

World 2 → Fireball

Area

1 → Normal Shoot



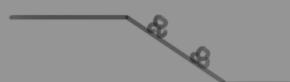
→ Goal: Learn fireball ability

2 → Shooting uphill



→ Goal: Learn the effects of shooting uphill with fireballs

3 → shooting downhill



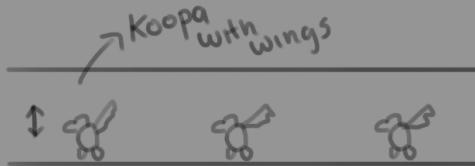
→ Goal: Learn the effects of shooting downhill with the fireballs

4 → Corridor



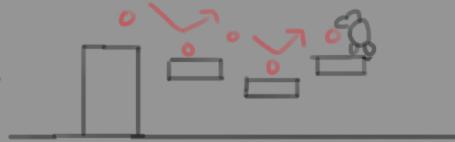
→ Goal: Learn to fight in a close environment

5 → moving target



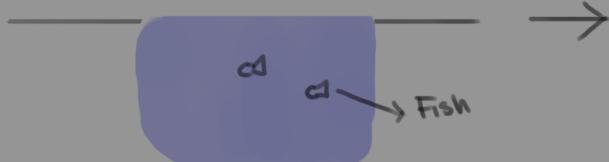
→ Goal: To properly time the fireballs when the koopas hit the ground.

6 → bounce



→ Goal: To learn how to bounce fireballs off structures to take out enemies

7 → Water



→ Goal: To learn that fireball can still be used in the water