

Project Framework Agreement & Deliverables

This document establishes the binding framework for cooperation between the **Developer** and the **Project Manager**. It outlines the project scope, strict delivery schedule, professional expectations, and remuneration terms to ensure mutual success through structured communication and commitment¹.

1. Project Scope & Delivery Timeline

The project is structured into **three high-intensity sprints (21 days total)** focused on rapid delivery, agency-level branding, and comprehensive property management.

Sprint 1: Core Infrastructure, Branding & Properties

Day	Feature/Focus	Key Deliverables (End-to-End)
Day 1	Auth & Org Branding	Sign up, create org, and full sign-in/out. New: Organization branding settings (primary/secondary colors and logo uploads) applied globally to the user interface.
Day 2	Advanced Properties	Create/edit/archive properties with image handling. New: Logic for "Minimum rental stay duration" field (≥3 months = "Long-term" classification).
Day 3	Branded PDF & Public Pages	Public property detail pages. New: PDF generation engine that is nearly identical to the public page, fully branded with the agency's specific colors and logo.
Day 4	The Search Engine	New: Multi-step search entry (Buy vs. Rent). If Rent: toggle for Long-term vs. Short-term. All 3 views utilize identical

		components but serve distinct, filtered result cards.
Day 5	Hybrid Booking System	New: Direct calendar booking for Short-term (<3 months). Request-based booking workflow for Long-term rentals (Agency-to-Agency communication).

Sprint 2: Communication, Search Profiles & Agency Management

Day	Feature/Focus	Key Deliverables (End-to-End)
Day 6	Actionable Notifications	New: Email engine where notifications include functional buttons (e.g., "View Property," "Interested," "Not Interested") to trigger instant app actions.
Day 7	Smart Search Profiles	New: Aggregation logic for search profiles. Instead of individual alerts, users receive a single consolidated list/link for all new properties matching their criteria.
Day 8	Agent Management	New: Internal dashboard for managing real estate agents within the organization, including performance tracking and activity monitoring.
Day 9	Commission Engine	New: Automatic calculation of commissions based on configurable percentage agreements and closed deal/booking data.
Day 10	In-App Notifications	Notification center with read/unread states for all triggers (Invites, Bookings, Leads).

Sprint 3: Testing, Improvement & Production Readiness

Day	Feature/Focus	Key Deliverables (End-to-End)
Day 11	Testing & Improvement	Rigorous bug hunting, stress testing the commission engine, and edge-case handling for booking overlaps.
Day 12	Security & Performance	Security hardening, database indexing for search performance, and environment optimization.
Day 13	UX/UI Refinement	Smoothing transitions, refining branded elements, and improving the mobile responsive experience.
Day 14	Global Refinement	Testing all features and components extensively, optimizing everything as we go.
Day 15	Production Readiness	Final deployment-ready build, documentation of branding assets, and project handover.

2. Remuneration & Payment Schedule

Compensation is based on performance, speed, and strict adherence to the deliverables.

- **Total Base Compensation:** €500 (€175 for week 1 & 2, and €150 for week 3).
- **Week 1 Bonuses:**
 - **€50 Timing Bonus:** Awarded if all weekly deliverables are completed on time.
 - **€50 "Perfection" Bonus:** Awarded if Day 1 and Day 2 deliverables are finished on time, fully working, and delivered perfectly to the Project Manager.
- **Week 2 Bonus:**
 - **€50 Quality Bonus:** Awarded if everything is delivered on time and is properly functional.
- **Week 3 Bonus:**
 - No bonus applicable
- **Payment Schedule:**

- **Pre-payment:** €200 paid at the start of the project.
 - **Final Payment:** Remaining base pay plus all earned bonuses paid upon completion of Week 3.
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3. Way of Working (The "Absolum Method")

The developer must adhere to a **strict, structured, and committed** work ethic.

3.1 Availability & Commitment

- **Work Hours:** Full-time availability between **10:00 and 18:00 CET** on weekdays.
- **Exclusivity:** No other work may take precedence during these hours.
- **Planning:** Availability must be planned live on Day 1 using a **Google Calendar** shared with the Project Manager.

3.2 Daily Reporting & Standups

- **Daily Standup (10:00 CET):** A 5-10 minute video call to discuss the daily plan, questions, and potential hurdles.
- **Loom Recording:** A 5-10 minute video demonstrating the day's work, how to use new features, and specific areas requiring feedback.
- **Co-work sessions:** Project manager may request developer to join in co-work sessions, in which the developer will work on deliverables with screen sharing on.

3.3 Communication & Accountability

- **Immediate Inquiry:** If any requirement is unclear, the developer must ask questions immediately to avoid assumptions.
- **Proactive Delay Alerts:** If a deadline is at risk, it must be communicated **at least one day in advance**.
- **Follow Instructions:** Deliverables must follow the agreed-upon plan; deviations must be approved by the Project Manager.
- **Summarizing Agreements:** The developer is responsible for summarizing all verbal

agreements in writing to ensure alignment.