MA 214 - Introduction to Numerical Analysis

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NOTE TO READER

This document is a compilation of the notes I made while taking the course MA 214 (Introduction to Numerical Analysis) in my 4th semester at IIT Bombay. It is not meant to serve as a replacement for any formal textbook or lecture on the subject, since I sometimes overlook the theory parts.

There will probably be many instances where I use certain symbols without explicitly mentioning what they mean. It is to be assumed that they carry their usual meanings. I may also change the order of notes compared to those in the slides if I find it more convenient.

If you have any suggestions and/or spot any errors, you know where to contact me.

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Notation

\mathbb{P}_n	set of all polynomials of degree $\leq n$
$\mathcal{C}[a,b]$	set of all continuous functions on $[a, b]$ (an infinite dimensional vector space)
$C^n[a,b]$	set of all n^{th} -order continuously differentiable functions on $[a, b]$

1 Interpolation Theory

Suppose (n+1) real points $(x_0, y_0), (x_1, y_1), \ldots, (x_n, y_n)$ are known. Further these **interpolation points** x_i are spread out over the interval [a, b]. Then the problem of approximating a function over the interval [a, b] passing through these points is called interpolation.

There are infinite such functions. We mainly consider polynomial interpolation in this section i.e. we approximate the **interpolant** f by an **interpolating polynomial** $p_n \in \mathbb{P}_n$.

1.1 Some existence theorems

1. The **Joseph-Louis Lagrange Theorem** states that given a set of n+1 real, unique data points $S = \{(x_i, y_i) \mid i = 0, 1, \dots, n\}$, there exists a unique polynomial $p_n \in \mathbb{P}_n$ such that

$$p(x_i) = y_i \text{ for } i = 0, 1, \dots, n$$

We define the norm on C[a.b] as: $||f|| = \max_{x \in [a,b]} |f(x)|$. To define the 'closeness' of 2 functions formally, we consider the quantity $||f-g|| = \max_{x \in [a,b]} |f(x)-g(x)|$.

2. Take a function $f \in \mathcal{C}[a, b]$. The Weierstrass Approximation Theorem states that given any real number $\varepsilon > 0$, there exists a polynomial p such that

$$||f - p|| < \varepsilon \implies |f(x) - p(x)| < \varepsilon \quad \forall x \in [a, b]$$

1.2 Lagrange interpolation formula

Given n+1 distinct real points x_0, x_1, \ldots, x_n and a function f whose values are known at these points, there exists a unique polynomial $p_n \in \mathbb{P}_n$ such that $p_n(x_i) = f(x_i)$ for $i = 0, 1, \ldots, n$. Construct n^{th} degree polynomials $L_0^n(x), L_1^n(x), \ldots, L_n^n(x)$ such that

$$L_k^n(x_i) = \delta_{ki} = \begin{cases} 1 & \text{if } i = k \\ 0 & \text{if } i \neq k \end{cases} \implies \boxed{p_n(x) := \sum_{k=0}^n f(x_k) L_k^n(x)}$$

The lagrange polynomials \mathcal{L}^n_k can be found using the following algorithm

$$L_k^n(x) := \prod_{j=0, j \neq k}^n \frac{(x - x_j)}{(x_k - x_j)}$$

NOTE: As will be seen later, the method of divided differences can also be used for polynomial interpolation. A little bit of manipulation on the Lagrange interpolation formula gives us an alternative way to calculate the divided difference $f[x_0, x_1, \ldots, x_n]$, given by

$$f[x_0, x_1, \dots, x_n] := \sum_{k=0}^n f(x_k) \prod_{j=0, j \neq k}^n \frac{1}{x - x_j}$$

1.3 Newton's divided differences

Let x_0, x_1, \ldots, x_n be n+1 real distinct points in [a, b]. Let $f : [a, b] \to \mathbb{R}$ be a function whose values are known at these points. We want to find a polynomial $p_n(x) \in \mathbb{P}_n$ such that $p_n(x_i) = f(x_i)$ for $i = 0, 1, \ldots, n$.

We define the divided differences (independent of order of points) using the recursive relation:

$$f[x_0] := f(x_0)$$

$$f[x_0, x_1, \dots, x_{m+1}] := \frac{f[x_1, \dots, x_{m+1}] - f[x_0, \dots, x_m]}{x_{m+1} - x_0}$$

Then the polynomial $p_n(x)$ can be written as:

$$p_n(x) := f[x_0] + f[x_0, x_1](x - x_0) + \dots + f[x_0, x_1, \dots, x_n] \prod_{k=0}^{n-1} (x - x_k)$$

1.4 Matrix representation

The problem of interpolation can also be expressed as a system of linear equations and solved for the coefficients. A matrix similar to the Vandermonde matrix is generated.

$$\begin{bmatrix} 1 & x_0 & x_0^2 & \cdots & x_0^n \\ 1 & x_1 & x_1^2 & \cdots & x_1^n \\ \vdots & \ddots & & \vdots \\ 1 & x_n & x_n^2 & \cdots & x_n^n \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_n \end{bmatrix} = \begin{bmatrix} y_0 \\ y_1 \\ \vdots \\ y_n \end{bmatrix}$$

1.5 Error estimation

Take $f \in \mathcal{C}^{n+1}[a,b]$. Let x_0, x_1, \ldots, x_n be n+1 distinct points in [a,b]. Let $p \in \mathbb{P}_n$ such that $p(x_i) = f(x_i)$ for $i = 1, 2, \ldots, n$. Then for all $x \in [a,b]$, there exists $\xi = \xi(x) \in (a,b)$ such that

$$f(x) - p(x) = \frac{1}{(n+1)!} f^{(n+1)}(\xi) \prod_{k=0}^{n} (x - x_k)$$

Taking maximum over $x \in [a, b]$, we can see that our choice of interpolation points influences the error significantly.

$$\max_{x \in [a,b]} |f(x) - p(x)| \le \frac{1}{(n+1)!} ||f^{(n+1)}|| \max_{x \in [a,b]} \prod_{k=0}^{n} |(x - x_k)|$$

This invokes the concept of **Chebyshev's interpolation points**. These are essentially the vertical projections of equally spaced points on a half-circle with center $\frac{a+b}{2}$ and radius $\frac{b-a}{2}$, given by

$$x_k = \frac{a+b}{2} + \frac{b-a}{2}\cos\left(\frac{k\pi}{n}\right)$$

1.6 Piecewise interpolation

A function $\varphi \in \mathcal{C}[a,b]$ is a **piecewise polynomial** on [a,b] if

- there exist points $\{x_i\}_{i=0}^n$ such that $a = x_0 < x_1 < \cdots < x_n = b$
- $-\varphi \in \mathbb{P}_m$ is defined in each interval $[x_{i-1}, x_i]$ but not necessarily on the entire domain
- $-m \leq n \text{ and } m \geqslant 0$

Piecewise interpolation involves building a function $\varphi \in \mathcal{C}[a,b]$ such that $\varphi \in \mathbb{P}_n$ on $[x_{i-1},x_i]$ and $\varphi(x_{i-1}) = f_{i-1}$ and $\psi(x_i) = f_i$. The general algorithm for piecewise interpolation is:

- pick data points $\{(x_i, f_i) \mid i = 0, 1, \dots, n\}$ such that $a = x_0 < x_1 < \dots < x_n = b$
- build $\varphi \in \mathcal{C}[a,b]$ on each $[x_{i-1},x_i]$ such that $\varphi \in \mathbb{P}_m[x_{i-1},x_i]$ and $\varphi(x_{i-1})=f_{i-1}$

$$\varphi(x_i) = f(x_i) = f_i \text{ for } i = 0, 1, \dots, n \to (n+1) \text{ conditions}$$

$$\varphi(x) = \left\{ \begin{array}{lll} a_0^{(1)} + a_1^{(1)}x + \dots + a_m^{(1)}x^m & \text{on } [x_0, x_1] \\ a_0^{(2)} + a_1^{(2)}x + \dots + a_m^{(2)}x^m & \text{on } [x_1, x_2] \\ & \vdots & \\ a_0^{(n)} + a_1^{(n)}x + \dots + a_m^{(n)}x^m & \text{on } [x_{n-1}, x_n] \end{array} \right\} n(m+1) \text{ coefficients}$$

- continuity of derivatives on interior points $\{x_i \mid i = 1, 2, \dots, n-1\}$

$$\lim_{\substack{h \to 0^{+} \\ h \to 0^{+}}} \varphi(x_{i} - h) = \lim_{\substack{h \to 0^{+} \\ h \to 0^{+}}} \varphi(x_{i} + h)$$

$$\lim_{\substack{h \to 0^{+} \\ h \to 0^{+}}} \varphi^{1}(x_{i} - h) = \lim_{\substack{h \to 0^{+} \\ h \to 0^{+}}} \varphi^{1}(x_{i} + h)$$

$$\vdots$$

$$\lim_{\substack{h \to 0^{+} \\ h \to 0^{+}}} \varphi^{m-1}(x_{i} - h) = \lim_{\substack{h \to 0^{+} \\ h \to 0^{+}}} \varphi^{m-1}(x_{i} + h)$$

$$m(n-1) \text{ more conditions}$$

- still need (m-1) more conditions

1.7 Linear interpolating splines

Take n+1 points such that $a=x_0 < x_1 < \cdots < x_n = b$ and a function $f \in \mathcal{C}[a,b]$. The linear interpolating spline $s_L(x)$ is

$$s_L(x) = \left(\frac{x_i - x}{x_i - x_{i-1}}\right) f_{i-1} + \left(\frac{x - x_{i-1}}{x_i - x_{i-1}}\right) f_i$$

This is nothing different from connecting each pair of consecutive points with a straight line. Clearly, there will be some error in interpolation since we are approximating f by a set of polynomials in \mathbb{P}_1 . The error bound can be quantified as

$$||f - s_L|| \le \frac{h^2}{8} ||f''||$$
 where $h = \max_{1 \le i \le n} h_i = \max_{1 \le i \le n} (x_i - x_{i-1})$

The proof relies on the error equation introduced in Section 1.5. Substitute n = 1 and note how $\max |(x - x_{i-1})(x - x_i)| = h_i^2/4$ where $h_i = x_i - x_{i-1}$. Finally take a maximum over all the i's.

1.8 Cubic splines

This is another case of spline interpolation where $s \in \mathcal{C}^2[x_0, x_n]$ such that $s \in \mathbb{P}_3$ on each $[x_i, x_{i+1}]$.

- interpolation conditions:

function value
$$\to \begin{cases} s_i(x_i) = f_i & \text{for } i = 0, 1, \dots, n-1 \\ s_{n-1}(x_n) = f_n & \text{for } i = 0, 1, \dots, n-1 \end{cases}$$

continuity of $s \to s_i(x_{i+1}) = s_{i+1}(x_{i+1}) & \text{for } i = 0, 1, \dots, n-2 \\ \text{continuity of } s' \to s'_i(x_{i+1}) = s'_{i+1}(x_{i+1}) & \text{for } i = 0, 1, \dots, n-2 \\ \text{continuity of } s'' \to s''_i(x_{i+1}) = s''_{i+1}(x_{i+1}) & \text{for } i = 0, 1, \dots, n-2 \end{cases}$

- take polynomials of the form $s_i(x) = a_i(x-x_i)^3 + b_i(x-x_i)^2 + c_i(x-x_i) + d_i$ for $x \in [x_i, x_{i+1}]$ and $i = 0, 1, \ldots, n-1$
- -4n coefficients & 4n-2 conditions, need 2 more conditions $\rightarrow s_0''(x_0)=s_{n-1}''(x_n)=0$

Instead of solving a $4n \times 4n$ matrix, we can make our life a little easier. Take equally spaced knots $h = |x_{i+1} - x_i|$ for $i = 0, 1, \ldots, n-1$. Using the general form for $s_i(x)$, we get

$$s_i(x_i) = f_i \implies \boxed{d_i = f_i}$$
 for $i = 0, 1, \dots, n-1$

We further define new variables as $\sigma_i = s''(x_i)$ for i = 0, 1, ..., n. We already know $\sigma_0 = \sigma_n = 0$, thus we have n - 1 unknown quantities. We have

$$s_i''(x) = 6a_i(x - x_i) + 2b_i \implies \sigma_i = s_i''(x_i) = 2b_i \implies b_i = \frac{\sigma_i}{2}$$
 (1)

Using the condition that $s_i''(x_{i+1}) = s_{i+1}''(x_{i+1})$, we have

$$6a_i(x_{i+1} - x_i) + 2b_i = \sigma_{i+1} \implies \boxed{a_i = \frac{\sigma_{i+1} - \sigma_i}{6h}}$$
 (2)

Next, we evaluate $s_i(x)$ at $x = x_{i+1}$ to get

$$f_{i+1} = s_i(x_{i+1}) = a_i h^3 + b_i h^2 + c_i h + d_i \implies \left[c_i = \frac{f_{i+1} - f_i}{h} - \frac{h}{6} (2\sigma_i + \sigma_{i+1}) \right]$$
(3)

Finally using the continuity of s' i.e. $s'_i(x_{i+1}) = s'_{i+1}(x_{i+1})$, we get

A little bit of careful manipulation using equations (1), (2) and (3) yields us the recursive relation for i = 1, ..., n - 1:

$$\sigma_{i-1} + 4\sigma_i + \sigma_{i+1} = \frac{6}{h^2} (f_{i-1} - 2f_i + f_{i+1}) \begin{cases} \sigma_0 + 4\sigma_1 + \sigma_2 = \frac{6}{h^2} (f_0 - 2f_1 + f_2) \\ \sigma_1 + 4\sigma_2 + \sigma_3 = \frac{6}{h^2} (f_1 - 2f_2 + f_3) \\ \vdots \\ \sigma_{n-2} + 4\sigma_{n-1} + \sigma_n = \frac{6}{h^2} (f_{n-2} - 2f_{n-1} + f_n) \end{cases}$$

This system of equations can be expressed as a matrix equation which is more convenient to solve:

$$\begin{bmatrix} 4 & 1 & 0 & \cdots & 0 & 0 & 0 \\ 1 & 4 & 1 & \cdots & 0 & 0 & 0 \\ 0 & 1 & 4 & \cdots & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & \cdots & 4 & 1 & 0 \\ 0 & 0 & 0 & \cdots & 1 & 4 & 1 \\ 0 & 0 & 0 & \cdots & 0 & 1 & 4 \end{bmatrix} \begin{bmatrix} \sigma_1 \\ \sigma_2 \\ \sigma_3 \\ \vdots \\ \sigma_{n-3} \\ \sigma_{n-2} \\ \sigma_{n-1} \end{bmatrix} = \frac{6}{h^2} \begin{bmatrix} f_0 - 2f_1 + f_2 \\ f_1 - 2f_2 + f_3 \\ f_2 - 2f_3 + f_4 \\ \vdots \\ f_{n-4} - 2f_{n-3} + f_{n-2} \\ f_{n-3} - 2f_{n-2} + f_{n-1} \\ f_{n-2} - 2f_{n-1} + f_n \end{bmatrix}$$

As with linear splines, there is also an error bound associated with cubic splines. This is given by

$$||f - s|| \le Ch^4 ||f^{(iv)}||$$
 where $h = \max_{1 \le i \le n} h_i = \max_{1 \le i \le n} (x_i - x_{i-1})$ and $C = \text{constant}$