IIT-Hyderabad

Project Document

[Secure-Cloud]

Computer Network 2 (CS3543)

Project Name	Secure-Cloud	
Date	2019-03-31	
Author	Om Sitapara CS16BTECH11036	Shubham Kumar ES16BTECH11028

Contents

1 SW	V Development Plan	4
1.1 1.1.1 1.2 1.3 1.4 1.4.1 1.4.2	Project Overview Objective and Project Scope Assumptions, Dependencies and Constraints Roles and Responsibilities Development Plan Development Schedule Development Environment	4 4 4 5 5 5
2 SW	Requirements Specification	6
2.1 2.2	Major Functional Requirements Non-Functional (Quality) Requirements	6 6
3 SW	V High & Detailed Level Design	7
3.1 3.2 3.2.1 3.3 3.4	Overall Architecture SW System Operation Design {Block 'n'} Structure Diagram SW Code Structure Requirement vs. Module Mapping	7 7 7 7 9
4 SW	V Unit Test Report	10
4.1	Bugs known at submission date	10
5 SW	V Development Completion Report	11
5.1 5.1.1 5.1.2 5.1.3	Project Result Analysis Development Work Promotion Results Development Results and Utilization Deliverables List	11 11 11 11
Lermin	nology / Abbreviations	12

1 SW Development Plan

1.1 Project Overview

1.1.1 Objective and Project Scope

Objective:

The main objective of this project is to store files on cloud server securely. The users can upload, download or share files on the cloud server. Also the server provides some functionality as Is command. Library crypto++ is used for all security tasks.

Scope:

The transfer of the files happens in an encrypted manner where the encryption of message is done using AES_CBC encryption. The AES symmetric key is generated using Diffie-Hellman key exchange. The server stores the user-name password mapping of users in MD5 hash format. Once the handshake is performed the users can perform several request to server as HTTP:

- 1) CREATE <username > <password > : This request creates a new user on server where the username and password on server side will be stored as MD5. Once the user is created a directory for that user is created.
- 2) LOGIN <username> <password> : This request is for login for existing user.
- 3) DOWNLOAD <filename> : This command downloads the specified filename from the server if it exists.
- 4) UPLOAD <filename> <filesize> : This command uploads the file on the server if the file size is less than the users allowed space on server.
- 5) DELETE <filename> : This deletes the file from the server.
- 6) DELETE_USER: This command deletes the current logged in user
- 7) SHARE <filename > <user_to_share > : This command shares the filename to the other user given.
- 8) LOGOUT: To finish the session
- 9) LS: Returns all the files owned by the user and shared with that user.
- 10) RUN <filename > <command to compile > < command to execute >: This command runs the given filename on the server.
- 11) VERIFY <filename> : Checks the integrity of that file on the server.

Handshake Protocol: AES key generation using DH and verification

Encryption and Decryption: Encrypt and Decrypt the packets using AES.

Files Management: Storing files and their original hash with access details.

User Account Management: Storing username and passwords

Testing: Catch.hpp and automated testing using CircleCI

1.2 Assumptions, Dependencies and Constraints

ltem	Assumptions, Dependencies and Constraints	Remarks
1.	Crypto++: For all security tasks (v8)	Dependency
2.	Server and Clients to be on same LAN.	Constraint
3.	A catch.hpp file for testing	Dependency
4.	There is no backhand for the server so it is assumed that server is always running	Assumption

1.3 Roles and Responsibilities

Student Name		Roles and Responsibilities
Om Sitapara cs16b36 Shubham Kumar es16b28	Software Requirements Verifying requirements	Developer as Analysis and performing analysis on requirements;
Om Sitapara cs16b36 Shubham Kumar es16b28	Developer Software Architecture -Mapping the requirements into Architecture	
	CircleCi and Build	Om Sitapara
Software	Google Cloud	Om Sitapara
Development	Version control	Om Sitapara, Shubham Kumar
	Deffie-Hellman	Om Sitapara
	AES Encryption Decryption and Verification	Shubham Kumar
	CREATE	Om Sitapara

LOGIN	Shubham Kumar
DOWNLOAD	Om Sitapara
UPLOAD	Shubham Kumar
SHARE	Om Sitapara, Shubham
DELETE	Shubham Kumar
LOGOUT	Shubham Kumar
RUN	Om Sitapara, Shubham Kumar
LS	Shubham Kumar
VERIFY	Om Sitapara

1.4 Development Plan

1.4.1 Development Schedule

Estimated Project Period	25/03/2019 - 30/04/2019
Project Team Size	2
Estimated Man Months	2

Milestone	1 st Review	Final Review
Planned Schedule	2-April-2019	During final exam week.

1.4.2 Development Environment

Item	Development Environment	Remarks
Program Languages	C++	Follow the OOP design rule
Compiler, Build	g++ v11	A new version is expected if a chip is changed Specify compiler version.
Target Kernel	LINUX 4.1.0 & above	
Word Processor for Document Creation	Google Docs.	
Configuration Management	Github(version control) CircleCI(build and testing)	

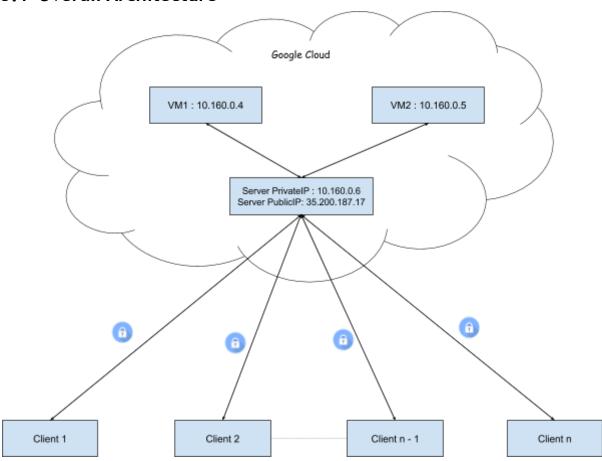
2 SW Requirements Specification

2.1 Major Functional Requirements

No	Requirem ent Id	Function Requirement Name	Description
1	1	Deffie-hellman	To generate symmetric AES key on both client and server
2	2	Sha256Digest	To generate master from pre-master secret.
3	3	UtilsFunction	To properly convert one form of data to other form for transfer via tcp.
4	4	Commands	To properly execute and process all the client request and saving the files on directory.

3 SW High & Detailed Level Design

3.1 Overall Architecture



3.2 SW System Operation Design

Represent the SW system Operation Design using Overall Class Diagram

3.2.1 {DesignID} Structure Diagram

3.2.1.1 {Class 'n'} Component Design

3.2.1.1.1 File Description

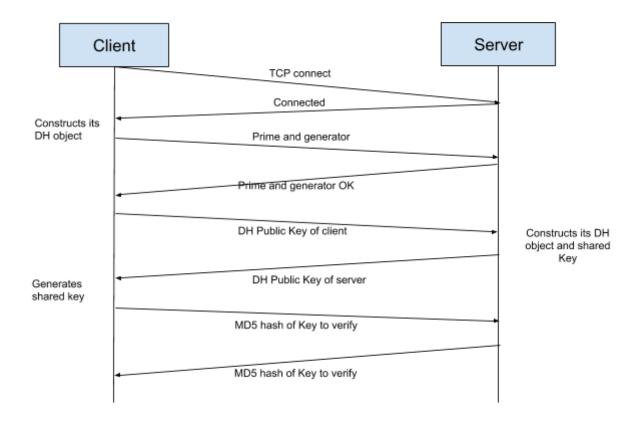
Describe the functions of the corresponding block.

Component	File	Description
Handshake	dhaes.hpp	This class has functions and data structure for the deffie-hellman key exchange.
Encryption	utils.hpp	This class has the functions for encryption and decryption of data
server	server.cpp	This file has the code for the server.
client	client.cpp	This file has the code for the client part
vm	vm.cpp	This file has the code for the vm which computes the files given by server.

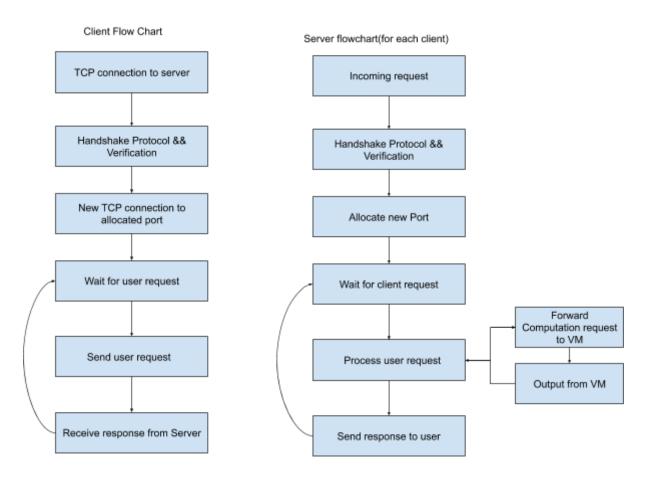
tosting	utilsTest.cpp,	This are the files which performs the unit testing on
testing	dhtest.cpp	the classes.

3.2.1.1.2 Sequence Diagram

Handshake Protocol:



Overall Flow charts:



3.3 SW Code Structure

Describe the code structure of the block. Insert a drawing or table that represents mapping modules to files. For

Mapping list of class and files (or folders)

class name	File name (or folder name)
Deffie-Hellman	dhaes.hpp
Utils class	utils.hpp
server	server.cpp
client	client.cpp
vm	vm.cpp

3.4 Class vs. Function Mapping

Require	SW Design Elements			
ment ID	Component	Class/File	Function	
1	rime, generator , public key generation	Diffie_Hellman	Default Constructor Diffie_Hellman()	
2	rime, generator , public key generation with given parameters	Diffie_Hellm an	Diffie_Hellman(Integer, Integer)	
3	Symmetric key and its hash generation	ffie_Hellman	Agreefunc(SecByteBlock)	
4	Getting the values of keys	ffie_Hellman	getPrime(), getGenerator(), getaesKey(), getpubKey(), getaesShaKey()	
5	Converting keys to and from strings	utils	SecByteToString(), stringToSecByte(), IntegerToHexString(), StringToHexInteger()	
6	nding MD5 hash of a key or a message string	utils	findMD5(SecByteBlock), findMD5(string)	
7	Encrypting a message given the shared key and message length	utils	aesEncryption(SecByteBlock, char*, int)	
8	Decrypting a cipher text given the shared key and its length	utils	aesDecryption(SecByteBlock, char*, int)	
9	eating a socket and listening	server.cpp	main()	
10	Accepting connections from clients	server.cpp	main() (using Select Activity)	
11	Performing handshake using object of Diffie_Hellman class and detaching a thread for each client	server.cpp	main()	
12	Sending new port to client, creating new socket, accepting connection to it and serving client requests	server.cpp	client_runner_th(client_soc)	
13	arsing and processing all the client requests	server.cpp	parser_request(string, int, client_soc *)	
14	creating TCP socket and connecting to the server	client.cpp	main()	
15	tializing handshake by sending prime and generator to the server and then completing the rest of the handshake	client.cpp	reader(), writer()	
16	aking input from the user on which operation to perform and sending corresponding requests to the server	client.cpp	main()	
17	receiving response from the server	client.cpp	main()	
18	ating TCP socket for VMs that perform computation	vm.cpp	main()	
19	cepting connections from the server to run programs	vm.cpp	accept_thread(int)	

SW Project Document

20	Receiving Code file and commands to run from the server, executing the code and sending result file back to the server	vm.cpp	execute_func(int)	
----	--	--------	-------------------	--

4 SW Unit Test Report

Unit test report can be seen on circleCI:

https://circleci.com/gh/omsitapara23/Secure-Cloud/tree/master

5 SW Development Completion Report

5.1 Project Result Analysis

5.1.1 Development Results and Utilization

This is a combination of drive and cloud with some security. One can setup a personal cloud server inside a organization that can provide storage as well as computation power. Eg suppose for an organization like educational institute students can run their codes on this software if organization is running this secure cloud server and not have to rely on Google Cloud or AWS

5.1.2 Deliverables List

S.No	Executable Name	Description
1	dhaes.hpp	Contains the code for Diffie_Hellman class.
2	utils.hpp	Contains the code for utils class.
3	server.cpp	Contains the code for the cloud server.
4	client.cpp	Contains the code for a single client. (Run on different terminals for multiple clients)
5	vm.cpp	Contains the code for VMs used for computation by the server on a client request.
6	dhtest.cpp	Contains tests written for Diffie_Hellman class functions.
7	utilsTest.cpp	Contains tests written for utils class functions.
8	catch.hpp	Contains code to run unit tests on functions.(Not coded by us)

Guidelines to run code:

- You need to have lcrypto++ library installed to be able to compile and run the code. To install lcrytpo++ in ubuntu run the following commands: sudo apt-get update
 - sudo apt-get install libcrypto++-dev libcrypto++-doc libcrypto++-utils For compiling server : g++ server.cpp -o s -std=c++11 -lpthread -lcrypto++
- Running server : ./s
- Now it will ask two ip for the vm which needs to be entered
- For compiling client: g++ client.cpp -o c -std=c++11 -lpthread -lcrypto++
- Running client : ./c
- Now it will ask the ip of the server which needs to be entered
- For compiling vm: g++ vm.cpp -o vm -std=c++11 -lpthread
- Running the vm : ./vm

Terminology / Abbreviations

Terminology / Abbreviations	Description		
[Handshake]	The procedure of establishing a shared key using Diffie hellman key exchange and then verifying it.		
[VM]	Virtual Machine used for computation by the server.		
[Secure Channel]	The server and the VMs reside inside a network with secure channels.		
[Authentic Channel]	The channel connecting the server and the clients is authentic but not secure and we secure it by using encryption concepts.		

■ References

[1] crypto++: https://www.cryptopp.com/wiki/Main_Page
[2] catch.hpp: https://raw.githubusercontent.com/catchorg/Catch2/master/single_include/catch2/

[3] Github Repo: https://github.com/omsitapara23/Secure-Cloud