//wap with fallowing udf

//void checkpolindrome(int num)

//int checkpolindrome(int num)//return 0 if polidrome 1 if not palindrome

1-:

#include<stdio.h>

void checkpolindrome(int a)

{

int num, rem,polin=0;

num=a;

while(num!=0)

{

rem=num%10;

polin=polin\*10+rem;

num=num/10;

}

if(polin==a)

{

printf("this is polindrome :%d",a);

}else

printf("this is not polindrome :%d",a);

}

void main()

{

int value;

printf("enter a number check polindrome :");

scanf("%d",&value);

checkpolindrome(value);

}

//int checkpolindrome(int num)//return 0 if polidrome 1 if not polindrome

//wap with fallowing udf

//void checkpolindrome(int num)

2-:

#include<stdio.h>

int checkpolindrome(int a)

{

int num, rem,polin=0;

num=a;

while(num!=0)

{

rem=num%10;

polin=polin\*10+rem;

num=num/10;

}

if(polin==a)

{

return 0;

}else

return 1;

}

void main()

{

int value;

printf("enter a number check polindrome :");

scanf("%d",&value);

printf(" polindrome is =%d",checkpolindrome(value));

}

3-:

//wap to convert rupees to paisa

/\*int convert()

void convert()

int convert(float rupee)

void convert(float rupee)\*/

3:-

#include<stdio.h>

int convert(float rupee)

{

float res;

res=rupee\*100;

return res;

}

void main()

{

float b,c;

printf("enter a value for convert paisa :");

scanf("%f",&b);

c=convert(b);

printf(" the paisa =%f",c);

}

4-void convert(float rupee)\*/

4-:

#include<stdio.h>

void convert(float rupee)

{

float res;

res=rupee\*100;

printf("%f",res);

}

void main()

{

float b;

printf ("enter a number for convert paisa :");

scanf("%f",&b);

convert(b);

}

5-:

/\*int convert()\*/

#include<stdio.h>

int convert()

{

float res,rupee;

printf("enter a value for convert paisa :");

scanf("%f",&rupee);

res=rupee\*100;

return res;

}

void main()

{

float r;

r=convert();

printf("%f",r);

}

//void convert()\*/

6-:

#include<stdio.h>

void convert()

{

float res,rupee;

printf("enter a value for convert paisa :");

scanf("%f",&rupee);

res=rupee\*100;

printf("%f",res);

}

void main()

{

convert();

}

//wap program arrenge asscending order

7-:

#include<stdio.h>

void arrengearray(int num[])

{

int temp=0,i,j;

for(i=0;i<=9;i++)

{

for(j=i+1;j<=9;j++)

{

if(num[j]<num[i])

{

temp=num[i];

num[i]=num[j];

num[j]=temp;

}

}

}

for(i=0;i<=9;i++)

{

printf("ascending order of array element :%d\n",num[i]);

}

}

void main()

{

int arr[10],i;

printf("enter 10 element of array :\n");

for(i=0;i<=9;i++)

{

scanf("%d",&arr[i]);

}

arrengearray(arr);

}