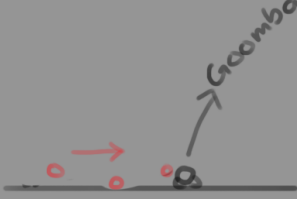
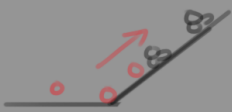
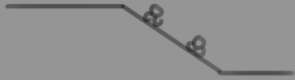






World 2 → Fireball

Area

- 1 → Normal shoot  → Goal: Learn fireball ability
- 2 — Shooting uphill  → Goal: Learn the effects of shooting uphill with fireballs
- 3 → shooting downhill  → Goal: Learn the effects of shooting downhill with the fireballs
- 4 → Corridor  → Goal: Learn to fight in a close environment
- 5 → moving target  → Goal: To properly time the fireballs when the koopas hit the ground.
- 6 → bounce  → Goal: To learn how to bounce fireballs off structures to take out enemies
- 7 → water  → Goal: To learn that fireball can still be used in the water