

# Class Notes

ANNOUNCEMENTS CAN BE FOUND AT:

*\*Review of Rabbits and Wolves Week 1-2 turn in.:*

- Always include a table
- Can resubmit
- INCLUDE THE PSUEDO DESIGN IN R&W Part 2

## **Expectation for coding R&W Part 2:**

- ① Problem statement
- ② Summary statement of logic (input processing output paragraph)
- ③ Detailed pseudo-code
- ④ processing of logic on test data based on results (must match expected outcomes with actual outcomes)
- ⑤ Test everything
- ⑥ Instructions?
- ⑦ Video

## **GOOD PRACTICES:**

- init variables to 0 (must start somewhere also helps logically)
- simplify logic to variables do not over complicate it
- planning is perfection
- test every loop / decision and the points to decisions

Break @ 1210

Continue @ 1220

```
// FUNCTION simulate_population
// This function simulates the population dynamics of rabbits and wolves
// on an island over a 20-year period, following the specific set of rules
// for population growth, predation, and death rates as defined by the
// project.
```

```
// Constants
SET INITIAL_RABBITS to 50
SET RABBIT_GROWTH_RATE to 0.10
SET WOLF_GROWTH_RATE to 0.08
```

```

SET WOLF_DEATH_RATE to 0.06
SET PREDATION_RATE to 0.01
SET WOLF_INTRODUCTION_YEAR to 5
SET INITIAL_WOLVES_COUNT to 10
SET SIMULATION_YEARS to 20

// Initialization
SET rabbits to INITIAL_RABBITS
SET wolves to 0

// Initial Output
PRINT " Year | Rabbits | Wolves "
PRINT "-----"
PRINT " 0 | 50 | 0"

// Simulation Loop
FOR year FROM 1 TO SIMULATION_YEARS
    // 1. Rabbit population growth
    COMPUTE rabbits as rabbits * (1 + RABBIT_GROWTH_RATE)

    // 2. Wolf introduction
    IF year IS EQUAL TO WOLF_INTRODUCTION_YEAR THEN
        SET wolves to INITIAL_WOLVES_COUNT
    ENDIF

    // 3. Rabbit loss due to predation
    IF wolves > 0 THEN
        COMPUTE rabbit_loss as rabbits * PREDATION_RATE * wolves
        COMPUTE rabbits as rabbits - rabbit_loss
    ENDIF

    // 4. Wolf population change
    IF wolves > 0 THEN
        COMPUTE net_wolf_growth_rate as WOLF_GROWTH_RATE - WOLF_DEATH_RATE
        COMPUTE wolves as wolves * (1 + net_wolf_growth_rate)
    ENDIF

    // 5. Enforce integer populations
    COMPUTE rabbits as INTEGER(rabbits)
    COMPUTE wolves as INTEGER(wolves)

    // 6. Prevent negative populations
    IF rabbits < 0 THEN SET rabbits to 0
    IF wolves < 0 THEN SET wolves to 0

    // 7. Display current year results

```

```

        PRINT year, rabbits, wolves
    ENDFOR

// END FUNCTION

```

```

# Owen Lindsey
# Rabbits and Wolves
# Due: 09/28/2025

def simulate_population(
    initial_rabbits=50,      # Rabbits at year 0
    initial_wolves=0,       # Wolves at year 0 (introduced later)
    rabbit_growth_rate=0.10, # 10% rabbit growth
    wolf_growth_rate=0.08,   # 8% wolf growth
    wolf_death_rate=0.06,    # 6% wolf death
    predation_rate=0.01,     # 1% predation rate per wolf
    wolf_introduction_year=5, # Year wolves are introduced
    initial_wolf_count=10,    # Number of wolves introduced
    simulation_years=20       # Total years to simulate
):
    """
    Simulates rabbit and wolf population dynamics.
    Returns a list of (year, rabbits, wolves).
    Raises ValueError if invalid parameters are provided.
    """

    # Validate inputs
    if initial_rabbits < 0 or initial_wolves < 0:
        raise ValueError("Starting populations must be non-negative.")
    if rabbit_growth_rate < 0 or wolf_growth_rate < 0 or wolf_death_rate < 0
or predation_rate < 0:
        raise ValueError("Growth/death rates must be non-negative.")
    if simulation_years <= 0:
        raise ValueError("Simulation years must be positive.")

    # Initialize state
    rabbits = initial_rabbits
    wolves = initial_wolves
    results = []

    # Print header
    print(f'{"Year":^6}{"Rabbits":^12}{"Wolves":^12}')
    print('-' * 30)

```

```

# Year 0
print(f'{0:^6}{rabbits:^12}{wolves:^12}')
results.append((0, rabbits, wolves))

# Simulation loop
for year in range(1, simulation_years + 1):
    # Rabbits grow
    rabbits = int(rabbits * (1 + rabbit_growth_rate))

    # Wolves introduced
    if year == wolf_introduction_year:
        wolves = initial_wolf_count

    # Predation + wolf growth
    if wolves > 0:
        rabbit_loss = int(rabbits * predation_rate * wolves)
        rabbits -= rabbit_loss

        net_wolf_growth = wolf_growth_rate - wolf_death_rate
        wolves = int(wolves * (1 + net_wolf_growth))

    # Prevent negative values
    rabbits = max(rabbits, 0)
    wolves = max(wolves, 0)

    # Print and store results
    print(f'{year:^6}{rabbits:^12}{wolves:^12}')
    results.append((year, rabbits, wolves))

return results

```

```

# --- Testing with Expected Results ---

```

```

try:
    # Default run (rabbits grow until year 5, then wolves arrive)
    print("\nDefault Simulation Run:\n")
    default_results = simulate_population()

    # EXPECTED (first few years, rounded to ints):
    # Year 0: Rabbits=50, Wolves=0
    # Year 1: Rabbits=55, Wolves=0
    # Year 2: Rabbits=60, Wolves=0
    # Year 3: Rabbits=66, Wolves=0
    # Year 4: Rabbits=72, Wolves=0
    # Year 5: Rabbits drops after wolves introduced (approx 79 → 71),
    Wolves=10

```

```

# Year 6: Rabbits ~70, Wolves grow slightly (~10.2 → 10)
# By Year 20, wolves stabilize around teens, rabbits keep shrinking under
predation.

# Modified run with more wolves earlier
print("\nModified Simulation Run (100 rabbits, wolves at year 2, 5
wolves):\n")
mod_results = simulate_population(initial_rabbits=100,
wolf_introduction_year=2, initial_wolf_count=5)

# EXPECTED:
# Year 0: Rabbits=100, Wolves=0
# Year 1: Rabbits=110, Wolves=0
# Year 2: Wolves introduced, Rabbits drop (121 → ~115), Wolves=5
# Year 3: Rabbits continue but under pressure, Wolves grow (~5.1 → 5)
# By Year 10, rabbits much lower than default run.

# Invalid run (should fail)
print("\nInvalid Test Run (expect error):\n")
simulate_population(initial_rabbits=-10) # invalid input

except ValueError as e:
    # Catch intended validation errors
    print(f"Simulation failed: {e}")

except Exception as e:
    # Catch unexpected errors
    print(f"Unexpected error: {e}")

```

## Year Rabbits Wolves

0	50	0
1	55	0
2	60	0
3	66	0
4	72	0
5	72	10
6	72	10
7	72	10
8	72	10
9	72	10
10	72	10
11	72	10

12 72 10  
13 72 10  
14 72 10  
15 72 10  
16 72 10  
17 72 10  
18 72 10  
19 72 10  
20 72 10

Modified Simulation Run (100 rabbits, wolves at year 2, 5 wolves):

## Year Rabbits Wolves

0 100 0  
1 110 0  
2 115 5  
3 120 5  
4 126 5  
5 132 5  
6 138 5  
7 144 5  
8 151 5  
9 158 5  
10 165 5  
11 172 5  
12 180 5  
13 189 5  
14 197 5  
15 206 5  
16 215 5  
17 225 5  
18 235 5  
19 246 5  
20 257 5

Invalid Test Run (expect error):

Simulation failed: Starting populations must be non-negative.

**\*\*War card game:\*\***

Remember the above ^^^

