

# **Portable Telemetry with real-time performance insights**



# Telemetry

Telemetry is the process of gathering the performance data of any product and communicating it to a remote location for monitoring and analysis. This technique is commonly used to keep track of the performance of various products with ease.

In a computer system, Software agents or instrumentation embedded in systems collect real-time performance and usage data in terms of metrics & logs.

# Task Manager & htop

Traditional methods to measure your system load use softwares such as Task Manager (for windows) or libraries and functions such as htop/top (for linux).

These methods are os dependent and may or may not show relevant information unless the user has had relevant experience dealing with systems.



# Technologies Used

## Core Engine Layer

- Python
- Psutil

Reads CPU, memory, disk, network, load, processes.

Produces snapshots.

## Terminal UI Layer (v1.0)

- Textual
- Rich

Reactive terminal layout.  
Bars, panels, sparkline.  
Keyboard interaction.

## Web API Layer

- FastAPI
- Uvicorn (ASGI server)

HTTP routing.  
JSON serialization.  
Request handling.  
Network port listening.

## Containerization Layer

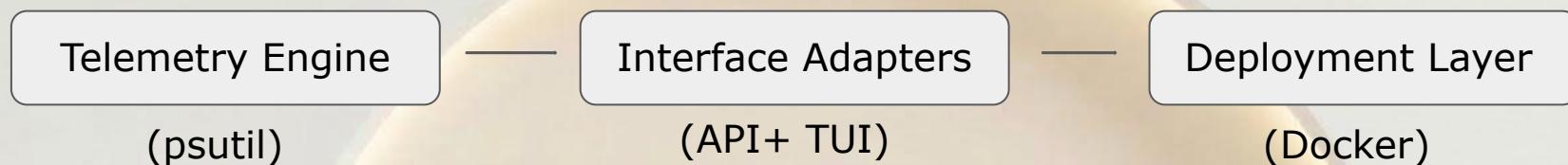
- Docker

Packages runtime.  
Installs dependencies.  
Exposes port 8000.  
Runs uvicorn inside container.

# Proposed Methodology

- Build a reusable telemetry engine (psutil-based core)
- Validate via reactive terminal interface (Textual + Rich)
- Abstract into REST API layer (FastAPI + Uvicorn)
- Prepare for containerized deployment (Docker)

# Architecture





# Scope

## Web Dashboard Expansion

- Real-time WebSocket streaming
- Interactive charts (CPU, network, disk history)
- Multi-device access via browser

## Advanced Process Control

- Process filtering & search
- Resource throttling insights
- Safe process termination controls

## Deployment & Portability

- Dockerized runtime environment
- Cross-platform execution
- Cloud or self-hosted deployment
- Multi-node monitoring extension

# Conclusion

- Design a layered, extensible system monitoring architecture.
- Separate telemetry engine from interface layers.
- Deliver both terminal and web-ready service interfaces.
- Introduce time-series visibility and interactive controls.
- Enable portable deployment through containerization.

# End-user outcomes

- Improved real-time observability through structured telemetry.
- Enhanced user experience via reactive UI and interaction.
- Achieved portability through container-ready architecture.
- Established a scalable foundation for future monitoring services.