

# Ommi Shimizu

✉ oshimizu15@gmail.com

☎ 914-409-2977

🏠 18-11 Granada Cres., White Plains, NY 10603

🌐 [www.ommish.com](http://www.ommish.com)

🐙 [www.github.com/ommish](https://www.github.com/ommish)

🌐 [www.linkedin.com/in/ommish](https://www.linkedin.com/in/ommish)

## Work History

### Monax Industries [New York, NY // Full-Stack Engineer]

Mar. 2018 - October 2021

- ❑ Took end-to-end ownership of core front-end and back-end features for the flagship product, a contract lifecycle management platform
- ❑ Strategized with design and product team members on the production of user stories, feature specs, and UI/UX designs
- ❑ Collaborated with other engineers on the architecture and development of major features
- ❑ Onboarded new engineers and contractors and provided assistance while they gained familiarity with the codebase
- ❑ Wrote unit and integration tests using tools such as Mocha, Chai, Jest, Enzyme, and React Testing Library
- ❑ Built and maintained features around the platform's event queue such as a system for managing relative and repeating dates occurring on user agreements
- ❑ Added a system for consistent and scalable error handling to the API
- ❑ Improved upon the existing code generation to allow the engineering team to work more efficiently

### App Academy [New York, NY // Teaching Assistant]

Nov. 2017 - Feb. 2018

- ❑ Answered students' conceptual and technical questions regarding coursework
- ❑ Managed full stack projects of 7 students by providing feedback on implementation details such as their project timeline, DB schema, redux state shape, frontend and backend routes, and performance issues

## Skills

- Javascript   - Typescript   - Node.js   - Express   - React   - Redux   - SQL  
- Jest   - Mocha   - CSS/Saas   - OpenAPI   - Kubernetes   - Docker   - Git

## Projects

### Online Games [Node.js, Express, Websockets, Typescript, React]

[Live](#) | [GitHub](#)

*Various multiplayer board games implemented as online games.*

- ❑ Implemented live gameplay via websockets
- ❑ Utilized the i18next framework to internationalize the app and allow gameplay between users of different languages

### Omninote [Rails, ReactJS, Redux]

[Live](#) | [GitHub](#)

*Application inspired by Evernote for organizing notes with notebooks, tags, and location flags.*

- ❑ Utilized ReactQuill library for rich-format text and Amazon S3 for storing images
- ❑ Implemented optimizations such as a debouncing autosave function

### Data Structures [ReactJS, CSS3]

[Live](#) | [GitHub](#)

*Visualizations of various data structures.*

- ❑ Built data structures such as a BST, trie, hashmap, and LRU cache, and created visualizations of how they can be searched and manipulated

## Education

### App Academy [New York, NY // Full Stack Web Development]

Sept. - Nov. 2017

Teaches Rails, SQL, JS, React, Redux, TDD, algorithms, and programming best practices

### Boston University [Boston, MA // B.A. in Biology]

2008 - 2012

Specialization in Ecology & Conservation Biology