Om Nathwani

CANADIAN CITIZEN

Education

University of Waterloo & Wilfrid Laurier University

BCS & BBA, Computer Science and Business Administration (Co-op)

Waterloo, Ontario 2024 - 2029

• **GPA:** 3.65/4.00

- Extra-curricular: Dual-Varsity Athlete in Cross Country and Track
- Awards/Scholarships: President's Gold Scholarship (95-100% entry average) \$4,000 per year

Technical Skills

- Languages: Java, Python, Racket, JavaScript, HTML, Lua, CSS, C#, C
- Libraries/Frameworks: Pytorch, Pandas, NumPy, React.js, MediaPipe, Flask, Unity, Computer Vision, Llangchain
- Developer Tools: PyCharm, Visual Studio Code, Git, Github, AWS, QuickBooks, Excel, Roblox Studio

Experience

Software Engineer Interm

Covalense Digital | Python, RAG, Llangchain, Ollama

Software Engineer

Wat.AI | Python, AWS, RESTFul APIs, OpenAI, RAG

Sept. 2024 – Ongoing Waterloo, Ontario

May 2025 - Ongoing

Mississauga, Ontario

- Working with the **Pitch.AI team and Waterloo AI** to incorporate ML workflows to develop a large language model, which through **RESTful APIs** uses generative AI to create movie pitches from basic plot information, operating with a **React.js** powered front-end.
- Completed extensive research on multiple topics such as Retrieval Augmented Generation, Modular AI forms, and Agentic AI, utilizing Google Scholar and UWaterloo's library database to determine applicability to our work.

Junior Bookkeeper

Vizhen Books | QuickBooks, Excel

June 2023 – August 2023

Toronto, Ontario

- Achieved proficiency in bookkeeping tasks using *Excel* by reviewing taxes, creating aging reports, and auditing transaction reports with **over 1000 entries**, resulting in **improved accounting efficiency**.
- Completed QuickBooks training modules, resulting in the ability to match invoices, perform tests and audits, escalate major discrepancies and create documentation to resolve issues.

Coding Instructor

Code Ninjas | JavaScript, C#, Excel, Roblex Studio, Unity, Lua

March 2021 – January 2023

Oakville, Ontario

- Created and executed 4 weeks of lesson plans on using Lua to build games in Roblox Studio.
- Enhanced student proficiency in *JavaScript* fundamentals by managing and teaching classes of up to 30 students, developing their ability to solve problems through coding and creating interactive games.
- Improved understanding of higher-level students by answering questions and facilitating one-on-one instruction in C# on Unity and other topics which other instructors could not cover.

Projects

LearnETF 🗹 | Python, Plotly, Pandas, NumPy, Yfinance, React.js, Flask RESTful API, OpenAI RESTful API

January 2025

- Sun-Life Case Winner @ Geese Hacks 2025
- Developed an AI-powered financial literacy platform using *React.js* and *TypeScript*, along with a *Flask* powered backend, to help young adults build the confidence to invest.
- Integrated *OpenAI models* to classify user input, and tailor financial education modules, enabling a customized learning experience.
- Engineered an interactive simulation tool using *Plotly*, *NumPy* and historical market data integrated using *YFinance's RESTful API*, allowing users to visualize potential trade returns in real time.
- Integrated LearnETF with Sun Life Financial Services' web page to help Sun Life achieve its goals of enhancing digital offerings and expanding its reach to Gen Z and Gen Alpha.

Insurance Claim Helper 🗹 | Flask, Python, AWS, OpenAI RESTful API

January 2025

- Built an AI assistant to help users file their insurance claims by integrating and fine-tuning *OpenAI's RESTful API* using prompts containing instructions and data on user-insurance policy.
- Trained the AI assistant with the user's insurance policy and information uploaded to the website, using AWS S3 bucket to store the data and Flask to build a lightweight RESTful API integrating the front end and the backend.

RaceSmart 🗹 | MediaPipe, Python, PyTorch, React.js, HTML, CSS, JavaScript, OpenAI RESTful API, AWS

July 2024

- Built an application that provides detailed feedback on a user's running technique to prevent injury and enhance the performance of intermediate runners, implementing *Computer Vision* software using *MediaPipe* and *PyTorch* to draw triangles and compare joint angles to ideal ranges.
- Developed a recommendation engine using *OpenAI's RESTful API* to perform precise foot profiling and assess biomechanics. The LLM was fed information on accepted foot positions, the top running shoes in Canada's current market and user-uploaded images through *AWS's S3*. The software utilizes ChatGPT's image recognition ability to determine users' pronation or supination tendencies, and come up with **customized footwear solutions** to optimize comfort and running efficiency.