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```
1
     #include <iostream>
 2
     #include <string>
 3
     using namespace std;
 4
     struct node // Node Declaration
 5
 6
 7
         string label;
         int ch_count; // Number of child nodes (chapters, sections, or subsections)
 8
 9
         struct node *child[10]; // Child nodes (can be chapters, sections, or
     subsections)
10
     } *root;
11
     class GT // Class Declaration
12
13
     public:
14
15
         void create_tree();
16
         void display(node *r1);
17
18
         GT()
19
         {
20
             root = NULL;
21
         }
22
     };
23
24
     void GT::create_tree()
25
         int tchapters, tsections, tsubsections, i, j, k;
26
27
28
         root = new node; // Create the root node
         cout << "Enter name of book: ";</pre>
29
         cin.get();
30
         getline(cin, root->label);
31
32
33
         cout << "Enter number of chapters in book: ";</pre>
34
         cin >> tchapters;
35
         root->ch_count = tchapters;
36
37
         for (i = 0; i < tchapters; i++)</pre>
38
39
             root->child[i] = new node; // Create a new node for each chapter
40
             cout << "Enter the name of Chapter " << i + 1 << ": ";</pre>
41
             cin.get();
42
             getline(cin, root->child[i]->label);
43
44
             cout << "Enter number of sections in Chapter " << root->child[i]->label <<</pre>
     и. и.
45
             cin >> tsections;
46
              root->child[i]->ch_count = tsections;
47
             for (j = 0; j < tsections; j++)</pre>
48
49
              {
                  root->child[i]->child[j] = new node; // Create a new node for each
50
     section
                  cout << "Enter Name of Section " << j + 1 << " in Chapter " << root-</pre>
51
     >child[i]->label << ": ";</pre>
52
                  cin.get();
53
                  getline(cin, root->child[i]->child[j]->label);
54
```

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```
55
                    cout << "Enter number of subsections in Section " << root->child[i]-
      >child[j]->label << ": ";
                    cin >> tsubsections;
 56
 57
                    root->child[i]->child[j]->ch_count = tsubsections;
 58
                    for (k = 0; k < tsubsections; k++)</pre>
 59
 60
 61
                        root->child[i]->child[j]->child[k] = new node; // Create a new node
      for each subsection
                         cout << "Enter Name of Subsection " << k + 1 << " in Section " <<</pre>
 62
      root->child[i]->child[j]->label << ": ";</pre>
 63
                        cin.get();
 64
                         getline(cin, root->child[i]->child[j]->child[k]->label);
 65
                    }
 66
               }
 67
           }
 68
      }
 69
 70
      void GT::display(node *r1)
 71
 72
           int i, j, k, tchapters, tsections, tsubsections;
 73
 74
           if (r1 != NULL)
 75
 76
               cout << "\n----";</pre>
               cout << "\nBook title: " << r1->label;
 77
 78
               tchapters = r1->ch_count;
 79
               for (i = 0; i < tchapters; i++)</pre>
 80
 81
               {
                    cout << "\nChapter " << i + 1 << ": " << r1->child[i]->label;
 82
 83
                    tsections = r1->child[i]->ch_count;
 84
 85
                    for (j = 0; j < tsections; j++)
 86
                         \texttt{cout} << \texttt{"} \land \texttt{Section} \texttt{"} << \texttt{j} + \texttt{1} << \texttt{"} : \texttt{"} << \texttt{r1-} \land \texttt{child}[\texttt{i}] - \texttt{child}[\texttt{j}] -
 87
      >label;
 88
                        tsubsections = r1->child[i]->child[j]->ch_count;
 89
 90
                        for (k = 0; k < tsubsections; k++)</pre>
 91
 92
                             cout << "\n
                                             Subsection " << k + 1 << ": " << r1->child[i]-
      >child[j]->child[k]->label;
 93
                         }
 94
 95
               }
 96
           }
 97
           cout << endl;</pre>
 98
      }
 99
100
      int main()
101
102
           int choice;
103
           GT gt;
104
           while (true)
105
106
               cout << "----" << endl;</pre>
107
108
               cout << "Book Tree Creation" << endl;</pre>
109
               cout << "----" << endl;
110
               cout << "1. Create" << endl;</pre>
```

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```
111
               cout << "2. Display" << endl;</pre>
112
               cout << "3. Quit" << endl;</pre>
               cout << "Enter your choice: ";</pre>
113
114
               cin >> choice;
115
               switch (choice)
116
117
118
               case 1:
119
                   gt.create_tree();
120
                   break;
121
               case 2:
122
                   gt.display(root);
123
                   break;
124
               case 3:
                   cout << "Thanks for using this program!" << endl;</pre>
125
                   return 0; // Exit the program
126
127
128
                   cout << "Wrong choice!" << endl;</pre>
129
130
          }
131
          return 0;
132
      }
133
```