Lab Number:	1
Student Name:	Omkar Bidwai
Roll No:	19

### Title:

To Add Two Numbers, Print Number Entered by User, Swap Two Numbers, check Whether Number is Even or Odd

- 1.1 Implement using C++
- 1.2 Implement using Java

### **Learning Objective:**

• Students will be able to write C++ and java program for simple arithmetic operations and take input from user.

### **Learning Outcome:**

- Ability to execute a simple C++ and Java program with and without any inputs to the program.
- Understanding the constructs in C++ and Java.

### Course Outcome:

ECL304.1 Understand object-oriented programming concepts and implement using C++ and Java

### **Theory:**

Difference between procedural and object oriented language

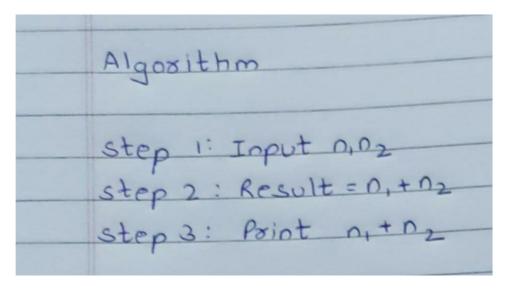
**Application of object orientation** 

**Brief introduction to C++ and Java** 

## C++ PROGRAMS

## 1. TO ADD TWO NUMBERS

### **ALGORITHM:**



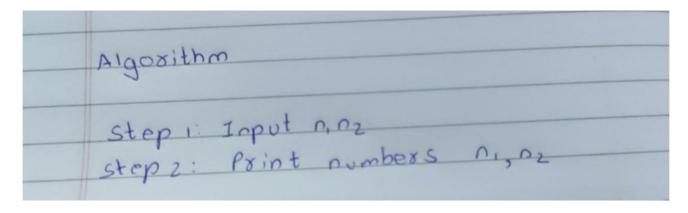
### **PROGRAM:**

```
//To Add Two Numbers
#include<iostream>
using namespace std;
int main()
{
    int n1, n2, result;
    n1=10;
    n2=5;
    result=n1+n2;
    cout << n1 <<"+" << n2 << "=" << result;
    return 0;</pre>
```

}

```
10+5=15
------Process exited after 2.47 seconds with return value 0
Press any key to continue . . .
```

# 2. TO PRINT NUMBERS ENTERED BY USER ALGORITHM:



### **PROGRAM:**

```
// Print Number Entered by User
#include<iostream>
using namespace std;

int main()
{
    int num1,num2;
    cout << "enter 2 numbers";
    cin >> num1 >> num2;

    cout << "user entered numbers are:" << num1 << " and " <<num2;
    return 0;
}</pre>
```

```
enter 2 numbers 21
31
user entered numbers are:21 and 31
-----
Process exited after 13.75 seconds with return value 0
Press any key to continue . . .
```

## 3. TO SWAP TWO NUMBERS

## **ALGORITHM:**

```
Algorithm

Step 1: Input a, b, temp

Step 2: a = b

Step 3: b = temp

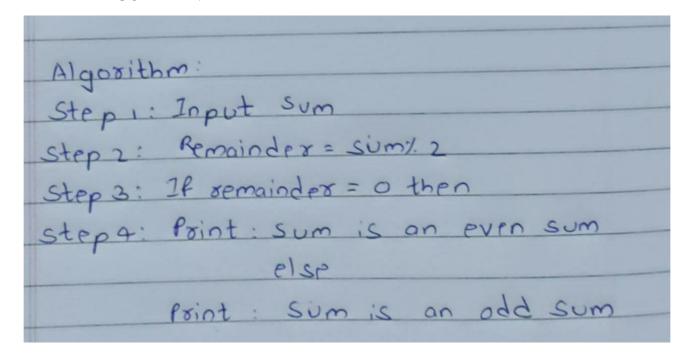
Step 4: Print a,b.
```

### **PROGRAM:**

```
//Swap Two Numbers
#include <iostream >
using namespace std;
int main()
{
  int a = 1, b = 2, temp;
  temp = a;
  a = b;
  b = temp;
  cout << "Value of a is " <<a<<endl;
  cout << "Value of b is " <<b;
  return 0;
}</pre>
```

```
Value of a is 2
Value of b is 1
-----
Process exited after 1.917 seconds with return value 0
Press any key to continue . . .
```

# 4. TO CHECK WHETHER NUMBER IS EVEN OR ODD ALGORITHM:



### **PROGRAM:**

```
//to check whether no is even or odd
#include <iostream>
using namespace std;
int main()
{
  int num = 25;
  if(num % 2 == 0)
  cout<<num<<" is even";
  else
  cout<<num<<" is odd";
  return 0;
}</pre>
```

```
25 is odd
------
Process exited after 1.168 seconds with return value 0
Press any key to continue . . .
```