1. 1. A component is a class decorated with some metadata and . . . . . . are functions that can modify a class.   
     
   A) Selectors  
   B) Decorators  
   C) Mentors  
   D) Bindings
2. Consider the statement "Every component must be declared in one and only one Angular module". Is it true or false?   
     
   A) True  
   B) False
3. Components conduct a provider lookup upwards because each component has its own built-in . . . . . . . , which is specific to it.  
     
   A) service  
   B) instance  
   C) hook  
   D) injector

Which of the following is correct about Angular 2 Error Handling?

A - This is done by including the ReactJS catch library and then using the catch function.

B - The catch function contains a link to the Error Handler function.

C - Both of the above.

D - None of the above.

1. We subscribe to the observable ourselves using the actual . . . . . . method. The downside is that you have to manage the subscription yourself.   
     
   A) subscribe()  
   B) subs()  
   C) subscribed()  
   D) None of above
2. Observables help you manage . . . . . . . . data.  
     
   A) synchronous  
   B) asynchronous  
   C) Both asynchronous & synchronous  
   D) None of above
3. Observables allow you to watch values for changes over time and also Observables can have multiple values over time.   
     
   A) True  
   B) False
4. The . . . . . . . tell Angular that this is a one-way data binding that has an expression that should be evaluated.   
     
   A) parentheses ()  
   B) curly brackets  
   C) angle brackets ⟨ ⟩  
   D) square brackets (the [ and ] characters)
5. Two-way binding allows for data to be easily displayed and updated simultaneously. This makes it easy to reflect any changes the user makes to the DOM. Angular does this by using . . . . . . to watch for changes and then update the value.  
     
   A) ng-init  
   B) ngModel  
   C) ng-bind  
   D) ngControl
6. Binding types such as Interpolation, Property, Attribute, Class and Style support . . . . . . data flow from the data source (exposed from the component) to a view or template.   
     
   A) one-way  
   B) two-way  
   C) three-way  
   D) both-ways