

Assignment No: 1

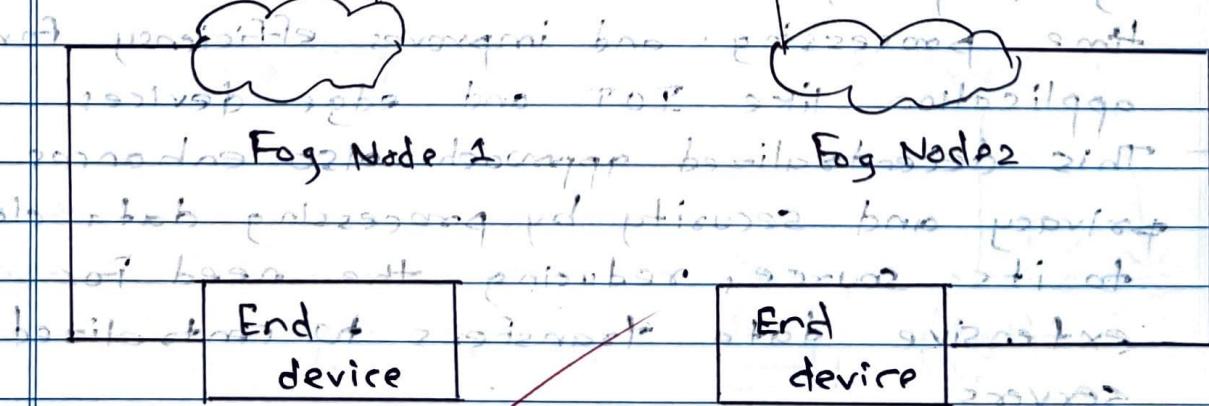
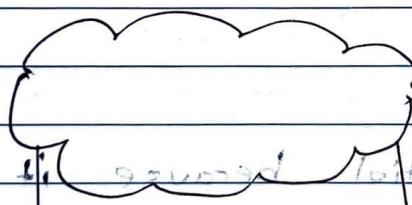
Q.1 What is fog computing? and explain the need of fog computing.

Fog computing is the term coined by Cisco that refers to extending cloud computing to the edge of the enterprise's network.

Thus, it is also known as Edge Computing or Fogging.

It facilitates the operations of computing, storage and networking services between end devices and computing data centers.

Processing power at local level is low



- 1) The devices comprising the fog infrastructure are known as fog nodes.
- 2) In fog computing, all the storage capabilities, computing capabilities, data along with the applications are placed between the cloud and the physical host.
- 3) All these functionalities are placed more towards the host. This makes processing faster as it is done almost at the point where data is created.
- 4) It improves the efficiency of the system and is also used to ensure increased security.

- Need:

It is essential because it addresses the limitations of centralized cloud computing.

By bringing computation and storage closer to the edge of network.

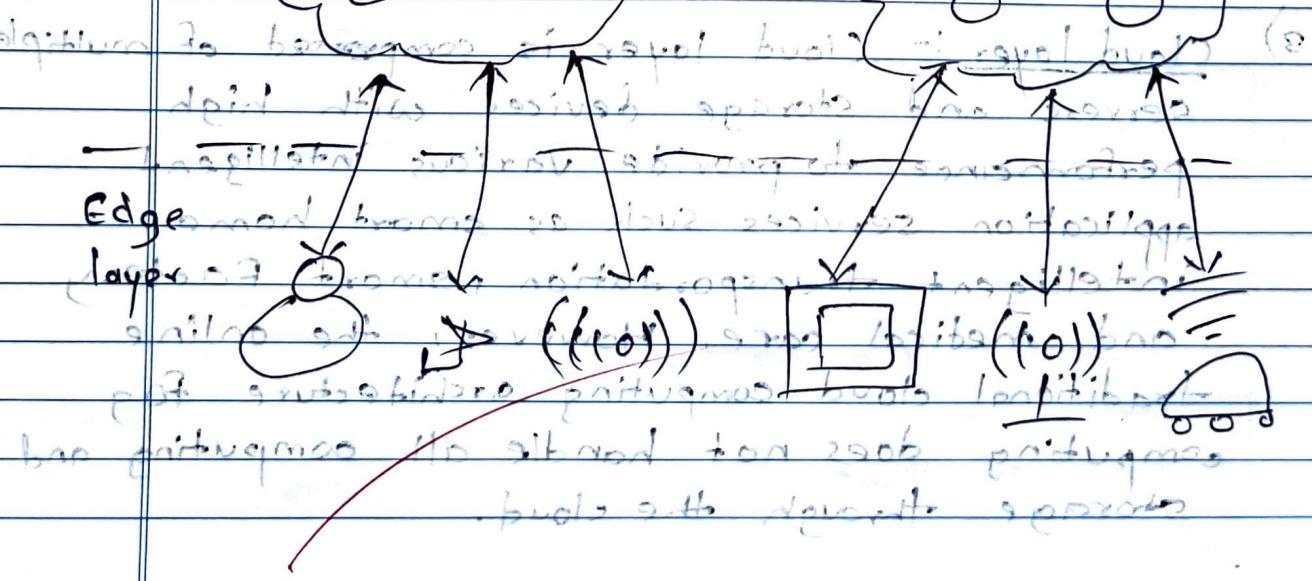
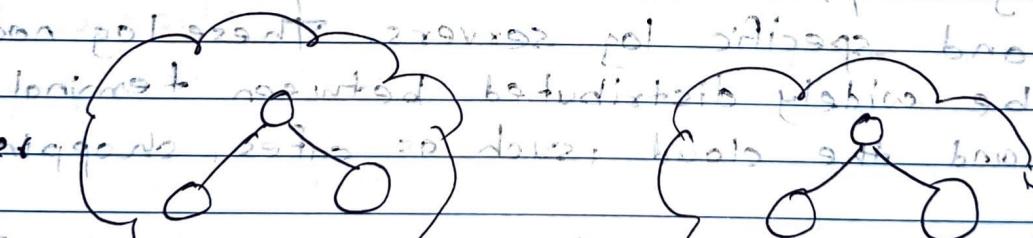
- Fog computing reduces latency, enhances real-time processing, and improves efficiency for application like IoT and edge devices.
- This decentralized approach also enhances privacy and security by processing data closer to its source, reducing the need for extensive data transfers to centralized servers.

Q.2

Explain the architecture of fog computing.

The fog computing architecture is generally composed of three different working layers, namely a terminal layer, a fog layer, and a cloud layer.

The three-layer architecture of fog computing is as follows:



1) Edge layer :- This layer is closest to end users and end devices and consists of various IoT nodes or intelligent devices, such as sensors, mobile phones, intelligent vehicles, smart cards and readers. What is special is that although these devices have the capability of computing and usually only use these devices to carry out intelligent sending of entity objects or events and upload the collected sensing data to the upper layer for subsequent processing and storage.

2) Fog layer :- This layer is located at the edge of network and consists of a large no. of fog nodes. These fog nodes usually contain routers, gateways, switches, access points, base stations and specific log servers. These log nodes can be widely distributed between terminal devices and the cloud, such as cafes, shopping, etc.

3) Cloud layer :- Cloud layer is composed of multiple servers and storage devices with high performance to provide various intelligent application services such as smart home, intelligent transportation, smart factory and medical care. However, the online traditional cloud computing architecture fog computing does not handle all computing and storage through the cloud.

Q.3 Explain applications of Fog computing. (6)
⇒ Fog finds applications in various domains:-

1) IoT

⇒ Facilitates real-time processing of data from connected devices, reducing latency and enhancing overall efficiency.

2) Smart cities

⇒ Manages and analyzes data from sensors, cameras and other devices to maintain city services, traffic flow and resource utilization.

3) Healthcare

⇒ Enables real-time monitoring of patient data, supports remote diagnostics and facilitates quicker response time in critical situations.

4) Manufacturing

⇒ Enhances operational efficiency by providing real-time analytics for monitoring equipment, optimizing production processes and reduce downtime.

5) Retail

⇒ Supports personalized and location-based services, improves inventory management and enhances the overall customer shopping experience.

- 6) Edge AI \rightarrow 3.0 smartgrid intelligent 8.0
 \Rightarrow Facilitates non-artificial intelligent processing.

TOP 6

- 7) Energy Management 1.0 \Rightarrow 2.0
 \Rightarrow Optimizes energy consumption by analyzing data from smartgrids and devices.

Q.4 Compare Fog and Cloud computing. 6

Fog computing	Cloud computing
1) Fog computing has a low latency.	1) Cloud computing has high latency compared to cloud.
2) Response time of the system is high.	2) Response time of the system is low.
3) Fog computing has high security.	3) Cloud computing has less security compared to fog computing.
4) Success speed is high even more compared to cloud computing.	4) Success speed is high depending on the VM connectivity loss.
5) Multiple data sources and devices.	5) Multiple data sources can be integrated.
6) Mobility is high.	6) In cloud computing, the mobility is limited.
7) Supported in Fog computing (Location awareness).	7) Partially supported in cloud computing (location awareness).

Q.5 Case study of Fog Computing b/w 6

→ ~~we have application b/w its implementation & IoT is~~
~~which is to say that COMPUTING has a role~~
~~which is to say that computing has no problem~~

Introduction:

The IoT connects objects through the Internet without human involvement. IoT includes sensors, smartphones, etc.

- Cloud computing with its storage and processing power is vital for IoT applications, but it has limitation like centralization. To address this, fog computing bring data and computation closer to users, improving latency and quality of service.

Architecture of Fog Computing

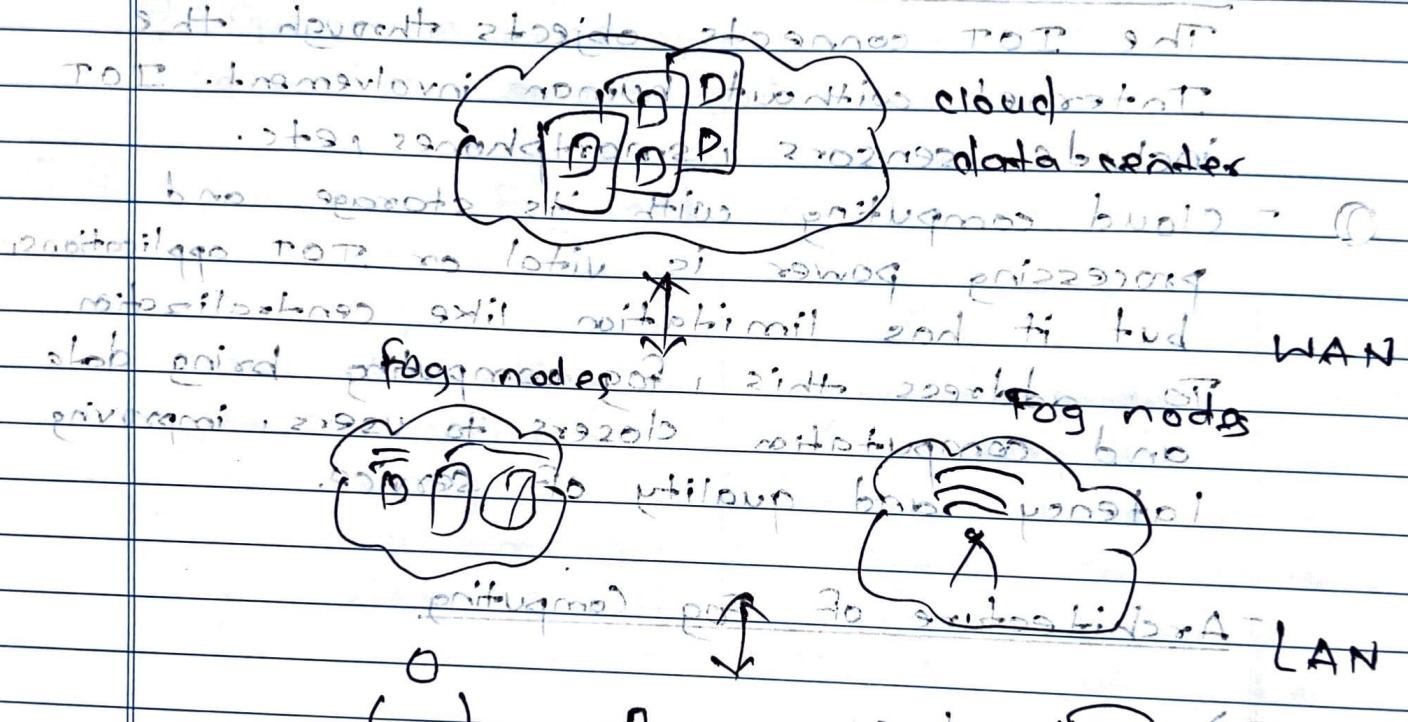
a) Device layer

⇒ Contains different IoT devices and end devices such as mobile phones, smart vehicles, cards, etc. These devices are distributed geographically.

b) Fog Layer

⇒ This layer plays an important role in transmission between devices and cloud computing layers.

- 3) Cloud layer(s) part → to public 920 7.2
⇒ It corresponds to cloud intelligence and can store and process massive amounts of data, depending on the capabilities of data center



Characteristics of fog computing

- 1) Geographical distribution
- 2) Decentralization
- 3) Location Awareness
- 4) Real-time interaction
- 5) Low latency.

(R)

EF
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