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#include <iostream>
#include <vector>
using namespace std;
int totalBacktracking = 0;
int totalBranchAndBound = 0;
// Print 2D board
void printBoard(vector<vector<char>>& board) {
  for (const auto& row: board) {
    for (char cell: row)
      cout << cell << " ";
    cout << endl;
 }
  cout << endl;
}
// ----- BACKTRACKING (Row-wise) ------
bool isSafeBacktrack(vector<vector<char>>& board, int row, int col, int n) {
  // Check column
  for (int i = 0; i < row; i++)
    if (board[i][col] == 'Q') return false;
  // Check upper-left diagonal
  for (int i = row - 1, j = col - 1; i \ge 0 \&\& j \ge 0; i--, j--)
    if (board[i][j] == 'Q') return false;
 // Check upper-right diagonal
  for (int i = row - 1, j = col + 1; i \ge 0 \&\& j < n; i--, j++)
    if (board[i][j] == 'Q') return false;
  return true;
}
void solveBacktracking(vector<vector<char>>& board, int row, int n) {
  if(row == n) {
    totalBacktracking++;
    printBoard(board);
    return;
  }
  for(int col = 0; col < n; col++) {
    if(isSafeBacktrack(board, row, col, n)) {
      board[row][col] = 'Q';
      solveBacktracking(board, row + 1, n);
      board[row][col] = '.'; // backtrack
    }
```

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}
// ----- BRANCH AND BOUND (Row-wise) ------
void solveBranchAndBound(vector<vector<char>>& board, vector<bool>& cols,
vector<bool>& diag1, vector<bool>& diag2, int row, int n) {
  if(row == n) {
   totalBranchAndBound++;
    printBoard(board);
    return;
 }
 for (int col = 0; col < n; col++) \{
    if (!cols[col] && !diag1[row + col] && !diag2[row - col + n - 1]) {
      board[row][col] = 'Q';
      cols[col] = diag1[row + col] = diag2[row - col + n - 1] = true;
      solveBranchAndBound(board, cols, diag1, diag2, row + 1, n);
      board[row][col] = '.'; // backtrack
      cols[col] = diag1[row + col] = diag2[row - col + n - 1] = false;
   }
 }
}
// ----- MAIN FUNCTION ------
int main() {
  cout << "Enter value of N for N-Queens: ";
  cin >> n;
  vector<vector<char>> board(n, vector<char>(n, '.'));
  cout << "\n--- Solving using Backtracking (Row-wise) ---\n";</pre>
  solveBacktracking(board, 0, n);
  cout << "Total Solutions (Backtracking): " << totalBacktracking << "\n";</pre>
  board.assign(n, vector<char>(n, '.'));
  vector<bool> cols(n, false), diag1(2 * n - 1, false), diag2(2 * n - 1, false);
  cout << "\n--- Solving using Branch and Bound (Row-wise) ---\n";</pre>
  solveBranchAndBound(board, cols, diag1, diag2, 0, n);
  cout << "Total Solutions (Branch and Bound): " << totalBranchAndBound << "\n";</pre>
  return 0;
}
```