### Karnaugh-Maps

To Simplify Logic Expressions

Another, more algorithmic, way to simplify logic expressions: Karnaugh maps or K-maps.

#### A "MORE" SYSTEMATIC WAY...

#### Maurice Karnaugh



M. KARNAUGH. The map method for synthesis of combinational logic circuits. Transactions of the American Institute of Electrical Engineers, vol. 72 part I (1953), pp. 593-598.

A modified form of the Veitch chart (XIX 56(2)) method of simplifying truthfunctions.

RAYMOND J. NELSON

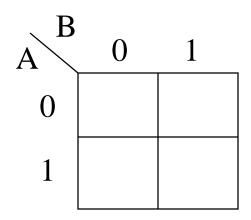
http://en.wikipedia.org/wiki/Maurice\_Karnaugh

#### Karnaugh maps (K-maps)

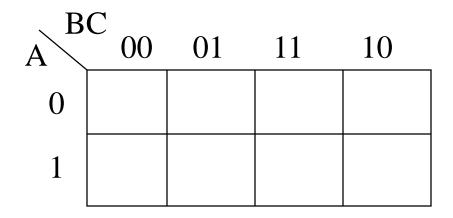
K-map is a symbolic representation of a truth table that enables us to simplify a logic expression.

- 2-variable K-map
- 3-variable K-map
- 4-variable K-map

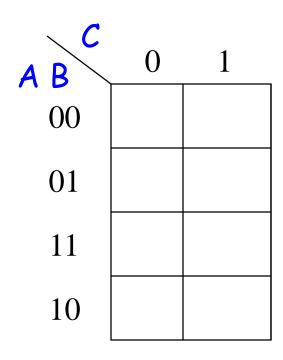
•



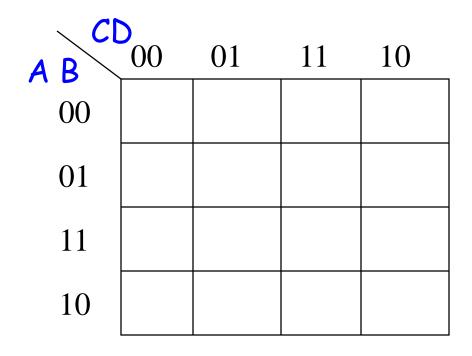
4-cells having values: 0 or 1



Equivalently ...

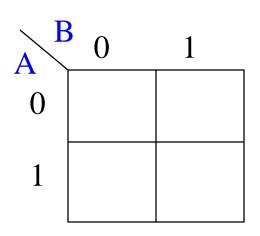


The 00, 01, 11, 10 are not in ascending order. This is the **Gray Code ...** 

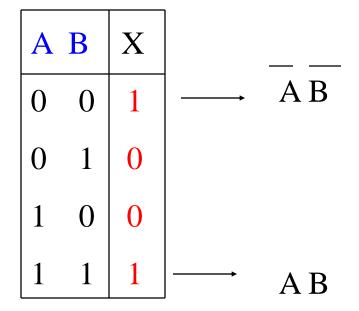


# K-map: 2-variable mapping **EXAMPLE**

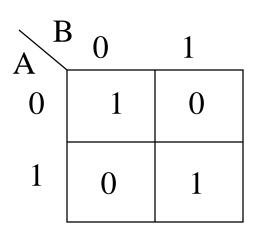
### K-map: 2-variables



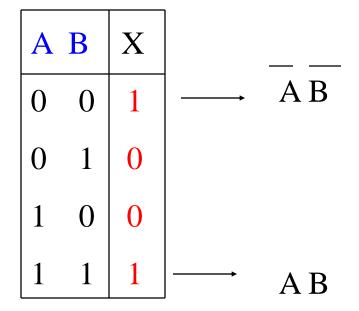
#### given:



### K-map: 2-variables



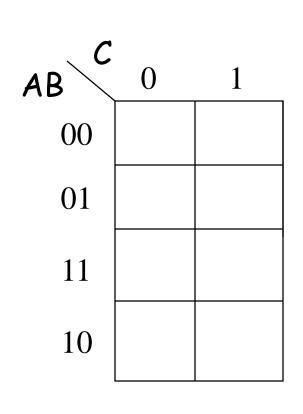
#### given:

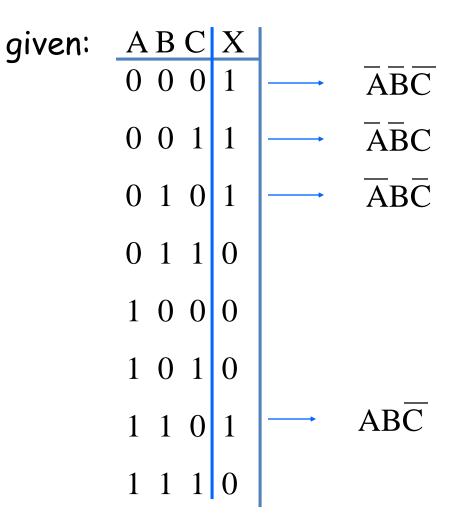


# K-map: 3-variable mapping **EXAMPLE**

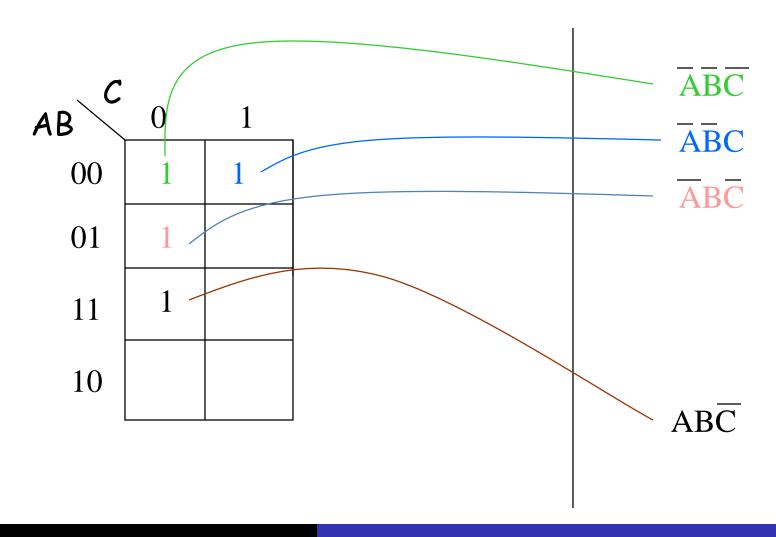
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#### K-map: 3-variables





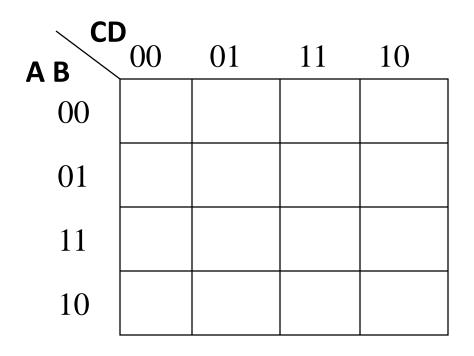
### K-map: 3-variables



# K-map: 4-variable mapping **EXAMPLE**

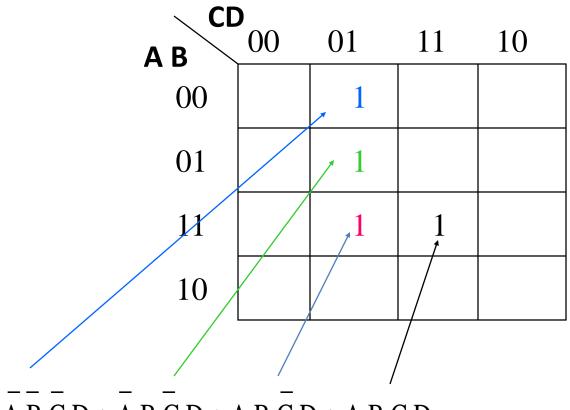
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#### Four variable K-map



$$X = \overline{A} \overline{B} \overline{C} D + \overline{A} \overline{B} \overline{C} D + \overline{A} \overline{B} \overline{C} D + \overline{A} \overline{B} \overline{C} D$$

#### Four variable K-map: Example



X = A B C D + A B C D + A B C D + A B C D

#### How can we simplify using K-maps?

Use looping

looping is a process of combining 1's

#### Looping: Process of combining 1's

The looping is done in groups of ...

2 (pair)

4 (quad)

8 (octel)

#### 1) Looping: Pair (2 ... 1's)

 Looping a pair of adjacent 1's in a K-map table eliminates one variable that appears in complemented (A') and uncomplemented (A) form.

#### **Uniting Theorem**

 Looping a pair of adjacent 1's in a K-map table eliminates one variable that appears in complemented (A') and uncomplemented (A) form.

$$(A'+A)$$

#### **Uniting Theorem**

 Looping a pair of adjacent 1's in a K-map table eliminates one variable that appears in complemented (A') and uncomplemented (A) form.

$$B(A' + A) = ?$$

#### **Uniting Theorem**

 Looping a pair of adjacent 1's in a K-map table eliminates one variable that appears in complemented (A') and *uncomplemented* (A) form.

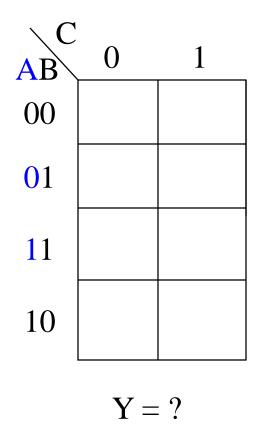
$$B(A'+A) = B$$

The A variable is eliminated ...

## K-map: 2-variable mapping **EXAMPLE-1**

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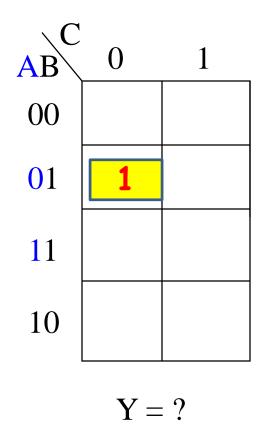
#### Example-1: Map the X on the K-map



$$Y = \overline{A}B\overline{C} + AB\overline{C}$$



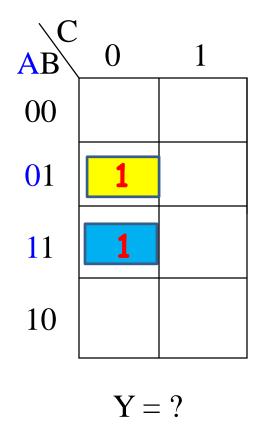
#### Example-1: Map the X on the K-map



$$Y = \overline{ABC} + AB\overline{C}$$



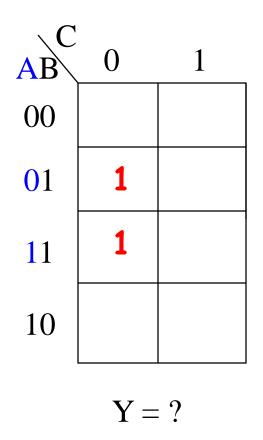
#### Example-1: Map the X on the K-map



$$Y = \overline{ABC} + \overline{ABC}$$



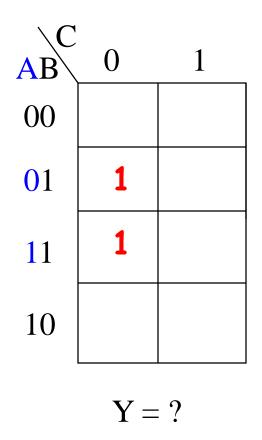
#### Example-1: Use the Logic Theorems



$$Y = \overline{A}B\overline{C} + AB\overline{C}$$



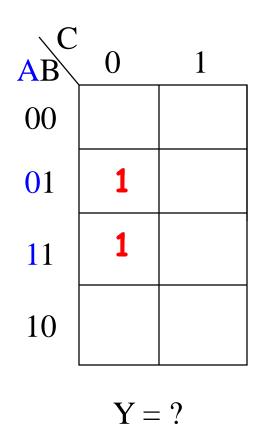
#### Example-1: Use the Logic Theorems



$$Y = \overline{A}B\overline{C} + AB\overline{C}$$
$$= B\overline{C}(\overline{A} + A)$$
$$= B\overline{C}$$



#### Example-1: 2 logically adjacent 1's



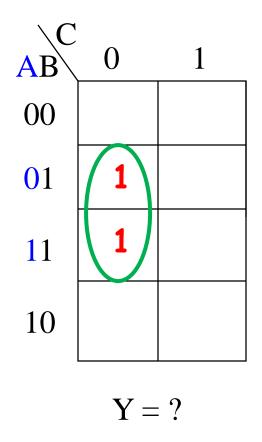
$$Y = \overline{A}B\overline{C} + AB\overline{C}$$
$$= B\overline{C}(\overline{A} + A)$$
$$= B\overline{C}$$

Logically adjacent:

- Top-Bottom
- Left-Right



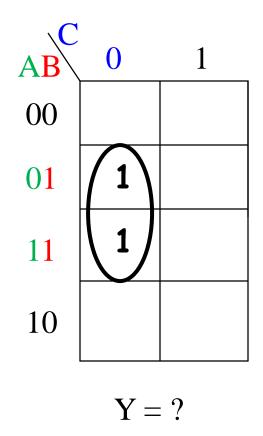
#### Example-1: Looping of the 1's



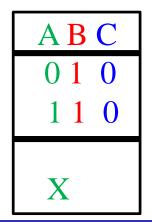
$$Y = \overline{A}B\overline{C} + AB\overline{C}$$
$$= B\overline{C}(\overline{A} + A)$$
$$= B\overline{C}$$



#### Example-1: Set up the looping Table

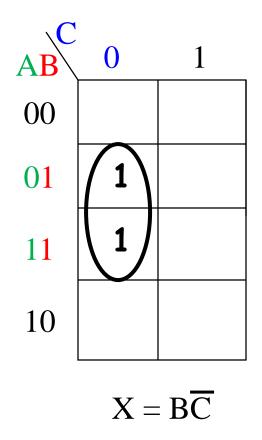


In the table below the variable A is eliminated (X) since it appears to be in complemented (0) and un-complemented (1) form

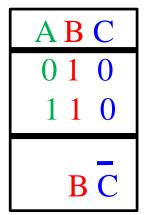




#### Example-1: The result is: BC



In the table below the variable A is eliminated (X) since it appears to be in complemented (0) and un-complemented (1) form





http://www.32x8.com/

**K-MAP SOLUTION** 

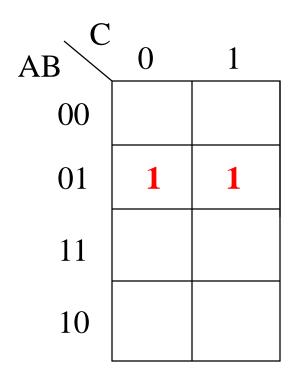
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K-map: 2-variables

**EXAMPLE-2** 

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### Example-2

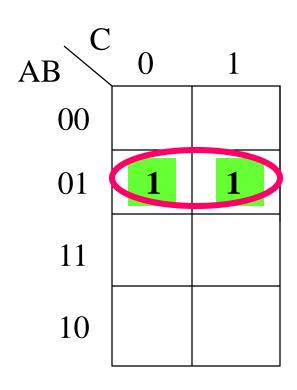


$$Y = ?$$

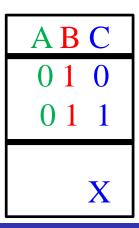
Logically adjacent:

- Top-Bottom
- Left-Right

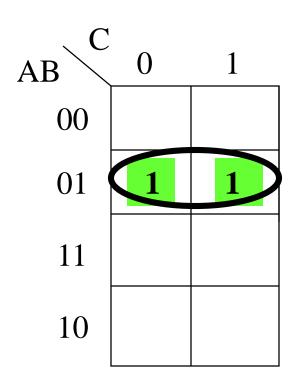
## Example-2; Looping Table



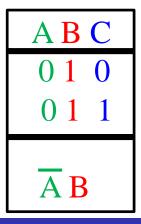
$$Y = ?$$



# Example-2; Result = $\bar{A}$ B

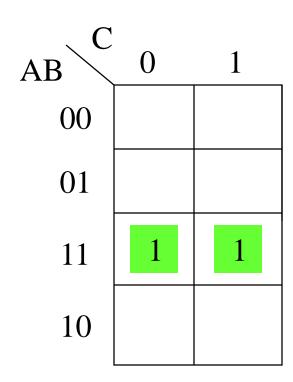


$$Y = \overline{A} B$$



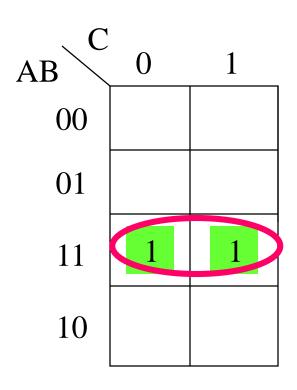
#### **NEW EXAMPLE-3**

# Example-3

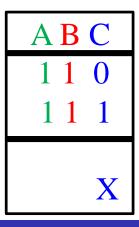


$$Y = ?$$

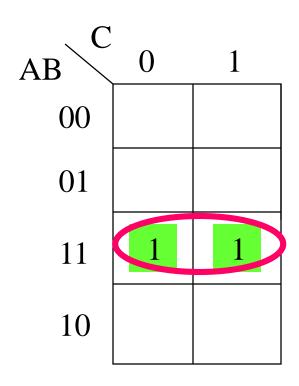
## Example-3; Looping Table



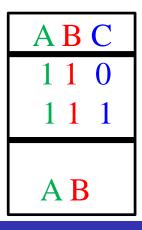
$$Y = ?$$



#### Example-3; Solution = AB



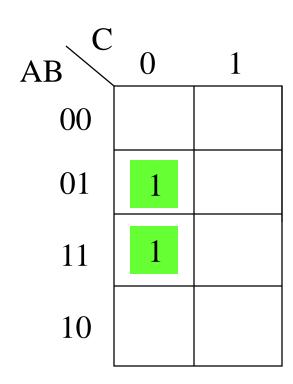
$$Y = AB$$



#### **ANOTHER EXAMPLE-4**

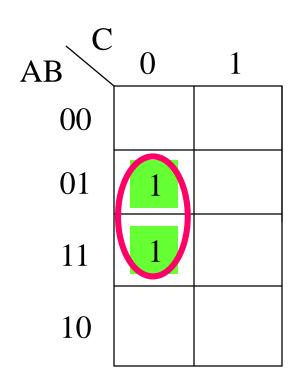
43

# Example-4



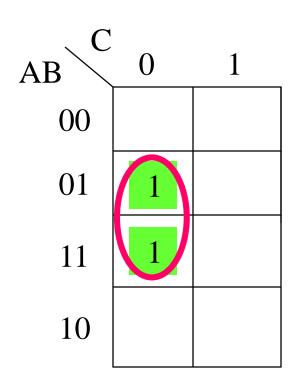
$$Y = ?$$

# Example-4

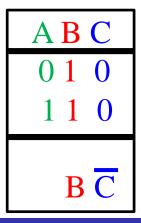


$$Y = ?$$

## Example-4; Looping Table



$$Y = B\overline{C}$$

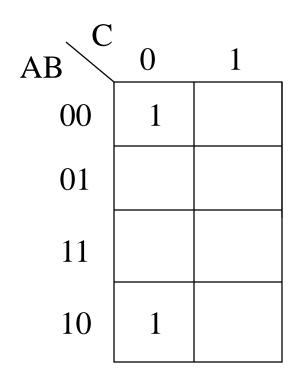


K-map: 2-variables

**EXAMPLE-5** 

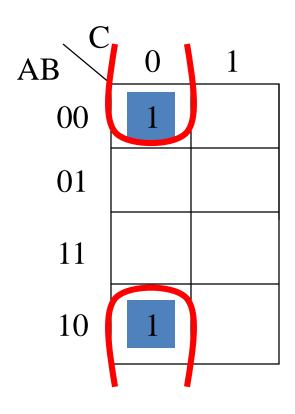
47

# Example-5



$$Y =$$

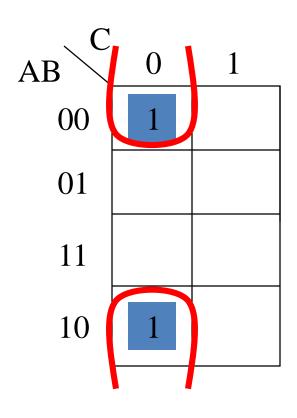
#### Cyclic property...



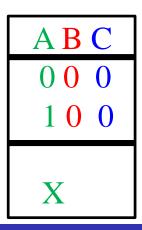
Top and bottom rows are considered to be logical adjacent

$$Y =$$

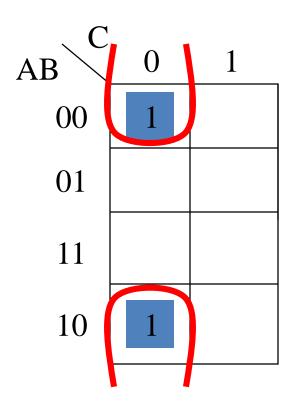
## Cyclic property... (Looping Table)



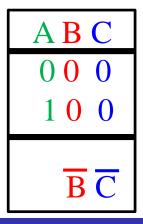
$$Y =$$



#### Result



$$Y = \overline{B} \overline{C}$$



K-map: 4-variables

**EXAMPLE-6** 

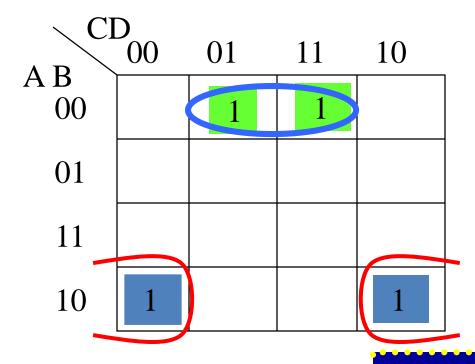
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# Example-6

A B	00	01	11	10
00		1	1	
01				
11				
10	1			1

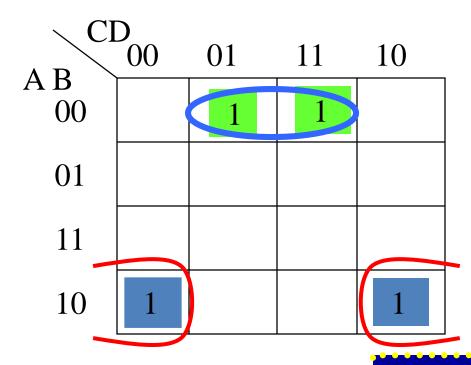
Y = ?

# Cyclic property ... again



Left and right columns are considered to be logical adjacent...

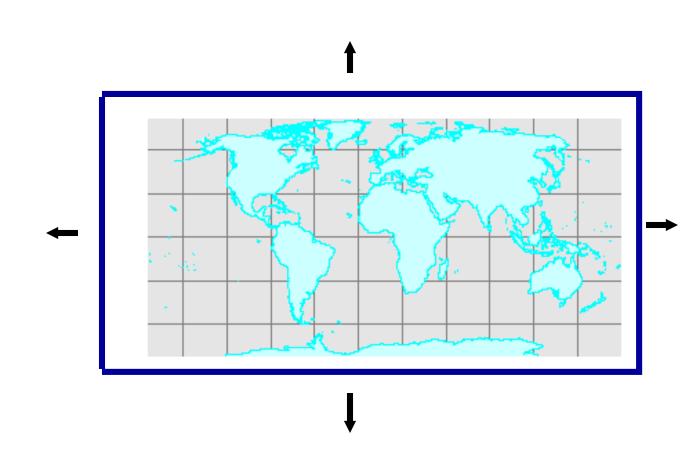
## Cyclic property ... again



$$Y = A\overline{B}\overline{D} + \overline{A}\overline{B}D$$

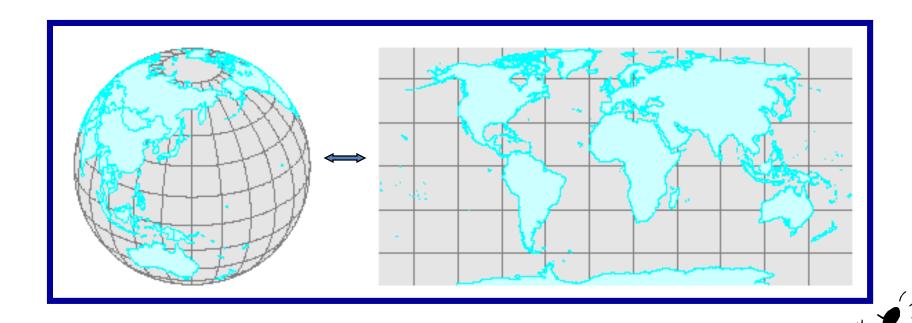
Left and right columns are considered to be logical adjacent...

#### Adjacent left-right and top-bottom





## Earth



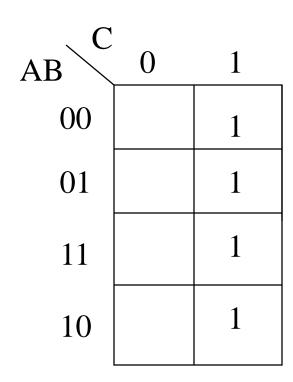
#### 2) Looping: Quad (4 ... 1's)

 Looping (Combining) a quad, of logically adjacent 1's in a K-map, eliminates two variables that appear in complemented and uncomplemented form.

#### **EXAMPLE-1**

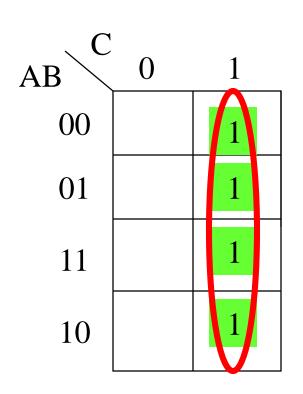
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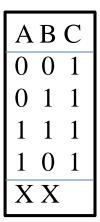
### 3-variable K-Map: Example-1



$$Y = ?$$

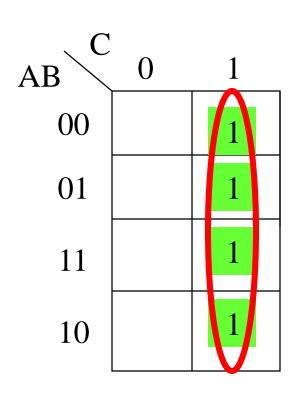
# Example-1: Table

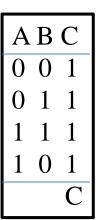




Y =

#### 3-variable K-Map: Example-1





$$Y = C$$

#### **EXAMPLE-2**

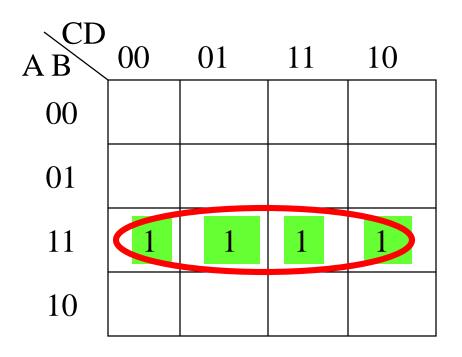
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## Four variable K-map: Example-2

A B	00	01	11	10
00				
01				
11	1	1	1	1
10				

$$Y = ?$$

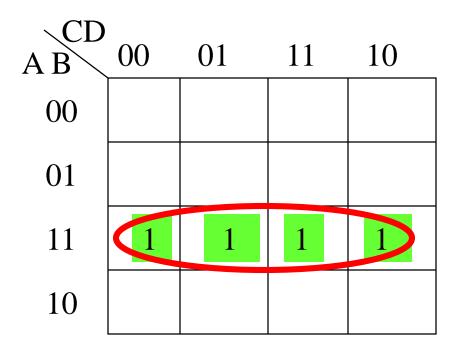
# Example-2; Table



A	B	C	D
1	1	0	0
1	1	0	1
1	1	1	1
1	1	1	0
		X	X

$$Y = ?$$

# Example-2; Result



A	В	C	D
1	1	0	0
1	1	0	1
1	1	1	1
1	1	1	0
A	В	}	

$$Y = AB$$

#### **EXAMPLE-3**

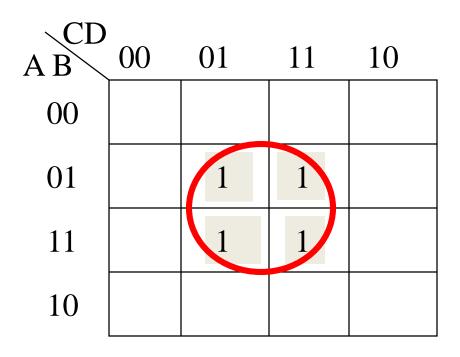
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### Four variable K-map: Example-3

A B	00	01	11	10
00				
01		1	1	
11		1	1	
10				

$$Y = ?$$

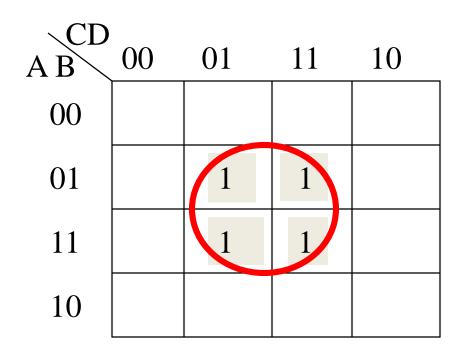
# Example-3; Table



A	В	C	D
0	1	0	1
0	1	1	1
1	1	0	1
1	1	1	1
X		X	

$$Y = ?$$

#### Four variable K-map: Example-3



A	В	C	D
0	1	0	1
0	1	1	1
1	1	0	1
1	1	1	1
	В		D

$$Y = BD$$

#### **EXAMPLE-4**

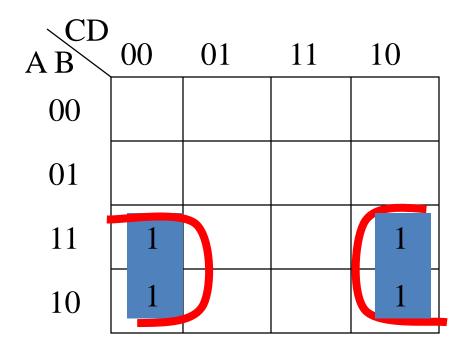
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## Four variable K-map: Example-4

A B	00	01	11	10
00				
01				
11	1			1
10	1			1

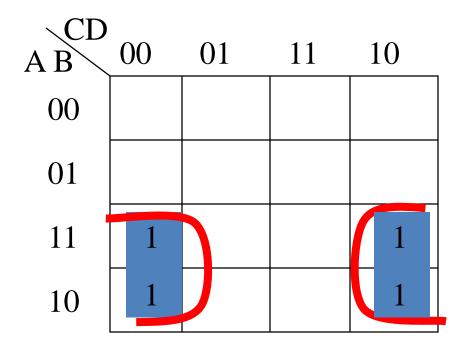
$$Y = ?$$

### Left and Right pairs are adjacent



$$Y = ?$$

### Left and Right pairs are adjacent



$$Y = AD$$

### **EXAMPLE-5**

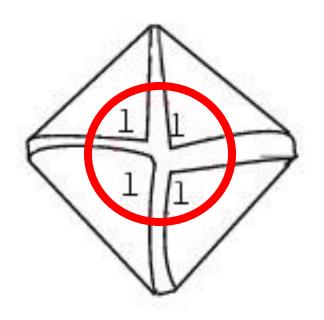
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### Four variable K-map: Example-5

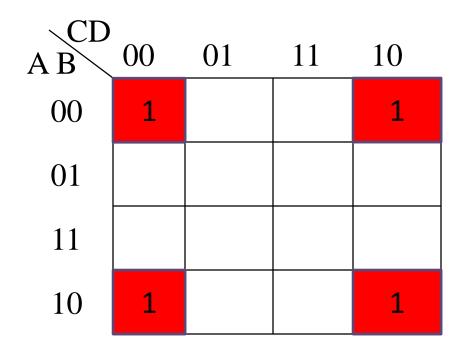
CD AB	00	01	11	10
00	1			1
01				
11				
10	1			1

$$Y = ?$$

## The four corner 1's are adjacent



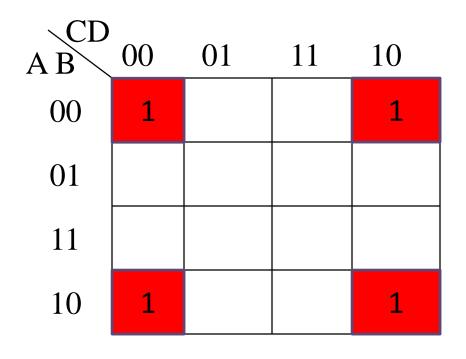
## Cyclic property: All 1's are adjacent



A	В	C	D
0	0	0	0
0	0	1	0
1	0	0	0
1	0	1	0
X		X	

$$Y = \overline{BD}$$

## Cyclic property: All 1's are adjacent



A	В	C	D
0	0	0	0
0	0	1	0
1	0	0	0
1	0	1	0
	B	3	D

$$X = \overline{BD}$$

## 3) Looping: Octel (8 ... 1's)

 Looping (combining) an octel, of logically adjacent 1's, in a K-map eliminates three variables that appear in complemented and uncomplemented form

In general, looping 2<sup>m</sup> terms...eliminates m variables.

#### **EXAMPLE-1**

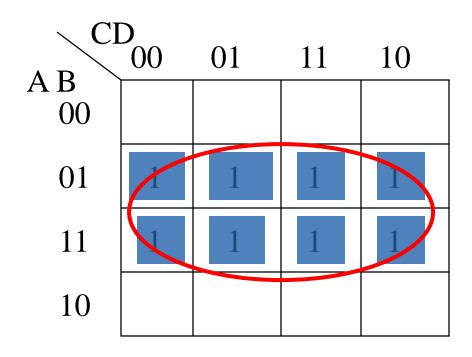
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### Four variable K-map: Example-1

CI	00	01	11	10
A B 00				
01	1	1	1	1
11	1	1	1	1
10				

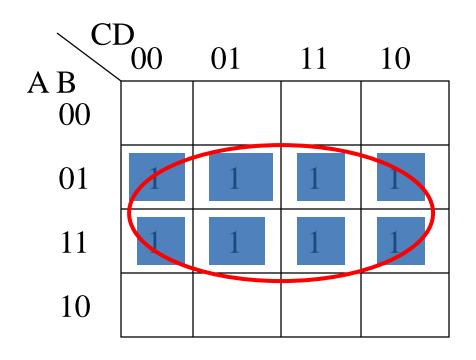
$$Y = ?$$

# Looping



$$Y = ?$$

## Table

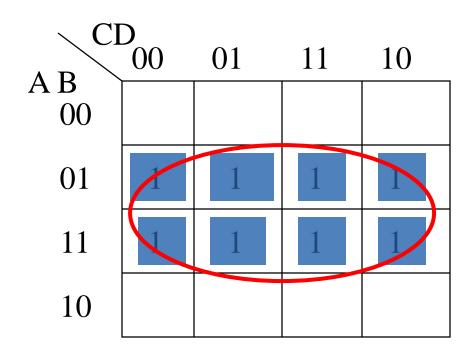


A	В	C	D
0	1	0	0
0	1	0	1
0	1	1	1
0	1	1	0
1	1	0	0
1	1	0	1
1	1	1	1
1	1	1	0
X		X	X

$$Y =$$

CSIT

## Table



A	В	C	D
0	1	0	0
0	1	0	1
0	1	1	1
0	1	1	0
1	1	0	0
1	1	0	1
1	1	1	1
1	1	1	0
	В		

$$Y = B$$

#### **EXAMPLE-2**

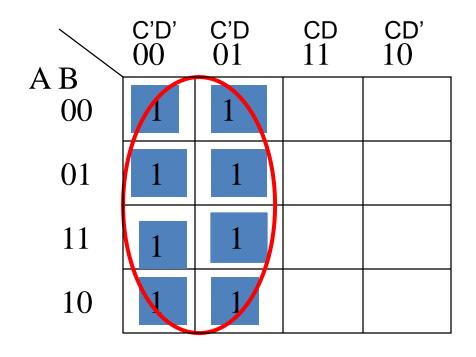
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## Four variable K-map: Example-2

CI	00	01	11	10
A B 00	1	1		
01	1	1		
11	1	1		
10	1	1		

$$X = ?$$

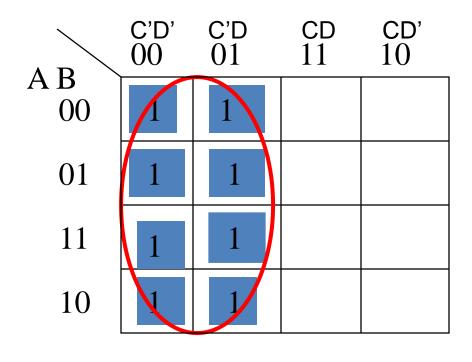
# **Looping Table**



A	В	C	D
0	0	0	0
0	0	0	1
0	1	0	0
0	1	0	1
1	1	0	0
1	1	0	1
1	0	0	0
1	0	0	1
X	X		X

X =

# **Looping Table**



A	В	C	D
0	0	0	0
0	0	0	1
0	1	0	0
0	1	0	1
1	1	0	0
1	1	0	1
1	0	0	0
1	0	0	1
		C	

$$X = \overline{C}$$

#### **EXAMPLE-3**

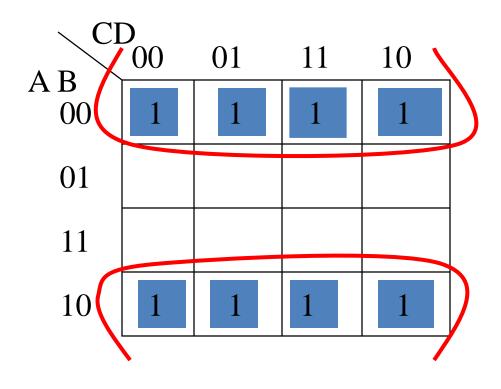
G.E.Antoniou 90

### Four variable K-map: Example-3

CI	00	01	11	10
A B 00	1	1	1	1
01				
11				
10	1	1	1	1

$$X = ?$$

### Solution



$$X = \overline{B}$$

#### **EXAMPLE-4**

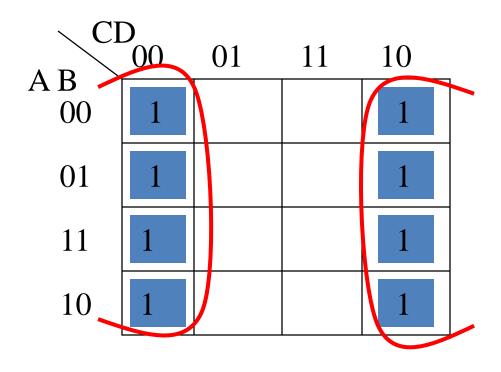
G.E.Antoniou 93

### Four variable K-map: Example-4

CI	00	01	11	10
A B 00	1			1
01	1			1
11	1			1
10	1			1

$$X = ?$$

### Solution



$$X = \overline{D}$$

#### **MORE EXAMPLES**

G.E.Antoniou 96

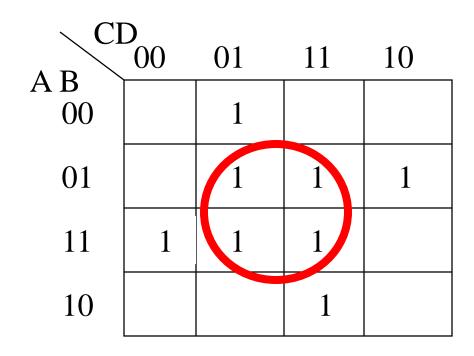
# More Examples-1

CI	00	01	11	10
A B 00		1		
01		1	1	1
11	1	1	1	
10			1	



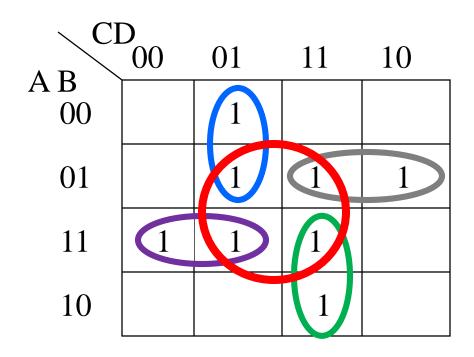


# Looping...



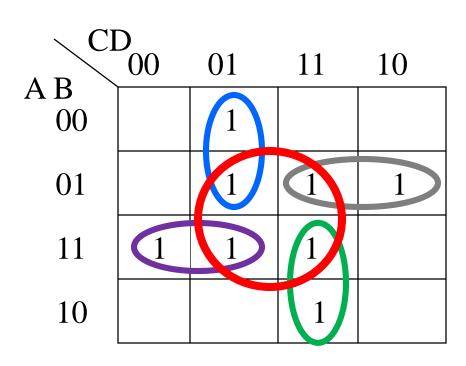
$$X = ?$$

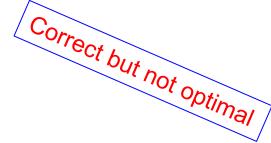
# Looping...



$$X =$$

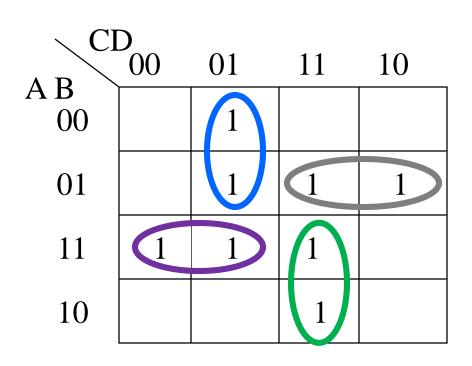
# Looping...

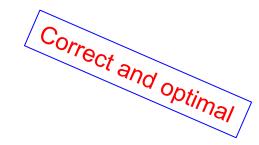




X = A' C'D + A'BC + ABC' + ACD + BD

#### BD is not needed







$$X = A' C'D + A'BC + ABC' + ACD + BO$$

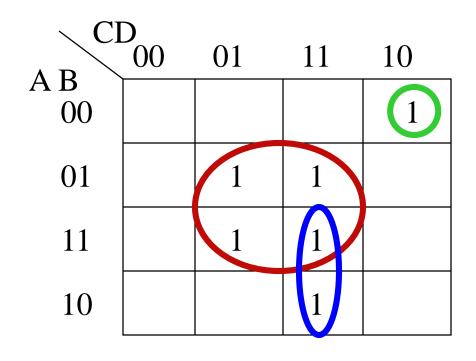
# More Examples-(2)

CI	00	01	11	10
A B 00				1
01		1	1	
11		1	1	
10			1	





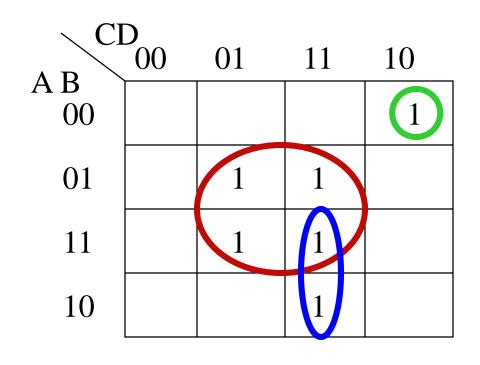
## Minimal simplification







### Minimal simplification



Correct and optimal



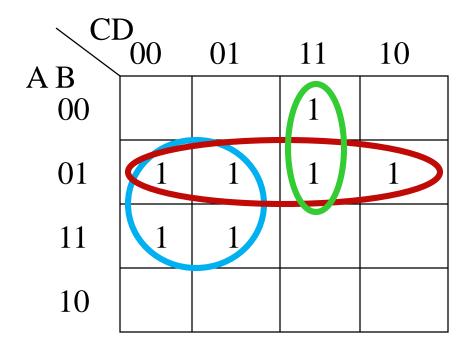


# More Examples-(3)

CI	00	01	11	10
A B 00			1	
01	1	1	1	1
11	1	1		
10				

$$X = ?$$

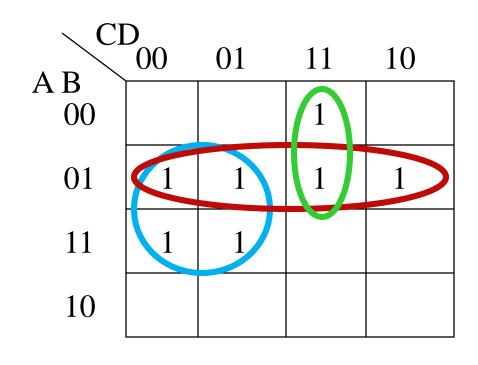
### Minimal simplification

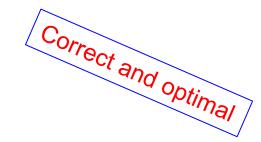






## Minimal simplification







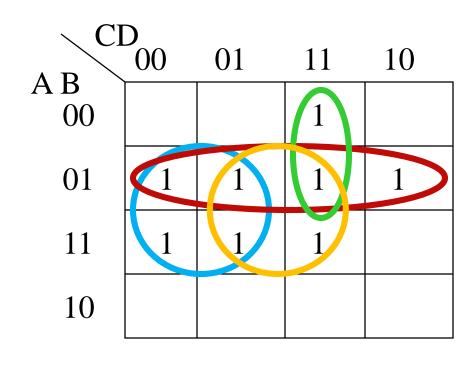


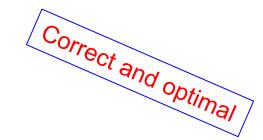
# More Examples-(4)

CI	00	01	11	10
A B 00			1	
01	1	1	1	1
11	1	1	1	
10				

$$X = ?$$

## Minimal simplification





$$X = A'CD + A'B + BC' + BD$$

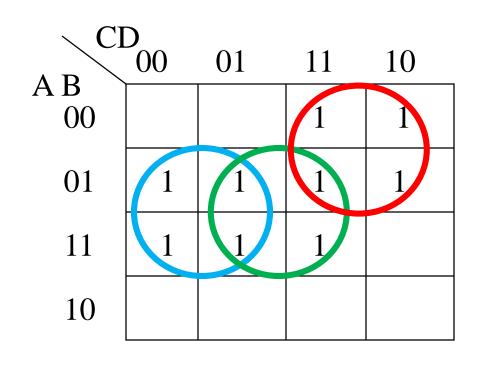


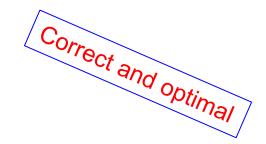
# More Examples-(5)

A B	00	01	11	10
00			1	1
01	1	1	1	1
11	1	1	1	
10				

X = ?

## Simplification: Example-(5)





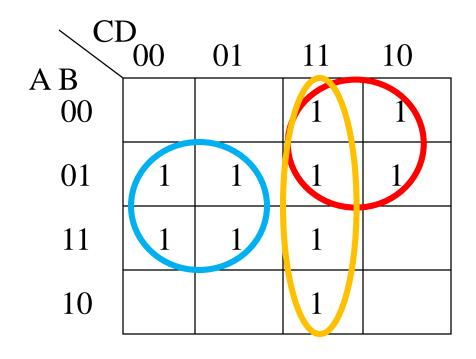
$$X = BC' + BD + A'C$$

# More Examples-(6)

CI	00	01	11	10
A B 00			1	1
01	1	1	1	1
11	1	1	1	
10			1	

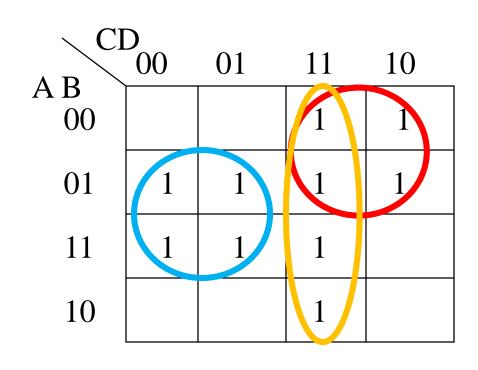
X = ?

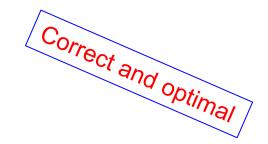
### Simplification: Example-(6)



$$X = ?$$

### Simplification: Example-(6)





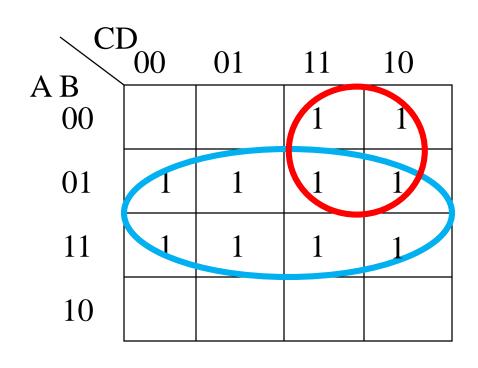
$$X = BC' + A'C + CD$$

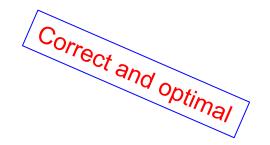
## Simplification: Example-(7)

CI	00	01	11	10
A B 00			1	1
01	1	1	1	1
11	1	1	1	1
10				

$$X = ?$$

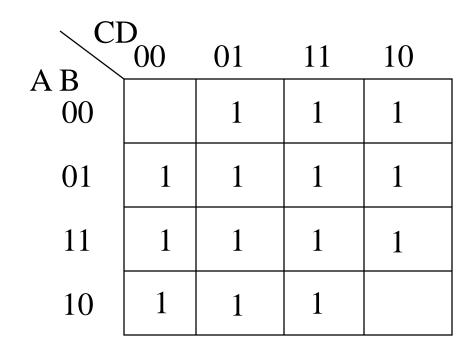
## Simplification: Example-(7)





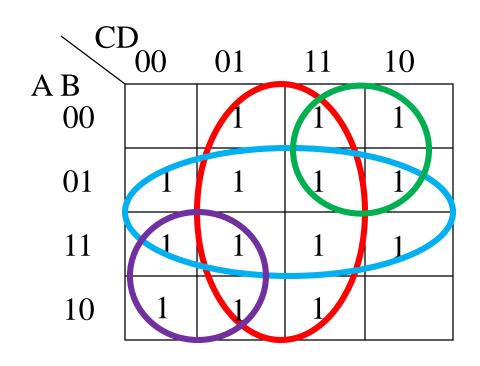
$$X = B + A'C$$

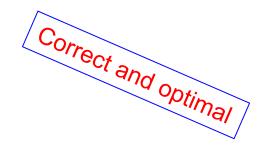
### Simplification: Example-(8)





#### Simplification: Example-(8)





$$X = B + D + AC' + A'C$$

### Summary: Looping (K-Map)

- Loop the isolated 1's (those not logically adjacent to any other 1's). Look for the 1's that are adjacent to any loops and loop any pair containing such 1's. Each 1 must be looped at least once. However, it may be covered more than once (optimal).
  - Loop any octels [8] (optimal)
  - Loop any quads [4] (optimal)
  - Loop any pairs [2] (optimal)
  - Form the OR sum of all terms in the loops.

# YouTube and Wikipedia





G.E.Antoniou 1

https://youtu.be/3vkMgTmieZI

https://youtu.be/-2JClp-erHY

https://youtu.be/FOf00W8WSBg

https://en.wikipedia.org/wiki/Karnaugh\_map