OMNIOUS

ORNETTE COLEMAN
omniosi@gmail.com

SKILLS

ADVANCED:
- Adobe Flash
- Adobe Illustrator
- Adobe InDesign
- Adobe Photoshop
- CSS
- HTML
- Javascript and jQuery
- Sublime Text

PROFICIENT:
- ActionScript 2/3
- Adobe After Effects
- Angular.js
- Git and Github
- Google Web Designer
- Microsoft Office
- React.js
- Sketch
- Tumblr

EDUCATION

MASTER OF ARTS:
DESIGN STUDIES

The University of the Arts London:
Central Saint Martins College of
Art and Design London, UK, 2007

BACHELOR OF FINE ART:
GRAPHIC DESIGN

Howard University,
Washington, D.C.,1992-96

AWARDS

CANNES SILVER LION
Promo & Activation category,
Canon, 2010

ADWEEK AD OF THE DAY
Canon, May 24, 2011

EXPERIENCE

NIKE UX DESIGNER, FRONT-END DEVELOPER, July 2016 - present:

- Designed the User Experience and coded the Front-End Development of an internal, business-facing portal website to be used by the Global Sales Team.
- Created a style-guide that incorporated 2-3 existing Nike digital style-guides and included color accesibility.
- Improved on preliminary portal code provided, to deliver a working prototype for approval.
- Teamed with a back-end database developer to build the site as an Angular.js web app that incorporated Nike security.
- Presented changes at the end of each sprint to business stakeholders and participated in planning discussions.

SAYMEDIA FRONT-END DEVELOPER, May - June 2015:

- Estimated project timing, working with team members remotely.
- Recreated layered Photoshop layouts as a Tumblr site, making necessary changes with the Art Director.
- Created the website layout in code to fit devices responsively.
- Researched animation approaches, delivering concepts as a working prototype for approval.
- Created custom interactivity and performant, lightweight Javascript animation working with project Tech Lead.

GREY GLOBAL GROUP CREATIVE TECHNOLOGIST, January 2014 - April 2015, TECH LEAD, October 2012 - December 2013, SENIOR DESIGNER/DEVELOPER, May 2008 - October 2012, PRODUCTION ARTIST, August 1999 - November 2006:

- Developed creative strategy through research and functional prototypes for presentation.
- Worked with the User Experience team to create wireframes and user-flows for desktop, mobile websites, and mobile apps.
- Provided Front-End Development expertise for deliverables, working directly with clients to complete projects on schedule.
- Created delivery timelines working with Account teams, Producers, Creatives, IT, and developers.
- Created code-level development and QA processes, including training documents and delivery checklists.
- Conducted code checks and planned digital delivery strategy.
- Designed, storyboarded, and animated rich-media banner ads, web sites, mobile web apps, and blogs.

CLIENTS: Procter & Gamble (Pantene, CoverGirl, Nice 'n Easy), Ally, Canon, Penguin Books, UPMC, Red Lobster, etc.

More Work experience available on request