Labs 5, 6: Reading Material

Implementing a Command Interpreter (Shell)

You should read the introductory material from the task descriptions as part of the reading material. Download the attached code in the task file and learn how to use it.

Thoroughly understand the following:

- 1. All the material from previous labs related to the C language, especially using pointers and structures in C.
- 2. Read the man pages and understand how to use the following system calls and library functions: getcwd, fork, execv, execvp, perror, waitpid, pipe, dup, fopen, close.

Basic introduction to the notion of fork can be found <u>here</u> and <u>here</u>.

Attached code documentation

LineParser:

This package supports parsing of a given string to a structure which holds all the necessary data for a shell program.

For instance, parsing the string "cat file.c > output.txt &" results in a cmdLine struct, consisting of arguments = {"cat", "file.c"}, outputRedirect = "output.txt", blocking = 0 etc.

```
typedef struct cmdLine
{
    char * const arguments[MAX_ARGUMENTS];
    int argCount;
    char const *inputRedirect;
    char const *outputRedirect;
    char blocking;
    int idx;
    struct cmdLine* next;
} cmdLine;
```

Included functions:

1. cmdLine* parseCmdLines(const char *strLine)

Returns a parsed structure cmdLine from a given strLine string, NULL when there was nothing to parse. If the strLine indicates a pipeline (e.g. "Is | grep x"), the function will return a linked list of cmdLine structures, as indicated by the **next** field.

2. void freeCmdLines(cmdLine *pCmdLine)

Releases the memory that was allocated to accomodate the linked list of cmdLines, starting with the head of the list pCmdLine.

3. int replaceCmdArg(cmdLine *pCmdLine, int num, const char *newString)

Replaces the argument with index *num* in the arguments field of pCmdLine with a given string. If successful returns 1, otherwise - returns 0.

<u>Signals</u>

Signals are a used to send asynchronous events to a program such as ctrl-c, and ctrl-z. You can read more about signals \underline{here} and \underline{here} .

MAN: Relevant Functions and Utilities

fork(2), wait(2), waitpid(2), _exit, exit(3), getpid(2), kill(2), signal(2).