## REICHMAN UNIVERSITY

#### MACHINE LEARNING FROM DATA CS 3141

# HW5 - Theory + SVM

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(a)  $K(x,y) = (x \cdot y + 1)^3$ Transpose x to get valid matrix multiplication:

$$K(x,y) = (x^{T}y + 1)^{3}$$

$$= (x_{1}y_{1} + x_{2}y_{2} + 1)^{3}$$

$$= (x_{1}y_{1} + x_{2}y_{2} + 1)(x_{1}y_{1} + x_{2}y_{2} + 1)(x_{1}y_{1} + x_{2}y_{2} + 1)$$

$$= x_{1}y_{1}^{3} + x_{1}y_{1}^{2} + x_{2}y_{2} + x_{1}y_{1}^{2} + x_{1}y_{1}^{2}x_{2}y_{2} + x_{1}y_{1}x_{2}y_{2}^{2} + x_{1}y_{1}x_{2}y_{2}$$

$$+ x_{1}y_{1}^{2} + x_{1}y_{1}x_{2}y_{2} + x_{1}y_{1} + x_{1}y_{1}x_{2}y_{2}^{2} + x_{2}y_{2}^{2} + x_{2}y_{2}^{2} + x_{1}y_{1}^{2}x_{2}y_{2}$$

$$+ x_{1}y_{1}x_{2}y_{2}^{2} + x_{1}y_{1}x_{2}y_{2} + x_{1}y_{1}x_{2}y_{2} + x_{2}y_{2}^{2} + x_{2}y_{2}^{2} + x_{2}y_{2}^{2} + x_{1}y_{1}^{2} + x_{1}y_{1}x_{2}y_{2}$$

$$+ x_{1}y_{1} + x_{1}y_{1}x_{2}y_{2} + x_{2}y_{2}^{2} + x_{2}y_{2} + x_{1}y_{1} + x_{2}y_{2} + 1$$

$$= x_{1}y_{1}^{3} + x_{2}y_{2}^{3} + 3x_{1}y_{1}^{2} + 3x_{2}y_{2}^{2} + 3x_{1}y_{1} + 3x_{2}y_{2} + 3x_{1}y_{1}^{2}x_{2}y_{2} + 3x_{1}y_{1}x_{2}y_{2}^{2} + 6x_{1}y_{1}x_{2}y_{2} + 1$$

Therefore,

$$\psi = \{x_1^3, \sqrt{3}x_1^2, \sqrt{3}x_1, \sqrt{3}x_2^2, \sqrt{3}x_2, \sqrt{3}x_1^2x_2, \sqrt{3}x_1x_2^2, \sqrt{6}x_1x_2, x_2^3, 1\}$$

- (b) Full rational variety.
- (c) By using K(x, y) instead of  $\psi(x) \cdot \psi(y)$ , we save 6 multiplication operations.

$$\psi(x) \cdot \psi(y) = 10$$
 operations.  $K(x,y) = 4$  operations.  $10 - 4 = 6$  operations saved.

$$L(x,y,\lambda) = (2x - y) + \lambda \left(\frac{x^2}{4} + y^2 - 1\right)$$

$$L_x = 2 + \frac{1}{2}\lambda x = 0$$

$$x = -\frac{4}{\lambda} \qquad (i)$$

$$L_y = -1 + 2\lambda y = 0$$

$$y = \frac{1}{2\lambda} \qquad (ii)$$

$$L_\lambda = \frac{x^2}{4} + y^2 - 1 = 0$$

Plug (i) and (ii) into  $L_{\lambda}$ 

$$\frac{\left(\frac{-4}{\lambda}\right)^2}{4} + \left(\frac{1}{2\lambda}\right)^2 - 1 = 0$$

$$\frac{4}{\lambda^2} + \frac{1}{4\lambda^2} - 1 = 0$$

$$\frac{1}{\lambda^2} \cdot \frac{17}{4} - 1 = 0$$

$$\lambda^2 = \frac{17}{4}$$

$$\lambda = \pm \frac{\sqrt{17}}{2}$$

$$x = \frac{-4}{\lambda} = \frac{-4}{\frac{\sqrt{17}}{2}} = \frac{-8}{\pm\sqrt{17}} \tag{1}$$

$$y = \frac{1}{2\lambda} = \frac{1}{+\sqrt{17}}\tag{2}$$

To get the minimum and maximum values, we plug both pairs of points into f

Min:

$$f(\frac{-8}{\sqrt{17}}, \frac{1}{\sqrt{17}}) = 2(\frac{-8}{\sqrt{17}}) - \frac{1}{\sqrt{17}}$$
$$= \frac{-16}{\sqrt{17}} - \frac{1}{\sqrt{17}}$$
$$= \frac{-17}{\sqrt{17}}$$
$$\approx -4.12$$

Max:

$$f(\frac{8}{\sqrt{17}}, \frac{-1}{\sqrt{17}}) = 2(\frac{8}{\sqrt{17}}) + \frac{1}{\sqrt{17}}$$
$$= \frac{17}{\sqrt{17}}$$
$$\approx 4.12$$

Therefore the maximum point under the constraint is 4.12 and the minimum point under the constraint is -4.12.

$$(x,y) \cdot u \le r \Longleftrightarrow \frac{\sqrt{3}}{2}x + \frac{1}{2}y \le r$$
$$(x,y) \cdot v \le r \Longleftrightarrow -y \le r$$
$$(x,y) \cdot w \le r \Longleftrightarrow \frac{-\sqrt{3}}{2}x + \frac{1}{2}y \le r$$

This region defines an equilateral triangle where r\* defines the true target concept and we are learning r. Learning algorithm: for each sample (x,y), compute r then take the max r from all m samples. This is polynomial in  $\frac{1}{\epsilon}$  and  $\frac{1}{\delta}$ .

 $r \le r*$  and we will analyze the error region between the two triangles and want to verify it's bounded by  $\epsilon$  to satisfy PAC learnability. This can be broken down into two cases.

- If  $Pr[(x,y) \in T_r] \le \epsilon$ , then we are done. Define  $r^{\epsilon} = arginf_r Pr[(x_1,x_2) \in T_r] \le \epsilon$ (the triangle with the largest perimeter with probability less than or equal to  $\epsilon$ ).
- Case 1: if  $r^{\epsilon} \leq r$ , then probability of  $T_r$  is less than  $\epsilon$ .
- Case 2: probability of missing  $T_r$  with m training samples.

 $(1-\epsilon)^m \leq e^{-\epsilon m}$  with sample size  $m \leq \frac{\ln(1/\delta)}{\epsilon}$ 

$$\implies e^{-\epsilon m} \le e^{\ln(1/\delta)}$$

$$\le e^{\ln(\delta)}$$

$$< \delta$$

Therefore, if the probability of the region between the two triangles is small, the error it incurs is also small. The time complexity of this algorithm is O(m), as it has to iterate through each of the m points in the dataset. L operates in time and sample complexity that is polynomial in  $\frac{1}{\epsilon}$  and  $\frac{1}{\delta}$ . Therefore, L is a PAC learnable algorithm.

n=1000 (samples)  $\hat{p}=\frac{r}{n}=0.2$  Therefore r=200 (generalization error)

$$se = \sqrt{\frac{\hat{p}(1-p)}{n}}$$
$$= \sqrt{\frac{(0.2)(0.8)}{1000}}$$
$$= \sqrt{\frac{0.16}{1000}}$$

95% confidence interval =  $\hat{p} \pm 2se$ 

$$\hat{p} \pm 2se = 0.2 \pm 2 \left( \sqrt{\frac{0.16}{1000}} \right)$$
$$= [0.175, 0.225]$$

Therefore, the true error that they can expect is up to 22.5% .

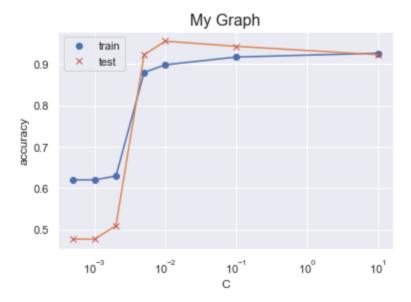


Figure 1: SVM Accuracy Graph