#### **Alternate Extreme Nodes Traversal**

**Objective:** Return nodes of a binary tree at each level that are at the extreme corners (leftmost or rightmost) in an alternating order.

# **Algorithm Steps:**

#### **Step 1: Use BFS Level Order Traversal**

- We can use a queue to traverse the tree level by level.
- Standard level order traversal using a queue.

#### **Step 2: Track Level Size**

- For each level, get the number of nodes using q.size().
- This helps us identify first and last nodes at the current level.

# **Step 3: Alternate Extreme Selection**

- Maintain a boolean rightTaken to alternate between rightmost and leftmost selection.
- If rightTaken == 0 : pick rightmost node of current level.
- If rightTaken == 1 : pick leftmost node of current level.
- Flip rightTaken at the end of each level.

# **Step 4: Process Nodes in Level**

- For each node in the level:
- Push its left and right children into the queue.
- If current node is an extreme (based on rightTaken), append to the result vector.

### Step 5: Return Result

• After processing all levels, return the result vector containing alternating extreme nodes.

### **Pseudo Code:**

```
function extreme(Result, root):
    initialize queue q
    push root to q
    rightTaken = false

while q is not empty:
    size = q.size()

for i = 0 to size-1:
    temp = q.front()
    q.pop()
```

#### Notes:

- rightTaken alternates at each level to select extremes in alternating order.
- Queue ensures we process nodes level by level.
- Leftmost or rightmost node is picked by checking loop index.

**Time Complexity:** O(n) # Each node is visited once. **Space Complexity:** O(n) # For queue storage of nodes.