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Experiment No : 5

Aim: WAP to implement SThree Address Code

Theory:

Three address code (TAC) is an intermediate type of code which is easy to generate and can be easily converted to machine code. It makes use of at most three addresses and one operator to represent an expression

and the value computed at each instruction is stored in temporary variable generated

by compiler. The compiler decides the order of operation

given by three addressirionde.

Three address code is used in compiler applications:

D) Optimization

TAC is often used as an intermediate representation of rade during optimization phases of compilation process.

2) Code generation =) TAC code can also be used as an intermediate phase of the compilation process.

3) Debugging => TAC can be helpful In debugging the rode

Juadraple Field e) operator ou tonominaged a source 2 show examplement 2 type of 9AW: mi4 : husayt P = - 9 + 8 + 5 Three address code (TAC) is Brindsmodiate type of code which is cosq ++0 genetals and can be easily converted that makete code. O It makes use of at most thereeses and one observator to returesent on extracion and the value computed at each instruction Operator religions ed The compiler decides 1419 pruposter of operation given by three addressmuele. salidones de par se apos se applier P = - 9 * r +s = 2 noite pil 94 p t1 = -9

t2 = rts

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obsidates to the to be sure of the standard of the standa representation of code during topingization phases of compilation/ process. appoint deveration THE code can also be used as an informedials bruse of the compilation process. polepude ! THE care be helpful to debugging the coule

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	generated by the compiler. Since three
	address code is low-level language, it is often
	easier to read and understand the final
	generated code.
	4) Language deanslation TAC can also be used to translate code
<u> </u>	From one programming language to another.
	Three representation technique:
2	-> Quadruple
	-> Triples
	-> Indirect dripler
	,
-	General Illustration:
	$a = b \circ p c$
	a, b, c - operands
0-	op -> operator
-	Conclusion: In this program II learned
	Conclusion: In this program II learned about the TAC and how to implement
	it.
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Code:

```
import re
print("enter your choice 1 for assignment 2 for arithmetic 3 for
relational 4 to exit")
choice = int(input())
while choice != 4:
    if choice == 1:
        # assignment
        print("enter the variable")
        var = input()
        print(var.split("="))
        print("t1 = ", var.split("=")[1])
        print(var.split("=")[0], "= t1")
    elif choice == 2:
        print("enter the expression")
        exp = input()
        while i < len(exp):</pre>
            if exp[i] == "+" or exp[i] == "-":
                 if \exp[i + 2] == "*" \text{ or } \exp[i + 2] == "/":
                    print("t1 = ", exp[i + 1], exp[i + 2], exp[i + 3])
                    print("t2 = ", exp[i - 1], exp[i], "t1")
                else:
                     print("t1 = ", exp[i - 1], exp[i], exp[i + 1])
                    print("t2 = t1", exp[i + 2], exp[i + 3])
            elif exp[i] == "*" or <math>exp[i] == "/":
                 if \exp[i + 2] == "+" \text{ or } \exp[i + 2] == "-":
                     print("t1 = ", exp[i - 1], exp[i], exp[i + 1])
                    print("t2 = t1", exp[i + 2], exp[i + 3])
                     break
            elif exp[i] == "*" or <math>exp[i] == "/":
                print("t1 = ", exp[i - 1], exp[i], exp[i + 1])
                break
    elif choice == 3:
        print("enter the relational expression")
```

```
exp = input().split(" ")
    operators = ["<", ">", "<=", ">=", "==", "!="]
    if exp[1] in operators:
        print("100 IF ", exp[0], exp[1], exp[2], " GOTO 103")
        print("101 T:=0")
        print("102 GOTO 104")
        print("103 T:=1")
        print("104")

else:
        print("invalid operator")
print(
        "enter your choice 1 for assignment 2 for arithmetic 3 for
relational 4 to exit"
    )
    choice = int(input())
```

Output:

```
enter your choice 1 for assignment 2 for arithmetic 3 for relational 4 to exit

1 enter the variable
a=d
['a', 'd']
t1 = d
a = t1
enter your choice 1 for assignment 2 for arithmetic 3 for relational 4 to exit
2
enter the expression
a=b+c*d
t1 = c * d
t2 = b + t1
enter your choice 1 for assignment 2 for arithmetic 3 for relational 4 to exit
3
enter the relational expression
a > b
100 IF a > b GOTO 103
101 T:=0
102 GOTO 104
103 T:=1
104
enter your choice 1 for assignment 2 for arithmetic 3 for relational 4 to exit
4
```