## Code: (DFS)

```
graph = {
visited = set()
partial explored = set()
def dfs with cost(visited, partial explored, graph, node, path cost,
goal_node):
 if node not in visited:
   print(f"{node} (Cost: {path cost})")
   visited.add(node)
   if node == goal node:
     print(f"Goal node {goal node} reached!")
     return
   partial explored.add(node)
        f"Nodes with partially explored children in current iteration:
partial explored}"
   for neighbour, edge cost in graph[node].items():
     if neighbour not in visited:
```

## **Output:**

```
Following is the Depth-First Search with Path Cost to reach goal node 8 5 (Cost: 0)
Nodes with partially explored children in current iteration: {'5'} 3 (Cost: 2)
Nodes with partially explored children in current iteration: {'5', '3'} 2 (Cost: 5)
Nodes with partially explored children in current iteration: {'5', '2', '3'} 4 (Cost: 6)
Nodes with partially explored children in current iteration: {'5', '4', '2', '3'} 8 (Cost: 12)
Goal node 8 reached!
7 (Cost: 1)
Nodes with partially explored children in current iteration: {'5', '4', '2', '3', '7'}
Nodes with partially explored children in each iteration: {'5', '4', '2', '3', '7'}
```

## Code: (DLS)

```
graph = {
    '5': {
        '3': 2,
        '7': 1
    },
    '3': {
        '2': 3,
        '4': 4
    },
    '7': {
        '8': 5
    },
```

```
def dls_with_cost(graph, node, goal_node, depth_limit, path_cost,
visited,
                  partial explored):
 if node not in visited:
   print(f"{node} (Cost: {path cost})")
   visited.add(node)
 if node == goal node:
    print(f"Goal node {goal node} reached!")
   return True
 if depth limit == 0:
   return False
 partial explored.add(node)
 print(
      f"Nodes with partially explored children in current iteration:
partial explored}"
 for neighbour, edge cost in graph[node].items():
   if dls_with_cost(graph, neighbour, goal_node, depth_limit - 1,
                     path cost + edge cost, visited, partial explored):
     print(f"{node} (Cost: {path_cost})")
      return True
 return False
goal node dls = '8'
depth limit dls = 3
visited dls = set()
partial explored dls = set()
print(
    f"Following is the Depth-Limited Search with Path Cost (Depth
Limit: {depth limit dls})"
```

#### **Output:**

```
Following is the Depth-Limited Search with Path Cost (Depth Limit: 3)
5 (Cost: 0)
Nodes with partially explored children in current iteration: {'5'}
3 (Cost: 2)
Nodes with partially explored children in current iteration: {'5', '3'}
2 (Cost: 5)
Nodes with partially explored children in current iteration: {'2', '5', '3'}
4 (Cost: 6)
Nodes with partially explored children in current iteration: {'2', '5', '3', '4'}
8 (Cost: 12)
Goal node 8 reached!
4 (Cost: 6)
3 (Cost: 2)
5 (Cost: 0)
```

# Code: (DFID)

```
graph = {
    '5': {
        '3': 2,
        '7': 1
},
    '3': {
        '2': 3,
        '4': 4
},
    '7': {
        '8': 5
},
    '2': {},
    '4': {
        '8': 6
},
    '8': {}
}
```

```
def dls with_cost(graph, node, goal_node, depth_limit, path_cost,
visited, partial explored):
 if node not in visited:
   print(f"{node} (Cost: {path cost})")
   visited.add(node)
 if node == goal node:
   print(f"Goal node {goal_node} reached!")
   return True
 if depth limit == 0:
   return False
 partial explored.add(node)
 print(
      f"Nodes with partially explored children in current iteration:
partial explored}"
 for neighbour, edge cost in graph[node].items():
    if dls with cost(graph, neighbour, goal node, depth limit - 1,
path cost + edge cost, visited, partial explored):
     print(f"{node} (Cost: {path cost})")
      return True
 return False
def dfid with cost(graph, start node, goal node, max depth, visited,
partial explored):
 for depth_limit in range(max_depth + 1):
    print(f"Depth-Limited Search with Depth Limit: {depth limit}")
    if dls with cost(graph, start node, goal node, depth limit, 0,
visited, partial explored):
goal node dfid = '8'
max depth dfid = 3
visited dfid = set()
partial explored dfid = set()
print(
    f"Following is the Depth-First Iterative Deepening with Path Cost
(Max Depth: {max depth dfid})"
```

```
)

dfid_with_cost(graph, '5', goal_node_dfid, max_depth_dfid,
visited_dfid,

partial_explored_dfid)
```

#### **Output:**

```
Following is the Depth-First Iterative Deepening with Path Cost (Max Depth: 3)
Depth-Limited Search with Depth Limit: 0
5 (Cost: 0)
Depth-Limited Search with Depth Limit: 1
Nodes with partially explored children in current iteration: {'5'}
3 (Cost: 2)
7 (Cost: 1)
Depth-Limited Search with Depth Limit: 2
Nodes with partially explored children in current iteration: {'5'}
Nodes with partially explored children in current iteration: {'3', '5'}
2 (Cost: 5)
4 (Cost: 6)
Nodes with partially explored children in current iteration: {'3', '7', '5'}
8 (Cost: 6)
Goal node 8 reached!
7 (Cost: 1)
5 (Cost: 0)
```