

1.1.4 Area of Triangle

- Algorithm

STEP 1 : Start

STEP 2 : Input base, height

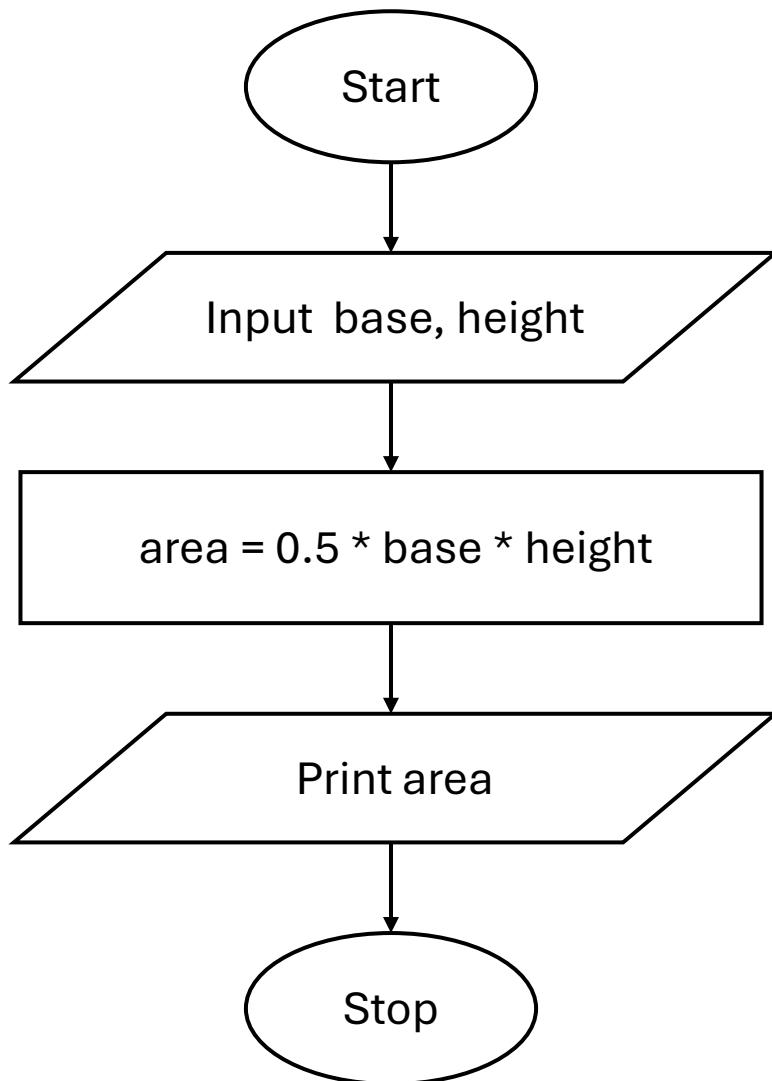
STEP 3 : Calculate

$$\text{area} = 0.5 * \text{base} * \text{height}$$

STEP 4 : Print area

STEP 5 : Stop

- Flowchart



- Code

```
base=float(input())
height=float(input())
area=0.5*base*height
print(f"{area:.2f}")
```

- Execution

The screenshot shows the Codetantra IDE interface with the following components:

- Top Bar:** Includes "Home", "Logout", "Support", "Explore", "TriangleArea", and "Submit".
- Code Editor:** Displays the Python code for calculating triangle area.
- Output Window:** Shows the formula $\text{Area of Triangle} = 0.5 \times \text{base} \times \text{height}$.
- Input Format:** Describes the input requirements for base and height.
- Output Format:** Describes the output requirement for two decimal places.
- Execution Results:**
 - Average time:** 0.009 s
 - Maximum time:** 0.019 s
 - Test Cases:** 2 shown test case(s) passed (✓), 2 hidden test case(s) passed (✓).
 - Terminal:** Shows "Test cases" button.
 - Buttons:** "Reset", "Submit", "Prev", "Next".
- Bottom Panel:** Shows "Sample Test Cases" with a plus sign (+).