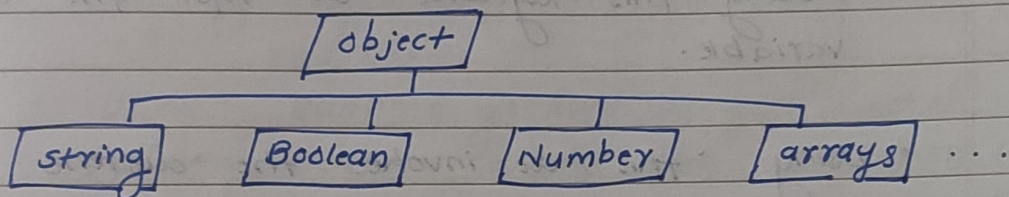


Assignment - 27

Q1. What is meant by object class?

- The object class is the parent class of all the classes in java by default.



- It is the topmost class in java.
- Every user defined or inbuilt class is implicitly inherited from the object class.
- java.lang package is automatically imported object class in every java application.
- There are multiple methods in object class which can be used in java class.

Q2. Explain mark & sweep algorithm of garbage collection?

- any garbage collection algorithm must perform 2 basic operations. one, it should be

able to detect all the unreachable objects & secondary, it must reclaim the heap space used by garbage objects & make space available again to program.

Q.3. What are the types of methods in which we can use this keyword?

- using 'this' keyword we refer the class variable.
- Using 'this' we invoke the current class constructor, and return class constructor.
- using 'this' keyword we can invoke current class method.

Q.4. Explain the concept of finalize keyword (method)?

- The finalize method is similar to destructor in C++.
- When garbage collector collects the memory of object then it will internally call the finalize.
- The garbage collector thread scans whole memory periodically but, we can explicitly call the garbage collector using `System.gc();`

Q.5 How to call garbage collector explicitly in java?

• We can call garbage collector explicitly, but JVM decides whether to process the call or not. Ideally.

• We can use the `System.gc()` to call garbage collector explicitly.

• Using `Runtime.getRuntime().gc()` method, runtime class allows the application to interface with the JVM in which application is running. Hence by using its `gc()` we can request JVM to run garbage collector.

Q.6 What is difference between `finalize()` method Java and destructor in C++?

Ans. Difference

1. Destructors are implicitly defined and called by programmer or compiler, while finalizers are implicitly defined and called by GC (garbage collector).

2. Destructors are deterministic & predictable while finalizers are non-deterministic & unpredictable. destructor can be customized & inherited while finalize can't.

Q.7 How to display the hash code of any object in java.

- Every object in java is identified by a unique number which is called hash code.

- Generally hash code is a hexadecimal value which indicates the unique numbers assigned to the particular object.

- By using the `hashCode()` method we can get the hexadecimal value of object.

i.e. `obj.hashCode();`

Q.8 what is the alternative for copy constructor in java?

- clone method is like copy constructor of c++

- Inside userdefined class we have to implement our own clone method which will internally call the clone method of object class.

i.e. `clone()` // clone method

Q.9. what is the use of import statement in java application?

- import statement in java is helpful to take a class or all classes visible for a program specified under the package with the help of a single statement.

eg. `import packageName.*;`

Diagram illustrating the components of the import statement:

- `import` is labeled as the **keyword**.
- `packageName` is labeled as the **name of package**.
- `*` is labeled as **import all methods**.

Q.10 what is difference between static block & constructor?

- java static block will be called when JVM loads the class into memory means it will be called only once. but constructor will be called everytime when you create an object.

- Static block in java is used for changing the default value of static variables, initializing static variable of class, write a set codes that you want to execute during class loading in memory.