HCODE

project Number(1): Pet Adoption Game
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How to use?

First to start the game you have to Adopt a pet so you can feed it or play with it.
So to adopt a pet you have to enter the first option
2.Play with Pet: Choose this option to play with the pet and increase its happiness level and decrease its hunger.

You can check you status to know when you are about to lose:
3.Check Status: Use this option to view the pet's current hunger and happiness levels.
4.End Game: Select this to end the game and view the final status of the pet.
Example Workflow:
Adopt: Adopt a pet named "Buddy". The pet's hunger and happiness are set to 50.
Feed: Feed "Buddy" to increase its hunger level.
Play: Play with "Buddy" to increase its happiness level.
Check Status: Check "Buddy"'s current hunger and happiness levels.
End: End the game and see "Buddy"'s final status.

Troubleshooting

1- Ensure Pet Adoption Before Feeding or Playing .

2- Check for Overflow in Hunger and Happiness Levels .

3- Handle Critical Level Zero .

4- Validate User Input.