
EXPERIMENT-4

♦ HTML

```
<svg id="canvas" width="500" height="400" style="border:1px solid
black;"></svg>
<button onclick="undo()">Undo</button>
```

♦ JavaScript

```
const svg = document.getElementById('canvas');
let drawings = [];

svg.addEventListener('mousedown', (e) => {
  const circle = document.createElementNS('http://www.w3.org/2000/svg',
'circle');
  circle.setAttribute('cx', e.offsetX);
  circle.setAttribute('cy', e.offsetY);
  circle.setAttribute('r', '8');
  circle.setAttribute('fill', 'blue');
  svg.appendChild(circle);
  drawings.push(circle);
});

function undo() {
  const last = drawings.pop();
  if (last) {
    svg.removeChild(last);
  }
}
```