

Assignment 1

PRN: 21510042

Name: Omkar Rajesh Auti

1. Perform encryption, decryption using the following substitution techniques:

a. Ceaser cipher

Ans:

The Caesar Cipher is a simple encryption technique where each letter in a message is shifted by a fixed number of positions in the alphabet. For example, with a shift of 3, "A" becomes "D," "B" becomes "E," and so on. It's one of the oldest known ciphers and is easy to implement but also easy to break.

Python Code:

```
def caesar_encrypt(text, shift):  
    """  
    Encrypt the plain text using Caesar cipher.  
  
    Parameters:  
    text (str): The input text to be encrypted.  
    shift (int): The number of positions to shift each character.  
  
    Returns:  
    str: The encrypted text.  
    """  
    encrypted_text = ""  
    for char in text:  
        if char.isalpha():  
            shift_amount = shift % 26  
            if char.islower():  
                new_char = chr((ord(char) - ord('a') + shift_amount) % 26 + ord('a'))  
            else:  
                new_char = chr((ord(char) - ord('A') + shift_amount) % 26 + ord('A'))
```

```

        encrypted_text += new_char
    else:
        encrypted_text += char
    return encrypted_text

def caesar_decrypt(text, shift):
    """
    Decrypt the encrypted text using Caesar cipher.

    Parameters:
    text (str): The input text to be decrypted.
    shift (int): The number of positions to shift each character back.

    Returns:
    str: The decrypted text.
    """
    return caesar_encrypt(text, -shift)

def main():
    """
    The main function to run the menu-driven program.
    """
    while True:
        print("\nCaesar Cipher Program")
        print("1. Encrypt")
        print("2. Decrypt")
        print("3. Exit")
        choice = input("Enter your choice: ")

        if choice == '1':
            plain_text = input("\nEnter the plain text: ")
            shift = int(input("Enter the shift value: "))
            encrypted_text = caesar_encrypt(plain_text, shift)
            print(f"\nEncrypted Text: {encrypted_text}")
        elif choice == '2':
            encrypted_text = input("Enter the encrypted text: ")
            shift = int(input("Enter the shift value: "))

```

```

        decrypted_text = caesar_decrypt(encrypted_text, shift)
        print(f"Decrypted Text: {decrypted_text}")
    elif choice == '3':
        print("Exiting the program.")
        break
    else:
        print("Invalid choice. Please try again.")

if __name__ == "__main__":
    main()

```

Output:

```

PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB> python -u "c:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB\Assignment 1\caesar_cipher.py"

Caesar Cipher Program
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 1

Enter the plain text: Omkar
Enter the shift value: 3

Encrypted Text: Rpndu

Caesar Cipher Program
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 2
Enter the encrypted text: Rpndu
Enter the shift value: 3
Decrypted Text: Omkar

Caesar Cipher Program
1. Encrypt
2. Decrypt
3. Exit

```

Advantages:

- **Simplicity:** Easy to understand and implement.
- **Efficiency:** Fast encryption and decryption.

Disadvantages:

- **Weak Security:** Vulnerable to frequency analysis and brute-force attacks (only 25 possible shifts).
- **Predictability:** Does not change much between different texts.

b. Playfair cipher

Ans:

The Playfair Cipher is a digraph substitution cipher that encrypts pairs of letters. It uses a 5x5 matrix of letters created from a keyword. To encrypt, locate each letter pair in the matrix and swap or substitute based on their positions. It's more secure than simple substitution ciphers because it encodes pairs of letters rather than individual letters.

Python code:

```
def generate_playfair_matrix(key):
    """
    Generate a 5x5 matrix for the Playfair cipher based on the provided key.

    Parameters:
    key (str): The key to generate the matrix.

    Returns:
    list: A 5x5 matrix for the Playfair cipher.
    """
    key = key.upper().replace("J", "I")
    matrix = []
    used = set()

    for char in key:
        if char not in used and char.isalpha():
            used.add(char)
            matrix.append(char)

    for char in "ABCDEFGHIJKLMNOPQRSTUVWXYZ":
        if char not in used:
            used.add(char)
            matrix.append(char)

    return [matrix[i:i + 5] for i in range(0, 25, 5)]

def find_position(matrix, char):
    """
    Find the row and column of a character in the Playfair matrix.
    """
```

Parameters:

matrix (list): The 5x5 matrix for the Playfair cipher.

char (str): The character to find in the matrix.

Returns:

tuple: The row and column of the character in the matrix.

"""

```
for row in range(5):
    for col in range(5):
        if matrix[row][col] == char:
            return row, col
return None
```

```
def playfair_encrypt(text, key):
```

"""

Encrypt the plain text using the Playfair cipher.

Parameters:

text (str): The input text to be encrypted.

key (str): The key for the Playfair cipher.

Returns:

str: The encrypted text.

"""

```
text = text.upper().replace("J", "I").replace(" ", "")
```

```
if len(text) % 2 != 0:
```

```
    text += "X"
```

```
matrix = generate_playfair_matrix(key)
```

```
encrypted_text = ""
```

```
for i in range(0, len(text), 2):
```

```
    char1, char2 = text[i], text[i + 1]
```

```
    if char1 == char2:
```

```
        char2 = 'X'
```

```

row1, col1 = find_position(matrix, char1)
row2, col2 = find_position(matrix, char2)

if row1 == row2:
    encrypted_text += matrix[row1][(col1 + 1) % 5]
    encrypted_text += matrix[row2][(col2 + 1) % 5]
elif col1 == col2:
    encrypted_text += matrix[(row1 + 1) % 5][col1]
    encrypted_text += matrix[(row2 + 1) % 5][col2]
else:
    encrypted_text += matrix[row1][col2]
    encrypted_text += matrix[row2][col1]

return encrypted_text

def playfair_decrypt(text, key):
    """
    Decrypt the encrypted text using the Playfair cipher.

    Parameters:
    text (str): The input text to be decrypted.
    key (str): The key for the Playfair cipher.

    Returns:
    str: The decrypted text.
    """
    text = text.upper().replace("J", "I").replace(" ", "")
    matrix = generate_playfair_matrix(key)
    decrypted_text = ""

    for i in range(0, len(text), 2):
        char1, char2 = text[i], text[i + 1]

        row1, col1 = find_position(matrix, char1)
        row2, col2 = find_position(matrix, char2)

        if row1 == row2:
            decrypted_text += matrix[row1][(col1 - 1) % 5]

```

```

        decrypted_text += matrix[row2][(col2 - 1) % 5]
    elif col1 == col2:
        decrypted_text += matrix[(row1 - 1) % 5][col1]
        decrypted_text += matrix[(row2 - 1) % 5][col2]
    else:
        decrypted_text += matrix[row1][col2]
        decrypted_text += matrix[row2][col1]

    return decrypted_text

def main():
    """
    The main function to run the menu-driven program.
    """
    while True:
        print("\nPlayfair Cipher Program")
        print("1. Encrypt")
        print("2. Decrypt")
        print("3. Exit")
        choice = input("Enter your choice: ")

        if choice == '1':
            plain_text = input("\nEnter the plain text: ")
            key = input("Enter the key: ")
            encrypted_text = playfair_encrypt(plain_text, key)
            print(f"\nEncrypted Text: {encrypted_text}")
        elif choice == '2':
            encrypted_text = input("\nEnter the encrypted text: ")
            key = input("Enter the key: ")
            decrypted_text = playfair_decrypt(encrypted_text, key)
            print(f"\nDecrypted Text: {decrypted_text}")
        elif choice == '3':
            print("Exiting the program.")
            break
        else:
            print("Invalid choice. Please try again.")

```

```
if __name__ == "__main__":  
    main()
```

Output:

```
PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB> python -u "c:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB\Assignment 1\playfair_cipher.py"  
Playfair Cipher Program  
1. Encrypt  
2. Decrypt  
3. Exit  
Enter your choice: 1  
  
Enter the plain text: MEET ME AT NOON  
Enter the key: MONARCHY  
  
Encrypted Text: CLKLCLRSANNA  
  
Playfair Cipher Program  
1. Encrypt  
2. Decrypt  
3. Exit  
Enter your choice: 2  
  
Enter the encrypted text: CLKLCLRSANNA  
Enter the key: MONARCHY  
  
Decrypted Text: MEETMEATNOON  
  
Playfair Cipher Program  
1. Encrypt  
2. Decrypt  
3. Exit
```

Advantages:

- **Improved Security:** More secure than Caesar Cipher as it encrypts digraphs (pairs of letters).
- **Simplicity:** Slightly more complex but still relatively easy to implement.

Disadvantages:

- **Key Management:** Requires a good keyword and matrix setup.
- **Vulnerability:** Can still be broken with modern techniques like frequency analysis of digraphs.

c. Hill Cipher

Ans:

The Hill Cipher is a polygraphic substitution cipher that uses linear algebra. It encrypts blocks of text (usually 2x2 or 3x3 matrices) by multiplying them with a key matrix. The key matrix must be invertible for decryption. This method allows for more complex encryption compared to simple substitution ciphers.

Python code:

```
import numpy as np
```



```
def mod_inverse(matrix, modulus):
    """
    Calculate the modular inverse of a matrix under a given modulus.

    Parameters:
    matrix (numpy.ndarray): The matrix to invert.
    modulus (int): The modulus value.

    Returns:
    numpy.ndarray: The modular inverse of the matrix.
    """
    det = int(np.round(np.linalg.det(matrix)))
    det_inv = pow(det, -1, modulus)
    matrix_modulus_inv = (
        det_inv * np.round(det * np.linalg.inv(matrix)).astype(int) % modulus
    )
    return matrix_modulus_inv
```

```
def hill_encrypt(text, key):
    """
    Encrypt the plain text using the Hill cipher.

    Parameters:
    text (str): The input text to be encrypted.
    key (list of int): The key for the Hill cipher as a flat list.

    Returns:
    str: The encrypted text.
    """
    size = int(len(key) ** 0.5)
    key_matrix = np.array(key).reshape(size, size)
    modulus = 26
    text_vector = np.array([ord(char) - ord('A') for char in text])
    text_vector = text_vector.reshape(-1, size).T
    encrypted_vector = (np.dot(key_matrix, text_vector) % modulus).T
    encrypted_text = "".join(chr(num + ord('A'))) for num in
encrypted_vector.flatten()
    return encrypted_text
```

```

def hill_decrypt(text, key):
    """
    Decrypt the encrypted text using the Hill cipher.

    Parameters:
    text (str): The input text to be decrypted.
    key (list of int): The key for the Hill cipher as a flat list.

    Returns:
    str: The decrypted text.
    """
    size = int(len(key) ** 0.5)
    key_matrix = np.array(key).reshape(size, size)
    modulus = 26
    key_matrix_inv = mod_inverse(key_matrix, modulus)
    text_vector = np.array([ord(char) - ord('A') for char in text])
    text_vector = text_vector.reshape(-1, size).T
    decrypted_vector = (np.dot(key_matrix_inv, text_vector) % modulus).T
    decrypted_text = "".join(chr(int(num) + ord('A')) for num in
decrypted_vector.flatten())
    return decrypted_text


def main():
    """
    The main function to run the menu-driven program.
    """
    while True:
        print("\nHill Cipher Program")
        print("1. Encrypt")
        print("2. Decrypt")
        print("3. Exit")
        choice = input("Enter your choice: ")

        if choice == '1':
            plain_text = input("\nEnter the plain text (length multiple of key matrix
size): ").upper().replace(" ", "")

```

```

        key = input("Enter the key matrix (comma-separated integers, e.g., '2,4,5,9'
for 2x2 matrix): ")
        key_matrix = list(map(int, key.split(',')))
        size = int(len(key_matrix) ** 0.5)
        if len(plain_text) % size != 0:
            print("Error: The length of the plain text must be a multiple of the key
matrix size.")
            continue
        encrypted_text = hill_encrypt(plain_text, key_matrix)
        print(f"\nEncrypted Text: {encrypted_text}")
    elif choice == '2':
        encrypted_text = input("\nEnter the encrypted text: ").upper().replace(" ",
        "")
        key = input("Enter the key matrix (comma-separated integers, e.g., '2,4,5,9'
for 2x2 matrix): ")
        key_matrix = list(map(int, key.split(',')))
        size = int(len(key_matrix) ** 0.5)
        if len(encrypted_text) % size != 0:
            print("Error: The length of the encrypted text must be a multiple of the
key matrix size.")
            continue
        decrypted_text = hill_decrypt(encrypted_text, key_matrix)
        print(f"\nDecrypted Text: {decrypted_text}")
    elif choice == '3':
        print("Exiting the program.")
        break
    else:
        print("Invalid choice. Please try again.")

if __name__ == "__main__":
    main()

```

Output:

```

PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB> python -u "c:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB\Assignment 1\hill_cipher.py"

Hill Cipher Program
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 1

Enter the plain text (length multiple of key matrix size): WILL MEET TOMORROW
Enter the key matrix (comma-separated integers, e.g., '2,4,5,9' for 2x2 matrix): 6,1,3,2

Encrypted Text: KEZDYSRYYHIMPHCI

Hill Cipher Program
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 2

Enter the encrypted text: KEZDYSRYYHIMPHCI
Enter the key matrix (comma-separated integers, e.g., '2,4,5,9' for 2x2 matrix): 6,1,3,2

Decrypted Text: WILLMEETTOMORROW

Hill Cipher Program
1. Encrypt
2. Decrypt
3. Exit

```

Advantages:

- **Polyalphabetic:** Uses linear algebra for encryption, making it stronger than monoalphabetic ciphers.
- **Higher Complexity:** More resistant to frequency analysis due to the use of matrices.

Disadvantages:

- **Complexity:** Requires matrix inversion and modular arithmetic, which can be cumbersome.
- **Key Size:** Key matrix must be invertible, and the length of the plaintext must be a multiple of the matrix size.

d. Vigenere cipher

Ans:

The Vigenère Cipher is a method of encrypting text using a keyword. It works by shifting each letter in the plaintext by an amount determined by the corresponding letter in the keyword. The key repeats itself if it's shorter than the plaintext.

How It Works:

1. **Keyword:** Choose a keyword (e.g., "KEY").
2. **Encryption:**
 - Write the keyword repeatedly above the plaintext.
 - Shift each letter in the plaintext by the position of the corresponding letter in the keyword (A=0, B=1, ..., Z=25).

3. Decryption:

- Use the same keyword to reverse the shifts and recover the plaintext.

Python Code:

```
def vigenere_encrypt(plain_text, key):
    """
    Encrypt the plain text using the Vigenere cipher.

    Parameters:
    plain_text (str): The input text to be encrypted.
    key (str): The key for the Vigenere cipher.

    Returns:
    str: The encrypted text.
    """
    plain_text = plain_text.upper().replace(" ", "")
    key = key.upper().replace(" ", "")
    key_length = len(key)
    encrypted_text = ""

    for i, char in enumerate(plain_text):
        if char.isalpha():
            shift = ord(key[i % key_length]) - ord('A')
            encrypted_char = chr((ord(char) - ord('A') + shift) % 26 + ord('A'))
            encrypted_text += encrypted_char
        else:
            encrypted_text += char

    return encrypted_text


def vigenere_decrypt(cipher_text, key):
    """
    Decrypt the cipher text using the Vigenere cipher.

    Parameters:
    cipher_text (str): The input text to be decrypted.
```

key (str): The key for the Vigenere cipher.

Returns:

str: The decrypted text.

"""

```
cipher_text = cipher_text.upper().replace(" ", "")
```

```
key = key.upper().replace(" ", "")
```

```
key_length = len(key)
```

```
decrypted_text = ""
```

```
for i, char in enumerate(cipher_text):
```

```
    if char.isalpha():
```

```
        shift = ord(key[i % key_length]) - ord('A')
```

```
        decrypted_char = chr((ord(char) - ord('A') - shift + 26) % 26 + ord('A'))
```

```
        decrypted_text += decrypted_char
```

```
    else:
```

```
        decrypted_text += char
```

```
return decrypted_text
```

```
def main():
```

```
    """
```

```
    The main function to run the menu-driven program.
```

```
    """
```

```
    while True:
```

```
        print("\nVigenere Cipher Program")
```

```
        print("1. Encrypt")
```

```
        print("2. Decrypt")
```

```
        print("3. Exit")
```

```
        choice = input("Enter your choice: ")
```

```
        if choice == '1':
```

```
            plain_text = input("\nEnter the plain text: ")
```

```
            key = input("Enter the key: ")
```

```
            encrypted_text = vigenere_encrypt(plain_text, key)
```

```
            print(f"\nEncrypted Text: {encrypted_text}")
```

```
        elif choice == '2':
```

```
            encrypted_text = input("\nEnter the encrypted text: ")
```

```

        key = input("Enter the key: ")
        decrypted_text = vigenere_decrypt(encrypted_text, key)
        print(f"\nDecrypted Text: {decrypted_text}")
    elif choice == '3':
        print("Exiting the program.")
        break
    else:
        print("Invalid choice. Please try again.")

if __name__ == "__main__":
    main()

```

Output:

```

PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB> python -u "c:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB\Assignment 1\vigenere_cipher.py"

Vigenere Cipher Program
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 1

Enter the plain text: MEET ME AT MORNING
Enter the key: CODE

Encrypted Text: OSHXOSDXOCURKBJ

Vigenere Cipher Program
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 2

Enter the encrypted text: OSHXOSDXOCURKBJ
Enter the key: CODE

Decrypted Text: MEETMEATMORNING

Vigenere Cipher Program
1. Encrypt
2. Decrypt
3. Exit

```

Advantages:

- **Polyalphabetic:** Uses a keyword to shift letters, making it more secure than Caesar Cipher.
- **Improved Security:** Harder to crack with frequency analysis if the keyword is long and complex.

Disadvantages:

- **Keyword Management:** Security depends on the keyword length and complexity.
- **Vulnerabilities:** Can be broken with techniques like the Kasiski examination or frequency analysis if the keyword is short.



Assignment 2

PRN: 21510042

Name: Omkar Rajesh Auti

1. Perform encryption and decryption using following transposition techniques

a. Rail fence

Ans:

The Rail Fence Cipher is a type of transposition cipher where the plain text is written in a zigzag pattern across multiple "rails" (rows) and then read row by row to create the cipher text. Decryption involves reconstructing the zigzag pattern to retrieve the original message.

Python code:

```
def rail_fence_encrypt(plain_text, key):  
    """  
    Encrypt the plain text using the Rail Fence cipher.  
  
    Parameters:  
    plain_text (str): The input text to be encrypted.  
    key (int): The number of rails (rows) for the Rail Fence cipher.  
  
    Returns:  
    str: The encrypted text.  
    """  
    # Create a list of strings to represent each rail  
    rail = [" " for _ in range(key)]  
    row, direction = 0, 1  
  
    # Distribute the characters across the rails in a zigzag pattern  
    for char in plain_text:  
        rail[row] += char  
        row += direction
```

```

        # Reverse direction when we reach the top or bottom rail
        if row == 0 or row == key - 1:
            direction *= -1

    # Concatenate all the rails to get the encrypted text
    return "".join(rail)

def rail_fence_decrypt(cipher_text, key):
    """
    Decrypt the cipher text using the Rail Fence cipher.

    Parameters:
    cipher_text (str): The input text to be decrypted.
    key (int): The number of rails (rows) for the Rail Fence cipher.

    Returns:
    str: The decrypted text.
    """
    # Determine the length of each rail in the zigzag pattern
    pattern = [0] * len(cipher_text)
    row, direction = 0, 1

    for i in range(len(cipher_text)):
        pattern[i] = row
        row += direction

        # Reverse direction when we reach the top or bottom rail
        if row == 0 or row == key - 1:
            direction *= -1

    # Reconstruct the rails from the cipher text
    rail_lengths = [pattern.count(i) for i in range(key)]
    rail_chars = [" " for _ in range(key)]
    pos = 0

    for i in range(key):
        rail_chars[i] = cipher_text[pos:pos + rail_lengths[i]]
        pos += rail_lengths[i]

```

```

# Reconstruct the original message by following the zigzag pattern
result = []
row_pointers = [0] * key
for i in range(len(cipher_text)):
    result.append(rail_chars[pattern[i]][row_pointers[pattern[i]]])
    row_pointers[pattern[i]] += 1

return ''.join(result)

def main():
    """
    The main function to run the menu-driven program.
    """
    while True:
        print("\nRail Fence Cipher Program")
        print("1. Encrypt")
        print("2. Decrypt")
        print("3. Exit")
        choice = input("Enter your choice: ")

        if choice == '1':
            plain_text = input("\nEnter the plain text: ").replace(" ", "")
            key = int(input("Enter the number of rails: "))
            encrypted_text = rail_fence_encrypt(plain_text, key)
            print(f"\nEncrypted Text: {encrypted_text}")
        elif choice == '2':
            cipher_text = input("\nEnter the encrypted text: ").replace(" ", "")
            key = int(input("Enter the number of rails: "))
            decrypted_text = rail_fence_decrypt(cipher_text, key)
            print(f"\nDecrypted Text: {decrypted_text}")
        elif choice == '3':
            print("Exiting the program.")
            break
        else:
            print("Invalid choice. Please try again.")

```

```
if __name__ == "__main__":  
    main()
```

Output:

```
PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB> python -u "c:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB\Assignment 2\rail_fence.py"  
  
Rail Fence Cipher Program  
1. Encrypt  
2. Decrypt  
3. Exit  
Enter your choice: 1  
  
Enter the plain text: HELLO FROM OTHER SIDE  
Enter the number of rails: 3  
  
Encrypted Text: HOMEDELFOOHRIELRTS  
  
Rail Fence Cipher Program  
1. Encrypt  
2. Decrypt  
3. Exit  
Enter your choice: 2  
  
Enter the encrypted text: HOMEDELFOOHRIELRTS  
Enter the number of rails: 3  
  
Decrypted Text: HELLOFROMOTHERSIDE  
  
Rail Fence Cipher Program  
1. Encrypt  
2. Decrypt  
3. Exit
```

Advantages:

- **Simplicity:** Easy to understand and implement.
- **Low Computation:** Requires minimal computational resources for encryption and decryption.

Disadvantages:

- **Weak Security:** Very easy to break with simple analysis or known-plaintext attacks.
- **Pattern Recognition:** The regular zigzag pattern makes it susceptible to pattern recognition, which can be exploited to decode the message.

b. row and Column Transformation

Ans:

Row and column transformation is a type of transposition cipher where the message is written in a grid (matrix) and the order of rows and columns is changed according to a key.

Row Transposition: Encrypts text by writing it into rows of a grid, then permuting the columns according to a specific key.

Column Transposition: Encrypts text by writing it into columns of a grid, then permuting the rows according to a specific key.

How It Works:

1. **Write** the plaintext into a grid according to the number of rows or columns.
2. **Permute** the rows or columns based on the key.
3. **Read** off the text in the new order to get the ciphertext.

Python code:

```
import math

def create_matrix(text, key_len):
    """
    Create a matrix from the text with the specified number of columns (key length).
    """
    rows = math.ceil(len(text) / key_len)
    matrix = [[" " for _ in range(key_len)] for _ in range(rows)]
    k = 0

    for i in range(rows):
        for j in range(key_len):
            if k < len(text):
                matrix[i][j] = text[k]
                k += 1
            else:
                matrix[i][j] = 'X' # Padding with 'X' if the matrix is not full

    return matrix

def row_column_encrypt(plain_text, row_key, col_key):
    """
    Encrypt the plain text using row and column transformation.

    Parameters:
    plain_text (str): The input text to be encrypted.
    row_key (list): The key to rearrange rows.
    col_key (list): The key to rearrange columns.

    Returns:
```

str: The encrypted text.

"""

plain_text = plain_text.replace(" ", "")

key_len = len(col_key)

Create the matrix from the plain text

matrix = create_matrix(plain_text, key_len)

Apply the row key

row_matrix = [matrix[i] for i in row_key]

Apply the column key

encrypted_text = ""

for row in row_matrix:

encrypted_row = [row[j] for j in col_key]

encrypted_text += ".join(encrypted_row)

return encrypted_text

def row_column_decrypt(cipher_text, row_key, col_key):

"""

Decrypt the cipher text using row and column transformation.

Parameters:

cipher_text (str): The input text to be decrypted.

row_key (list): The key to rearrange rows.

col_key (list): The key to rearrange columns.

Returns:

str: The decrypted text.

"""

key_len = len(col_key)

rows = len(cipher_text) // key_len

Create the matrix to store the rearranged cipher text

matrix = [[" " for _ in range(key_len)] for _ in range(rows)]

k = 0

```

# Arrange the cipher text in the matrix based on the column key
for i in range(len(row_key)):
    for j in col_key:
        matrix[row_key[i]][j] = cipher_text[k]
        k += 1

# Read the decrypted text row by row
decrypted_text = ""
for i in range(rows):
    decrypted_text += ".join(matrix[i])

return decrypted_text

def main():
    """
    The main function to run the menu-driven program.
    """
    while True:
        print("\nRow and Column Transformation Cipher Program")
        print("1. Encrypt")
        print("2. Decrypt")
        print("3. Exit")
        choice = input("Enter your choice: ")

        if choice == '1':
            plain_text = input("\nEnter the plain text: ")
            row_key = list(map(int, input("Enter the row key as a sequence of numbers (e.g., 2 0 1): ").split()))
            col_key = list(map(int, input("Enter the column key as a sequence of numbers (e.g., 1 0 2): ").split()))
            encrypted_text = row_column_encrypt(plain_text, row_key, col_key)
            print(f"\nEncrypted Text: {encrypted_text}")
        elif choice == '2':
            cipher_text = input("\nEnter the encrypted text: ")
            row_key = list(map(int, input("Enter the row key as a sequence of numbers (e.g., 2 0 1): ").split()))
            col_key = list(map(int, input("Enter the column key as a sequence of numbers (e.g., 1 0 2): ").split()))

```

```

        decrypted_text = row_column_decrypt(cipher_text, row_key, col_key)
        print(f"\nDecrypted Text: {decrypted_text}")
    elif choice == '3':
        print("Exiting the program.")
        break
    else:
        print("Invalid choice. Please try again.")

if __name__ == "__main__":
    main()

```

Output:

```

PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB> python -u "c:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB\Assignment 2\row_column_transformation.py"

Row and Column Transformation Cipher Program
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 1

Enter the plain text: HELLO WORLD
Enter the row key as a sequence of numbers (e.g., 2 0 1): 2 0 1
Enter the column key as a sequence of numbers (e.g., 1 0 2): 1 0 2

Encrypted Text: ROLEHLOLW

Row and Column Transformation Cipher Program
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 2

Enter the encrypted text: ROLEHLOLW
Enter the row key as a sequence of numbers (e.g., 2 0 1): 2 0 1
Enter the column key as a sequence of numbers (e.g., 1 0 2): 1 0 2

Decrypted Text: HELLOWORL

Row and Column Transformation Cipher Program
1. Encrypt
2. Decrypt
3. Exit

```

Advantages:

- **Increased Security:** More complex than simple transpositions.
- **Flexibility:** Key-based rearrangement can add security.

Disadvantages:

- **Complexity:** Can be more complex to implement and manage compared to simple ciphers.
- **Pattern Recognition:** Still susceptible to pattern analysis if not combined with other encryption methods.



Assignment 3

PRN: 21510042

Name: Omkar Rajesh Auti

1. Implementation of Euclidean and Extended Euclidean Algorithm

Ans:

The Euclidean and Extended Euclidean algorithms are essential for finding the greatest common divisor (GCD) of two integers. The Extended Euclidean algorithm also finds the coefficients of Bézout's identity, which are useful in solving linear Diophantine equations and in modular arithmetic.

Euclidean Algorithm

The Euclidean algorithm finds the GCD of two numbers by repeatedly applying the following rule: $\text{gcd}(a, b) = \text{gcd}(b, a \% b)$ until b becomes zero. The GCD is then the non-zero remainder.

Extended Euclidean Algorithm

The Extended Euclidean algorithm not only computes the GCD of two integers a and b , but also finds integers x and y such that $ax + by = \text{gcd}(a, b)$.

Python Code:

```
def euclidean_algorithm(a, b):  
    """  
    Compute the GCD of a and b using the Euclidean algorithm.  
  
    Parameters:  
    a (int): First integer.  
    b (int): Second integer.  
  
    Returns:  
    int: The GCD of a and b.  
    """
```

```
while b != 0:
```

```
    a, b = b, a % b
```

```
return a
```

```
def extended_euclidean_algorithm(a, b):
```

```
    """
```

Compute the GCD of a and b, as well as the coefficients x and y such that $ax + by = \text{gcd}(a, b)$ using the Extended Euclidean algorithm.

Parameters:

a (int): First integer.

b (int): Second integer.

Returns:

tuple: (gcd, x, y) where gcd is the GCD of a and b, and x, y are the coefficients of Bézout's identity.

```
    """
```

```
    if b == 0:
```

```
        return a, 1, 0
```

```
    else:
```

```
        gcd, x1, y1 = extended_euclidean_algorithm(b, a % b)
```

```
        x = y1
```

```
        y = x1 - (a // b) * y1
```

```
        return gcd, x, y
```

```
def main():
```

```
    """
```

The main function to run the program.

```
    """
```

```
    while True:
```

```
        print("\nEuclidean and Extended Euclidean Algorithm")
```

```
        print("1. Compute GCD using Euclidean Algorithm")
```

```
        print("2. Compute GCD and coefficients using Extended Euclidean Algorithm")
```

```
        print("3. Exit")
```

```
        choice = input("Enter your choice: ")
```

```

if choice == '1':
    a = int(input("\nEnter the first integer (a): "))
    b = int(input("Enter the second integer (b): "))
    gcd = euclidean_algorithm(a, b)
    print(f"\nGCD of {a} and {b} is: {gcd}")
elif choice == '2':
    a = int(input("\nEnter the first integer (a): "))
    b = int(input("Enter the second integer (b): "))
    gcd, x, y = extended_euclidean_algorithm(a, b)
    print(f"\nGCD of {a} and {b} is: {gcd}")
    print(f"Coefficients x and y are: x = {x}, y = {y}")
    print(f"\nBézout's identity: {a}*({x}) + {b}*({y}) = {gcd}")
elif choice == '3':
    print("Exiting the program.")
    break
else:
    print("Invalid choice. Please try again.")

if __name__ == "__main__":
    main()

```

Output:

```

PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB> python -u "c:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB\Assignment 3\euclidean.py"

Euclidean and Extended Euclidean Algorithm
1. Compute GCD using Euclidean Algorithm
2. Compute GCD and coefficients using Extended Euclidean Algorithm
3. Exit
Enter your choice: 1

Enter the first integer (a): 15
Enter the second integer (b): 5

GCD of 15 and 5 is: 5

Euclidean and Extended Euclidean Algorithm
1. Compute GCD using Euclidean Algorithm
2. Compute GCD and coefficients using Extended Euclidean Algorithm
3. Exit
Enter your choice: 2

Enter the first integer (a): 48
Enter the second integer (b): 18

GCD of 48 and 18 is: 6
Coefficients x and y are: x = -1, y = 3

Bézout's identity: 48*(-1) + 18*(3) = 6

Euclidean and Extended Euclidean Algorithm
1. Compute GCD using Euclidean Algorithm
2. Compute GCD and coefficients using Extended Euclidean Algorithm
3. Exit

```

This implementation of the Euclidean and Extended Euclidean algorithms is fundamental in cryptography, number theory, and algorithms related to modular arithmetic.

Assignment 4

PRN: 21510042

Name: Omkar Rajesh Auti

1. Implementation of Chinese Remainder Theorem (CRT)

Ans:

The Chinese Remainder Theorem (CRT) is a powerful tool in number theory that provides a solution to a system of simultaneous congruences with pairwise coprime moduli. Given a system of congruences, the CRT allows us to find a unique solution modulo the product of the moduli.

Problem Description

Given n congruences: $x \equiv a_1 \pmod{m_1}$, $x \equiv a_2 \pmod{m_2}$; $x \equiv a_n \pmod{m_n}$

Where the moduli m_1, m_2, \dots, m_n are pairwise coprime, the CRT provides a unique solution modulo $M = m_1 \times m_2 \times \dots \times m_n$.

For each congruence $x \equiv a_i \pmod{m_i}$, it calculates the partial solution using the formula: $x \equiv a_i \times M_i \times \text{inverse}(M_i, m_i) \pmod{M}$ where $M_i = M/m_i$

The final solution is obtained by summing all partial solutions modulo M .

Python code:

```
def extended_euclidean_algorithm(a, b):  
    """  
    Compute the GCD of a and b, as well as the coefficients x and y  
    such that  $ax + by = \text{gcd}(a, b)$  using the Extended Euclidean algorithm.  
  
    Parameters:  
    a (int): First integer.  
    b (int): Second integer.  
  
    Returns:  
    tuple: (gcd, x, y) where gcd is the GCD of a and b, and x, y are
```

the coefficients of Bézout's identity.

```
"""
```

```
if b == 0:
```

```
    return a, 1, 0
```

```
else:
```

```
    gcd, x1, y1 = extended_euclidean_algorithm(b, a % b)
```

```
    x = y1
```

```
    y = x1 - (a // b) * y1
```

```
    return gcd, x, y
```

```
def chinese_remainder_theorem(a, m):
```

```
    """
```

Solve the system of congruences using the Chinese Remainder Theorem.

Parameters:

a (list): List of remainders.

m (list): List of moduli (must be pairwise coprime).

Returns:

int: The smallest non-negative solution to the system of congruences.

```
    """
```

```
    assert len(a) == len(m), "The number of remainders and moduli must be the same"
```

```
    # Calculate the product of all moduli
```

```
    M = 1
```

```
    for mi in m:
```

```
        M *= mi
```

```
    # Initialize the solution
```

```
    x = 0
```

```
    # Apply the CRT
```

```
    for ai, mi in zip(a, m):
```

```
        Mi = M // mi #  $M_i = M / m_i$ 
```

```
        gcd, inverse, _ = extended_euclidean_algorithm(Mi, mi)
```

```
        if gcd != 1:
```

```
            raise ValueError("Moduli are not pairwise coprime")
```

```

        x += ai * inverse * Mi

    return x % M

def main():
    """
    The main function to run the program.
    """
    while True:
        print("\nChinese Remainder Theorem (CRT)")
        print("1. Solve System of Congruences")
        print("2. Exit")
        choice = input("Enter your choice: ")

        if choice == '1':
            n = int(input("\nEnter the number of congruences: "))
            a = []
            m = []
            for i in range(n):
                ai = int(input(f"\nEnter remainder a[{i+1}]: "))
                mi = int(input(f"Enter modulus m[{i+1}]: "))
                a.append(ai)
                m.append(mi)

            solution = chinese_remainder_theorem(a, m)
            print(f"\nThe solution to the system of congruences is: {solution}")
        elif choice == '2':
            print("Exiting the program.")
            break
        else:
            print("Invalid choice. Please try again.")

if __name__ == "__main__":
    main()

```

Output:


```
PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB> python -u "c:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB\Assignment 4\chinese_remainder_theo
rem.py"

Chinese Remainder Theorem (CRT)
1. Solve System of Congruences
2. Exit
Enter your choice: 1

Enter the number of congruences: 3

Enter remainder a[1]: 2
Enter modulus m[1]: 3

Enter remainder a[2]: 3
Enter modulus m[2]: 5

Enter remainder a[3]: 2
Enter modulus m[3]: 7

The solution to the system of congruences is: 23

Chinese Remainder Theorem (CRT)
1. Solve System of Congruences
2. Exit
```

Assignment 5

PRN: 21510042

Name: Omkar Rajesh Auti

1. Apply DES algorithm for practical applications

Ans:

The Data Encryption Standard (DES) is a symmetric-key algorithm for the encryption of digital data. Although DES is now considered insecure for many applications due to its small key size, it is still an important algorithm for understanding the basics of cryptography.

Practical Application of DES Algorithm

To apply the DES algorithm in a practical application, we can use the **pycryptodome** library in Python, which provides an implementation of DES. Below is an example that demonstrates how to use DES to encrypt and decrypt a message.

Python Code:

```
from Crypto.Cipher import DES
from Crypto.Util.Padding import pad, unpad
from Crypto.Random import get_random_bytes

def des_encrypt(plain_text, key):
    """
    Encrypt the plain text using DES algorithm.

    Parameters:
    plain_text (str): The text to be encrypted.
    key (bytes): The encryption key (must be 8 bytes long).

    Returns:
    bytes: The encrypted cipher text.
    """
    cipher = DES.new(key, DES.MODE_ECB)
```

```

padded_text = pad(plain_text.encode(), DES.block_size)
encrypted_text = cipher.encrypt(padded_text)
return encrypted_text

def des_decrypt(cipher_text, key):
    """
    Decrypt the cipher text using DES algorithm.

    Parameters:
    cipher_text (bytes): The encrypted text to be decrypted.
    key (bytes): The decryption key (must be 8 bytes long).

    Returns:
    str: The decrypted plain text.
    """
    cipher = DES.new(key, DES.MODE_ECB)
    decrypted_text = unpad(cipher.decrypt(cipher_text), DES.block_size)
    return decrypted_text.decode()

def main():
    """
    The main function to run the program.
    """
    print("\nDES Encryption and Decryption")

    # Generate a random 8-byte key for DES
    key = get_random_bytes(8)
    print(f"\nGenerated Key (in hexadecimal): {key.hex()}")

    # Input plaintext
    plain_text = input("Enter the plain text to encrypt: ")

    # Encrypt the plaintext
    encrypted_text = des_encrypt(plain_text, key)
    print(f"\nEncrypted Text (in hexadecimal): {encrypted_text.hex()}")

    # Decrypt the ciphertext

```

```
decrypted_text = des_decrypt(encrypted_text, key)
print(f"\nDecrypted Text: {decrypted_text}")

if __name__ == "__main__":
    main()
```

Output:

```
PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB> python -u "c:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB\Assignment 5\des.py"
DES Encryption and Decryption

Generated Key (in hexadecimal): b4c3cd99606f04d5
Enter the plain text to encrypt: We will meet tomorrow at 5pm

Encrypted Text (in hexadecimal): ee41627fed00e3a68e7027242982742008fd4f408e0e232c5402ddb7c332ce53

Decrypted Text: We will meet tomorrow at 5pm
PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB> █
```

Practical Applications:

- **File Encryption:** DES can be used to encrypt sensitive files before storing them in insecure locations.
- **Secure Communication:** DES ensures that messages sent over a network are unreadable to unauthorized parties.
- **Password Storage:** Encrypting passwords before storing them in databases (though modern standards recommend stronger algorithms like AES).

While DES itself is outdated and not recommended for secure applications, understanding how it works is crucial for grasping more advanced encryption algorithms like AES.

Assignment 6

PRN: 21510042

Name: Omkar Rajesh Auti

1. Apply AES algorithm for practical applications

Ans:

The Advanced Encryption Standard (AES) is a widely used symmetric encryption algorithm that is both fast and secure. It is the standard encryption algorithm used by governments, financial institutions, and many other organizations. Unlike DES, which is now considered insecure, AES is robust and provides a high level of security.

Practical Application of AES Algorithm

We can use the **pycryptodome** library in Python to implement AES encryption and decryption. The AES algorithm can work with key sizes of 128, 192, or 256 bits, and it operates on 128-bit blocks. In this example, we'll use AES with a 256-bit key in Cipher Block Chaining (CBC) mode.

Python Code:

```
from Crypto.Cipher import AES
from Crypto.Util.Padding import pad, unpad
from Crypto.Random import get_random_bytes

def aes_encrypt(plain_text, key):
    """
    Encrypt the plain text using AES algorithm.

    Parameters:
```

```

    plain_text (str): The text to be encrypted.
    key (bytes): The encryption key (must be 16, 24, or 32
bytes long).

    Returns:
    bytes: The initialization vector (IV) and the encrypted
cipher text.
    """
    cipher = AES.new(key, AES.MODE_CBC)
    iv = cipher.iv # Initialization vector
    padded_text = pad(plain_text.encode(), AES.block_size)
    encrypted_text = cipher.encrypt(padded_text)
    return iv, encrypted_text

def aes_decrypt(iv, cipher_text, key):
    """
    Decrypt the cipher text using AES algorithm.

    Parameters:
    iv (bytes): The initialization vector used during
encryption.
    cipher_text (bytes): The encrypted text to be decrypted.
    key (bytes): The decryption key (must be 16, 24, or 32
bytes long).

    Returns:
    str: The decrypted plain text.
    """
    cipher = AES.new(key, AES.MODE_CBC, iv)
    decrypted_text = unpad(cipher.decrypt(cipher_text),
AES.block_size)
    return decrypted_text.decode()

def main():
    """
    The main function to run the program.
    """

```

```

print("\nAES Encryption and Decryption")

# Generate a random 32-byte key for AES (256-bit)
key = get_random_bytes(32)
print(f"\nGenerated Key (in hexadecimal): {key.hex()}")

# Input plaintext
plain_text = input("\nEnter the plain text to encrypt:
")

# Encrypt the plaintext
iv, encrypted_text = aes_encrypt(plain_text, key)
print(f"\nInitialization Vector (IV) (in hexadecimal):
{iv.hex()}")
print(f"\nEncrypted Text (in hexadecimal):
{encrypted_text.hex()}")

# Decrypt the ciphertext
decrypted_text = aes_decrypt(iv, encrypted_text, key)
print(f"\nDecrypted Text: {decrypted_text}")

if __name__ == "__main__":
    main()

```

Output:

```

PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB> python -u "c:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB\Assignment 6\aes.py"
AES Encryption and Decryption

Generated Key (in hexadecimal): 9386a2e13110e424f7db8286de5303d18067a35f3e34352d97d93a062c7eb7d1

Enter the plain text to encrypt: Keep it secret!

Initialization Vector (IV) (in hexadecimal): d1802431c456d8fbe65149f3f6cf8f26

Encrypted Text (in hexadecimal): 9a46a061646697d48d93625d2a604423

Decrypted Text: Keep it secret!
PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB> █

```

Practical Applications of AES:

- **File Encryption:** Encrypting sensitive files before storing them on disk.

- **Secure Communication:** Ensuring that data sent over the network remains confidential.
- **Data Protection in Applications:** Encrypting user data, such as passwords, to protect them from unauthorized access.

AES is widely adopted due to its strength and efficiency, and it remains the standard for securing digital data across various industries.

Assignment 7

PRN: 21510042

Name: Omkar Rajesh Auti

1. Implementation of RSA Algorithm

Ans:

The RSA algorithm is one of the first public-key cryptosystems and is widely used for secure data transmission. It is an asymmetric cryptographic algorithm, meaning it uses a pair of keys: a public key for encryption and a private key for decryption. It relies on the mathematical properties of prime numbers.

How RSA Works:

1. Key Generation:

- Choose two large prime numbers p and q .
- Compute $n = p * q$.
- Compute the totient $\phi(n) = (p-1) * (q-1)$.
- Choose an encryption key e such that $1 < e < \phi(n)$ and $\gcd(e, \phi(n)) = 1$. The integer e is the public key exponent.
- Calculate the decryption key d such that $d * e \equiv 1 \pmod{\phi(n)}$. The integer d is the private key exponent.

2. Encryption:

- The public key is (n, e) .
- Given a plaintext message M , the ciphertext C is computed as:
$$C = M^e \pmod{n}$$

3. Decryption:

- The private key is (n, d).
- Given a ciphertext C, the plaintext M is recovered as:

$$M = C^d \bmod n$$

To implement the RSA algorithm using large prime numbers with 2048 bits and converting plaintext into numbers, we'll use the **Crypto** library in Python, which provides the **necessary tools to handle such large prime numbers and perform RSA encryption and decryption.**

The large primes and the strong key sizes make RSA secure against most attacks when implemented correctly.

Python Code:

```
import random
from sympy import isprime, mod_inverse

def generate_prime_candidate(length):
    """Generate an odd integer randomly."""
    p = random.getrandbits(length)
    # Ensure p is odd
    p |= (1 << length - 1) | 1
    return p

def generate_prime_number(length):
    """Generate a prime number."""
    p = 4
    while not isprime(p):
        p = generate_prime_candidate(length)
    return p

def generate_keypair(keysize):
    """Generate RSA public and private keys."""
    # Generate two large primes p and q
    p = generate_prime_number(keysize)
    q = generate_prime_number(keysize)

    print("\np: ", p)
```

```

print("\nq: ", q)

# Compute n = p * q
n = p * q

# Compute Euler's Totient  $\phi(n) = (p-1)*(q-1)$ 
phi = (p - 1) * (q - 1)

# Choose an integer e such that  $1 < e < \phi(n)$  and  $\gcd(e, \phi(n)) = 1$ 
e = random.randrange(2, phi)
g = gcd(e, phi)
while g != 1:
    e = random.randrange(2, phi)
    g = gcd(e, phi)

# Compute d, the modular inverse of e
d = mod_inverse(e, phi)

# Public key (e, n) and Private key (d, n)
return ((e, n), (d, n))

def gcd(a, b):
    """Compute the greatest common divisor using Euclid's algorithm."""
    while b != 0:
        a, b = b, a % b
    return a

def encrypt(public_key, plaintext):
    """Encrypt plaintext using the public key."""
    e, n = public_key
    cipher = [pow(ord(char), e, n) for char in plaintext]
    return cipher

def decrypt(private_key, ciphertext):
    """Decrypt ciphertext using the private key."""
    d, n = private_key
    plain = [chr(pow(char, d, n)) for char in ciphertext]
    return ''.join(plain)

def main():
    """Run RSA algorithm."""

```

```

print("RSA Encryption/Decryption")

keysize = 2048 # Keysize in bits

# Generate public and private keys
public_key, private_key = generate_keypair(keysize)

print(f"\nPublic key: {public_key}")
print(f"Private key: {private_key}")

# Input plaintext
plaintext = input("\nEnter a message to encrypt: ")

# Encrypt the message
encrypted_msg = encrypt(public_key, plaintext)
print(f"\nEncrypted message: {encrypted_msg}")

# Decrypt the message
decrypted_msg = decrypt(private_key, encrypted_msg)
print(f"\nDecrypted message: {decrypted_msg}")

if __name__ == "__main__":
    main()

```

Output:

```

PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB> python -u "c:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB\Assignment 7\rsa.py"
RSA Encryption/Decryption

```

```

p: 2511117729564267621843960264874393596030286648632073242384378954074126226790456611323407936333102827475441115880483676119282670056385534
49508293899189675190664113106348815733971244898305817085881930571565768148790725127521598415315536650159923843252962720429603696909393967931
82740223790583833901426152225272387743402175529808209442493897313608011228766596393336833013086745666809426567016410725032420285475577283156
94601239398759675855387290670728750627391069088924306226324681785967213657975793239317394228145389811175650737914239445446317048917749199509
8555352050405543646061695665342056892041980027340950514383609

```

```

q: 2531735213582544559249699053928295832506387498914482824806768075268334509376209761735031930885328995758288240314710136138914819185423303
8463407024372527658045461123658897560481656702614562308432905932466428645344614364342115672302552308374693180075014083181114847624868848921
17873749942818699422921063115770487311361218671393543725928027649310151387610837112584180263217569126811649413004814968725886077300689736292
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Enter a message to encrypt: We will meet tomorrow at 5pm at canteen.

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Decrypted message: We will meet tomorrow at 5pm at canteen.
PS C:\Users\omkar>OneDrive\Desktop\SEM7\CNS LAB> |

Practical Applications of RSA

- **Secure Communication:** Encrypting emails and messages.
- **Digital Signatures:** Verifying the authenticity of a message or document.
- **Key Exchange:** Securely exchanging keys for symmetric encryption algorithms.

RSA is widely used in various security protocols, including SSL/TLS for secure internet communications.

RSA ensures security through the difficulty of factoring large numbers. It is commonly used for securing sensitive data, digital signatures, and in SSL/TLS protocols.

Assignment 8

PRN: 21510042

Name: Omkar Rajesh Auti

1. Implement the Diffie–Hellman Key Exchange algorithm for a given problem

Ans:

The Diffie–Hellman Key Exchange is a cryptographic algorithm that allows two parties to securely share a secret key over a public channel. This shared key can then be used for encrypted communication. The algorithm allows two parties to generate a shared secret key that can be used for subsequent encryption and decryption, even if the exchange itself is observed by an eavesdropper.

How Diffie–Hellman Works:

1. Public Parameters:

- Both parties agree on a large prime number p and a base g (a primitive root modulo p).

2. Key Exchange Process:

- Party A** selects a private key 'a' and computes $A = g^a \text{ mod } p$, then sends A to Party B.
- Party B** selects a private key 'b' and computes $B = g^b \text{ mod } p$, then sends B to Party A.

3. Shared Secret:

- Party A** computes the shared secret as $S = B^a \text{ mod } p$.
- Party B** computes the shared secret as $S = A^b \text{ mod } p$.

Since both calculations result in the same value, S becomes the shared secret key, even though an eavesdropper only knows p , g , A , and B .

The Diffie–Hellman algorithm securely establishes a shared secret key without transmitting it directly, making it fundamental for secure communications in protocols like SSL/TLS.

To implement the Diffie–Hellman Key Exchange algorithm for client–server communication across two different machines, we will create two Python programs: one for the client and one for the server. The server will generate its public key and share it with the client, and vice versa. Both will then calculate the shared secret key independently.

Python Code:

Server–side program:

```
import socket
import random

def generate_private_key(p):
    """Generate a private key."""
    return random.randint(2, p-2)

def calculate_public_key(g, private_key, p):
    """Calculate the public key."""
    return pow(g, private_key, p)

def calculate_shared_secret(public_key, private_key, p):
    """Calculate the shared secret."""
    return pow(public_key, private_key, p)
```

```

def start_server(host='localhost', port=5000):
    # p = 23
    # g = 5
    p = 104729 # Shared prime number --> 104729 (which is
the 10000th prime number)
    g = 2 # Shared base --> Primitive Root g: 2

    # Generate server's private and public keys
    private_key = generate_private_key(p)
    public_key = calculate_public_key(g, private_key, p)

    # Create server socket
    server_socket = socket.socket(socket.AF_INET,
socket.SOCK_STREAM)
    server_socket.bind((host, port))
    server_socket.listen(1)
    print(f"Server started. Listening on {host}:{port}")

    conn, addr = server_socket.accept()
    print(f"\nConnected by {addr}")

    # Send the server's public key to the client
    conn.sendall(str(public_key).encode())

    # Receive the client's public key
    client_public_key = int(conn.recv(1024).decode())
    print(f"\nReceived Client's Public Key:
{client_public_key}")

    # Calculate the shared secret
    shared_secret =
calculate_shared_secret(client_public_key, private_key, p)
    print(f"\nShared Secret (Server): {shared_secret}")

    conn.close()
    server_socket.close()

if __name__ == "__main__":

```

```
start_server()
```

Client-side program:

```
import socket
import random

def generate_private_key(p):
    """Generate a private key."""
    return random.randint(2, p-2)

def calculate_public_key(g, private_key, p):
    """Calculate the public key."""
    return pow(g, private_key, p)

def calculate_shared_secret(public_key, private_key, p):
    """Calculate the shared secret."""
    return pow(public_key, private_key, p)

def start_client(server_host='localhost', server_port=5000):
    # p = 23
    # g = 5
    p = 104729 # Shared prime number --> 104729 (which is
the 10000th prime number)
    g = 2 # Shared base --> Primitive Root g: 2

    # Generate client's private and public keys
    private_key = generate_private_key(p)
    public_key = calculate_public_key(g, private_key, p)

    # Create client socket
    client_socket = socket.socket(socket.AF_INET,
socket.SOCK_STREAM)
    client_socket.connect((server_host, server_port))
```

```

    # Receive the server's public key
    server_public_key =
int(client_socket.recv(1024).decode())
    print(f"\nReceived Server's Public Key:
{server_public_key}")

    # Send the client's public key to the server
    client_socket.sendall(str(public_key).encode())

    # Calculate the shared secret
    shared_secret =
calculate_shared_secret(server_public_key, private_key, p)
    print(f"\nShared Secret (Client): {shared_secret}")

    client_socket.close()

if __name__ == "__main__":
    start_client()

```

Output:

Server output-

```

PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB\Assignment 8> python server_diffie_hellman.py
Server started. Listening on localhost:5000

Connected by ('127.0.0.1', 52927)

Received Client's Public Key: 45195

Shared Secret (Server): 91540

```

Client output-

```

PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB\Assignment 8> python client_diffie_hellman.py

Received Server's Public Key: 45505

Shared Secret (Client): 91540

```

Practical Applications of Diffie-Hellman:

- **Secure Communication:** Establishing a shared secret for symmetric encryption over an insecure channel.
- **VPNs:** Secure key exchange for Virtual Private Networks.
- **TLS/SSL:** Part of the key exchange process in securing internet communications.

The Diffie–Hellman algorithm forms the basis of many modern cryptographic protocols and is crucial for secure communication in distributed systems.

Assignment 9

PRN: 21510042

Name: Omkar Rajesh Auti

9. Calculate the message digest of a text using the SHA-1 algorithm

Ans:

SHA-1 Algorithm:

SHA-1 (Secure Hash Algorithm 1) is a cryptographic hash function that produces a 160-bit hash value (20 bytes), often referred to as a **message digest**. It takes an input message of any size and outputs a fixed-size hash, which is commonly represented as a 40-character hexadecimal number. It was developed by the National Security Agency (NSA) and published by NIST in 1993.

Message Digest of a Text:

A **message digest** is a fixed-size numerical representation of the contents of a message. For SHA-1, this digest is 160 bits long, and any change in the input message, even a single bit, will result in a drastically different digest (this is known as the **avalanche effect**). The message digest ensures data integrity by allowing anyone to verify that the message has not been altered.

To calculate the message digest of a text using the SHA-1 algorithm in Python, you can use the hashlib library, which provides easy access to various hash algorithms, including SHA-1.

1. hashlib library:

- The hashlib library provides various cryptographic hashing algorithms including SHA-1, SHA-256, MD5, etc.

2. SHA-1 Hash Object:

- `hashlib.sha1()` creates a new SHA-1 hash object.

3. Updating the Hash:

- The `update()` method takes the input text (which is first encoded into bytes) and updates the hash object with that data.

4. Getting the Digest:

- The `hexdigest()` method returns the hash value as a hexadecimal string.

Python Code for SHA-1 Message Digest Calculation using hashlib library:

```
import hashlib
```

```
# Function to hash a message using SHA-1
```

```
def sha1_encrypt(message):
```

```
    sha1_hash = hashlib.sha1()
```

```
    sha1_hash.update(message.encode('utf-8')) # Convert the message to bytes
```

```
    return sha1_hash.hexdigest()
```

```
# Function to verify the hash (like a decryption process)
```

```
def verify_hash(original_message, provided_hash):
```

```
    original_hash = sha1_encrypt(original_message)
```

```
    return original_hash == provided_hash
```

```
# Menu-driven system
```

```
def menu():
```

```
while True:
```

```
    print("\n===== SHA-1 Hashing System =====")
```

```
    print("1. Encrypt a message using SHA-1")
```

```
    print("2. Verify a message against a given hash")
```

```
    print("3. Exit")
```

```
    choice = input("Enter your choice (1 / 2 / 3): ")
```

```
    if choice == '1':
```

```
        message = input("Enter the message to hash: ")
```

```
        hashed_message = sha1_encrypt(message)
```

```
        print(f"\nSHA-1 Hash: {hashed_message}")
```

```
    elif choice == '2':
```

```
        original_message = input("Enter the original message: ")
```

```
        provided_hash = input("Enter the hash to verify against: ")
```

```
        if verify_hash(original_message, provided_hash):
```

```
            print("\nVerification successful! The message matches the  
provided hash.")
```

```
        else:
```

```
            print("\nVerification failed! The message does not match the  
provided hash.")
```

```
    elif choice == '3':
```

```
        print("Exiting the program...")
```



```
break
```

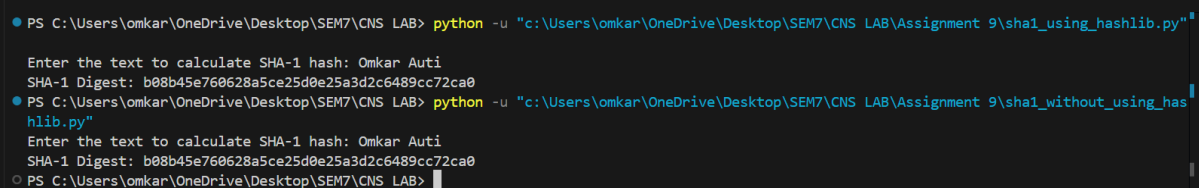
```
else:
```

```
print("Invalid choice. Please choose a valid option.")
```

```
if __name__ == "__main__":
```

```
    menu()
```

Output:



```
PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB> python -u "c:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB\Assignment 9\sha1_using_hashlib.py"
Enter the text to calculate SHA-1 hash: Omkar Auti
SHA-1 Digest: b08b45e760628a5ce25d0e25a3d2c6489cc72ca0
PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB> python -u "c:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB\Assignment 9\sha1_without_using_hashlib.py"
Enter the text to calculate SHA-1 hash: Omkar Auti
SHA-1 Digest: b08b45e760628a5ce25d0e25a3d2c6489cc72ca0
PS C:\Users\omkar\OneDrive\Desktop\SEM7\CNS LAB>
```

Advantages of SHA-1:

- **Speed and Efficiency:** SHA-1 was designed to be computationally efficient and can process large amounts of data quickly.
- **Widespread Use:** It has been widely adopted and used for various cryptographic applications, including digital signatures, certificates, and integrity checks.
- **Fixed-Length Output:** Regardless of the input size, the output is always 160 bits, making it convenient to use in various security protocols.

Disadvantages of SHA-1:

- **Weakness to Collisions:** SHA-1 is vulnerable to **collision attacks**, where two different inputs produce the same hash output. This reduces its effectiveness in ensuring data integrity and security.
- **Security Deprecation:** Due to these vulnerabilities, SHA-1 is no longer considered secure for cryptographic purposes. Most modern systems and protocols, including browsers and SSL certificates, have moved to stronger hash functions like SHA-256 or SHA-3.

Importance of SHA-1:

- **Legacy Systems:** Despite its vulnerabilities, SHA-1 was used for many years in security applications such as digital signatures and certificates.
- **Data Integrity:** SHA-1 can still be used to check the integrity of data, ensuring that files have not been altered during transmission.

Security Risks and Vulnerabilities of SHA-1:

- **Collision Attacks:** The primary vulnerability is the possibility of collision attacks. This means that an attacker could potentially create two different messages with the same hash, compromising the authenticity of the data.
- **Birthday Attack:** A specific type of attack known as a **birthday attack** makes it easier to find collisions in SHA-1 due to its 160-bit length, reducing the security level.
- **Deprecation in Modern Systems:** Due to these weaknesses, SHA-1 has been deprecated in most cryptographic protocols like TLS (Transport Layer Security) and digital certificates, where stronger algorithms like SHA-256 are preferred.

While SHA-1 played a significant role in the development of cryptographic standards, its vulnerabilities, especially to collision attacks, have made it unsuitable for modern security applications. Understanding SHA-1's purpose and limitations is important, especially when dealing with

legacy systems or understanding the evolution of cryptographic hash functions.

Practical Applications of SHA-1:

1. **Digital Signatures:** SHA-1 was commonly used in creating digital signatures to ensure the authenticity and integrity of documents. It would generate a hash of the message, which is then signed by a private key.
2. **File Integrity Verification:** SHA-1 was used to generate checksums for files to verify that files were not altered during transfer or storage. The recipient could compare the hash of the received file with the original hash to ensure integrity.
3. **Version Control Systems:** In systems like Git, SHA-1 hashes were used to identify commits, ensuring the integrity and tracking of changes in code repositories.
4. **SSL Certificates:** Until 2017, SHA-1 was used in SSL/TLS certificates for secure web communications. The hash was part of the process to ensure a website's identity and secure data transmission.
5. **Password Hashing:** SHA-1 was once used for hashing passwords in databases, providing a layer of security by storing a hashed version of the password instead of the plaintext.

Despite these applications, most systems have transitioned to more secure alternatives due to SHA-1's vulnerabilities.

SHA 512:

SHA-512 Algorithm:

SHA-512 (Secure Hash Algorithm 512) is a cryptographic hash function that generates a 512-bit hash value (64 bytes), typically represented as a 128-character hexadecimal string. SHA-512 is part of the SHA-2 family, which

provides greater security than SHA-1 due to its larger output and resistance to collision attacks.

Message Digest of a Text: In SHA-512, the message digest is a 512-bit hash value representing the contents of the message. Any change in the input message, even a single bit, will produce a significantly different hash due to the avalanche effect. This property ensures data integrity and authenticity, making it useful in various security applications.

Overview of SHA-512 Algorithm:

1. **Padding the Message:** The message is padded to ensure its length is a multiple of 1024 bits.
2. **Initialize Hash Values:** There are eight constants (H0 to H7) initialized to specific 64-bit values based on the fractional parts of the square roots of the first eight prime numbers.
3. **Processing the Message in Blocks:** The message is processed in chunks of 1024 bits, updating the hash after each chunk.
4. **Final Output:** After processing all blocks, the hash digest is formed by concatenating the values of H0 through H7.

Python Code for SHA-512 Message Digest Calculation using hashlib Library:

```
import hashlib
```

```
# Function to hash a message using SHA-512
```

```
def sha512_encrypt(message):
```

```
    sha512_hash = hashlib.sha512()
```

```
    sha512_hash.update(message.encode('utf-8')) # Convert the message to bytes
```

```
    return sha512_hash.hexdigest()
```

```
# Function to verify the hash (like a decryption process)
```

```
def verify_hash(original_message, provided_hash):
```

```
    original_hash = sha512_encrypt(original_message)
```

```
    return original_hash == provided_hash
```

```
# Menu-driven system
```

```
def menu():
```

```
    while True:
```

```
        print("\n===== SHA-512 Hashing System =====")
```

```
        print("1. Encrypt a message using SHA-512")
```

```
        print("2. Verify a message against a given hash")
```

```
        print("3. Exit")
```

```
        choice = input("Enter your choice (1 / 2 / 3): ")
```

```
        if choice == '1':
```

```
            message = input("Enter the message to hash: ")
```

```
            hashed_message = sha512_encrypt(message)
```

```
            print(f"\nSHA-512 Hash: {hashed_message}")
```

```
        elif choice == '2':
```

```
            original_message = input("Enter the original message: ")
```

```
            provided_hash = input("Enter the hash to verify against: ")
```

```
            if verify_hash(original_message, provided_hash):
```

```
print("\nVerification successful! The message matches the  
provided hash.")
```

```
else:
```

```
print("\nVerification failed! The message does not match the  
provided hash.")
```

```
elif choice == '3':
```

```
print("Exiting the program...")
```

```
break
```

```
else:
```

```
print("Invalid choice. Please choose a valid option.")
```

```
if __name__ == "__main__":
```

```
    menu()
```

Advantages of SHA-512:

- **High Security:** Due to its larger output size, SHA-512 provides strong resistance against collision and preimage attacks.
- **Wide Adoption:** SHA-512 is widely used in security protocols such as SSL/TLS and digital certificates.
- **Fixed-Length Output:** The output is always 512 bits, regardless of the input size, which is useful for secure storage and transmission.

Disadvantages of SHA-512:

- **Computationally Intensive:** SHA-512 requires more processing power and time compared to shorter algorithms like SHA-256 or SHA-1.

- **Not Ideal for Lightweight Applications:** Due to its computational requirements, SHA-512 may not be suitable for lightweight devices or applications with limited processing resources.

Practical Applications of SHA-512:

1. **Digital Certificates:** SHA-512 is commonly used in digital certificates, providing a higher level of security for verifying the authenticity of websites and applications.
2. **Blockchain and Cryptocurrencies:** SHA-512 is often used in the cryptographic aspects of blockchain technology to secure transactions and protect against tampering.
3. **Data Integrity Verification:** SHA-512 is used to verify file integrity, ensuring that files or data have not been tampered with during transmission.
4. **Password Hashing:** Although other algorithms are also used, SHA-512 is sometimes used for hashing passwords in secure applications.

Security Risks and Vulnerabilities of SHA-512:

- **Quantum Computing:** As with other SHA-2 algorithms, SHA-512 may eventually become vulnerable to quantum computing attacks, though this is not an immediate threat.
- **Length Extension Attacks:** SHA-512 is susceptible to length extension attacks, making it unsuitable for certain applications without additional protective measures.

Importance of SHA-512: SHA-512 plays a vital role in modern cryptographic applications, offering high security and reliability for data integrity and authentication. It is considered one of the most secure hash functions in the SHA family, particularly suitable for applications requiring robust protection against tampering.

Final Year B.Tech. (CSE) – VII [2024-25]

6CS451: Cryptography and Network Security Lab (C&NS Lab)

Date: 22/10/2024

Assignment 9

PRN: 21510042

Name: Omkar Rajesh Auti

Digital Signature System Documentation

Overview

This Python program implements a digital signature system using RSA encryption and SHA-256 hashing. It provides the ability to generate RSA key pairs (private and public), sign a message by hashing it and creating a signature, verify the signature against the hash of the message, and save the RSA keys to files. The program is menu-driven and operates through a command-line interface.

Key Concepts:

- **RSA Encryption:** An asymmetric encryption method that uses a public-private key pair for secure operations.
- **SHA-256 Hashing:** A cryptographic hash function producing a 256-bit hash value to ensure message integrity.
- **Digital Signature:** A method of verifying the authenticity of a message using cryptographic signatures.

Dependencies

The program uses the following libraries:

- `cryptography.hazmat.backends.default_backend`
- `cryptography.hazmat.primitives.asymmetric.rsa`
- `cryptography.hazmat.primitives.asymmetric.padding`
- `cryptography.hazmat.primitives.hashes`
- `cryptography.hazmat.primitives.serialization`
- `cryptography.exceptions.InvalidSignature`
- `hashlib`

To install the required libraries, use:

bash

Copy code

```
pip install cryptography
```

Functions

1. `generate_keys()`

Generates a new RSA private and public key pair with a key size of 2048 bits.

- **Returns:**
 - `private_key`: RSA private key object.
 - `public_key`: RSA public key object.

2. `sign_message(private_key, message)`

Hashes the message using SHA-256 and signs the hash using the private key.

- **Parameters:**
 - `private_key`: RSA private key used to sign the message.
 - `message`: The message to be signed.
- **Returns:**
 - `signature`: The digital signature.
 - `message_hash`: The SHA-256 hash of the message in hexadecimal format.

Note: The message hash is printed to the console.

3. `verify_signature(public_key, message_hash, signature)`

Verifies the signature by checking it against the provided message hash using the public key.

- **Parameters:**
 - `public_key`: RSA public key used to verify the signature.
 - `message_hash`: The SHA-256 hash of the message (hexadecimal format).
 - `signature`: The signature to verify.
- **Returns:**
 - `True`: If the signature is valid.
 - `False`: If the signature is invalid.

4. `save_keys_to_file(private_key, public_key)`

Saves the RSA private and public keys to files in PEM format (private_key.pem and public_key.pem).

- **Parameters:**
 - private_key: The RSA private key.
 - public_key: The RSA public key.

The private key is saved in an unencrypted format for simplicity.

Menu Interface

The program provides a menu with the following options:

1. Generate RSA Keys

Generates a new RSA key pair (private and public).

2. Sign a Message

Prompts the user to input a message, hashes it, and signs the hash using the private key. The message hash is displayed for user reference.

3. Verify Signature

Prompts the user to input the hash of the message and verifies the signature using the public key.

4. Save Keys to Files

Saves the generated private and public keys to files (private_key.pem and public_key.pem).

5. Exit

Exits the program.

Usage

1. **Generating Keys:** After starting the program, select the option to generate RSA keys.
 2. **Signing a Message:** Sign a message by selecting the appropriate menu option and entering the message.
 3. **Verifying a Signature:** Verify the signature by inputting the hash of the message.
 4. **Saving Keys:** Save the generated RSA keys to files for later use.
-

Security Considerations

- Ensure that private keys are kept secure and not shared.
- Private keys can be stored encrypted for additional security, though this implementation stores them unencrypted for simplicity.

Code:

```
from cryptography.hazmat.backends import default_backend
from cryptography.hazmat.primitives.asymmetric import rsa,
padding
from cryptography.hazmat.primitives import hashes, serialization
from cryptography.exceptions import InvalidSignature
import hashlib
```

```
# Function to generate RSA private and public keys
```

```
def generate_keys():
```

```
    private_key = rsa.generate_private_key(
```

```
        public_exponent=65537,
```

```
        key_size=2048,
```

```
        backend=default_backend()
```

```
    )
```

```
    public_key = private_key.public_key()
```

```
    return private_key, public_key
```

```
# Function to sign a message and print its hash
```

```
def sign_message(private_key, message):
```

```
    # Hash the message using SHA-256
```

```
    message_hash =
```

```
    hashlib.sha256(message.encode()).hexdigest()
```

```
    # Sign the hashed message using RSA private key
```

```
    signature = private_key.sign(
```

```
        bytes.fromhex(message_hash), # Convert the hex hash to  
        bytes
```

```
        padding.PSS(
```

```
        mgf=padding.MGF1(hashes.SHA256()),
        salt_length=padding.PSS.MAX_LENGTH
    ),
    hashes.SHA256()
)
```

```
    print(f"Hash of the message: {message_hash}") # Print the
message hash
```

```
    return signature, message_hash
```

```
# Function to verify the signature using the provided hash
```

```
def verify_signature(public_key, message_hash, signature):
```

```
    try:
```

```
        # Verify the signature using RSA public key
```

```
        public_key.verify(
```

```
            signature,
```

```
            bytes.fromhex(message_hash), # Convert the hex hash
back to bytes
```

```
            padding.PSS(
```

```
                mgf=padding.MGF1(hashes.SHA256()),
```

```
                salt_length=padding.PSS.MAX_LENGTH
```

```
            ),
```

```
            hashes.SHA256()
```

```
)  
  
    return True  
  
except InvalidSignature:  
  
    return False
```

Function to save keys to files

```
def save_keys_to_file(private_key, public_key):  
  
    # Save private key  
  
    with open("private_key.pem", "wb") as private_file:  
  
        private_file.write(  
  
            private_key.private_bytes(  
  
                encoding=serialization.Encoding.PEM,  
  
                format=serialization.PrivateFormat.PKCS8,  
  
                encryption_algorithm=serialization.NoEncryption()  
  
            )  
  
        )  
  
    # Save public key  
  
    with open("public_key.pem", "wb") as public_file:  
  
        public_file.write(  
  
            public_key.public_bytes(  
  
                encoding=serialization.Encoding.PEM,  
  
                format=serialization.PublicFormat.SubjectPublicKeyInfo
```

```

        )

    )

    print("Keys saved to files: private_key.pem and
public_key.pem")

# Menu for the digital signature system
def menu():

    private_key, public_key = None, None

    signature = None

    message_hash = None

    while True:

        print("\n===== Digital Signature System =====")

        print("1. Generate RSA Keys")

        print("2. Sign a Message")

        print("3. Verify Signature")

        print("4. Save Keys to Files")

        print("5. Exit")

        choice = input("Enter your choice (1 / 2 / 3 / 4 / 5): ")

        if choice == '1':

```



```
# Generate RSA private and public keys
private_key, public_key = generate_keys()

print("\nRSA Keys Generated!")

elif choice == '2':

    # Sign a message

    if private_key is None:

        print("You need to generate RSA keys first.")

    else:

        message = input("Enter the message to sign: ")

        signature, message_hash = sign_message(private_key,
message)

        print("\nMessage signed successfully!")

elif choice == '3':

    # Verify the signature

    if public_key is None or message_hash is None or
signature is None:

        print("You need to sign a message first.")

    else:

        input_hash = input("Enter the hash of the message to
verify: ")
```

```
        verification_result = verify_signature(public_key,
input_hash, signature)

        if verification_result:

            print("\nSignature verified successfully! The message
is authentic.")

        else:

            print("\nSignature verification failed! The message is
not authentic.")
```

```
elif choice == '4':

    # Save RSA keys to files

    if private_key is None or public_key is None:

        print("You need to generate RSA keys first.")

    else:

        save_keys_to_file(private_key, public_key)
```

```
elif choice == '5':

    print("Exiting the program...")

    break
```

```
else:

    print("Invalid choice. Please try again.")
```

```
if __name__ == "__main__":  
  
    menu()
```

Output:

```
===== Digital Signature System =====  
1. Generate RSA Keys  
2. Sign a Message  
3. Verify Signature  
4. Save Keys to Files  
5. Exit  
Enter your choice (1/2/3/4/5): 1  
  
RSA Keys Generated!  
  
===== Digital Signature System =====  
1. Generate RSA Keys  
2. Sign a Message  
3. Verify Signature  
4. Save Keys to Files  
5. Exit  
Enter your choice (1/2/3/4/5): 2  
Enter the message to sign: Omkar Auti  
Hash of the message: d5eadc6ba2bc54d3df9a539bbf8ab494750a54a5b9af176b6bc3c69018665df5  
  
Message signed successfully!
```

```
Message signed successfully!  
  
===== Digital Signature System =====  
1. Generate RSA Keys  
2. Sign a Message  
3. Verify Signature  
4. Save Keys to Files  
5. Exit  
Enter your choice (1/2/3/4/5): 3  
Enter the hash of the message to verify: d5eadc6ba2bc54d3df9a539bbf8ab494750a54a5b9af176b6bc3c69018665df5  
  
Signature verified successfully! The message is authentic.  
  
===== Digital Signature System =====  
1. Generate RSA Keys  
2. Sign a Message  
3. Verify Signature  
4. Save Keys to Files  
5. Exit  
Enter your choice (1/2/3/4/5): █
```

VLAB

You are signed in as 21510042Virtual Labs

cse29-iiith.vlabs.ac.in/exp/digital-signatures/simulation.html

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Virtual Labs

Digital Signatures Scheme

★★★★☆Rate MeReport a Bug

Digitally sign the plaintext with Hashed RSA.

Plaintext (string):

Omkar AutiSHA-1

Hash output(hex):

b08b45e760628a5ce25d0e25a3d2c6489cc72ca0

Input to RSA(hex):

b08b45e760628a5ce25d0e25a3d2c6489cc72ca0Apply RSA

Digital Signature(hex):

7eb054e02804a2c046a6736df1e6173a0ff3c14cd23cae034c88637f4144c3123638cedd8dc8376f563c0b4c99d805eb064aa7671543d030474c45902534a6aa52d797558a5eab2d592439f0bd1052430aa5e7dd04bef6faF9d221b3b5f11603c95fc3f60413c83eaa2ee25050dcf9c9dcabc3bf4bd329a42574676e38

Digital Signature(base64):

frBU4CgeosB6pnlt8eYX0g/zwUzdI8rsA0yIV3/UFExxI2OH7d0c2DdvVjvLTJnYBesGSqdnFUPQHEdRZALlWkaqp515dV16rLVkkoFAHEFJDCqXn3dBL72+vnS1b018RYdyV/D9gQTyD6qLwJQUlitz5ydzLw79L0ymk3XRnbjg=

Status:

Time: 18ms

Breaking news
TMC's Kalyan Ba...

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ENG
US

15:57
22-10-2024

You are signed in as 21510042Virtual Labs

cse29-iiith.vlabs.ac.in/exp/digital-signatures/simulation.html

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Virtual Labs

Digital Signatures Scheme

★★★★☆Rate MeReport a Bug

Input to RSA(hex):

b08b45e760628a5ce25d0e25a3d2c6489cc72ca0Apply RSA

Digital Signature(hex):

7eb054e02804a2c046a6736df1e6173a0ff3c14cd23cae034c88637f4144c3123638cedd8dc8376f563c0b4c99d805eb064aa7671543d030474c45902534a6aa52d797558a5eab2d592439f0bd1052430aa5e7dd04bef6faF9d221b3b5f11603c95fc3f60413c83eaa2ee25050dcf9c9dcabc3bf4bd329a42574676e38

Digital Signature(base64):

frBU4CgeosB6pnlt8eYX0g/zwUzdI8rsA0yIV3/UFExxI2OH7d0c2DdvVjvLTJnYBesGSqdnFUPQHEdRZALlWkaqp515dV16rLVkkoFAHEFJDCqXn3dBL72+vnS1b018RYdyV/D9gQTyD6qLwJQUlitz5ydzLw79L0ymk3XRnbjg=

Status:

Time: 18ms

RSA public key

Public exponent (hex, F4=0x10001):

10001

Modulus (hex):

a5261939975948bb7a58dffe5ff54e65f0a38f9175f5a09288810b8975871e99af3b5dd04057b0fc07535f5f97444504f3a51569d461d0b3bcf0192e307727c065168c788771c561a9400fb49175e9e6aa4e23fe11af69e9412d423b0cb6684c4c2429bce139e848ab26d0829073351f4acd36074eaf036a5eb83359d2a698d3

1024 bit

1024 bit (e=3)

512 bit

512 bit (e=3)

30°C
Cloudy

Search

ENG
US

15:57
22-10-2024

Final Year B.Tech. (CSE) – VII [2024–25]

6CS451: Cryptography and Network Security Lab (C&NS Lab)

Date: 21/10/2024

Assignment10

PRN: 21510042

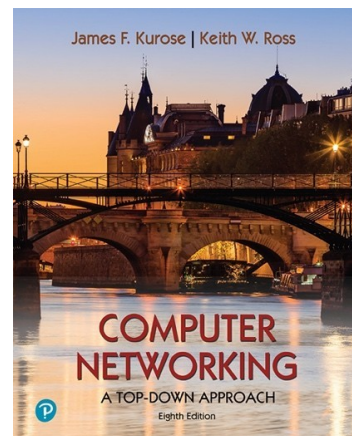
Name: Omkar Rajesh Auti

Wireshark Lab: SSL v8.0

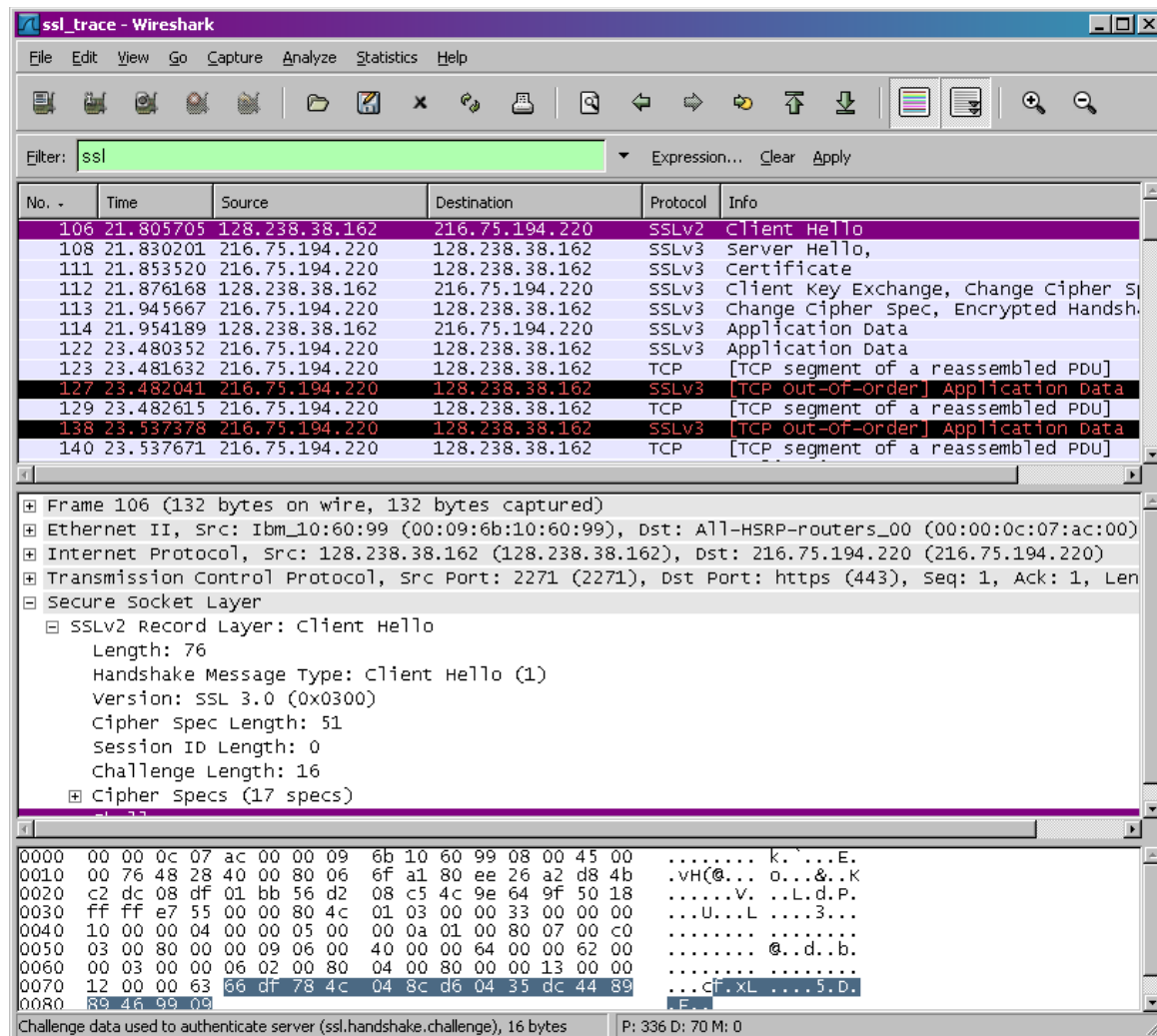
Supplement to *Computer Networking: A Top-Down Approach, 8th ed.*, J.F. Kurose and K.W. Ross

"Tell me and I forget. Show me and I remember. Involve me and I understand." Chinese proverb

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In this lab, we will investigate the Secure Sockets Layer (SSL) protocol, focusing on the SSL records sent over a TCP connection. We will do so by analyzing a trace of the SSL records sent between your host and an e-commerce server. We will investigate the various SSL record types as well as the fields in the SSL messages.



1. Capturing packets in an SSL session

The first step is to capture the packets in an SSL session. To do this, you should go to your favorite e-commerce site and begin the process of purchasing an item (but terminating before making the actual purchase!). After capturing the packets with Wireshark, you should set the filter so that it displays only the Ethernet frames that contain SSL records sent from and received by your host. (An SSL record is the same thing as an SSL message.) You should obtain something like screenshot on the previous page.

If you have difficulty creating a trace, you should download the zip file <http://gaia.cs.umass.edu/wireshark-labs/wireshark-traces.zip> and extract the *ssl-ethereal- trace-1* packet trace.

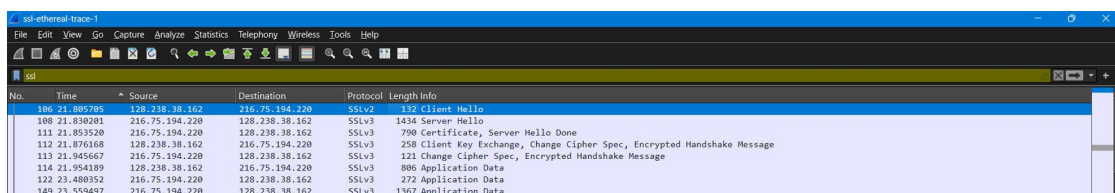
2. A look at the captured trace

Your Wireshark GUI should be displaying only the Ethernet frames that have SSL records. It is important to keep in mind that an Ethernet frame may contain one or more SSL records. (This is very different from HTTP, for which each frame contains either one complete HTTP message or a portion of a HTTP message.) Also, an SSL record may not

completely fit into an Ethernet frame, in which case multiple frames will be needed to carry the record.

Whenever possible, when answering a question below, you should hand in a printout of the packet(s) within the trace that you used to answer the question asked. Annotate the printout² to explain your answer. To print a packet, use *File->Print*, choose *Selected packet only*, choose *Packet summary line*, and select the minimum amount of packet detail that you need to answer the question

1. For each of the first 8 Ethernet frames, specify the source of the frame (client or server), determine the number of SSL records that are included in the frame, and list the SSL record types that are included in the frame. Draw a timing diagram between client and server, with one arrow for each SSL record.



No.	Time	Source	Destination	Protocol	Length	Info
106	21.805705	128.238.38.162	216.75.194.220	SSLv2	132	Client Hello
108	21.830201	216.75.194.220	128.238.38.162	SSLv3	1434	Server Hello
111	21.853520	216.75.194.220	128.238.38.162	SSLv3	790	Certificate, Server Hello Done
112	21.876168	128.238.38.162	216.75.194.220	SSLv3	258	Client Key Exchange, Change Cipher Spec, Encrypted Handshake Message
113	21.945667	216.75.194.220	128.238.38.162	SSLv3	121	Change Cipher Spec, Encrypted Handshake Message
114	21.954189	128.238.38.162	216.75.194.220	SSLv3	886	Application Data
122	23.480352	216.75.194.220	128.238.38.162	SSLv3	272	Application Data
149	23.559497	216.75.194.220	128.238.38.162	SSLv3	1367	Application Data

first 8 Ethernet frames to determine:

1. Source (client or server)
2. Number of SSL records in the frame
3. SSL record types

Frame 1: (Frame 106)

- Source: Client (128.238.38.162)
- Number of SSL Records: 1
- SSL Record Type: Client Hello (SSLv2)

Frame 2: (Frame 108)

- Source: Server (216.75.194.220)
- Number of SSL Records: 1
- SSL Record Type: Server Hello (SSLv3)

Frame 3: (Frame 111)

- Source: Server (216.75.194.220)
- Number of SSL Records: 2
- SSL Record Types:
 1. Certificate (SSLv3)
 2. Server Hello Done (SSLv3)

Frame 4: (Frame 112)

- Source: Client (128.238.38.162)
- Number of SSL Records: 3
- SSL Record Types:
 1. Client Key Exchange (SSLv3)
 2. Change Cipher Spec (SSLv3)
 3. Encrypted Handshake Message (SSLv3)

Frame 5: (Frame 113)

- Source: Server (216.75.194.220)
- Number of SSL Records: 2
- SSL Record Types:
 1. Change Cipher Spec (SSLv3)
 2. Encrypted Handshake Message (SSLv3)

Frame 6: (Frame 114)

- Source: Client (128.238.38.162)
- Number of SSL Records: 1
- SSL Record Type: Application Data (SSLv3)

Frame 7: (Frame 122)

- Source: Server (216.75.194.220)
- Number of SSL Records: 1
- SSL Record Type: Application Data (SSLv3)

Frame 8: (Frame 149)

- Source: Server (216.75.194.220)
- Number of SSL Records: 1
- SSL Record Type: Application Data (SSLv3)

2. Each of the SSL records begins with the same three fields (with possibly different values). One of these fields is “content type” and has length of one byte. List all three fields and their lengths.

Each SSL record starts with the following three fields:

- **Content Type:** 1 byte
- **Version:** 2 bytes
- **Length:** 2 bytes

How to Find These Fields:

If you are using packet capture software like **Wireshark**, you can find these fields in the packet capture by:

1. **Open Wireshark** and load the captured SSL/TLS packet data (the one you listed).
2. **Select an SSL/TLS packet** from the list and expand the "**Secure Sockets Layer**" or "**Transport Layer Security**" section in the detailed packet view.

3. You will see the **Record Layer** header information, where these fields will be listed:

- **Content Type:** Displays the type of SSL/TLS record (Handshake, Application Data, etc.)
- **Version:** The protocol version (e.g., TLS 1.2)
- **Length:** The size of the encrypted data.

No.	Time	Source	Destination	Protocol	Length Info
106	21.805705	128.238.38.162	216.75.194.220	SSLv2	132 Client Hello
108	21.830201	216.75.194.220	128.238.38.162	SSLv3	1434 Server Hello
111	21.853520	216.75.194.220	128.238.38.162	SSLv3	790 Certificate, Server Hello Done
112	21.876168	128.238.38.162	216.75.194.220	SSLv3	258 Client Key Exchange, Change Cipher Spec, Encrypted Handshake Message
113	21.945667	216.75.194.220	128.238.38.162	SSLv3	121 Change Cipher Spec, Encrypted Handshake Message
114	21.954189	128.238.38.162	216.75.194.220	SSLv3	806 Application Data
122	23.480352	216.75.194.220	128.238.38.162	SSLv3	272 Application Data
149	23.559497	216.75.194.220	128.238.38.162	SSLv3	1367 Application Data
158	23.560866	216.75.194.220	128.238.38.162	SSLv3	1367 Application Data
163	23.566451	128.238.38.162	216.75.194.220	SSLv3	156 Client Hello

```
▶ Frame 106: 132 bytes on wire (1056 bits), 132 bytes captured (1056 bits)
▶ Ethernet II, Src: IBM_10:60:99 (00:09:6b:10:60:99), Dst: All-HSRP-routers_00 (00:00:0c:07:ac:00)
▶ Internet Protocol Version 4, Src: 128.238.38.162, Dst: 216.75.194.220
▶ Transmission Control Protocol, Src Port: 2271, Dst Port: 443, Seq: 1, Ack: 1, Len: 78
▼ Transport Layer Security
  ▼ SSLv2 Record Layer: Client Hello
    [Version: SSL 2.0 (0x0002)]
    Length: 76
    Handshake Message Type: Client Hello (1)
    Version: SSL 3.0 (0x0300)
    Cipher Spec Length: 51
    Session ID Length: 0
    Challenge Length: 16
    ▶ Cipher Specs (17 specs)
      Challenge
```

No.	Time	Source	Destination	Protocol	Length Info
106	21.805705	128.238.38.162	216.75.194.220	SSLv2	132 Client Hello
108	21.830201	216.75.194.220	128.238.38.162	SSLv3	1434 Server Hello
111	21.853520	216.75.194.220	128.238.38.162	SSLv3	790 Certificate, Server Hello Done
112	21.876168	128.238.38.162	216.75.194.220	SSLv3	258 Client Key Exchange, Change Cipher Spec, Encrypted Handshake Message
113	21.945667	216.75.194.220	128.238.38.162	SSLv3	121 Change Cipher Spec, Encrypted Handshake Message
114	21.954189	128.238.38.162	216.75.194.220	SSLv3	806 Application Data
122	23.480352	216.75.194.220	128.238.38.162	SSLv3	272 Application Data
149	23.559497	216.75.194.220	128.238.38.162	SSLv3	1367 Application Data
158	23.560866	216.75.194.220	128.238.38.162	SSLv3	1367 Application Data
163	23.566451	128.238.38.162	216.75.194.220	SSLv3	156 Client Hello

```

▶ Frame 108: 1434 bytes on wire (11472 bits), 1434 bytes captured (11472 bits)
▶ Ethernet II, Src: Cisco_83:e4:54 (00:b0:8e:83:e4:54), Dst: IBM_10:60:99 (00:09:6b:10:60:99)
▶ Internet Protocol Version 4, Src: 216.75.194.220, Dst: 128.238.38.162
▶ Transmission Control Protocol, Src Port: 443, Dst Port: 2271, Seq: 1, Ack: 79, Len: 1380
▼ Transport Layer Security
  ▼ SSLv3 Record Layer: Handshake Protocol: Server Hello
    Content Type: Handshake (22)
    Version: SSL 3.0 (0x0300)
    Length: 74
    ▶ Handshake Protocol: Server Hello
      TLS segment data (1301 bytes)

```

ClientHello Record:

- Expand the ClientHello record. (If your trace contains multiple ClientHello records, expand the frame that contains the first one.) What is the value of the content type?

The **ClientHello** record in **Frame 106** is an SSLv2 message with a handshake message type of **Client Hello (1)**.

No.	Time	Source	Destination	Protocol	Length Info
106	21.805705	128.238.38.162	216.75.194.220	SSLv2	132 Client Hello
108	21.830201	216.75.194.220	128.238.38.162	SSLv3	1434 Server Hello
111	21.853520	216.75.194.220	128.238.38.162	SSLv3	790 Certificate, Server Hello Done
112	21.876168	128.238.38.162	216.75.194.220	SSLv3	258 Client Key Exchange, Change Cipher Spec, Encrypted Handshake Message
113	21.945667	216.75.194.220	128.238.38.162	SSLv3	121 Change Cipher Spec, Encrypted Handshake Message
114	21.954189	128.238.38.162	216.75.194.220	SSLv3	806 Application Data
122	23.480352	216.75.194.220	128.238.38.162	SSLv3	272 Application Data
149	23.559497	216.75.194.220	128.238.38.162	SSLv3	1367 Application Data
158	23.560866	216.75.194.220	128.238.38.162	SSLv3	1367 Application Data
163	23.566451	128.238.38.162	216.75.194.220	SSLv3	156 Client Hello

```

▶ Frame 106: 132 bytes on wire (1056 bits), 132 bytes captured (1056 bits)
▶ Ethernet II, Src: IBM_10:60:99 (00:09:6b:10:60:99), Dst: All-HSRP-routers_00 (00:00:0c:07:ac:00)
▶ Internet Protocol Version 4, Src: 128.238.38.162, Dst: 216.75.194.220
▶ Transmission Control Protocol, Src Port: 2271, Dst Port: 443, Seq: 1, Ack: 1, Len: 78
▼ Transport Layer Security
  ▼ SSLv2 Record Layer: Client Hello
    [Version: SSL 2.0 (0x0002)]
    Length: 76
    Handshake Message Type: Client Hello (1)
    Version: SSL 3.0 (0x0300)
    Cipher Spec Length: 51
    Session ID Length: 0
    Challenge Length: 16
    ▶ Cipher Specs (17 specs)
      Challenge

```

4. Does the ClientHello record contain a nonce (also known as a “challenge”)? If so, what is the value of the challenge in hexadecimal notation?

Answer: YES

```
Transport Layer Security
  SSLv2 Record Layer: Client Hello
    [Version: SSL 2.0 (0x0002)]
    Length: 76
    Handshake Message Type: Client Hello (1)
    Version: SSL 3.0 (0x0300)
    Cipher Spec Length: 51
    Session ID Length: 0
    Challenge Length: 16
    Cipher Specs (17 specs)
      Challenge
        0040 10 00 00 04 00 00 05 00 00 0a 01 00 80 07 00 c0 .....
        0050 03 00 80 00 00 09 06 00 40 00 00 64 00 00 62 00 ..... @-d-b-
        0060 00 03 00 00 06 02 00 80 04 00 80 00 00 13 00 00 .....
        0070 12 00 00 63 86 df 78 4c 04 8c d6 04 35 dc 44 89 ...cFxl.....5-D-
        0080 89 45 59 69 45 59 69 45 59 69 45 59 69 45 59 69 ...5959595959595959
```

5. Does the ClientHello record advertise the cyber suites it supports? If so, in the first listed suite, what are the public-key algorithm, the symmetric-key algorithm, and the hash algorithm?

Answer: YES

```
Challenge Length: 16
  Cipher Specs (17 specs)
    Cipher Spec: TLS_RSA_WITH_RC4_128_MD5 (0x000004)
    Cipher Spec: TLS_RSA_WITH_RC4_128_SHA (0x000005)
    Cipher Spec: TLS_RSA_WITH_3DES_EDE_CBC_SHA (0x00000a)
    Cipher Spec: SSL2_RC4_128_WITH_MD5 (0x010080)
    Cipher Spec: SSL2_DES_192_EDE3_CBC_WITH_MD5 (0x0700c0)
    Cipher Spec: SSL2_RC2_128_CBC_WITH_MD5 (0x030080)
    Cipher Spec: TLS_RSA_WITH_DES_CBC_SHA (0x000009)
    Cipher Spec: SSL2_DES_64_CBC_WITH_MD5 (0x060040)
    Cipher Spec: TLS_RSA_EXPORT1024_WITH_RC4_56_SHA (0x000064)
    Cipher Spec: TLS_RSA_EXPORT1024_WITH_DES_CBC_SHA (0x000062)
    Cipher Spec: TLS_RSA_EXPORT_WITH_RC4_40_MD5 (0x000003)
    Cipher Spec: TLS_RSA_EXPORT_WITH_RC2_CBC_40_MD5 (0x000006)
    Cipher Spec: SSL2_RC4_128_EXPORT40_WITH_MD5 (0x020080)
    Cipher Spec: SSL2_RC2_128_CBC_EXPORT40_WITH_MD5 (0x040080)
    Cipher Spec: TLS_DHE_DSS_WITH_3DES_EDE_CBC_SHA (0x000013)
    Cipher Spec: TLS_DHE_DSS_WITH_DES_CBC_SHA (0x000012)
    Cipher Spec: TLS_DHE_DSS_EXPORT1024_WITH_DES_CBC_SHA (0x000063)
    Challenge
```

ServerHello Record:

No.	Time	Source	Destination	Protocol	Length Info
106	21.805705	128.238.38.162	216.75.194.220	SSLv2	132 Client Hello
108	21.830201	216.75.194.220	128.238.38.162	SSLv3	1434 Server Hello
111	21.853520	216.75.194.220	128.238.38.162	SSLv3	790 Certificate, Server Hello Done
112	21.876168	128.238.38.162	216.75.194.220	SSLv3	258 Client Key Exchange, Change Cipher Spec, Encrypted Handshake Message
113	21.945667	216.75.194.220	128.238.38.162	SSLv3	121 Change Cipher Spec, Encrypted Handshake Message
114	21.954189	128.238.38.162	216.75.194.220	SSLv3	806 Application Data
122	23.480352	216.75.194.220	128.238.38.162	SSLv3	272 Application Data
149	23.559497	216.75.194.220	128.238.38.162	SSLv3	1367 Application Data
158	23.560866	216.75.194.220	128.238.38.162	SSLv3	1367 Application Data
163	23.566451	128.238.38.162	216.75.194.220	SSLv3	156 Client Hello

```
▶ Frame 108: 1434 bytes on wire (11472 bits), 1434 bytes captured (11472 bits)
▶ Ethernet II, Src: Cisco_83:e4:54 (00:b0:8e:83:e4:54), Dst: IBM_10:60:99 (00:09:6b:10:60:99)
▶ Internet Protocol Version 4, Src: 216.75.194.220, Dst: 128.238.38.162
▶ Transmission Control Protocol, Src Port: 443, Dst Port: 2271, Seq: 1, Ack: 79, Len: 1380
▼ Transport Layer Security
  ▼ SSLv3 Record Layer: Handshake Protocol: Server Hello
    Content Type: Handshake (22)
    Version: SSL 3.0 (0x0300)
    Length: 74
    ▶ Handshake Protocol: Server Hello
      TLS segment data (1301 bytes)
```

6. Locate the ServerHello SSL record. Does this record specify a chosen cipher suite? What are the algorithms in the chosen cipher suite?

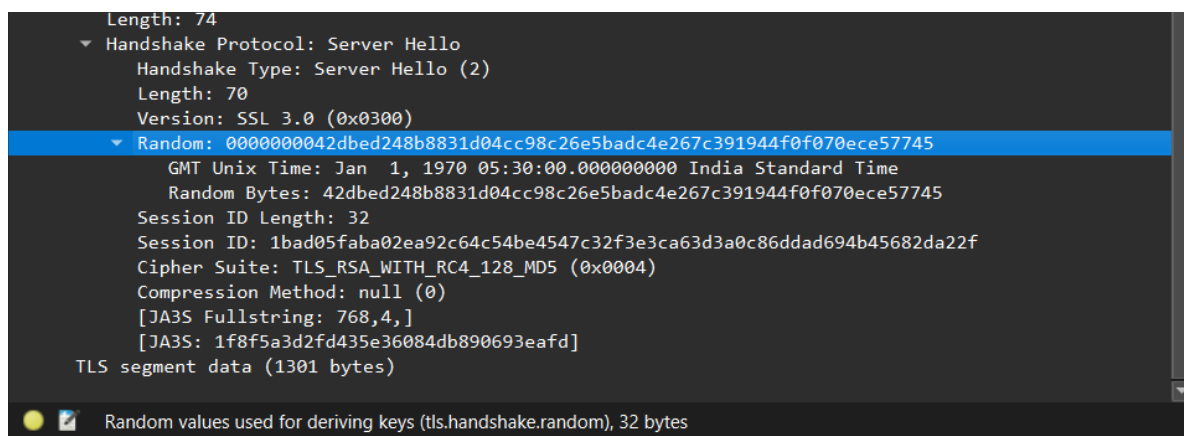
Answer: YES

```
Length: 74
▼ Handshake Protocol: Server Hello
  Handshake Type: Server Hello (2)
  Length: 70
  Version: SSL 3.0 (0x0300)
  ▼ Random: 0000000042dbed248b8831d04cc98c26e5badc4e267c391944f0f070ece57745
    GMT Unix Time: Jan 1, 1970 05:30:00.000000000 India Standard Time
    Random Bytes: 42dbed248b8831d04cc98c26e5badc4e267c391944f0f070ece57745
    Session ID Length: 32
    Session ID: 1bad05faba02ea92c64c54be4547c32f3e3ca63d3a0c86ddad694b45682da22f
    Cipher Suite: TLS_RSA_WITH_RC4_128_MD5 (0x0004)
    Compression Method: null (0)
    [JA3S Fullstring: 768,4,]
    [JA3S: 1f8f5a3d2fd435e36084db890693eafd]
  TLS segment data (1301 bytes)
```

7. Does this record include a nonce? If so, how long is it? What is the purpose of the client and server nonces in SSL?

Locate the Nonce:

- The **ServerHello** response may not explicitly list a nonce like the **ClientHello** does, but it usually includes a **Session ID** and potentially a **Server Random** value (which acts similarly to a nonce).
- Look for fields labeled **Session ID Length**, **Session ID**, and **Random**.



Purpose of Nonce in the ServerHello Record

1. **Session Uniqueness:**
 - Similar to the **ClientHello**, the **Server Random** value helps ensure that the session is unique. It differentiates this session from previous ones.
2. **Key Derivation:**
 - The **Server Random** value is combined with the **Client Random** value (from the **ClientHello**) during the key derivation process to create session keys for encrypting the data exchanged in the session. This ensures that the keys are unique for each session.

3. Preventing Replay Attacks:

- Just as with the client, the server's nonce (or **Server Random**) helps protect against replay attacks, ensuring that each session is independent and cannot be reused maliciously.

8. Does this record include a session ID? What is the purpose of the session ID?

Answer YES

```
Version: SSL 3.0 (0x0300)
Length: 74
  Handshake Protocol: Server Hello
    Handshake Type: Server Hello (2)
    Length: 70
    Version: SSL 3.0 (0x0300)
    Random: 0000000042dbed248b8831d04cc98c26e5badc4e267c391944f0f070ece57745
      GMT Unix Time: Jan  1, 1970 05:30:00.000000000 India Standard Time
      Random Bytes: 42dbed248b8831d04cc98c26e5badc4e267c391944f0f070ece57745
    Session ID Length: 32
    Session ID: 1bad05faba02ea92c64c54be4547c32f3e3ca63d3a0c86ddad694b45682da22f
    Cipher Suite: TLS_RSA_WITH_RC4_128_MD5 (0x0004)
    Compression Method: null (0)
    [JA3S Fullstring: 768,4,]
    [JA3S: 1f8f5a3d2fd435e36084db890693eafd]
  TLS segment data (1301 bytes)
```

9. Does this record contain a certificate, or is the certificate included in a separate record. Does the certificate fit into a single Ethernet frame?

Answer: YES

After the **ServerHello** frame, there should be another frame labeled something like **Certificate**. This frame contains the actual server certificate sent by the server.

If the certificate size is less than or equal to 1500 bytes, it will fit into a single Ethernet frame. If it exceeds this size, it will be fragmented across multiple frames.

106	21.805705	128.238.38.162	216.75.194.220	SSLv2	132 Client Hello
108	21.830201	216.75.194.220	128.238.38.162	SSLv3	1434 Server Hello
111	21.853520	216.75.194.220	128.238.38.162	SSLv3	790 Certificate, Server Hello D
112	21.876168	128.238.38.162	216.75.194.220	SSLv3	258 Client Key Exchange, Change
113	21.945667	216.75.194.220	128.238.38.162	SSLv3	121 Change Cipher Spec, Encrypt
114	21.954189	128.238.38.162	216.75.194.220	SSLv3	806 Application Data
122	23.480352	216.75.194.220	128.238.38.162	SSLv3	272 Application Data
149	23.559497	216.75.194.220	128.238.38.162	SSLv3	1367 Application Data
158	23.560866	216.75.194.220	128.238.38.162	SSLv3	1367 Application Data
163	23.566451	128.238.38.162	216.75.194.220	SSLv3	156 Client Hello
165	23.586650	216.75.194.220	128.238.38.162	SSLv3	1329 Application Data
169	23.591590	216.75.194.220	128.238.38.162	SSLv3	200 Server Hello, Change Cipher
171	23.599417	128.238.38.162	216.75.194.220	SSLv3	121 Change Cipher Spec, Encrypt
172	23.602696	128.238.38.162	216.75.194.220	SSLv3	470 Application Data
176	23.621694	128.238.38.162	216.75.194.220	SSLv3	156 Client Hello
178	23.627217	216.75.194.220	128.238.38.162	SSLv3	378 Application Data
184	23.646644	216.75.194.220	128.238.38.162	SSLv3	200 Server Hello, Change Cipher
188	23.662642	128.238.38.162	216.75.194.220	SSLv3	121 Change Cipher Spec, Encrypt
189	23.665695	128.238.38.162	216.75.194.220	SSLv3	476 Application Data
190	23.666238	128.238.38.162	216.75.194.220	SSLv3	156 Client Hello
192	23.681277	216.75.194.220	128.238.38.162	SSLv3	247 Application Data

- Handshake Protocol: Certificate
 - Handshake Type: Certificate (11)
 - Length: 2687
 - Certificates Length: 2684
 - Certificates (2684 bytes)
 - Certificate Length: 1352
 - Certificate [...]: 308205443082042ca003020102021066a50f1630ded7949e62be443164f4a1300d06092a8c
 - signedCertificate
 - version: v3 (2)
 - serialNumber: 0x66a50f1630ded7949e62be443164f4a1
 - signature (sha1WithRSAEncryption)
 - Algorithm Id: 1.2.840.113549.1.1.5 (sha1WithRSAEncryption)
 - issuer: rdnSequence (0)
 - [...]rdnSequence: 6 items (id-at-commonName=Comodo Class 3 Security Services CA,id-at-countryName=GB)
 - RDnSequence item: 1 item (id-at-countryName=GB)
 - RelativeDistinguishedName item (id-at-countryName=GB)
 - Object Id: 2.5.4.6 (id-at-countryName)
 - CountryName: GB
 - RDnSequence item: 1 item (id-at-organizationName=Comodo Limited)

Client Key Exchange Record:

10. Locate the client key exchange record. Does this record contain a pre-master secret? What is this secret used for? Is the secret encrypted? If so, how? How long is the encrypted secret?

106	21.805705	128.238.38.162	216.75.194.220	SSLv2	132 Client Hello
108	21.830201	216.75.194.220	128.238.38.162	SSLv3	1434 Server Hello
✓ 111	21.853520	216.75.194.220	128.238.38.162	SSLv3	790 Certificate, Server Hello
112	21.876168	128.238.38.162	216.75.194.220	SSLv3	258 Client Key Exchange, Change Cipher Spec, Encrypted Handshake Message
113	21.945667	216.75.194.220	128.238.38.162	SSLv3	121 Change Cipher Spec, Encrypted Handshake Message
114	21.954189	128.238.38.162	216.75.194.220	SSLv3	806 Application Data
122	23.480352	216.75.194.220	128.238.38.162	SSLv3	272 Application Data
149	23.559497	216.75.194.220	128.238.38.162	SSLv3	1367 Application Data
158	23.560866	216.75.194.220	128.238.38.162	SSLv3	1367 Application Data
163	23.566451	128.238.38.162	216.75.194.220	SSLv3	156 Client Hello
165	23.586650	216.75.194.220	128.238.38.162	SSLv3	1329 Application Data
169	23.591590	216.75.194.220	128.238.38.162	SSLv3	200 Server Hello, Change Cipher Spec, Encrypted Handshake Message
171	23.599417	128.238.38.162	216.75.194.220	SSLv3	121 Change Cipher Spec, Encrypted Handshake Message
172	23.602696	128.238.38.162	216.75.194.220	SSLv3	470 Application Data
176	23.621694	128.238.38.162	216.75.194.220	SSLv3	156 Client Hello
178	23.627217	216.75.194.220	128.238.38.162	SSLv3	378 Application Data
184	23.646644	216.75.194.220	128.238.38.162	SSLv3	200 Server Hello, Change Cipher Spec, Encrypted Handshake Message
188	23.662642	128.238.38.162	216.75.194.220	SSLv3	121 Change Cipher Spec, Encrypted Handshake Message
189	23.665695	128.238.38.162	216.75.194.220	SSLv3	476 Application Data
190	23.666238	128.238.38.162	216.75.194.220	SSLv3	156 Client Hello
192	23.681277	216.75.194.220	128.238.38.162	SSLv3	247 Application Data

- SSLv3 Record Layer: Handshake Protocol: Client Key Exchange
 - Content Type: Handshake (22)
 - Version: SSL 3.0 (0x0300)
 - Length: 132
- Handshake Protocol: Client Key Exchange
 - Handshake Type: Client Key Exchange (16)
 - Length: 128
 - RSA Encrypted PreMaster Secret
 - Encrypted PreMaster [...]: bc49494729aa2590477fd059056ae78956c77b12af08b47c609e61f104b0fbf83e
- SSLv3 Record Layer: Change Cipher Spec Protocol: Change Cipher Spec
 - Content Type: Change Cipher Spec (20)
 - Version: SSL 3.0 (0x0300)
 - Length: 1
 - Change Cipher Spec Message
- SSLv3 Record Layer: Handshake Protocol: Encrypted Handshake Message
 - Content Type: Handshake (22)
 - Version: SSL 3.0 (0x0300)
 - Length: 56
 - Handshake Protocol: Encrypted Handshake Message

Presence of Pre-Master Secret: The **Client Key Exchange** record does contain the pre-master secret, which is crucial for establishing session keys.

Purpose of the Pre-Master Secret: The pre-master secret is used to derive symmetric session keys that will encrypt the data exchanged between the client and server after the handshake is complete.

Encryption: The pre-master secret is typically encrypted with the server's public key, ensuring that only the server can decrypt it using its private key.

Length of the Encrypted Secret: The length of the encrypted pre-master secret is usually around 128 bytes but can vary based on the cipher suite and specific implementation.

Change Cipher Spec Record (sent by client) and Encrypted Handshake Record:

11. What is the purpose of the Change Cipher Spec record? How many bytes is the record in your trace?

Purpose: The Change Cipher Spec record indicates that the sender is ready to switch to encrypted communication using the new cipher suite and keys.

Size: The record is generally **2 bytes** in total (1 byte for the content type and 1 byte for the Change Cipher Spec message itself).

163	23.566451	128.238.38.162	216.75.194.220	SSLv3	156 Client Hello
165	23.586650	216.75.194.220	128.238.38.162	SSLv3	1329 Application Data
169	23.591590	216.75.194.220	128.238.38.162	SSLv3	200 Server Hello, Change Cipher
171	23.599417	128.238.38.162	216.75.194.220	SSLv3	121 Change Cipher Spec, Encrypte
172	23.602696	128.238.38.162	216.75.194.220	SSLv3	470 Application Data
176	23.621694	128.238.38.162	216.75.194.220	SSLv3	156 Client Hello
178	23.627217	216.75.194.220	128.238.38.162	SSLv3	378 Application Data
184	23.646644	216.75.194.220	128.238.38.162	SSLv3	200 Server Hello, Change Cipher
188	23.662642	128.238.38.162	216.75.194.220	SSLv3	121 Change Cipher Spec, Encrypte
189	23.665695	128.238.38.162	216.75.194.220	SSLv3	476 Application Data
190	23.666238	128.238.38.162	216.75.194.220	SSLv3	156 Client Hello
192	23.681277	216.75.194.220	128.238.38.162	SSLv3	378 Application Data


```

▶ Frame 113: 121 bytes on wire (968 bits), 121 bytes captured (968 bits)
▶ Ethernet II, Src: Cisco_83:e4:54 (00:b0:8e:83:e4:54), Dst: IBM_10:60:99 (00:09:6b:10:60:99)
▶ Internet Protocol Version 4, Src: 216.75.194.220, Dst: 128.238.38.162
▶ Transmission Control Protocol, Src Port: 443, Dst Port: 2271, Seq: 2785, Ack: 283, Len: 67
▼ Transport Layer Security
  ▼ SSLv3 Record Layer: Change Cipher Spec Protocol: Change Cipher Spec
    Content Type: Change Cipher Spec (20)
    Version: SSL 3.0 (0x0300)
    Length: 1
    Change Cipher Spec Message
  ▼ SSLv3 Record Layer: Handshake Protocol: Encrypted Handshake Message
    Content Type: Handshake (22)
    Version: SSL 3.0 (0x0300)
    Length: 56
    Handshake Protocol: Encrypted Handshake Message

```

ssl-ethereal-trace-1

12. In the encrypted handshake record, what is being encrypted? How?

What is Encrypted: Handshake messages exchanged during the SSL/TLS handshake process.

How it is Encrypted: Using symmetric-key algorithms determined by the negotiated cipher suite, leveraging session keys derived from the pre-master secret. The messages are encrypted and often accompanied by a MAC for integrity and authenticity.

13. Does the server also send a change cipher record and an encrypted handshake record to the client? How are those records different from those sent by the client?

Both the client and server send Change Cipher Spec and encrypted handshake records.

The Change Cipher Spec records signify readiness for encrypted communication.

The encrypted handshake records finalize the handshake and vary in content based on whether they originate from the client or the server, with each party indicating completion of their Application Data

No.	Time	Source	Destination	Protocol	Length Info
106	21.805705	128.238.38.162	216.75.194.220	SSLv2	132 Client Hello
108	21.830201	216.75.194.220	128.238.38.162	SSLv3	1434 Server Hello
111	21.853520	216.75.194.220	128.238.38.162	SSLv3	790 Certificate, Server Hello D
112	21.876168	128.238.38.162	216.75.194.220	SSLv3	258 Client Key Exchange, Change
✓ 113	21.945667	216.75.194.220	128.238.38.162	SSLv3	121 Change Cipher Spec, Encrypt
114	21.954189	128.238.38.162	216.75.194.220	SSLv3	806 Application Data
122	23.480352	216.75.194.220	128.238.38.162	SSLv3	272 Application Data
149	23.559497	216.75.194.220	128.238.38.162	SSLv3	1367 Application Data
158	23.560866	216.75.194.220	128.238.38.162	SSLv3	1367 Application Data
163	23.566451	128.238.38.162	216.75.194.220	SSLv3	156 Client Hello
165	23.586650	216.75.194.220	128.238.38.162	SSLv3	1329 Application Data
169	23.591590	216.75.194.220	128.238.38.162	SSLv3	200 Server Hello, Change Cipher
171	23.599417	128.238.38.162	216.75.194.220	SSLv3	121 Change Cipher Spec, Encrypt
172	23.602696	128.238.38.162	216.75.194.220	SSLv3	470 Application Data
176	23.621694	128.238.38.162	216.75.194.220	SSLv3	156 Client Hello
178	23.627217	216.75.194.220	128.238.38.162	SSLv3	378 Application Data
184	23.646644	216.75.194.220	128.238.38.162	SSLv3	200 Server Hello, Change Cipher
188	23.662642	128.238.38.162	216.75.194.220	SSLv3	121 Change Cipher Spec, Encrypt
189	23.665695	128.238.38.162	216.75.194.220	SSLv3	476 Application Data
190	23.666238	128.238.38.162	216.75.194.220	SSLv3	156 Client Hello
192	23.681277	216.75.194.220	128.238.38.162	SSLv3	247 Application Data

▶ Frame 114: 806 bytes on wire (6448 bits), 806 bytes captured (6448 bits)

▶ Ethernet II, Src: IBM_10:60:99 (00:09:6b:10:60:99), Dst: All-HSRP-routers_00 (00:00:0c:07:ac:00)

▶ Internet Protocol Version 4, Src: 128.238.38.162, Dst: 216.75.194.220

▶ Transmission Control Protocol, Src Port: 2271, Dst Port: 443, Seq: 283, Ack: 2852, Len: 752

▼ Transport Layer Security

SSLv3 Record Layer: Application Data Protocol: Hypertext Transfer Protocol

Content Type: Application Data (23)

Version: SSL 3.0 (0x0300)

Length: 747

Encrypted Application Data [...]: 7e8cdc7fe71d6d59c45ecae7bad064ec705ea592d4b82b35cfc48675c16e461e22

[Application Data Protocol: Hypertext Transfer Protocol]

14. How is the application data being encrypted? Do the records containing application data include a MAC? Does Wireshark distinguish between the encrypted application data and the MAC?

Encryption of Application Data:

- In SSL/TLS, application data is encrypted using the symmetric encryption algorithms agreed upon during the handshake process. After the Change Cipher Spec record has been exchanged, both the client and server use the session keys derived from the pre-master secret to encrypt and decrypt application data.
- The specific symmetric encryption algorithm (such as AES, DES, etc.) is part of the cipher suite chosen during the handshake.

Inclusion of MAC (Message Authentication Code):

- Yes, the records containing application data include a MAC. The MAC is calculated over the plaintext data (the application data) along with additional information like sequence numbers and the session keys.
- The MAC serves as a form of integrity check, ensuring that the data has not been tampered with during transmission.

Wireshark Distinction:

- In Wireshark, encrypted application data and the MAC are typically bundled together in the same record. However, Wireshark does display a breakdown of the decrypted application data, allowing users to view the plaintext contents after decryption.
- If the application data is decrypted (for instance, if the session keys are available to Wireshark), the MAC may not be separately shown in the decrypted data, as it is used internally to verify integrity but does not need to be displayed in the application layer.

15. Comment on and explain anything else that you found interesting in the trace.

Use of Different SSL Versions:

The trace indicates a transition from SSLv2 to SSLv3. It's interesting to note the evolution of the SSL protocol versions, as SSLv2 is considered outdated and insecure. Modern applications primarily use TLS, which is the successor to SSL. The presence of SSLv2 could indicate compatibility settings or legacy systems.

Cipher Suite Negotiation:

The ClientHello message lists multiple cipher suites supported by the client. The server chooses one from this list for the session, which can reveal insights into the security posture and configurations of both the client and server. Observing this negotiation process can be critical for understanding potential vulnerabilities.

Challenge and Nonce Usage:

The ClientHello message includes a nonce (challenge), which is a random value used to prevent replay attacks. This is an interesting feature of SSL/TLS that enhances security by ensuring that each session is unique. The presence of nonces shows the protocols' design to handle specific security threats effectively.

Certificate Exchange:

The certificate exchange step during the ServerHello message and subsequent records is crucial for establishing trust. This trace shows the server providing its certificate, which may be signed by a trusted Certificate Authority (CA). The ability to verify this certificate is essential for the client to ensure that it is communicating with the legitimate server.

Packet Sizes and Performance:

Analyzing the sizes of the packets in the trace could provide insights into network performance. Larger packets may indicate bulk data transfers, while smaller packets might signify many small transactions. Identifying patterns in packet sizes could help in optimizing application performance and network resource utilization.

Timing of Records:

Observing the timing between records can provide insights into latency and performance issues. For example, if there are significant delays between the ClientHello and ServerHello messages, it could indicate network congestion or processing delays.

Application Data Records:

The presence of application data records after the handshake signals that secure communication has commenced. Analyzing the types of application data exchanged can provide insights into the nature of the application traffic, whether it's HTTP requests, file transfers, etc.

Network Security Considerations:

The trace can help identify potential security concerns, such as unencrypted traffic, or weak cipher suites. It is important to ensure that strong encryption practices are followed, as vulnerabilities in these areas could lead to exposure of sensitive data.

These points provide a deeper understanding of the SSL handshake process and the resulting secure communication, illustrating both the complexity and importance of cryptographic protocols in modern network security.