

KLE Society's  
COLLEGE OF BACHELOR COMPUTER APPLICATIONS  
(Autonomous)  
R. L. SCIENCE INSTITUTE, BELAGAVI.



Project Report on  
**STUDENT ATTENDANCE APP**

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Submitted By

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## 1. INTRODUCTION

### The ATTENDACE-EASE

The ATTENDACE-EASE app provides a streamlined interface, ensuring that administrative tasks and classroom management are efficient and user-friendly. The separation of roles between the Admin and Faculty modules helps maintain a clear structure and secure access to sensitive information. This Android attendance application for teachers consists of two primary modules: 'Admin' and 'Faculty.'

Creating a student attendance app involves developing a platform

that allows

educators to easily record, track, and manage student attendance.

This kind of app is typically used in schools, colleges, and other educational institutions to manage attendance records in educational institutions. With the increasing need for accurate and real-time data in education, this app offers a user-friendly solution for teachers, administrators, and students. The Student Attendance App is a modern, efficient tool designed to simplify the management of attendance records in educational institutions. With the streamline the attendance process and ensure accurate records.

### 1.1 PROJECT DESCRIPTION

#### Admin Module:

The Admin module is designed for administrative staff who manage the overall system. Admins have the ability to:

- Add and Manage Students: They can input new student data, update existing records, and manage student profiles.
- Add and Manage Faculty: This includes adding new faculty members, updating their information, and managing their access.
- View Records: Admins can access and review comprehensive records of both students and faculty.

#### Faculty Module:

The Faculty module is tailored for teachers and other educational staff.

Features include:

- View Student Information: Faculty members can access student details, which are useful for tracking attendance and performance.
- Maintain Attendance: This allows teachers to mark student attendance, view attendance history.

The app provides a streamlined interface, ensuring that administrative tasks and classroom management are efficient and user-friendly. The separation of roles between the Admin and Faculty modules helps maintain a clear structure and secure access to sensitive information.

#### 2.1 Existing System:

- There are applications that do not have separate modules for different uses.
- The existing applications can only maintain student attendance.

#### Proposed System:

- This application has dedicated two different modules with different functionalities.
- Here faculty can see the attendance with specific date, and can also see the timetable of the faculty.

. Only the Admin has the authority to add student and add

## २.२ Tools And Technology Used:

### System Requirements:

#### १. Android Development (Java)

- Java: The primary programming language used for Android app development. Java provides the core logic and functionality of the app.

- Android Studio: The official Integrated Development Environment (IDE) for Android development, which includes a code editor, debugging tools, and an emulator for testing.

२. SQLite: SQLite is a Built-in lightweight, relational database management system (RDBMS) that is embedded directly into the end program, unlike traditional database systems that use a client-server model. It is widely used in Android applications due to its simplicity, ease of use, and efficient storage of small to medium-sized databases.

#### ३. User Interface:

##### XML Layouts:

- Used to design the app's user interface components such as menus, order forms, and user profiles

## ೨.೩ HARDWARE AND SOFTWARE REQUIREMENT:

### Hardware Requirements:

೧. System Memory : ೪GB RAM

Processor Intel Core i೩, AMD Rhyzen ೩

Storage : ೫೦GB available space

೨. Android Device (Tablet) Memory ೬GB RAM

Processor Quad Core Process

### Software Requirements:

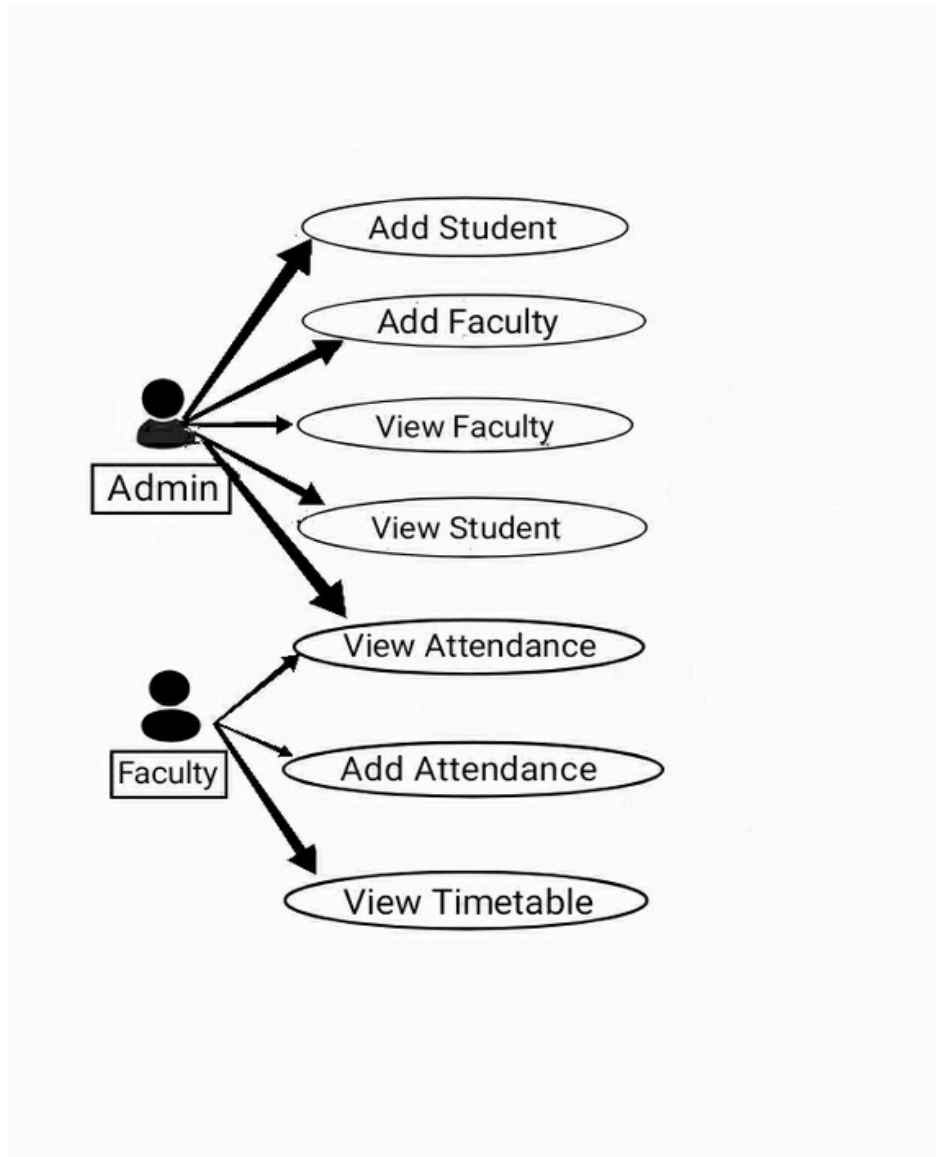
೧. OS: Windows ೧೦ or ೧೧ Development

೨. Application: Android Studio

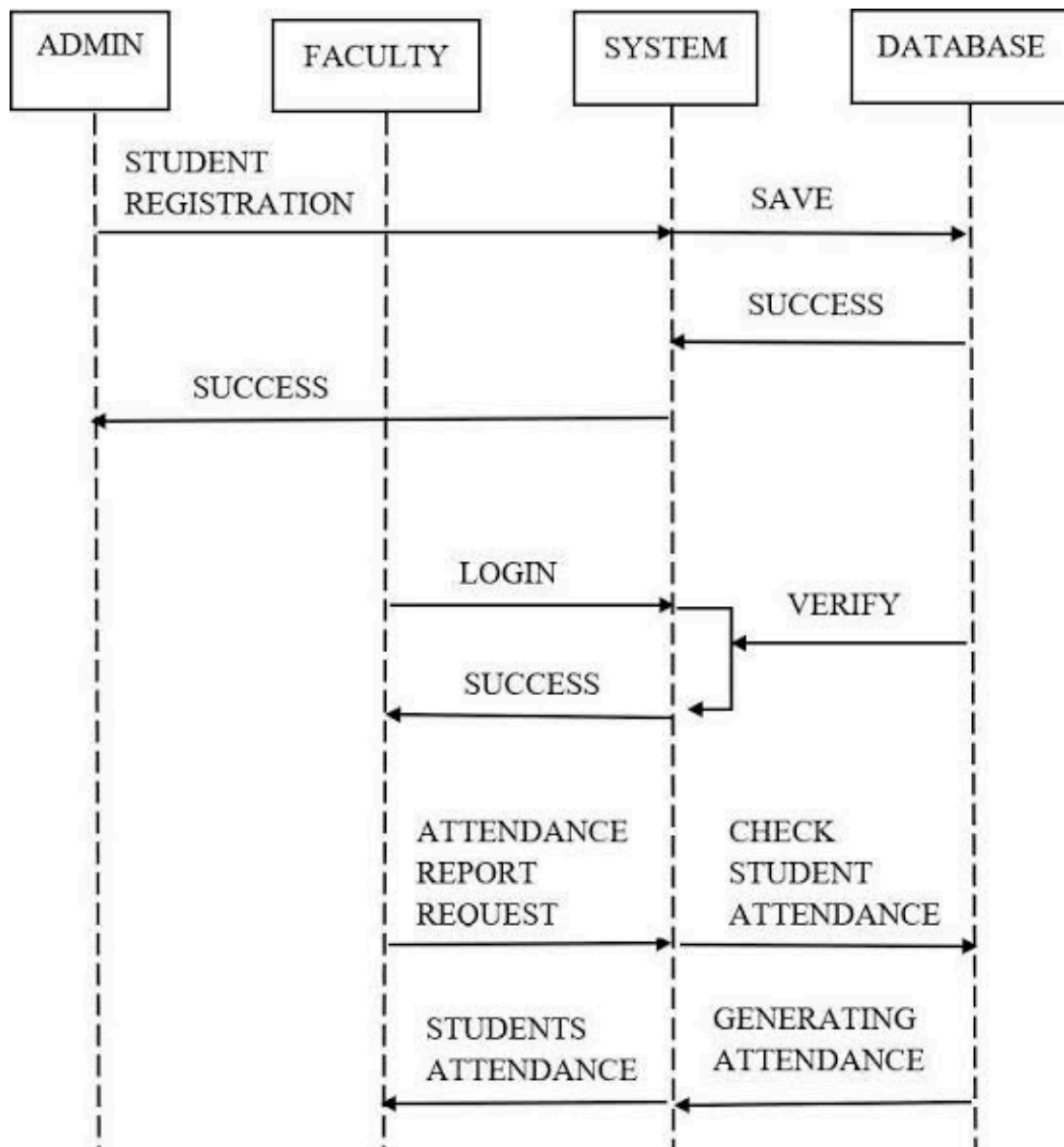
೩. Design Language: extensible Markup Language (XML) Programming  
Language: Java

## 3. System Design :

### 3.1 Use Case Diagrams:



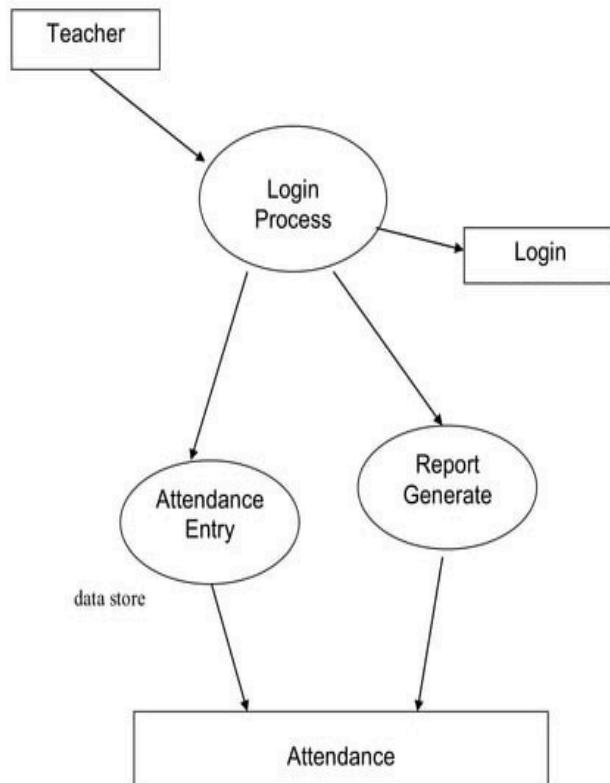
## 3.2 Sequence Diagrams:





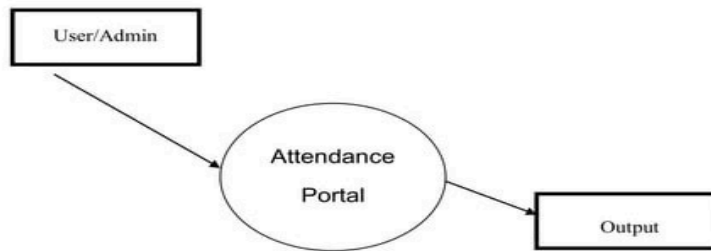
## ૩.૩ Data Flow Diagrams :

6.1.3-level DFD

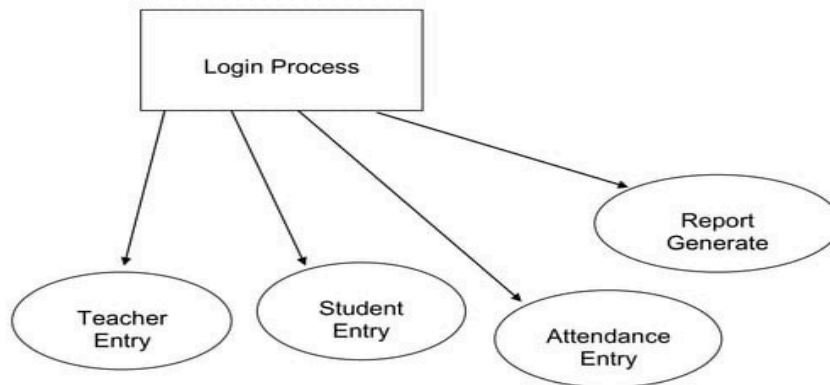


# STUDENT ATTENDANCE APP

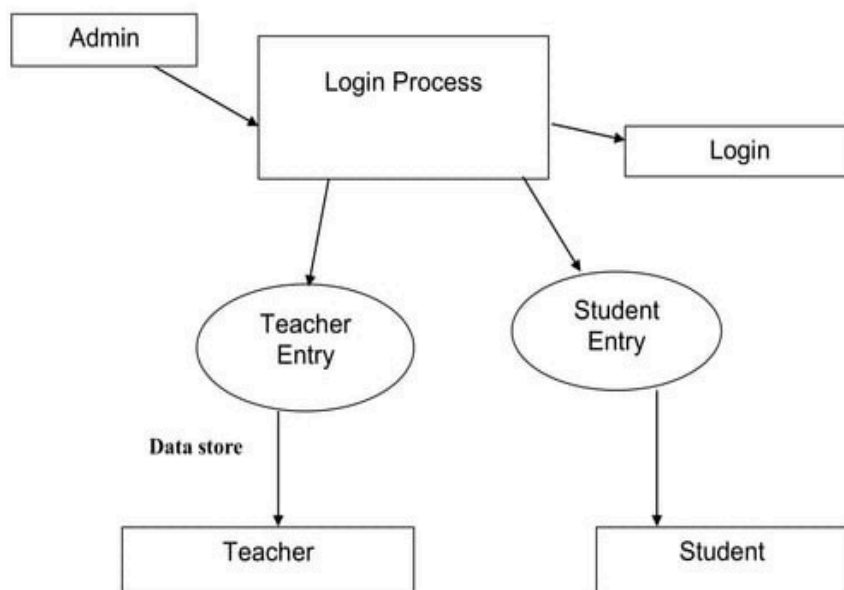
6.1 0-level DFD



6.1.1-level DFD

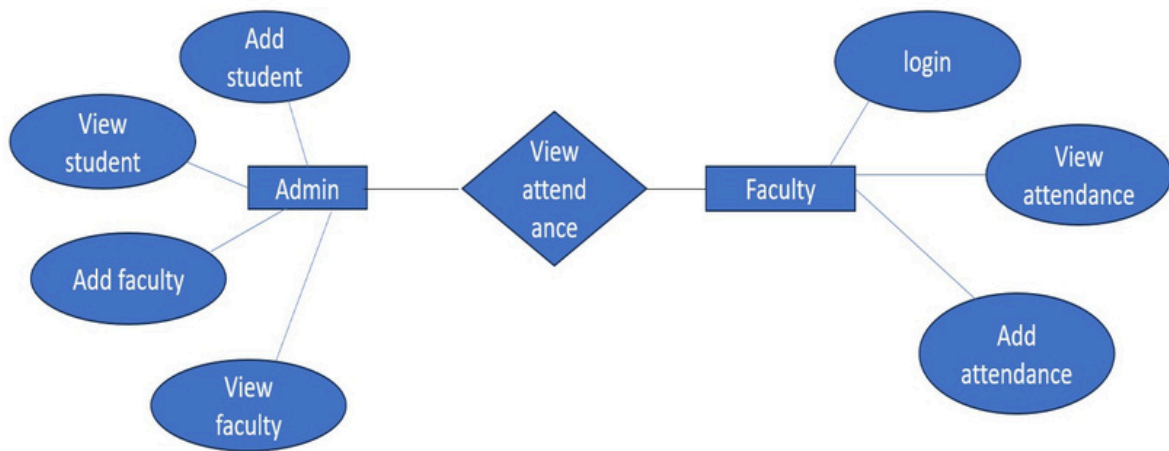


6.1.2-level DFD



## STUDENT ATTENDANCE APP

೩.೬ ER Diagram:



## STUDENT ATTENDANCE APP

### ξ. Code :

```
>RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"
android:layout_height="match_parent"
android:paddingBottom="@dimen/activity_vertical_margin"
android:paddingLeft="@dimen/activity_horizontal_margin"
android:paddingRight="@dimen/activity_horizontal_margin"
android:paddingTop="@dimen/activity_vertical_margin"
android:background="@drawable/clg"
tools:context=".MainActivity" <
```

#### >TextView

```
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignParentLeft="true"
    android:layout_alignParentTop="true"
    android:layout_marginLeft="82dp"
    android:layout_marginTop="42dp"          android:text="Login"
    android:textSize="30sp"                android:textAppearance="@?
    android:attr/textAppearanceLarge" /<
```

#### >EditText

```
    android:id="@+id/editTextpassword"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@+id/textView"
```

## STUDENT ATTENDANCE APP

```
android:layout_alignLeft="@+id/textView"
android:layout_marginTop="10dp"
android:background="@drawable/roundedtextview"
android:ems="10"
android:hint="Password"
android:inputType="textPassword" />
```

### >TextView

```
android:id="@+id/textView"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:layout_alignLeft="@+id/editTextusername"
android:layout_below="@+id/editTextusername"
android:layout_marginTop="15dp"
android:text="Password"
android:textAppearance="@android:attr/textAppearanceMedium" />
```

### >TextView

```
android:id="@+id/textView"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:layout_alignLeft="@+id/editTextusername"
android:layout_below="@+id/textView1"
android:layout_marginTop="110dp"
android:text="Username"
android:textAppearance="@android:attr/textAppearanceMedium" />
```

### >EditText

```
android:id="@+id/editTextusername"
```

## STUDENT ATTENDANCE APP

```
android:layout__width="wrap__content"
android:layout__height="wrap__content"
android:layout__below="@+id /textView2"
android:layout__centerHorizontal="true"
android:layout__marginTop="20dp"
android:background="@drawable /roundedtextview"
android:ems="10"
android:hint="Username"<
```

```
>requestFocus /<
```

```
> /EditText<
```

>Spinner

```
android:id="@+id /spinnerloginas"
android:layout__width="wrap__content"
android:layout__height="wrap__content"
android:layout__alignBottom="@+id /textView2"
android:layout__alignLeft="@+id /textView2"
android:layout__alignParentRight="true"
android:layout__marginBottom="22dp" /<
```

>Button

```
android:id="@+id /buttonlogin"
android:layout__width="match__parent"
android:layout__height="wrap__content"
android:layout__alignParentBottom="true"
android:layout__alignRight="@+id /spinnerloginas"
android:layout__marginBottom="24dp"
android:text="Login" /<
```

## STUDENT ATTENDANCE APP

>/RelativeLayout<

### JAVA

```
package com . android . attendance . activity ;
```

```
import android . app . Activity ;
import android . content . Intent ;
import android . widget . AdapterView . OnItemSelectedListener ;
import android . widget . ArrayAdapter ;
import android . widget . Button ;
import android . widget . EditText ;
import android . widget . Spinner ;
import android . widget . TextView ;
import com . android . attendance . bean . FacultyBean ;
import com . android . attendance . context . ApplicationContext ;
import com . android . attendance . db . DBAdapter ;
import com . example . androidattendancesystem . R ;
```

```
public class LoginActivity extends Activity {
```

```
    Button login ;
```

```
    EditText username , password ;
```

```
    Spinner spinnerloginas ;
```

```
    String userrole ;
```

```
    private String ﷺ userRoleString = new String ﷺ { "admin" , "faculty" } ;
```

```
    @Override
```

```
    protected void onCreate(Bundle savedInstanceState) {
```

```
        super . onCreate(savedInstanceState) ;
```

```
        setContentView(R . layout . login) ;
```

```
        login =(Button)findViewById(R . id . buttonlogin) ;
```

```
        username =(EditText)findViewById(R . id . editTextusername) ;
```

```
        password =(EditText)findViewById(R . id . editTextpassword) ;
```

```
        spinnerloginas =(Spinner)findViewById(R . id . spinnerloginas) ;
```

```
        spinnerloginas . setOnItemSelectedListener(new
        OnItemSelectedListener() {
```

```
            @Override
```

## STUDENT ATTENDANCE APP

```
public void onItemSelected(AdapterView> arg0, View
view,
        int arg1, long arg2) {
    // TODO Auto-generated method stub
    ((TextView)
arg0.getChildAt(0)).setTextColor(Color.WHITE);
    userrole =(String) spinnerloginas.getSelectedItemAt(0);

    @Override
    public void onNothingSelected(AdapterView> arg0) {
        // TODO Auto-generated method stub

    }

    ArrayAdapter<String> adapter__role = new
ArrayAdapter<String>(this,
        android.R.layout.simple_spinner_item,
userRoleString);
        adapter__role

        .setDropDownViewResource(android.R.layout.simple_spinner_dropdown
__item);
        spinnerloginas.setAdapter(adapter__role);

        login.setOnClickListener(new OnClickListener() {

            @Override
            public void onClick(View v) {
                // TODO Auto-generated method stub

                if(userrole.equals("admin"))

                    String user__name =
username.getText().toString();
                    String pass__word =
password.getText().toString();

                    if(TextUtils.isEmpty(user__name))
```



## STUDENT ATTENDANCE APP

```
        username.setError("Invalid User  
Name");  
        else if(TextUtils.isEmpty(pass__word))  
        password.setError("enter password");  
        else  
        if(user__name.equals("admin") &  
pass__word.equals("admin123"))  
        Intent intent = new  
Intent(LoginActivity.this, MenuActivity.class);  
        startActivity(intent);  
        Toast.makeText(getApplicationContext(),  
"Login successful", Toast.LENGTH_SHORT).show();  
        else  
        Toast.makeText(getApplicationContext(), "Login failed",  
Toast.LENGTH_SHORT).show();  
    }  
    else  
    String user__name =  
username.getText().toString();  
    String pass__word =  
password.getText().toString();  
    if (TextUtils.isEmpty(user__name))  
    username.setError("Invalid User  
Name");  
    else if(TextUtils.isEmpty(pass__word))  
    password.setError("enter password");
```

## STUDENT ATTENDANCE APP

```
DBAdapter dbAdapter = new
DBAdapter(LoginActivity.this);
FacultyBean facultyBean =
dbAdapter.validateFaculty(user__name, pass__word);

if(facultyBean!=null)
    Intent intent = new
Intent(LoginActivity.this, AddAttendanceSessionActivity.class);
startActivity(intent);

((ApplicationContext)LoginActivity.this.getApplicationContext()).setFacul
tyBean(facultyBean);
Toast.makeText(getApplicationContext(),
"Login successful", Toast.LENGTH_SHORT).show();
else
    Toast.makeText(getApplicationContext(),
"Login failed", Toast.LENGTH_SHORT).show();

@Override
public boolean onCreateOptionsMenu(Menu menu) {
    // Inflate the menu; this adds items to the action bar if it is present.
    getMenuInflater().inflate(R.menu.main, menu);
    return true;
}
```

## STUDENT ATTENDANCE APP

### DataBase Module

```
package com . android . attendance . db ;  
import java . util . ArrayList ;  
import com . android . attendance . bean . AttendanceBean ;  
import com . android . attendance . bean . AttendanceSessionBean ;  
import com . android . attendance . bean . FacultyBean ;  
import com . android . attendance . bean . StudentBean ;  
import android . content . Context ;  
import android . database . Cursor ;  
import android . database . sqlite . SQLiteDatabase ;  
import android . database . sqlite . SQLiteOpenHelper ;  
import android . util . Log ;  
  
public class DBAdapter extends SQLiteOpenHelper {  
    // All Static variables  
    // Database Version  
    private static final int DATABASE__VERSION = 1 ;  
  
    // Database Name  
    private static final String DATABASE__NAME = "Attendance" ;  
  
    // Contacts table name  
    private static final String FACULTY__INFO__TABLE = "faculty__table" ;  
    private static final String STUDENT__INFO__TABLE = "student__table" ;  
    private static final String ATTENDANCE__SESSION__TABLE =  
"attendance__session__table" ;  
    private static final String ATTENDANCE__TABLE = "attendance__table" ;  
    // Contacts Table Columns names
```

## STUDENT ATTENDANCE APP

```
private static final String KEY__FACULTY__ID = "faculty__id";
private static final String KEY__FACULTY__FIRSTNAME =
"faculty__firstname";
private static final String KEY__FACULTY__LASTNAME =
"faculty__Lastname";
private static final String KEY__FACULTY__MO__NO =
"faculty__mobilenumber";
private static final String KEY__FACULTY__ADDRESS =
"faculty__address";
private static final String KEY__FACULTY__USERNAME =
"faculty__username";
private static final String KEY__FACULTY__PASSWORD =
"faculty__password";

private static final String KEY__STUDENT__ID = "student__id";
private static final String KEY__STUDENT__FIRSTNAME =
"student__firstname";
private static final String KEY__STUDENT__LASTNAME =
"student__lastname";
private static final String KEY__STUDENT__MO__NO =
"student__mobilenumber";
private static final String KEY__STUDENT__ADDRESS =
"student__address";
private static final String KEY__STUDENT__DEPARTMENT =
"student__department";
private static final String KEY__STUDENT__CLASS = "student__class";

private static final String KEY__ATTENDANCE__SESSION__ID =
"attendance__session__id";
private static final String
KEY__ATTENDANCE__SESSION__FACULTY__ID =
"attendance__session__faculty__id";
```

## STUDENT ATTENDANCE APP

```
private static final String  
KEY__ATTENDANCE__SESSION__DEPARTMENT =  
"attendance__session__department";
```

```
private static final String KEY__ATTENDANCE__SESSION__CLASS =  
"attendance__session__class";
```

```
private static final String KEY__ATTENDANCE__SESSION__DATE =  
"attendance__session__date";
```

```
private static final String KEY__ATTENDANCE__SESSION__SUBJECT =  
"attendance__session__subject";
```

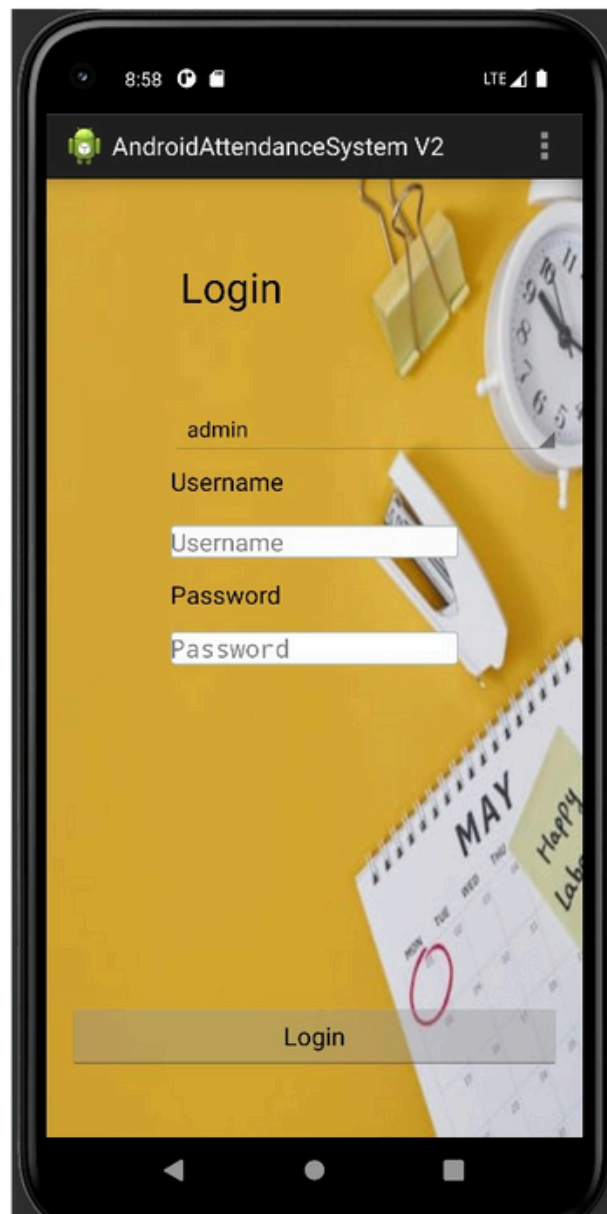
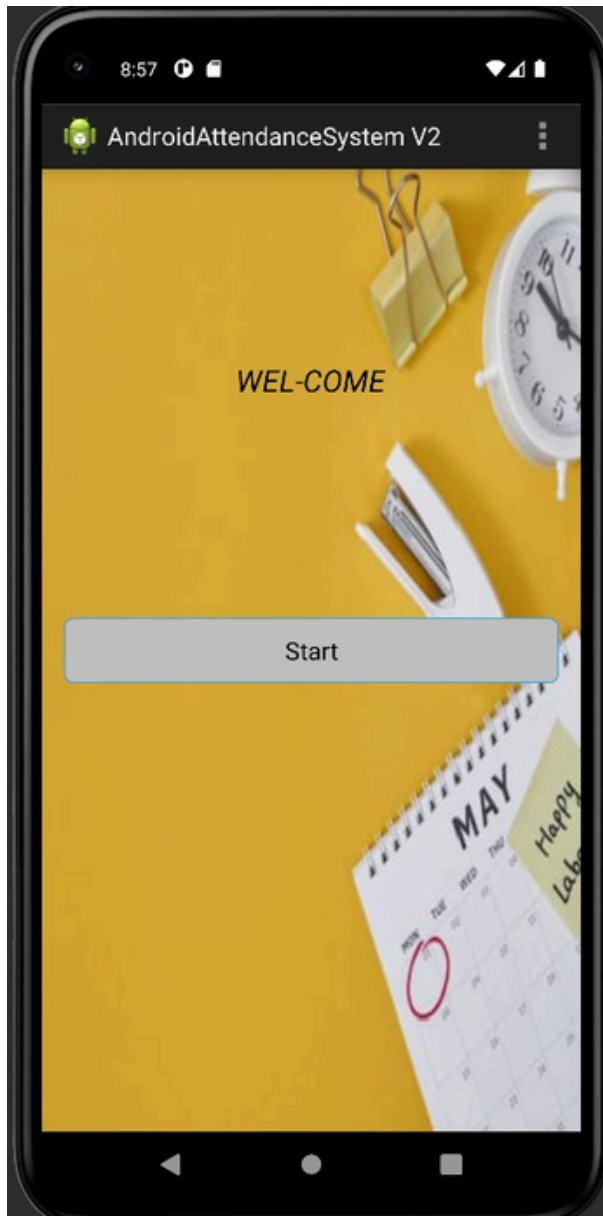
```
private static final String KEY__SESSION__ID = "attendance__session__id";
```

```
private static final String KEY__ATTENDANCE__STUDENT__ID =  
"attendance__student__id";
```

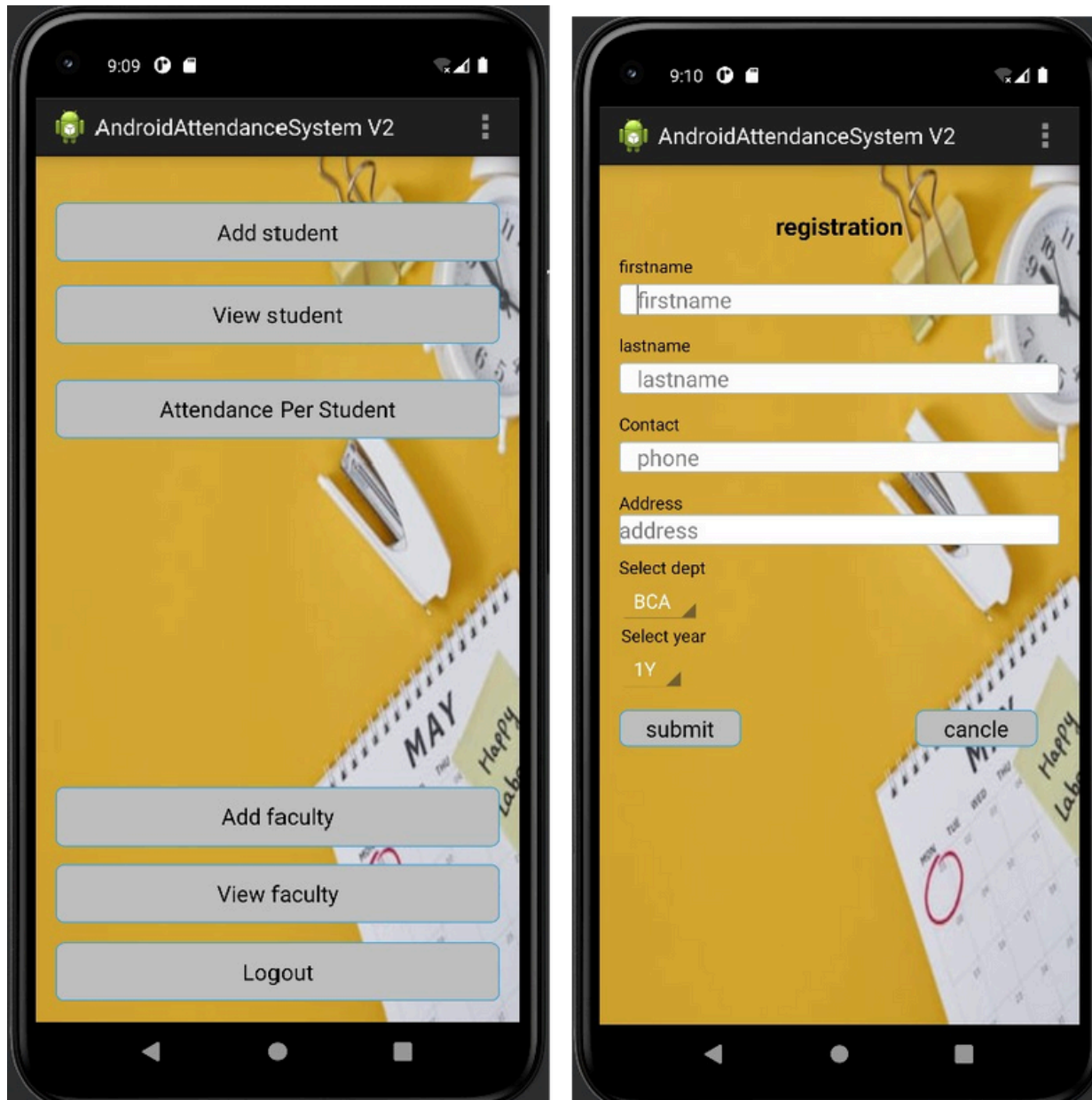
```
private static final String KEY__ATTENDANCE__STATUS =  
"attendance__status";
```

## STUDENT ATTENDANCE APP

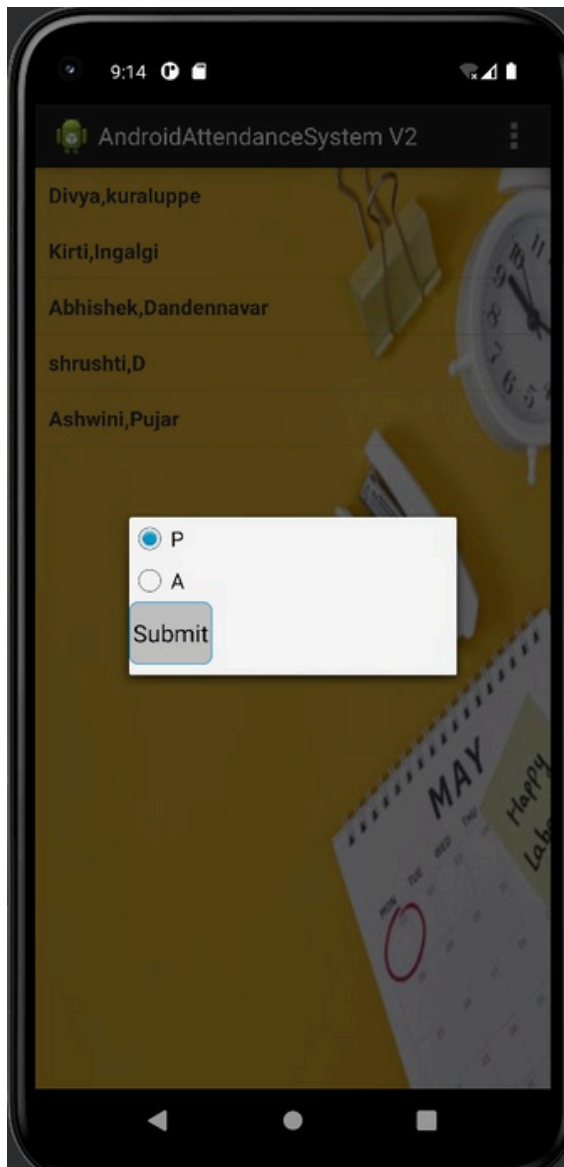
Implementation:  
Screen Shots:



## STUDENT ATTENDANCE APP



## STUDENT ATTENDANCE APP





## 1. Software Testing :

Testing an attendance app requires careful consideration of various features and functionalities. Below are some potential test cases, along with the expected results, to ensure the app works as intended:

Test Case ID	Test Case Description	Preconditions	Test Steps	Expected Result	Test Result
TC_001	Validate successful login for Employee	The app is installed, and the user has valid credentials	1. Launch the app. 2. Enter valid employee username and password. 3. Click the "Login" button.	The user should be successfully logged in and redirected to the attendance dashboard.	Pass
TC_002	Validate marking attendance for the current day	The user is logged in	1. On the dashboard, tap on "Mark Attendance." 2. Confirm the current date and time. 3. Click "Submit."	Attendance should be successfully marked for the current date and time, with a confirmation message displayed.	Pass
TC_003	Validate viewing attendance history	The user is logged in	1. Navigate to the "Attendance History" section. 2. Select a date range or specific month.	The attendance history for the selected date range should be displayed accurately.	Pass

## Conclusion:

The Student Attendance App is a powerful tool that enhances the efficiency of managing student attendance, making it easier for educators to maintain accurate records and for parents to stay informed about their children's school attendance. This app contributes to a more organized and effective educational environment.

## Future Enhancements:

### Automated Reminders and Notifications

- . Description: Add automated reminders for users who have not marked their attendance by a certain time. Additionally, send notifications for upcoming deadlines, meetings, or events.
- . Benefit: Helps users stay on top of their schedules and reduces the chances of missed attendance.

### Mobile App Enhancements

- . Description: Enhance the mobile app with features like push notifications, biometric login (fingerprint or face recognition), and voice command integration for marking attendance.
- . Benefit: Improves user convenience and security while using the app on mobile devices.

## Λ. Bibliography

### WebReference

- Github.com
- GeeksforGeeks.com
- Bootstrap.com

### Video Reference

- Youtube.com
- [https://youtu.be/ZLORm\\_roclw?si=qvmXHQ0bDyA0Wlqj](https://youtu.be/ZLORm_roclw?si=qvmXHQ0bDyA0Wlqj) for designing application.
- [https://youtu.be/7NJavvSLYx8?si=4cGZG\\_jffaBhcTRB](https://youtu.be/7NJavvSLYx8?si=4cGZG_jffaBhcTRB) For database reference.