Experiment No. 4
Implement a program on method and constructor overloading.
Date of Performance:
Date of Submission:



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Aim: Implement a program on method and constructor overloading.

Objective: To use concept of method overloading in a java program to create a class with same function name with different number of parameters.

Theory:

Method Overloading is a feature that allows a class to have more than one method having the same name, if their argument lists are different. It is similar to constructor overloading in Java, that allows a class to have more than one constructor having different argument lists.

Example: This example to show how method overloading is done by having different number of parameters for the same method name.

```
Class DisplayOverloading
{
    public void disp(char c)
    {
        System.out.println(c);
    }
    public void disp(char c, int num)
    {
        System.out.println(c + " "+num);
    }
}
Class Sample
{
    Public static void main(String args[])
    {
        DisplayOverloading obj = new DisplayOverloading();
        Obj.disp('a');
        Obj.disp('a',10);
    }
}
```



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Output:

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Java supports Constructor Overloading in addition to overloading methods. In Java, overloaded constructor is called based on the parameters specified when a <u>new</u> is executed.

Sometimes there is a need of initializing an object in different ways. This can be done using constructor overloading.

For example, the Thread class has 8 types of constructors. If we do not want to specify anything about a thread then we can simply use the default constructor of the Thread class, however, if we need to specify the thread name, then we may call the parameterized constructor of the Thread class with a String args like this:

Thread t= new Thread (" MyThread ");

Code:

```
Method Overloading
```

```
class OverloadTest
{
   public static void main(String args[])
   {
     OverloadTest o=new OverloadTest();
     o.add(1,4);
     o.add(1.00,2.06);
     o.add(10,12,14);
   }

   void add(int a, int b)
   {
     System.out.println("Sum of a and b is "+(a+b));
}
```



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```
void add(double c, double d)
{
   System.out.println("Sum of 1.00 and 2.06 is "+(c+d));
}

void add(int e, int f, int g)
{
   System.out.println("Sum of e,f,g is "+(e+f+g));
}
```

Constructor Overloading

```
public class Student
{
//instance variables of the class
int id;
String name;

Student(){
System.out.println("this a default constructor");
}

Student(int i, String n) {
id = i;
name = n;
}

public static void main(String[] args) {
//object creation
Student s = new Student();
System.out.println("\nDefault Constructor values: \n");
System.out.println("Student Id: "+s.id + "\nStudent Name: "+s.name);
```

```
System.out.println("\nParameterized Constructor values: \n");
Student student = new Student(10, "David");
System.out.println("Student Id : "+student.id + "\nStudent Name : "+student.name);
}
}
```

Conclusion:

Comment on how function and constructor overloading used using java

Ans: When using overloaded methods or constructors, it's essential to ensure that the parameter lists are
distinct in terms of the number or types of parameters. This distinction helps the Java compiler
determine which method or constructor to call when you invoke it based on the arguments you provide.

Overloading can make your code more readable and user-friendly by providing different ways to interact
with your classes or objects while using the same method or constructor name.