```cpp
#include <iostream>
using std::cout;
using std::endl;

class base1
{
public:
    int no;
    int no1;

    base1()
    {
        no = 10;
        no1 = 100;
    }
};

class base2
{
public:
    int no;
    int no2;

    base2()
    {
        no = 20;
        no2 = 200;
    }
};

class derived : public base1, public base2
{
public:
    void display()
    {
        cout << base1::no << endl;
        cout << base2::no << endl;
        cout << no1 << endl;
        cout << no2 << endl;
    }
};

int main(void)
{
    derived obj;

    cout << sizeof(obj) << endl;

    obj.display();

    return 0;
}
```