 1	Y
6	5 4 6	Y
7	5 4 7	Y
8	5 8 7	Y

7	5 8 7	N
8	5 8 7	N
9	5 8 9	Y
5	5 8 9	N
4	4 8 9	Y
2	4 2 9	Y
4	4 2 9	N
9	4 2 9	N

=====

Total no. of Page Faults: 12

MENU

====

1.FIFO

2.Least Recently Used (LRU)

3.Optimal

4.Exit

Your Choice:4

student@student-OptiPlex-390:~/38\$ */