

Server.java

```
ServerSocket ss = new ServerSocket(1100);
```

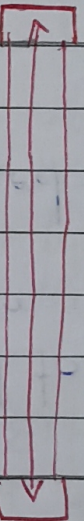
```
Socket s = ss.accept();
```

Connection

```
Sockets = new Socket("localhost", 1100);
```

Client.java

Socket

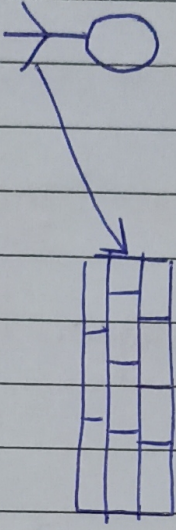


Socket

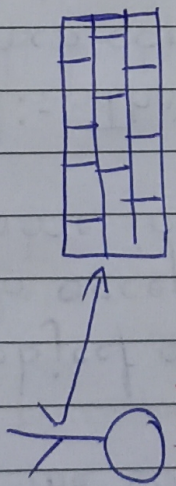
```
BufferedReader brk = new BufferedReader(
    (new InputStreamReader(System.in));
```

```
BufferedReader brk = new BufferedReader(
    (new InputStreamReader(System.in));
```

End User



End User



```
BufferedReader br = new BufferedReader(
    (new InputStreamReader(System.in));
```

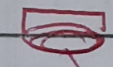
```
'BufferedReader br = new BufferedReader(
    (new InputStreamReader(System.in));
```

```
br.readLine();
```

```
br.readLine();
```

```
PrintStream ps = new PrintStream(
    System.out);
```

```
ps.println();
```



```
PrintStream ps = new PrintStream(
    System.out);
```