10

SportsStore: Administration

This chapter covers

- Building an interactive feature using Blazor
- Implementing application features with Razor Components
- Aligning component and service lifecycles
- Validating data in a Razor Component
- Performing create, read, update, and delete operations with Blazor

In this chapter, I continue to build the SportsStore application to give the site administrator a way to manage orders and products. In this chapter, I use Blazor to create administration features. Blazor combines client-side JavaScript code with server-side code executed by ASP.NET Core, connected by a persistent HTTP connection. I describe Blazor in detail in chapters 32–35, but it is important to understand that the Blazor model is not suited to all projects. (I use Blazor Server in this chapter, which is a supported part of the ASP.NET Core platform. There is also Blazor Web-Assembly, which is, at the time of writing, experimental and runs entirely in the browser. I describe Blazor WebAssembly in chapter 36.)

> **TIP** You can download the example project for this chapter—and for all the other chapters in this book—from https://github.com/manningbooks/pro-asp.net-core-7. See chapter 1 for how to get help if you have problems running the examples.

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10.1 Preparing Blazor Server

The first step is to enable the services and middleware for Blazor, as shown in listing 10.1.

Listing 10.1 Enabling Blazor in the Program.cs file in the SportsStore folder

```
using Microsoft.EntityFrameworkCore;
using SportsStore.Models;

var builder = WebApplication.CreateBuilder(args);

builder.Services.AddControllersWithViews();

builder.Services.AddDbContext<StoreDbContext>(opts => {
    opts.UseSqlServer(
        builder.Configuration["ConnectionStrings:SportsStoreConnection"]);
});

builder.Services.AddScoped<IStoreRepository, EFStoreRepository>();
builder.Services.AddScoped<IOrderRepository, EFOrderRepository>();

builder.Services.AddRazorPages();
builder.Services.AddDistributedMemoryCache();
builder.Services.AddSession();
builder.Services.AddScoped<Cart>(sp => SessionCart.GetCart(sp));
builder.Services.AddSingleton<IHttpContextAccessor,
    HttpContextAccessor>();
builder.Services.AddServerSideBlazor();

var app = builder.Build();

app.UseStaticFiles();
app.UseSession();

app.MapControllerRoute("catpage",
    "{category}/Page{productPage:int}",
    new { Controller = "Home", action = "Index" });

app.MapControllerRoute("page", "Page{productPage:int}",
    new { Controller = "Home", action = "Index", productPage = 1 });

app.MapControllerRoute("category", "{category}",
    new { Controller = "Home", action = "Index", productPage = 1 });

app.MapControllerRoute("pagination",
    "Products/Page{productPage}",
    new { Controller = "Home", action = "Index", productPage = 1 });

app.MapDefaultControllerRoute();
app.MapRazorPages();
app.MapBlazorHub();
app.MapFallbackToPage("/admin/{*catchall}", "/Admin/Index");

SeedData.EnsurePopulated(app);

app.Run();
```

The `AddServerSideBlazor` method creates the services that Blazor uses, and the `MapBlazorHub` method registers the Blazor middleware components. The final addition is to finesse the routing system to ensure that Blazor works seamlessly with the rest of the application.

10.1.1 *Creating the imports file*

Blazor requires its own imports file to specify the namespaces that it uses. Create the `Pages/Admin` folder and add to it a file named `_Imports.razor` with the content shown in listing 10.2. (If you are using Visual Studio, you can use the Razor Components template to create this file.)

> **NOTE** The conventional location for Blazor files is within the `Pages` folder, but Blazor files can be defined anywhere in the project. In part 4, for example, I used a folder named `Blazor` to help emphasize which features were provided by Blazor and which by Razor Pages.

Listing 10.2 The _Imports.razor file in the SportsStore/Pages/Admin folder

```
@using Microsoft.AspNetCore.Components
@using Microsoft.AspNetCore.Components.Forms
@using Microsoft.AspNetCore.Components.Routing
@using Microsoft.AspNetCore.Components.Web
@using Microsoft.EntityFrameworkCore
@using SportsStore.Models
```

The first four `@using` expressions are for the namespaces required for Blazor. The last two expressions are for convenience in the examples that follow because they will allow me to use Entity Framework Core and the classes in the `Models` namespace.

10.1.2 *Creating the startup Razor Page*

Blazor relies on a Razor Page to provide the initial content to the browser, which includes the JavaScript code that connects to the server and renders the Blazor HTML content. Add a Razor Page named `Index.cshtml` to the `Pages/Admin` folder with the contents shown in listing 10.3.

Listing 10.3 The Index.cshtml File in the SportsStore/Pages/Admin Folder

```
@page "/admin"
@{  Layout = null; }

<!DOCTYPE html>
<html>
<head>
    <title>SportsStore Admin</title>
    <link href="/lib/bootstrap/css/bootstrap.min.css" rel="stylesheet" />
    <base href="/" />
</head>
<body>
```

```
        <component type="typeof(Routed)" render-mode="Server" />
        <script src="/_framework/blazor.server.js"></script>
</body>
</html>
```

The `component` element is used to insert a Razor Component in the output from the Razor Page. Razor Components are the confusingly named Blazor building blocks, and the `component` element applied in listing 10.3 is named `Routed` and will be created shortly. The Razor Page also contains a `script` element that tells the browser to load the JavaScript file that Blazor Server uses. Requests for this file are intercepted by the Blazor Server middleware, and you don't need to explicitly add the JavaScript file to the project.

10.1.3 Creating the routing and layout components

Add a Razor Component named `Routed.razor` to the `Pages/Admin` folder and add the content shown in listing 10.4.

> **Listing 10.4** The Routed.razor File in the SportsStore/Pages/Admin Folder

```
<Router AppAssembly="typeof(Program).Assembly">
    <Found>
        <RouteView RouteData="@context"
            DefaultLayout="typeof(AdminLayout)" />
    </Found>
    <NotFound>
        <h4 class="bg-danger text-white text-center p-2">
            No Matching Route Found
        </h4>
    </NotFound>
</Router>
```

The content of this component is described in detail in part 4 of this book, but, for this chapter, it is enough to know that the component will use the browser's current URL to locate a Razor Component that can be displayed to the user. If no matching component can be found, then an error message is displayed.

Blazor has its own system of layouts. To create the layout for the administration tools, add a Razor Component named `AdminLayout.razor` to the `Pages/Admin` folder with the content shown in listing 10.5.

> **Listing 10.5** The AdminLayout.razor File in the SportsStore/Pages/Admin Folder

```
@inherits LayoutComponentBase

<div class="bg-info text-white p-2">
    <span class="navbar-brand ml-2">SPORTS STORE Administration</span>
</div>
<div class="container-fluid">
    <div class="row p-2">
        <div class="col-3">
            <div class="d-grid gap-1">
                <NavLink class="btn btn-outline-primary"
```

```
                               href="/admin/products"
                               ActiveClass="btn-primary text-white"
                               Match="NavLinkMatch.Prefix">
                    Products
                </NavLink>
                <NavLink class="btn btn-outline-primary"
                               href="/admin/orders"
                               ActiveClass="btn-primary text-white"
                               Match="NavLinkMatch.Prefix">
                    Orders
                </NavLink>
            </div>
        </div>
        <div class="col">
            @Body
        </div>
    </div>
</div>
```

Blazor uses Razor syntax to generate HTML but introduces its own directives and features. This layout renders a two-column display with Product and Order navigation buttons, which are created using `NavLink` elements. These elements apply a built-in Razor Component that changes the URL without triggering a new HTTP request, which allows Blazor to respond to user interaction without losing the application state.

10.1.4 Creating the Razor Components

To complete the initial setup, I need to add the components that will provide the administration tools, although they will contain placeholder messages at first. Add a Razor Component named `Products.razor` to the `Pages/Admin` folder with the content shown in listing 10.6.

> **Listing 10.6.   The Products.razor File in the SportsStore/Pages/Admin Folder**

```
@page "/admin/products"
@page "/admin"

<h4>This is the products component</h4>
```

The `@page` directives specify the URLs for which this component will be displayed, which are `/admin/products` and `/admin`. Next, add a Razor Component named `Orders.razor` to the `Pages/Admin` folder with the content shown in listing 10.7.

> **Listing 10.7.   The Orders.razor File in the SportsStore/Pages/Admin Folder**

```
@page "/admin/orders"

<h4>This is the orders component</h4>
```

10.1.5 Checking the Blazor setup

To make sure that Blazor is working correctly, start ASP.NET Core and request http://localhost:5000/admin. This request will be handled by the `Index` Razor Page in the

`Pages/Admin` folder, which will include the Blazor JavaScript file in the content it sends to the browser. The JavaScript code will open a persistent HTTP connection to the ASP.NET Core server, and the initial Blazor content will be rendered, as shown in figure 10.1.

> **NOTE** Microsoft has not released tools for testing Razor Components, which is why there are no unit testing examples in this chapter.
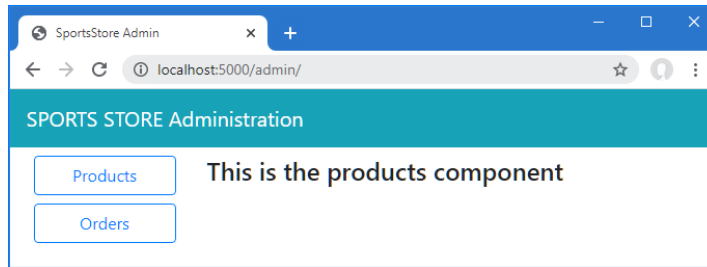

Figure 10.1   The Blazor application

Click the Orders button, and content generated by the `Orders` Razor Component will be displayed, as shown in figure 10.2. Unlike the other ASP.NET Core application frameworks I used in earlier chapters, the new content is displayed without a new HTTP request being sent, even though the URL displayed by the browser changes.
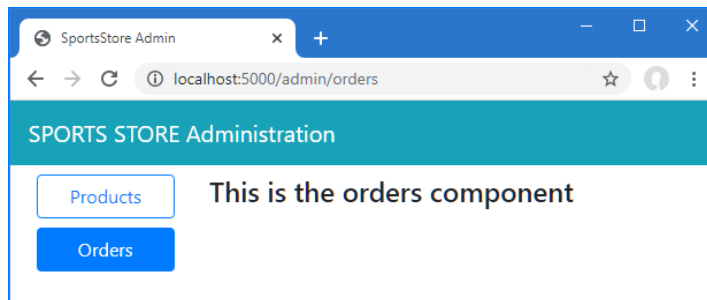

Figure 10.2   Navigating in the Blazor application

10.2   Managing orders

Now that Blazor has been set up and tested, I am going to start implementing administration features. In the previous chapter, I added support for receiving orders from customers and storing them in a database. In this section, I am going to create a simple administration tool that will let me view the orders that have been received and mark them as shipped.

10.2.1 *Enhancing the model*

The first change I need to make is to enhance the data model so that I can record which orders have been shipped. Listing 10.8 shows the addition of a new property to the `Order` class, which is defined in the `Order.cs` file in the `Models` folder.

> **Listing 10.8 Adding a property in the Order.cs file in the SportsStore/Models folder**

```
using System.ComponentModel.DataAnnotations;
using Microsoft.AspNetCore.Mvc.ModelBinding;

namespace SportsStore.Models {

    public class Order {

        [BindNever]
        public int OrderID { get; set; }
        [BindNever]
        public ICollection<CartLine> Lines { get; set; }
            = new List<CartLine>();

        [Required(ErrorMessage = "Please enter a name")]
        public string? Name { get; set; }

        [Required(ErrorMessage = "Please enter the first address line")]
        public string? Line1 { get; set; }
        public string? Line2 { get; set; }
        public string? Line3 { get; set; }

        [Required(ErrorMessage = "Please enter a city name")]
        public string? City { get; set; }

        [Required(ErrorMessage = "Please enter a state name")]
        public string? State { get; set; }

        public string? Zip { get; set; }

        [Required(ErrorMessage = "Please enter a country name")]
        public string? Country { get; set; }

        public bool GiftWrap { get; set; }

        [BindNever]
        public bool Shipped { get; set; }
    }
}
```

This iterative approach of extending and adapting the data model to support different features is typical of ASP.NET Core development. In an ideal world, you would be able to completely define the data model at the start of the project and just build the application around it, but that happens only for the simplest of projects, and, in practice, iterative development is to be expected as the understanding of what is required develops and evolves.

Entity Framework Core migrations make this process easier because you don't have to manually keep the database schema synchronized to the model class by writing your own SQL commands. To update the database to reflect the addition of the `Shipped` property to the `Order` class, open a new PowerShell window and run the command shown in listing 10.9 in the SportsStore project.

> **Listing 10.9   Creating a new migration**

```
dotnet ef migrations add ShippedOrders
```

The migration will be applied automatically when the application is started and the `SeedData` class calls the `Migrate` method provided by Entity Framework Core.

10.2.2 Displaying orders to the administrator

I am going to display two tables, one of which shows the orders waiting to be shipped and the other the shipped orders. Each order will be presented with a button that changes the shipping state. This is not entirely realistic because orders processing is typically more complex than simply updating a field in the database, but integration with warehouse and fulfillment systems is well beyond the scope of this book.

To avoid duplicating code and content, I am going to create a Razor Component that displays a table without knowing which category of order it is dealing with. Add a Razor Component named `OrderTable.razor` to the `Pages/Admin` folder with the content shown in listing 10.10.

> **Listing 10.10   The OrderTable.razor file in the SportsStore/Pages/Admin folder**

```
<table class="table table-sm table-striped table-bordered">
    <thead>
        <tr><th colspan="5" class="text-center">@TableTitle</th></tr>
    </thead>
    <tbody>
        @if (Orders?.Count() > 0) {
            @foreach (Order o in Orders) {
                <tr>
                    <td>@o.Name</td>
                    <td>@o.Zip</td>
                    <th>Product</th>
                    <th>Quantity</th>
                    <td>
                        <button class="btn btn-sm btn-danger"
                            @onclick="@(e =>
                                OrderSelected.InvokeAsync(o.OrderID))">
                            @ButtonLabel
                        </button>
                    </td>
                </tr>
                @foreach (CartLine line in o.Lines) {
                    <tr>
                        <td colspan="2"></td>
                        <td>@line.Product.Name</td>
```

```
                       <td>@line.Quantity</td>
                       <td></td>
                  </tr>
              }
          }
      } else {
          <tr><td colspan="5" class="text-center">No Orders</td></tr>
      }
    </tbody>
</table>

@code {

    [Parameter]
    public string TableTitle { get; set; } = "Orders";

    [Parameter]
    public IEnumerable<Order> Orders { get; set; }
        = Enumerable.Empty<Order>();

    [Parameter]
    public string ButtonLabel { get; set; } = "Ship";

    [Parameter]
    public EventCallback<int> OrderSelected { get; set; }
}
```

Razor Components, as the name suggests, rely on the Razor approach to annotated HTML elements. The view part of the component is supported by the statements in the @code section. The @code section in this component defines four properties that are decorated with the Parameter attribute, which means the values will be provided at runtime by the parent component, which I will create shortly. The values provided for the parameters are used in the view section of the component to display details of a sequence of Order objects.

Blazor adds expressions to the Razor syntax. The view section of this component includes this button element, which has an @onclick attribute:

```
...
<button class="btn btn-sm btn-danger"
        @onclick="@(e => OrderSelected.InvokeAsync(o.OrderID))">
    @ButtonLabel
</button>
...
```

This tells Blazor how to react when the user clicks the button. In this case, the expression tells Razor to call the InvokeAsync method of the OrderSelected property. This is how the table will communicate with the rest of the Blazor application and will become clearer as I build out additional features.

> **TIP** I describe Blazor in-depth in part 4 of this book, so don't worry if the Razor Components in this chapter do not make immediate sense. The purpose of the SportsStore example is to show the overall development process, even if individual features are not understood.

The next step is to create a component that will get the `Order` data from the database and use the `OrderTable` component to display it to the user. Remove the placeholder content in the `Orders` component and replace it with the code and content shown in listing 10.11.

> **Listing 10.11 The revised contents of the Orders.razor file in the SportsStore/ Pages/Admin folder**

```
@page "/admin/orders"
@inherits OwningComponentBase<IOrderRepository>

<OrderTable TableTitle="Unshipped Orders" Orders="UnshippedOrders"
            ButtonLabel="Ship" OrderSelected="ShipOrder" />
<OrderTable TableTitle="Shipped Orders" Orders="ShippedOrders"
            ButtonLabel="Reset" OrderSelected="ResetOrder" />
<button class="btn btn-info" @onclick="@(e => UpdateData())">
    Refresh Data
</button>

@code {

    public IOrderRepository Repository => Service;

    public IEnumerable<Order> AllOrders { get; set; }
        = Enumerable.Empty<Order>();
    public IEnumerable<Order> UnshippedOrders { get; set; }
        = Enumerable.Empty<Order>();
    public IEnumerable<Order> ShippedOrders { get; set; }
        = Enumerable.Empty<Order>();

    protected async override Task OnInitializedAsync() {
        await UpdateData();
    }

    public async Task UpdateData() {
        AllOrders = await Repository.Orders.ToListAsync();
        UnshippedOrders = AllOrders.Where(o => !o.Shipped);
        ShippedOrders = AllOrders.Where(o => o.Shipped);
    }

    public void ShipOrder(int id) => UpdateOrder(id, true);
    public void ResetOrder(int id) => UpdateOrder(id, false);

    private void UpdateOrder(int id, bool shipValue) {
        Order? o = Repository.Orders.FirstOrDefault(o => o.OrderID == id);
        if (o != null) {
            o.Shipped = shipValue;
            Repository.SaveOrder(o);
        }
    }
}
```

Blazor Components are not like the other application framework building blocks used for the user-facing sections of the SportsStore application. Instead of dealing with individual requests, components can be long-lived and deal with multiple user interactions

over a longer period. This requires a different style of development, especially when it comes to dealing with data using Entity Framework Core. The `@inherits` expression ensures that this component gets its own repository object, which ensures its operations are separate from those performed by other components displayed to the same user. And to avoid repeatedly querying the database—which can be a serious problem in Blazor, as I explain in part 4—the repository is used only when the component is initialized, when Blazor invokes the `OnInitializedAsync` method, or when the user clicks a Refresh Data button.

To display its data to the user, the `OrderTable` component is used, which is applied as an HTML element, like this:

```
...
<OrderTable TableTitle="Unshipped Orders"
    Orders="UnshippedOrders" ButtonLabel="Ship"
    OrderSelected="ShipOrder" />
...
```

The values assigned to the `OrderTable` element's attributes are used to set the properties decorated with the `Parameter` attribute in listing 10.10. In this way, a single component can be configured to present two different sets of data without the need to duplicate code and content.

The `ShipOrder` and `ResetOrder` methods are used as the values for the `OrderSelected` attributes, which means they are invoked when the user clicks one of the buttons presented by the `OrderTable` component, updating the data in the database through the repository.

To see the new features, restart ASP.NET Core, request http://localhost:5000, and create an order. Once you have at least one order in the database, request http://localhost:5000/admin/orders, and you will see a summary of the order you created displayed in the Unshipped Orders table. Click the Ship button, and the order will be updated and moved to the Shipped Orders table, as shown in figure 10.3.
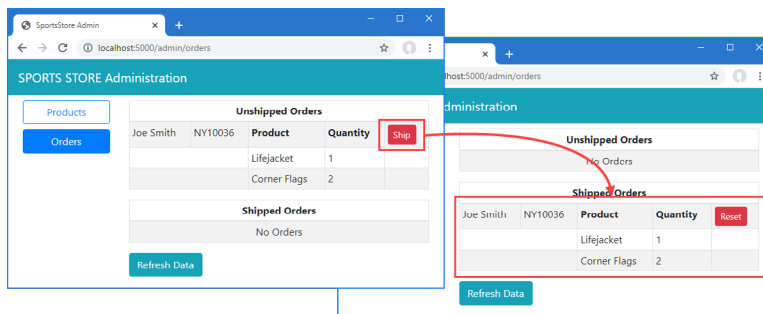
Figure 10.3   Administering orders

10.3 Adding catalog management

The convention for managing more complex collections of items is to present the user
with two interfaces: a *list* interface and an *edit* interface, as shown in figure 10.4.

Figure 10.4 Sketch of a CRUD UI for the product catalog

Together, these interfaces allow a user to create, read, update, and delete items in the
collection. Collectively, these actions are known as *CRUD.* In this section, I will imple-
ment these interfaces using Blazor.

> **TIP** Developers need to implement CRUD so often that Visual Studio scaffold-
> ing includes scenarios for creating CRUD controllers or Razor Pages. But, like all
> Visual Studio scaffolding, I think it is better to learn how to create these features
> directly, which is why I demonstrate CRUD operations for all the ASP.NET Core
> application frameworks in later chapters.

10.3.1 Expanding the repository

The first step is to add features to the repository that will allow `Product` objects to
be created, modified, and deleted. Listing 10.12 adds new methods to the `IStore-`
`Repository` interface.

**Listing 10.12 Adding methods in the IStoreRepository.cs file in the SportsStore/
Models folder**

```
namespace SportsStore.Models {
    public interface IStoreRepository {

        IQueryable<Product> Products { get; }

        void SaveProduct(Product p);
        void CreateProduct(Product p);
        void DeleteProduct(Product p);
    }
}
```

Listing 10.13 adds implementations of these methods to the Entity Framework Core
repository class.

> **Listing 10.13** **Implementing methods in the EFStoreRepository.cs file in the SportsStore/Models folder**

```
namespace SportsStore.Models {
    public class EFStoreRepository : IStoreRepository {
        private StoreDbContext context;

        public EFStoreRepository(StoreDbContext ctx) {
            context = ctx;
        }

        public IQueryable<Product> Products => context.Products;

        public void CreateProduct(Product p) {
            context.Add(p);
            context.SaveChanges();
        }

        public void DeleteProduct(Product p) {
            context.Remove(p);
            context.SaveChanges();
        }

        public void SaveProduct(Product p) {
            context.SaveChanges();
        }
    }
}
```

10.3.2 *Applying validation attributes to the data model*

I want to validate the values the user provides when editing or creating Product objects, just as I did for the customer checkout process. In listing 10.14, I have added validation attributes to the Product data model class.

> **Listing 10.14** **Adding validation in the Product.cs file in the SportsStore/Models folder**

```
using System.ComponentModel.DataAnnotations.Schema;
using System.ComponentModel.DataAnnotations;

namespace SportsStore.Models {

    public class Product {

        public long? ProductID { get; set; }

        [Required(ErrorMessage = "Please enter a product name")]
        public string Name { get; set; } = String.Empty;

        [Required(ErrorMessage = "Please enter a description")]
        public string Description { get; set; } = String.Empty;

        [Required]
        [Range(0.01, double.MaxValue,
            ErrorMessage = "Please enter a positive price")]
        [Column(TypeName = "decimal(8, 2)")]
```

```
        public decimal Price { get; set; }

        [Required(ErrorMessage = "Please specify a category")]
        public string Category { get; set; } = String.Empty;
    }
}
```

Blazor uses the same approach to validation as the rest of ASP.NET Core but, as you will see, applies it in a different way to deal with the more interactive nature of Razor Components.

10.3.3 Creating the list component

I am going to start by creating the table that will present the user with a table of products and the links that will allow them to be inspected and edited. Replace the contents of the Products.razor file with those shown in listing 10.15.

> **Listing 10.15** The revised contents of the Products.razor file in the SportsStore/
> Pages/Admin folder

```
@page "/admin/products"
@page "/admin"
@inherits OwningComponentBase<IStoreRepository>

<table class="table table-sm table-striped table-bordered">
    <thead>
        <tr>
            <th>ID</th>
            <th>Name</th>
            <th>Category</th>
            <th>Price</th>
            <td />
        </tr>
    </thead>
    <tbody>
        @if (ProductData?.Count() > 0) {
            @foreach (Product p in ProductData) {
                <tr>
                    <td>@p.ProductID</td>
                    <td>@p.Name</td>
                    <td>@p.Category</td>
                    <td>@p.Price.ToString("c")</td>
                    <td>
                        <NavLink class="btn btn-info btn-sm"
                         href="@GetDetailsUrl(p.ProductID ?? 0)">
                            Details
                        </NavLink>
                        <NavLink class="btn btn-warning btn-sm"
                         href="@GetEditUrl(p.ProductID ?? 0)">
                            Edit
                        </NavLink>
                    </td>
                </tr>
            }
        } else {
            <tr>
                <td colspan="5" class="text-center">No Products</td>
```

```
            </tr>
        }
    </tbody>
</table>

<NavLink class="btn btn-primary" href="/admin/products/create">
    Create
</NavLink>

@code {

    public IStoreRepository Repository => Service;

    public IEnumerable<Product> ProductData { get; set; }
        = Enumerable.Empty<Product>();

    protected async override Task OnInitializedAsync() {
        await UpdateData();
    }

    public async Task UpdateData() {
        ProductData = await Repository.Products.ToListAsync();
    }

    public string GetDetailsUrl(long id) =>
        $"/admin/products/details/{id}";
    public string GetEditUrl(long id) =>
        $"/admin/products/edit/{id}";
}
```

The component presents each `Product` object in the repository in a table row with
NavLink components that will navigate to the components that will provide a detailed
view and an editor. There is also a button that navigates to the component that will
allow new `Product` objects to be created and stored in the database. Restart ASP.NET
Core and request http://localhost:5000/admin/products, and you will see the con-
tent shown in figure 10.5, although none of the buttons presented by the `Products`
component work currently because I have yet to create the components they target.
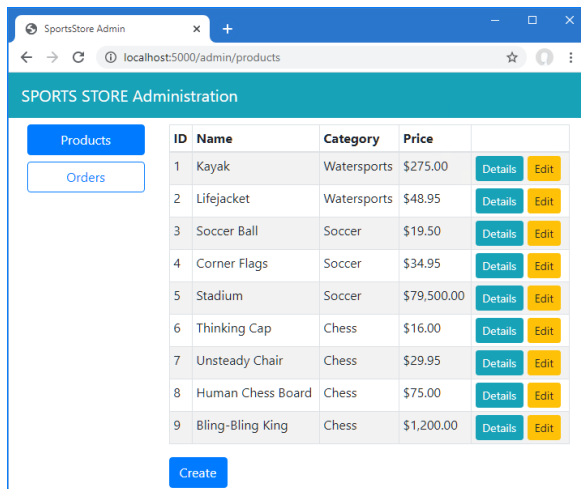
Figure 10.5
Presenting a
list of products

10.3.4 Creating the detail component

The job of the detail component is to display all the fields for a single `Product` object.
Add a Razor Component named `Details.razor` to the `Pages/Admin` folder with the
content shown in listing 10.16.

> **Listing 10.16. The Details.razor file in the SportsStore/Pages/Admin folder**

```
@page "/admin/products/details/{id:long}"
@inherits OwningComponentBase<IStoreRepository>

<h3 class="bg-info text-white text-center p-1">Details</h3>

<table class="table table-sm table-bordered table-striped">
    <tbody>
        <tr><th>ID</th><td>@Product?.ProductID</td></tr>
        <tr><th>Name</th><td>@Product?.Name</td></tr>
        <tr><th>Description</th><td>@Product?.Description</td></tr>
        <tr><th>Category</th><td>@Product?.Category</td></tr>
        <tr><th>Price</th><td>@Product?.Price.ToString("C")</td></tr>
    </tbody>
</table>

<NavLink class="btn btn-warning" href="@EditUrl">Edit</NavLink>
<NavLink class="btn btn-secondary" href="/admin/products">Back</NavLink>

@code {

    [Inject]
    public IStoreRepository? Repository { get; set; }

    [Parameter]
    public long Id { get; set; }

    public Product? Product { get; set; }

    protected override void OnParametersSet() {
        Product =
            Repository?.Products.FirstOrDefault(p => p.ProductID == Id);
    }

    public string EditUrl => $"/admin/products/edit/{Product?.ProductID}";
}
```

The component uses the `Inject` attribute to declare that it requires an implementa-
tion of the `IStoreRepository` interface, which is one of the ways that Blazor provides
access to the application's services. The value of the `Id` property will be populated from
the URL that has been used to navigate to the component, which is used to retrieve
the `Product` object from the database. To see the detail view, restart ASP.NET Core,
request http://localhost:5000/admin/products, and click one of the Details buttons,
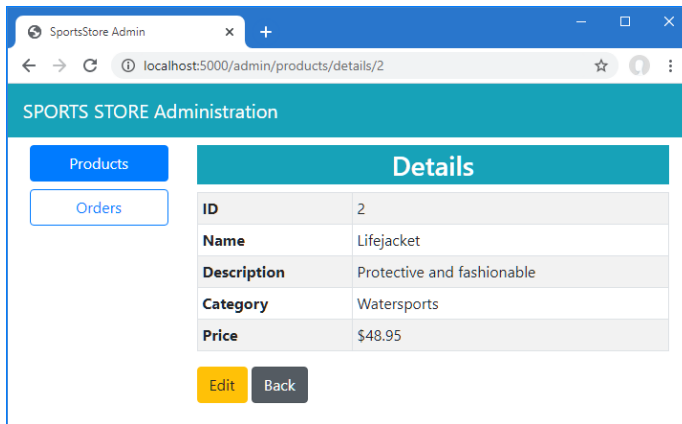as shown in figure 10.6.

Figure 10.6   Displaying details of a product

10.3.5 Creating the editor component

The operations to create and edit data will be handled by the same component. Add a Razor Component named Editor.razor to the Pages/Admin folder with the content shown in listing 10.17.

```
@page "/admin/products/edit/{id:long}"
@page "/admin/products/create"
@inherits OwningComponentBase<IStoreRepository>

<style>
    div.validation-message { color: rgb(220, 53, 69); font-weight: 500 }
</style>

<h3 class="bg-@ThemeColor text-white text-center p-1">
    @TitleText a Product
</h3>
<EditForm Model="Product" OnValidSubmit="SaveProduct">
    <DataAnnotationsValidator />
    @if(Product.ProductID.HasValue && Product.ProductID.Value != 0) {
        <div class="form-group">
            <label>ID</label>
            <input class="form-control" disabled
                value="@Product.ProductID" />
        </div>
    }
    <div class="form-group">
        <label>Name</label>
        <ValidationMessage For="@(() => Product.Name)" />
        <InputText class="form-control" @bind-Value="Product.Name" />
    </div>
    <div class="form-group">
```

```
        <label>Description</label>
        <ValidationMessage For="@(() => Product.Description)" />
        <InputText class="form-control"
            @bind-Value="Product.Description" />
    </div>
    <div class="form-group">
        <label>Category</label>
        <ValidationMessage For="@(() => Product.Category)" />
        <InputText class="form-control" @bind-Value="Product.Category" />
    </div>
    <div class="form-group">
        <label>Price</label>
        <ValidationMessage For="@(() => Product.Price)" />
        <InputNumber class="form-control" @bind-Value="Product.Price" />
    </div>
    <div class="mt-2">
        <button type="submit" class="btn btn-@ThemeColor">Save</button>
        <NavLink class="btn btn-secondary" href="/admin/products">
            Cancel
        </NavLink>
    </div>
</EditForm>

@code {

    public IStoreRepository Repository => Service;

    [Inject]
    public NavigationManager? NavManager { get; set; }

    [Parameter]
    public long Id { get; set; } = 0;

    public Product Product { get; set; } = new Product();

    protected override void OnParametersSet() {
        if (Id != 0) {
            Product = Repository.Products
                .FirstOrDefault(p => p.ProductID == Id) ?? new();
        }
    }

    public void SaveProduct() {
        if (Id == 0) {
            Repository.CreateProduct(Product);
        } else {
            Repository.SaveProduct(Product);
        }
        NavManager?.NavigateTo("/admin/products");
    }

    public string ThemeColor => Id == 0 ? "primary" : "warning";
    public string TitleText => Id == 0 ? "Create" : "Edit";
}
```

Blazor provides a set of built-in Razor Components that are used to display and validate forms, which is important because the browser can't submit data using a POST request in a Blazor Component. The EditForm component is used to render a Blazor-friendly form, and the InputText and InputNumber components render input elements that accept string and number values and that automatically update a model property when the user makes a change.

Data validation is integrated into these built-in components, and the OnValidSubmit attribute on the EditForm component is used to specify a method that is invoked only if the data entered into the form conforms to the rules defined by the validation attributes.

Blazor also provides the NavigationManager class, which is used to programmatically navigate between components without triggering a new HTTP request. The Editor component uses NavigationManager, which is obtained as a service, to return to the Products component after the database has been updated.

To see the editor, restart ASP.NET Core, request http://localhost:5000/admin, and click the Create button. Click the Save button without filling out the form fields, and you will see the validation errors that Blazor produces automatically, as shown in figure 10.7. Fill out the form and click Save again, and you will see the product you created displayed in the table, also as shown in figure 10.7.
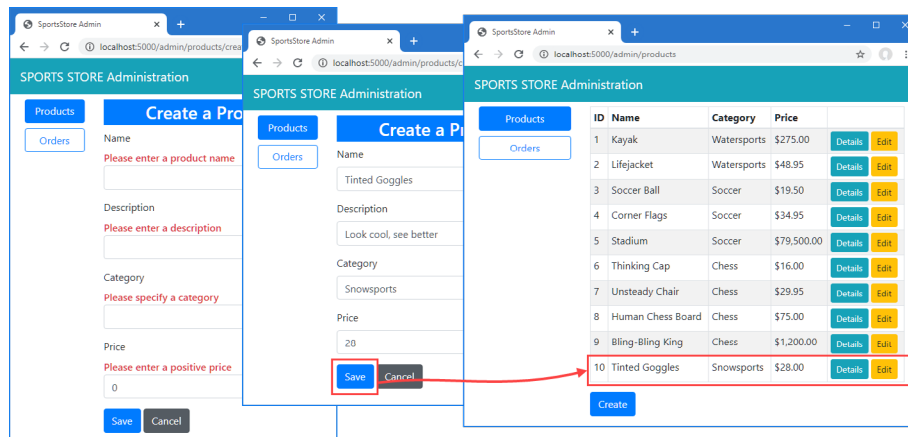
Figure 10.7   Using the Editor component

Click the Edit button for one of the products, and the same component will be used to edit the selected Product object's properties. Click the Save button, and any changes you made—if they pass validation—will be stored in the database, as shown in figure 10.8.
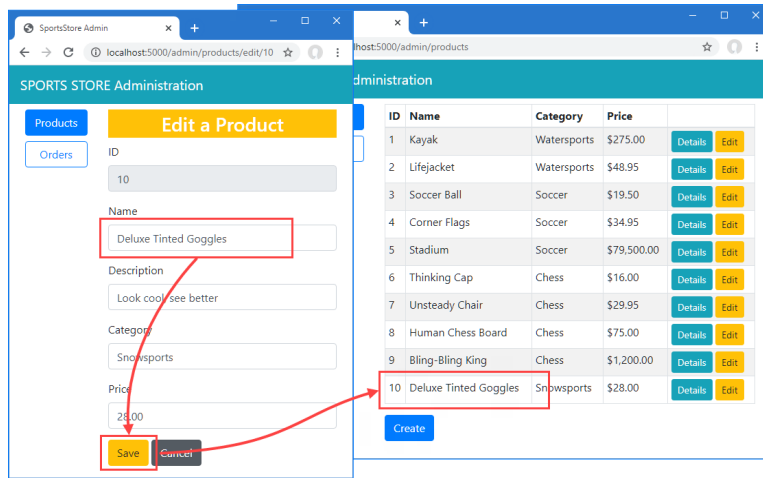
Figure 10.8   Editing products

10.3.6 Deleting products

The final CRUD feature is deleting products, which is easily implemented in the `Products` component, as shown in listing 10.18.

Listing 10.18   Adding delete support in the Products.razor file in the SportsStore/ Pages/Admin folder

```
@page "/admin/products"
@page "/admin"
@inherits OwningComponentBase<IStoreRepository>

<table class="table table-sm table-striped table-bordered">
    <thead>
        <tr>
            <th>ID</th>
            <th>Name</th>
            <th>Category</th>
            <th>Price</th>
            <td />
        </tr>
    </thead>
    <tbody>
        @if (ProductData?.Count() > 0) {
            @foreach (Product p in ProductData) {
                <tr>
                    <td>@p.ProductID</td>
                    <td>@p.Name</td>
                    <td>@p.Category</td>
                    <td>@p.Price.ToString("c")</td>
                    <td>
                        <NavLink class="btn btn-info btn-sm"
                          href="@GetDetailsUrl(p.ProductID ?? 0)">
```

```
                                    Details
                          </NavLink>
                          <NavLink class="btn btn-warning btn-sm"
                           href="@GetEditUrl(p.ProductID ?? 0)">
                                  Edit
                          </NavLink>
                          <button class="btn btn-danger btn-sm"
                                  @onclick="@(e => DeleteProduct(p))">
                                  Delete
                          </button>
                      </td>
                  </tr>
              }
          } else {
              <tr>
                  <td colspan="5" class="text-center">No Products</td>
              </tr>
          }
      </tbody>
</table>

<NavLink class="btn btn-primary" href="/admin/products/create">
    Create
</NavLink>

@code {

    public IStoreRepository Repository => Service;

    public IEnumerable<Product> ProductData { get; set; }
        = Enumerable.Empty<Product>();

    protected async override Task OnInitializedAsync() {
        await UpdateData();
    }

    public async Task UpdateData() {
        ProductData = await Repository.Products.ToListAsync();
    }

    public async Task DeleteProduct(Product p) {
        Repository.DeleteProduct(p);
        await UpdateData();
    }

    public string GetDetailsUrl(long id) =>
        $"/admin/products/details/{id}";
    public string GetEditUrl(long id) =>
        $"/admin/products/edit/{id}";
}
```

The new `button` element is configured with the `@onclick` attribute, which invokes the
`DeleteProduct` method. The selected `Product` object is removed from the database,
and the data displayed by the component is updated. Restart ASP.NET Core, request
http://localhost:5000/admin/products, and click a Delete button to remove an object
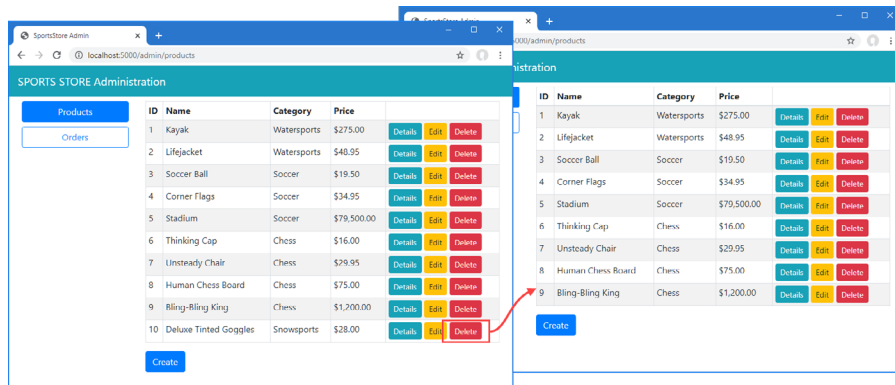from the database, as shown in figure 10.9.

Figure 10.9   Deleting objects from the database

Summary

- Blazor creates ASP.NET Core applications that use JavaScript to respond to user interaction, handled by C# code running in the ASP.NET Core server.
- Blazor functionality is created using Razor Components, which have a similar syntax to Razor Pages and views.
- Requests are directed to components using the `@page` directive.
- The lifecycle of repository objects is aligned ~~the~~ to the component lifecycle using the `@inherits OwningComponentBase<T>` expression.
- Blazor provides built-in components for common tasks, such as receiving user input, defining layouts, and navigating between pages.