# Assignment 0: Getting aquainted with assembly language and the linking process.

Submissions which deviate from the instructions will not be graded!

<u>Please make your output exactly as in the examples below.</u>

<u>Otherwise automatic scripts would fail on your assignment and you will lose your points for this.</u>

## **Assignment Description**

We provide you with a simple program written in C that reads an input line from a user into a null-terminated string.

Then, this program calls a function written in assembly language (which you need to implement) that receives a (pointer to) a null terminated character string as an argument. Your code should operate on the string as follows:

- Convert whitespace characters TAB and SPACE (' ', '\t') to ' ' charachter
- Count (and return) the number of converted characters.

Assume that maximal string size is 100, including newline and NULL termination characters.

Note: the rest of the characters in the input string should remain as they were.

The function returns the counter value.

The characters conversion should be **in-place**, which means we should change the original input string to get the result string.

#### Examples:

```
> Assignment0.out
42: aB cDefg!
42:_aB_cDefg!
2
```

```
> Assignment0.out
a b c d e f
a_b_c_d_e_f
6
```

**Hint**: we have done almost all the work for you, as this is just a simple "getting familiar" assignment. If you find yourself adding more than 10 lines of code, then you are probably doing something wrong! (Shortest current solution: 6 instructions added!)

#### What We Provide

The attached files:

- mainAssignment0.c as explained above.
- <u>asmAssignment0.s</u> contains skeleton code that you need to modify.

### **Submission Instructions**

You have to submit a single zip file, **ID1\_ID2.zip**, which includes **asmAssignment0.s** file only. Do not add directory structure to the zip file!

Make sure you follow the coding and submission instructions correctly (print exactly as requested). Submission System

## **Good Luck!**