

Unit VI : Managing Input/Output Files in Java.

(Weightage - 08 marks)

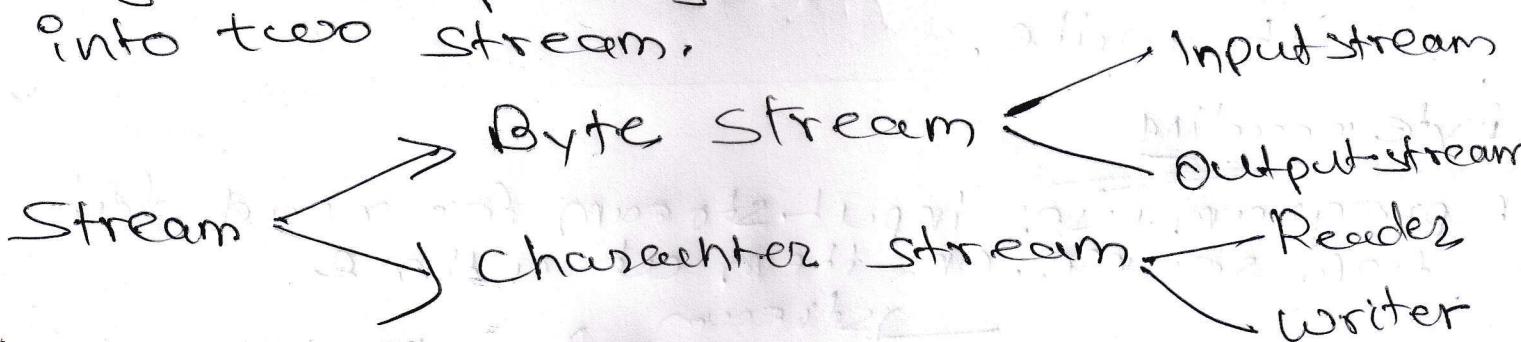
Practical Session

File Handling (file exists, not exists, Operations...)

File handling defines how we can read and write data on a file. Java IO package contains all the classes through which we can perform all input & output operations.

Stream

Stream is a sequence of data. On the basis of java.io package all the classes divided into two Stream.



File handling methods

- ① canRead()
- ② canWrite()
- ③ createNewFile()
- ④ delete()
- ⑤ exists()
- ⑥ length.

- ⑦ getName()
- ⑧ List()
- ⑨ Read()
- ⑩ write()
- ⑪ mkdir()
- ⑫ renameTo()

File handling class

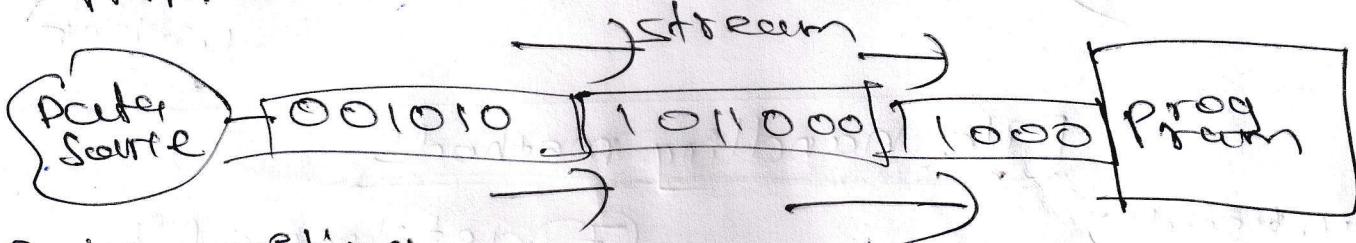
- ① File - super class all file class
 - ② File Reader - data read
 - ③ File writer - data write
 - ④ File Input stream - data read in form of Byte
 - ⑤ File Output stream - data write in file in form of Byte
 - ⑥ Buffered Input stream - read
 - ⑦ Buffered output stream - write
- Buffered - temporary memory
To perform I/O operation in it.

Basic operations in file

- ↳ ① Create a file
- ↳ ② Get file information
- ↳ ③ read
- ↳ ④ write.

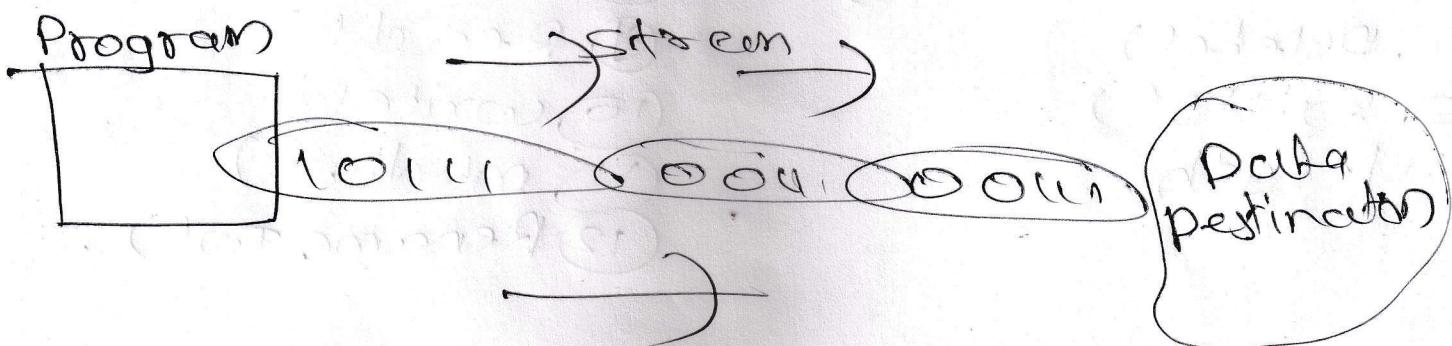
Byte reading

A program uses input stream for read data from source. One item at a time



Byte writing

- uses output stream



Byte Stream Classes

Byte streams as the name implies handle reading and writing of bytes.

They are abstracted by classes `InputStream` and `OutputStream` respectively.

Byte Stream Classes

Input Stream

methods

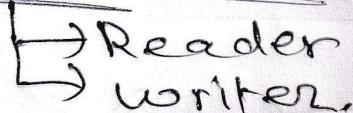
- `int available()`
- `void close()`
- `int read()`
- `int read(byte buffer[])`
- `int read(byte buffer[], int offset, int n Bytes)`
- `long skip(long n Bytes)`
- protected `void finalize()`

Output Stream

methods

- `void close()`
- `void flush()`
- `void write(int b)`
- `void write(byte buffer[])`

Character Stream Classes



methods

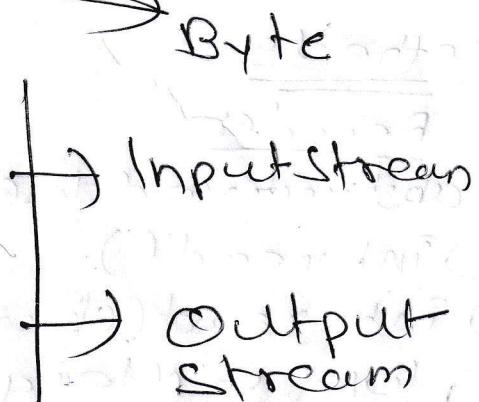
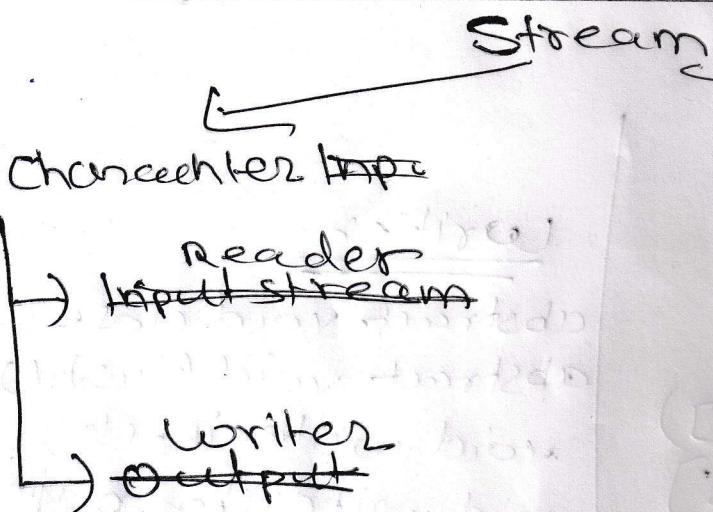
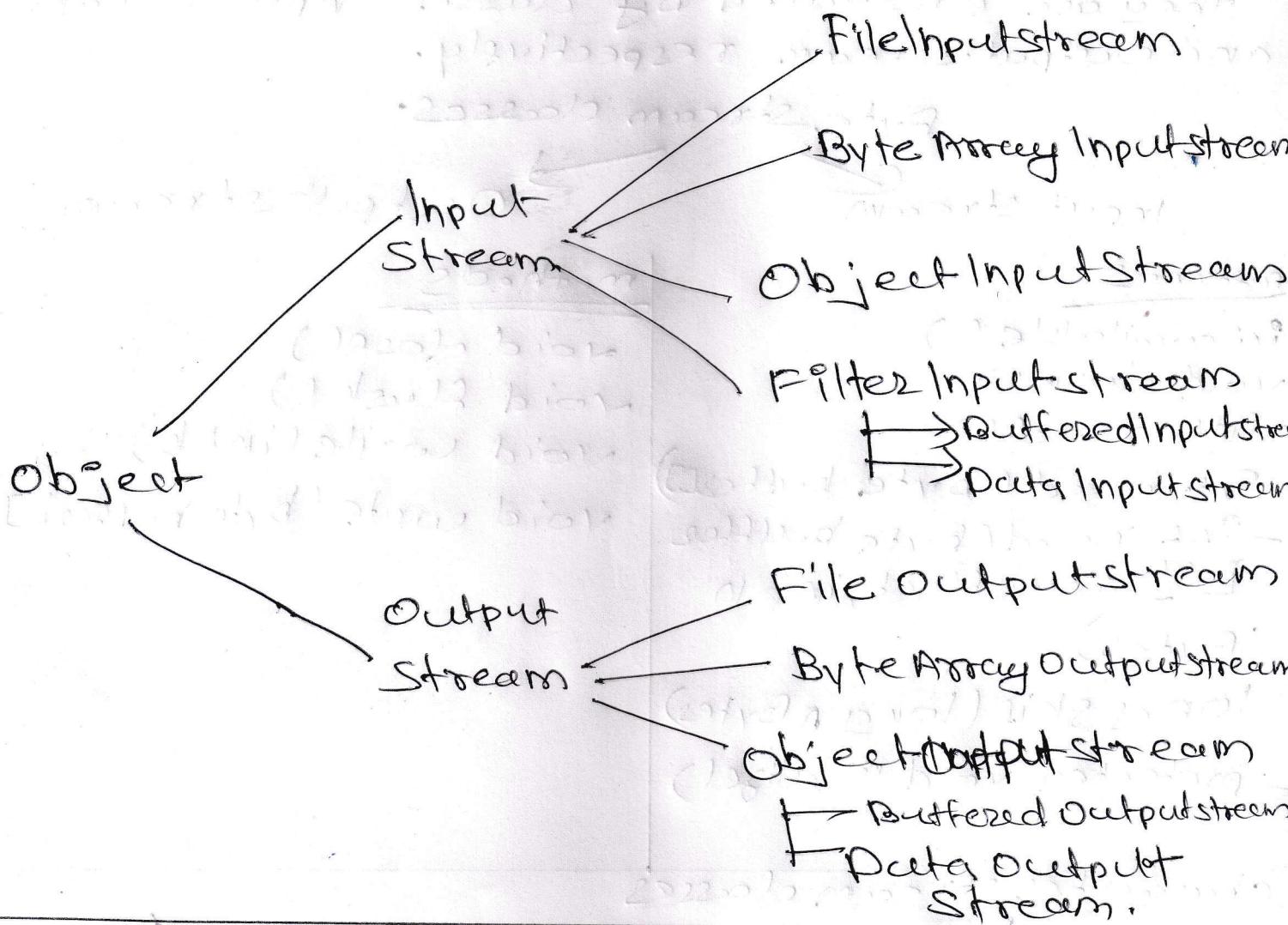
Reader

- ① abstract `void close()`
- ② `int read()`
- ③ `int read(char buffer[])`
- ④ `long skip(long n (chars))`
- ⑤ abstract `int read(char buffer[], int offset, int n (chars))`

Writer

- abstract `void close()`
- abstract `void flush()`
- `void write(int h)`
- `void write(char buffer[])`
- `void write(string str)`

Hierarchy of Stream Class



Byte Stream Class

Byte stream access file byte by byte (8 bit).

Classified into

1. Input Stream Classes
2. Output Stream Classes.

Handle raw binary data

Read/write binary files.

Sending/receiving binary data

Not specifically designed for string operations.

Low-level interface for byte data

Byte stream classes end with suffix InputStream and OutputStream.

InputStream / OutputStream class is byte oriented

It is possible to translate byte stream into character stream with InputStreamReader.

The methods for byte streams generally work with byte datatype.

Binary data, images, audio video.

Character Stream Class

A character stream reads a file character by character (16 bits).

Classified into

1. Reader Class
2. Writer Class

Handle character based data

Read/write text files

Sending/receiving character data

Convenient methods for string operations.

Higher-level abstraction for text data.

Character stream end with suffix Reader and Writer.

Reader/Writer class is character oriented.

It is possible to translate character stream into a byte stream with OutputStreamWriter.

The methods for character streams generally accept parameters of data type char parameters.

Text based data, strings, characters.

First program of file creating

```
import java.io.*;  
class createfile  
{  
    public static void main (String a[])  
    {  
        File f = new File ("C:\\Users\\Vineet\\Desktop\\LC.txt");  
        try  
        {  
            if (f.createNewFile ())  
            {  
                System.out.println ("File successfully created..")  
            }  
            else  
            {  
                System.out.println ("File exists")  
            }  
        }  
        catch (IOException i)  
        {  
            System.out.println ("Exception handled")  
        }  
    }  
}
```

O/P

File successfully created ..

else, no try catch.

public static void main (String args[]) throws
IOException.

Java program to display the file information

```
java.io.*;
class FileInfo
{
    public static void main (String args[])
    {
        File f = new File("C:\\Users\\lenovo\\Desktop\\LC.txt");
        if (f.exists())
        {
            System.out.println("FileName: " + f.getName());
            System.out.println("File location: " + f.getAbsoluteFile());
            System.out.println ("File writeable:" + f.canWrite());
            System.out.println ("File Readable:" + f.canRead());
            System.out.println ("File size: " + f.length());
            // f.delete() for deleting.
        }
        else
        {
            System.out.println("File doesn't exists");
        }
    }
}
```

Output

abcd

```
File Name: LC.txt
File Location: C:\\Users\\lenovo\\Desktop\\LC.txt
File writeable: true
File Readable: true
File size: 4
```

Program to write on file

```
import java.io.*;
class FileWriter
{
    public static void main(String args[])
    {
        try
        {
            FileWriter f = new FileWriter("C:\Users\lenovo\Desktop\LC.txt");
            f.write("Java Programming");
        }
        finally
        {
            f.close();
        }
        System.out.println("Successfully wrote");
    }
    catch(IOException i)
    {
        System.out.println(i);
    }
}
```

program to read a text from file

```
import java.io.*;  
class fileReader  
{  
    public static void main(String args[]){  
        try{  
            FileReader r = new FileReader("C:\\Users\\Lenovo\\  
Dekstop\\LC.txt");  
            try{  
                int i;  
                while((i=r.read())!= -1)  
                {  
                    System.out.println((char)i);  
                }  
            }  
            finally{  
                r.close();  
            }  
        }  
        catch(IOException e){  
            System.out.println("Exception Handled");  
        }  
    }  
}
```

Output

abc

Line wise output

• readLine()

Program to Rename the File

```
import java.io.*;
class Renamefile
{
    public static void main(String args[])
    {
        File f = new File ("C:\Users\lenovo\Desktop
                           \abc.txt");
        File r = new File ("C:\Users\lenovo\Desktop
                           \psc.txt");
        if (f.exists())
        {
            System.out.println(f.renameTo(r));
        }
        else
        {
            System.out.println("File doesn't exists--!");
        }
    }
}
```

~~imp~~ copy one file data to another.

→ import java.io.*;



class copyfile

{
public static void main (String args[]) throws
IOException.

FileInputStream r = new FileInputStream
("C:\\Users\\lenerovo\\Desktop\\abc.txt");

FileOutputStream w = new FileOutputStream
("C:\\Users\\lenerovo\\Desktop\\xyz.txt");

int i;
while ((i=r.read()) != -1)
{
w.write((char)i);
}

System.out.println("Data Copied Successfully")

}

Program Count Number of words/line/paragraph:

package java.io.*;

public class Count

{
public static void main (String args[])
throws IOException

{

String filename="C:\\Program Files\\Java\\abc.txt";

int wordCount=0

int lineCount=0

int paraCount=0

```
try (BufferedReader reader = new BufferedReader(new FileReader  
        (filename))) {  
    String line;  
    while ((line = reader.readLine()) != null) {  
        lineCount++;  
        if (line.trim().isEmpty())  
            paraCount++;  
        else  
            wordCount += words.length;  
    }  
    catch (IOException e) {  
        S.O.P(e.getMessage());  
        return;  
    }  
    S.O.P(wordCount);  
    S.O.P(lineCount);  
    S.O.P(paraCount);  
}
```