	SEMESTER – III								
S.	Course	Course Title	Category	Hours per Week			Credits		mum irks
No	Code	Course Title	Category	L	T	P	Cre	CIE	SEE
1	A400003	Mathematical and Statistical Foundations	BSC	3	1	0	4	40	60
2	A404203	Electronic Devices and Circuits	ESC	2	0	0	2	40	60
3	A405307	Computer Organization and Architecture	PCC	3	0	0	3	40	60
4	A466301	Software Engineering	PCC	3	0	0	3	40	60
5	A405305	Operating Systems	PCC	3	0	0	3	40	60
6	A405506	Python Programming Laboratory	ESC	0	1	2	2	40	60
7	A405509	Operating Systems Laboratory	PCC	0	0	2	1	40	60
8	A466501	5501 Software Engineering Laboratory PCC		0	0	2	1	40	60
9	A400507	Social Innovation in Practice HSMC 0 0 2		2	1	40	60		
10	A400702	Gender Sensitization	MC	2	0	0	0	-	-
	Total: 16 2 8 20				20				
	Total hours per Week: 26								
		SEMESTE	R – IV						
S.	Course			Hour	s per '	Week	lits	Maximum Marks	
ь.	Course	C TP:41						1416	II VO
No	Code	Course Title	Category	T	Т	n	rec		CEE
No				L	Т	P	Credits	CIE	SEE
No	A405306	Discrete Mathematics	PCC	3	0	0	3	CIE 40	60
	A405306 A412303	Discrete Mathematics Automata Theory and Compiler Design	PCC PCC	3	0	0	3	40 40	
1	A405306 A412303 A405304	Discrete Mathematics Automata Theory and Compiler Design Database Management Systems	PCC PCC PCC	3 3 3	0 0 0	0 0 0	3 3 3	40 40 40	60 60 60
1 2	A405306 A412303	Discrete Mathematics Automata Theory and Compiler Design Database Management Systems Introduction to Artificial Intelligence	PCC PCC	3	0	0	3	40 40	60
1 2 3	A405306 A412303 A405304	Discrete Mathematics Automata Theory and Compiler Design Database Management Systems Introduction to Artificial Intelligence Object Oriented Programming through Java	PCC PCC PCC	3 3 3	0 0 0	0 0 0	3 3 3	40 40 40	60 60 60
1 2 3 4	A405306 A412303 A405304 A466302	Discrete Mathematics Automata Theory and Compiler Design Database Management Systems Introduction to Artificial Intelligence Object Oriented Programming through	PCC PCC PCC	3 3 3 3	0 0 0 0	0 0 0 0	3 3 3 3	40 40 40 40	60 60 60 60
1 2 3 4 5	A405306 A412303 A405304 A466302 A405303	Discrete Mathematics Automata Theory and Compiler Design Database Management Systems Introduction to Artificial Intelligence Object Oriented Programming through Java Database Management Systems	PCC PCC PCC PCC	3 3 3 3	0 0 0 0	0 0 0 0	3 3 3 3	40 40 40 40 40	60 60 60 60
1 2 3 4 5	A405306 A412303 A405304 A466302 A405303 A405508	Discrete Mathematics Automata Theory and Compiler Design Database Management Systems Introduction to Artificial Intelligence Object Oriented Programming through Java Database Management Systems Laboratory Java Programming Laboratory Introduction to Artificial Intelligence Laboratory	PCC PCC PCC PCC PCC	3 3 3 3 0	0 0 0 0	0 0 0 0 0	3 3 3 3 3	40 40 40 40 40 40	60 60 60 60 60
1 2 3 4 5 6 7	A405306 A412303 A405304 A466302 A405303 A405508 A412504	Discrete Mathematics Automata Theory and Compiler Design Database Management Systems Introduction to Artificial Intelligence Object Oriented Programming through Java Database Management Systems Laboratory Java Programming Laboratory Introduction to Artificial Intelligence	PCC PCC PCC PCC PCC PCC	3 3 3 3 0	0 0 0 0 0	0 0 0 0 0 2 2	3 3 3 3 1	40 40 40 40 40 40 40	60 60 60 60 60 60
1 2 3 4 5 6 7 8	A405306 A412303 A405304 A466302 A405303 A405508 A412504 A466502	Discrete Mathematics Automata Theory and Compiler Design Database Management Systems Introduction to Artificial Intelligence Object Oriented Programming through Java Database Management Systems Laboratory Java Programming Laboratory Introduction to Artificial Intelligence Laboratory Real-time Research Project/Field-Based	PCC PCC PCC PCC PCC PCC	3 3 3 3 3 0 0	0 0 0 0 0	0 0 0 0 0 2 2 2	3 3 3 3 1 1	40 40 40 40 40 40 40 40	60 60 60 60 60 60
1 2 3 4 5 6 7 8	A405306 A412303 A405304 A466302 A405303 A405508 A412504 A466502 A466801	Discrete Mathematics Automata Theory and Compiler Design Database Management Systems Introduction to Artificial Intelligence Object Oriented Programming through Java Database Management Systems Laboratory Java Programming Laboratory Introduction to Artificial Intelligence Laboratory Real-time Research Project/Field-Based Research Project	PCC PCC PCC PCC PCC PCC PCC PCC PCC	3 3 3 3 3 0 0	0 0 0 0 0 0	0 0 0 0 0 2 2 2	3 3 3 3 1 1 1	40 40 40 40 40 40 40 40	60 60 60 60 60 60
1 2 3 4 5 6 7 8	A405306 A412303 A405304 A466302 A405303 A405508 A412504 A466502 A466801	Discrete Mathematics Automata Theory and Compiler Design Database Management Systems Introduction to Artificial Intelligence Object Oriented Programming through Java Database Management Systems Laboratory Java Programming Laboratory Introduction to Artificial Intelligence Laboratory Real-time Research Project/Field-Based Research Project Environmental Sciences	PCC	3 3 3 3 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 2 2 2 4	3 3 3 3 1 1 1 2	40 40 40 40 40 40 40 40	60 60 60 60 60 60

(A400003) MATHEMATICAL AND STATISTICAL FOUNDATIONS

B.Tech. II Year I Sem.

L	T	P	C
3	1	0	4

UNIT - I

Greatest Common Divisors and Prime Factorization: Greatest common divisors, The Euclidean algorithm, The fundamental theorem of arithmetic, Factorization of integers and the Fermat numbers **Congruences:** Introduction to congruences, Linear congruences, The Chinese remainder theorem, Systems of linear congruences

UNIT-II

Simple Linear Regression and Correlation: Introduction to Linear Regression, The Simple Linear Regression Model, Least Squares and the Fitted Model, Properties of the Least Squares Estimators, Inferences Concerning the Regression Coefficients, Prediction, Simple Linear Regression Case Study **Random Variables and Probability Distributions:** Concept of a Random Variable, Discrete Probability Distributions, Continuous Probability Distributions, Statistical Independence.

Discrete Probability Distributions: Binomial Distribution, Poisson distribution.

UNIT - III

Continuous Probability Distributions: Normal Distribution, Areas under the Normal Curve, Applications of the Normal Distribution, Normal Approximation to the Binomial

Fundamental Sampling Distributions: Random Sampling, Sampling Distributions, Sampling Distribution of Means and the Central Limit Theorem, Sampling Distribution of S2, t—Distribution, F-Distribution.

UNIT - IV

Estimation & Tests of Hypotheses: Introduction, Statistical Inference, Classical Methods of Estimation. Estimating the Mean, Standard Error of a Point Estimate, Prediction Intervals, Tolerance Limits, Estimating the Variance, Estimating a Proportion for single mean, Difference between Two Means, between Two Proportions for Two Samples and Maximum Likelihood Estimation.

UNIT - V

Stochastic Processes and Markov Chains: Introduction to Stochastic processes- Markov process. Transition Probability, Transition Probability Matrix, First order and Higher order Markov process, nstep transition probabilities, Markov chain, Steady state condition, Markov analysis.

TEXT BOOKS:

- 1. Kenneth H. Rosen, Elementary number theory & its applications, sixth edition, Addison-Wesley, ISBN 978 0-321-50031-1
- 2. Ronald E. Walpole, Raymond H. Myers, Sharon L. Myers, Keying Ye, Probability & Statisticsfor Engineers & Scientists, 9th Ed. Pearson Publishers.
- 3. S. D. Sharma, Operations Research, Kedarnath and Ramnath Publishers, Meerut, Delhi

REFERENCE BOOK:

- 1. S C Gupta and V K Kapoor, Fundamentals of Mathematical statistics, Khanna publications
- 2. T.T. Soong, Fundamentals of Probability And Statistics For Engineers, John Wiley & SonsLtd, 2004.
- 3. Sheldon M Ross, Probability and statistics for Engineers and scientists, Academic Press.

Course Objectives:

- The Number Theory basic concepts useful for cryptography etc
- The theory of Probability, and probability distributions of single and multiple random variables
- The sampling theory and testing of hypothesis and making inferences

Course Outcomes: After learning the contents of this course, the student must be able to

- Apply the number theory concepts to cryptography domain
- Apply the concepts of probability and distributions to some case studies
- Correlate the material of one unit to the material in other units
- Resolve the potential misconceptions and hazards in each topic of study.
- Stochastic process and Markov chains.

(A404203) ELECTRONIC DEVICES AND CIRCUITS

B.Tech. II Year I Sem.

L	T	P	C
2	0	0	2

UNIT - I

Diodes: Diode - Static and Dynamic resistances, Equivalent circuit, Diffusion and Transition Capacitances, V-I Characteristics, Diode as a switch- switching times.

UNIT-II

Diode Applications: Rectifier - Half Wave Rectifier, Full Wave Rectifier, Bridge Rectifier, Rectifiers with Capacitive and Inductive Filters, Clippers-Clipping at two independent levels, Clamper-Clamping Circuit Theorem, Clamping Operation, Types of Clampers.

UNIT - III

Bipolar Junction Transistor (BJT): Principle of Operation, Common Emitter, Common Base and Common Collector Configurations, Transistor as a switch, switching times,

UNIT - IV

Junction Field Effect Transistor (FET): Construction, Principle of Operation, Pinch-Off Voltage, Voltamere Characteristic, Comparison of BJT and FET, FET as Voltage Variable Resistor, MOSFET, MOSTET as a capacitor.

UNIT - V

Special Purpose Devices: Zener Diode - Characteristics, Zener diode as Voltage Regulator, Principle of Operation - SCR, Tunnel diode, UJT, Varactor Diode, Photo diode, Solar cell, LED, Schottky diode.

TEXT BOOKS:

- 1. Jacob Millman Electronic Devices and Circuits, McGraw Hill Education
- **2.** Robert L. Boylestead, Louis Nashelsky- Electronic Devices and Circuits theory, 11th Edition, 2009, Pearson.

REFERENCE BOOKS:

- 1. Horowitz -Electronic Devices and Circuits, David A. Bell 5th Edition, Oxford.
- 2. Chinmoy Saha, Arindam Halder, Debaati Ganguly Basic Electronics-Principles and Applications, Cambridge, 2018.

Course Objectives:

- 1. To introduce components such as diodes, BJTs and FETs.
- 2. To know the applications of devices.
- 3. To know the switching characteristics of devices.

Course Outcomes: Upon completion of the Course, the students will be able to:

- 1. Acquire the knowledge of various electronic devices and their use on real life.
- 2. Know the applications of various devices.
- 3. Acquire the knowledge about the role of special purpose devices and their applications.

Course	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	3	1	2	-	-	1	1	-	-	-	-	1
CO2	3	2	3	-	-	2	1	-	-	-	-	1
CO3	3	3	3	-	-	2	1	-	-	-	-	1

(A405307) COMPUTER ORGANIZATION AND ARCHITECTURE

B.Tech. II Year I Sem.

L T P C 3 0 0 3

Co-requisite: A Course on "Digital Electronics".

UNIT - I

Digital Computers: Introduction, Block diagram of Digital Computer, Definition of Computer Organization, Computer Design and Computer Architecture.

Register Transfer Language and Micro operations: Register Transfer language, Register Transfer, Bus and memory transfers, Arithmetic Micro operations, logic micro operations, shift micro operations, Arithmetic logic shift unit.

Basic Computer Organization and Design: Instruction codes, Computer Registers Computer instructions, Timing and Control, Instruction cycle, Memory Reference Instructions, Input – Output and Interrupt.

UNIT - II

Microprogrammed Control: Control memory, Address sequencing, micro program example, design of control unit.

Central Processing Unit: General Register Organization, Instruction Formats, Addressing modes, Data Transfer and Manipulation, Program Control.

UNIT - III

Data Representation: Data types, Complements, Fixed Point Representation, Floating PointRepresentation. Computer Arithmetic: Addition and subtraction, multiplication Algorithms, Division Algorithms, Floating – point Arithmetic operations. Decimal Arithmetic unit, Decimal Arithmetic operations.

UNIT - IV

Input-Output Organization: Input-Output Interface, Asynchronous data transfer, Modes of Transfer, Priority Interrupt Direct memory Access.

Memory Organization: Memory Hierarchy, Main Memory, Auxiliary memory, Associate Memory, CacheMemory.

UNIT - V

Reduced Instruction Set Computer: CISC Characteristics, RISC Characteristics.

Pipeline and Vector Processing: Parallel Processing, Pipelining, Arithmetic Pipeline, Instruction Pipeline, RISC Pipeline, Vector Processing, Array Processor.

Multi Processors: Characteristics of Multiprocessors, Interconnection Structures, Interprocessor arbitration, Interprocessor communication and synchronization, Cache Coherence.

TEXT BOOK:

1. Computer System Architecture – M. Morris Mano, Third Edition, Pearson/PHI.

- 1. Computer Organization Carl Hamacher, Zvonks Vranesic, SafeaZaky, V th Edition, McGrawHill.
- 2. Computer Organization and Architecture William Stallings Sixth Edition, Pearson/PHI.
- 3. Structured Computer Organization Andrew S. Tanenbaum, 4th Edition, PHI/Pearson.

Course Objectives

- The purpose of the course is to introduce principles of computer organization and the basic architectural concepts.
- It begins with basic organization, design, and programming of a simple digital computer and introduces simple register transfer language to specify various computer operations.
- Topics include computer arithmetic, instruction set design, microprogrammed control unit, pipelining and vector processing, memory organization and I/O systems, and multiprocessors

Course Outcomes

- Understand the basics of instruction sets and their impact on processor design.
- Demonstrate an understanding of the design of the functional units of a digital computer system.
- Evaluate cost performance and design trade-offs in designing and constructing a computer processor including memory.
- Design a pipeline for consistent execution of instructions with minimum hazards.
- Recognize and manipulate representations of numbers stored in digital computers

(A466301) SOFTWARE ENGINEERING

B.Tech. II Year I Sem.

L	T	P	C
3	0	0	3

UNIT - I

Introduction to Software Engineering: The evolving role of software, changing nature of software, software myths. **A Generic view of process**: Software engineering- a layered technology, a process framework, the capability maturity model integration (CMMI). **Process models**: The waterfall model, Spiral model and Agile methodology

UNIT - II

Software Requirements: Functional and non-functional requirements, user requirements, system requirements, interface specification, the software requirements document.

Requirements engineering process: Feasibility studies, requirements elicitation and analysis, requirements validation, requirements management.

UNIT - III

Design Engineering: Design process and design quality, design concepts, the design model. Creating an architectural design: software architecture, data design, architectural styles and patterns, architectural design, conceptual model of UML, basic structural modeling, class diagrams, sequence diagrams, collaboration diagrams, use case diagrams, component diagrams.

UNIT-IV

Testing Strategies: A strategic approach to software testing, test strategies for conventional software, black-box and white-box testing, validation testing, system testing, the art of debugging. Metrics for Process and Products: Software measurement, metrics for software quality.

UNIT - V

Risk management: Reactive Vs proactive risk strategies, software risks, risk identification, risk projection, risk refinement, RMMM. **Quality Management:** Quality concepts, software quality assurance, software reviews, formal technical reviews, statistical software quality assurance, software reliability, the ISO 9000 quality standards.

TEXT BOOKS:

- 1. Software Engineering, A practitioner's Approach- Roger S. Pressman, 6th edition, McGraw HillInternational Edition.
- 2. Software Engineering- Sommerville, 7th edition, Pearson Education.

- 1. The unified modeling language user guide Grady Booch, James Rambaugh, Ivar Jacobson, Pearson Education.
- 2. Software Engineering, an Engineering approach- James F. Peters, Witold Pedrycz, John Wiley.
- 3. Software Engineering principles and practice- Waman S Jawadekar, The McGraw-Hill Companies
- 4. .Fundamentals of object-oriented design using UML Meiler page-Jones:Pearson Education

Course Objectives

- The aim of the course is to provide an understanding of the working knowledge of the techniques for estimation, design, testing and quality management of large software development projects.
- Topics include process models, software requirements, software design, software testing, software process/product metrics, risk management, quality management and UML diagrams

Course Outcomes

- Ability to translate end-user requirements into system and software requirements, using e.g. UML, and structure the requirements in a Software Requirements Document (SRD).
- Identify and apply appropriate software architectures and patterns to carry out high level design of a system and be able to critically compare alternative choices.
- Will have experience and/or awareness of testing problems and will be able to develop a simple testing report

(A405305) OPERATING SYSTEMS

B.Tech. II Year I Sem.

L	T	P	C
3	0	0	3

Prerequisites:

- 1. A course on "Computer Programming and Data Structures".
- 2. A course on "Computer Organization and Architecture".

UNIT - I

Operating System - Introduction, Structures - Simple Batch, Multiprogrammed, Time-shared, Personal Computer, Parallel, Distributed Systems, Real-Time Systems, System components, Operating System services, System Calls

Process - Process concepts and scheduling, Operations on processes, Cooperating Processes, Threads

UNIT-II

CPU Scheduling - Scheduling Criteria, Scheduling Algorithms, Multiple -Processor Scheduling. System call interface for process management-fork, exit, wait, waitpid, exec

Deadlocks - System Model, Deadlocks Characterization, Methods for Handling Deadlocks, Deadlock Prevention, Deadlock Avoidance, Deadlock Detection, and Recovery from Deadlock

UNIT - III

Process Management and Synchronization - The Critical Section Problem, Synchronization Hardware, Semaphores, and Classical Problems of Synchronization, Critical Regions, Monitors **Interprocess Communication Mechanisms:** IPC between processes on a single computer system, IPC between processes on different systems, using pipes, FIFOs, message queues, shared memory.

UNIT-IV

Memory Management and Virtual Memory - Logical versus Physical Address Space, Swapping, Contiguous Allocation, Paging, Segmentation, Segmentation with Paging, Demand Paging, Page Replacement, Page Replacement Algorithms.

UNIT - V

File System Interface and Operations -Access methods, Directory Structure, Protection, File System Structure, Allocation methods, Free-space Management. Usage of open, create, read, write, close, lseek, stat, ioctl system calls.

TEXT BOOKS:

- 1. Operating System Principles- Abraham Silberchatz, Peter B. Galvin, Greg Gagne 7th Edition, John Wilev.
- 2. Advanced programming in the UNIX environment, W.R. Stevens, Pearson education.

- 1. Operating Systems- Internals and Design Principles, William Stallings, Fifth Edition—2005, Pearson Education/PHI
- 2. Operating System A Design Approach- Crowley, TMH.
- 3. Modern Operating Systems, Andrew S. Tanenbaum 2nd edition, Pearson/PHI
- 4. UNIX programming environment, Kernighan and Pike, PHI/ Pearson Education
- 5. UNIX Internals -The New Frontiers, U. Vahalia, Pearson Education.

Course Objectives:

- Introduce operating system concepts (i.e., processes, threads, scheduling, synchronization, deadlocks, memory management, file and I/O subsystems and protection)
- Introduce the issues to be considered in the design and development of operating system
- Introduce basic Unix commands, system call interface for process management, interprocess communication and I/O in Unix

Course Outcomes:

- Will be able to control access to a computer and the files that may be shared
- Demonstrate the knowledge of the components of computers and their respective roles in computing.
- Ability to recognize and resolve user problems with standard operating environments.
- Gain practical knowledge of how programming languages, operating systems, and architectures interact and how to use each effectively.

(A405506) PYTHON PROGRAMMING LABORATORY

B.Tech. II Year I Sem.

L	T	P	C
0	1	2	2

Week -1:

- 1. i) Use a web browser to go to the Python website http://python.org. This page contains information about Python and links to Python-related pages, and it gives you the ability to search the Python documentation.
- ii) Start the Python interpreter and type help() to start the online help utility.
- 2. Start a Python interpreter and use it as a Calculator.3.
 - i) Write a program to calculate compound interest when principal, rate and number of periods are given.
 - ii) Given coordinates (x1, y1), (x2, y2) find the distance between two points
 - 4. Read name, address, email and phone number of a person through keyboard and print the details.

Week - 2:

- 1. Print the below triangle using for loop.5
- 44
- 333
- 2222
- 11111
 - 2. Write a program to check whether the given input is digit or lowercase character or uppercase character or a special character (use 'if-else-if' ladder)
 - 3. Python Program to Print the Fibonacci sequence using while loop
 - 4. Python program to print all prime numbers in a given interval (use break)

Week - 3:

- 1. i) Write a program to convert a list and tuple into arrays.
- ii) Write a program to find common values between two arrays.
 - 2. Write a function called gcd that takes parameters a and b and returns their greatest common divisor.
- 3. Write a function called palindrome that takes a string argument and returnsTrue if it is a palindrome and False otherwise. Remember that you can use the built-in function len to check the length of a string.

Week - 4:

- 1. Write a function called is_sorted that takes a list as a parameter and returns True if the list is sorted in ascending order and False otherwise.
- 2. Write a function called has_duplicates that takes a list and returns True if there is any element that appears more than once. It should not modify the original list.
- i). Write a function called remove_duplicates that takes a list and returns a new list with only the unique elements from the original. Hint: they don't have to be in the same order.
- ii). The wordlist I provided, words.txt, doesn't contain single letter words. So you might want to add "I", "a", and the empty string.
- iii). Write a python code to read dictionary values from the user. Construct a function to invert its content. i.e., keys should be values and values should be keys.
- 3. i) Add a comma between the characters. If the given word is 'Apple', it should become 'A,p,p,l,e'
 - ii) Remove the given word in all the places in a string?
- iii) Write a function that takes a sentence as an input parameter and replaces the first letter of every word with the corresponding upper case letter and the rest of the letters in the word by corresponding letters in lower case without using a built-in function?
- 4. Writes a recursive function that generates all binary strings of n-bit length

Week - 5:

- 1. i) Write a python program that defines a matrix and prints
 - ii) Write a python program to perform addition of two square matrices
 - iii) Write a python program to perform multiplication of two square matrices
- 2. How do you make a module? Give an example of construction of a module using different geometrical shapes and operations on them as its functions.
- 3. Use the structure of exception handling all general purpose exceptions.

Week-6:

- 1. a. Write a function called draw_rectangle that takes a Canvas and a Rectangle as arguments and draws a representation of the Rectangle on the Canvas.
- b. Add an attribute named color to your Rectangle objects and modify draw_rectangle so that it uses the color attribute as the fill color.
- c. Write a function called draw_point that takes a Canvas and a Point as arguments and draws a representation of the Point on the Canvas.
- d. Define a new class called Circle with appropriate attributes and instantiate a few Circle objects. Write a function called draw_circle that draws circles on the canvas.
- 2. Write a Python program to demonstrate the usage of Method Resolution Order (MRO) in multiplelevels of Inheritances.
- 3. Write a python code to read a phone number and email-id from the user and validate it for correctness.

Week-7

- 1. Write a Python code to merge two given file contents into a third file.
- 2. Write a Python code to open a given file and construct a function to check for given words present in it and display on found.
- 3. Write a Python code to Read text from a text file, find the word with most number of occurrences
- 4. Write a function that reads a file *file1* and displays the number of words, number of vowels, blankspaces, lower case letters and uppercase letters.

Week - 8:

- 1. Import numpy, Plotpy and Scipy and explore their functionalities.
- 2. a) Install NumPy package with pip and explore it.
- 3. Write a program to implement Digital Logic Gates AND, OR, NOT, EX-OR
- 4. Write a program to implement Half Adder, Full Adder, and Parallel Adder
- 5. Write a GUI program to create a window wizard having two text labels, two text fields and two buttons as Submit and Reset.

TEXT BOOKS:

- 1. Supercharged Python: Take your code to the next level, Overland
- 2. Learning Python, Mark Lutz, O'reilly

- 1. Python for Data Science, Dr. Mohd. Abdul Hameed, Wiley Publications 1st Ed. 2021.
- 2. Python Programming: A Modern Approach, Vamsi Kurama, Pearson
- 3. Python Programming A Modular Approach with Graphics, Database, Mobile, and Web Applications, Sheetal Taneja, Naveen Kumar, Pearson
- 4. Programming with Python, A User's Book, Michael Dawson, Cengage Learning, India Edition
- 5. Think Python, Allen Downey, Green Tea Press
- 6. Core Python Programming, W. Chun, Pearson
- 7. Introduction to Python, Kenneth A. Lambert, Cengage

Course Objectives:

- To install and run the Python interpreter
- To learn control structures.
- To Understand Lists, Dictionaries in python
- To Handle Strings and Files in Python

Course Outcomes: After completion of the course, the student should be able to

- Develop the application specific codes using python.
- Understand Strings, Lists, Tuples and Dictionaries in Python
- Verify programs using modular approach, file I/O, Python standard library
- Implement Digital Systems using Python

Note: The lab experiments will be like the following experiment examples

(A405509) OPERATING SYSTEMS LABORATORY

B.Tech. II Year I Sem.

L	T	P	C
0	0	2	1

Prerequisites: A course on "Programming for Problem Solving", A course on "Computer Organization and Architecture".

Co-requisite: A course on "Operating Systems".

List of Experiments:

- 1. Write C programs to simulate the following CPU Scheduling algorithms a) FCFS b) SJF c) RoundRobin d) priority
- 2. Write programs using the I/O system calls of UNIX/LINUX operating system (open, read, write, close,fcntl, seek, stat, opendir, readdir)
- 3. Write a C program to simulate Bankers Algorithm for Deadlock Avoidance and Prevention.
- 4. Write a C program to implement the Producer Consumer problem using semaphores using UNIX/LINUX system calls.
- 5. Write C programs to illustrate the following IPC mechanisms a) Pipes b) FIFOs c) Message Queues d) Shared Memory
 - 6. Write C programs to simulate the following memory management techniques a) Paging b) Segmentation
 - 7. Write C programs to simulate Page replacement policies a) FCFS b) LRU c) Optimal

TEXT BOOKS:

- 1. Operating System Principles- Abraham Silberchatz, Peter B. Galvin, Greg Gagne 7th Edition, John Wilev
- 2. Advanced programming in the Unix environment, W.R.Stevens, Pearson education.

REFERENCE BOOKS:

- 1. Operating Systems Internals and Design Principles, William Stallings, Fifth Edition–2005, Pearson Education/PHI
- 2. Operating System A Design Approach-Crowley, TMH.
- 3. Modern Operating Systems, Andrew S Tanenbaum, 2nd edition, Pearson/PHI
- 4. UNIX Programming Environment, Kernighan and Pike, PHI/Pearson Education
- 5. UNIX Internals: The New Frontiers, U. Vahalia, Pearson Education

Course Objectives:

- To provide an understanding of the design aspects of operating system concepts through simulation
- Introduce basic Unix commands, system call interface for process management, interprocess communication and I/O in Unix

Course Outcomes:

- Simulate and implement operating system concepts such as scheduling, deadlock management, file management and memory management.
- Able to implement C programs using Unix system calls

(A466501) SOFTWARE ENGINEERING LABORATORY

B.Tech. II Year I Sem.

L	T	P	C
0	0	2	1

Prerequisites

• A course on "Programming for Problem Solving".

Co-requisite

• A Course on "Software Engineering".

List of Experiments

Do the following seven exercises for any two projects given in the list of sample projects or any other Projects:

- 1. Development of problem statements.
- 2. Preparation of Software Requirement Specification Document, Design Documents and Testing Phase related documents.
- 3. Preparation of Software Configuration Management and Risk Management related documents.
- 4. Study and usage of any Design phase CASE tool
- 5. Performing the Design by using any Design phase CASE tools.
- 6. Develop test cases for unit testing and integration testing
- 7. Develop test cases for various white box and black box testing techniques.

Sample Projects:

- 1. Passport automation System
- 2. Book Bank
- 3. Online Exam Registration
- 4. Stock Maintenance System
- 5. Online course reservation system
- 6. E-ticketing
- 7. Software Personnel Management System
- 8. Credit Card Processing
- 9. E-book management System.
- 10. Recruitment system

TEXT BOOKS:

- 1. Software Engineering, A practitioner's Approach- Roger S. Pressman, 6th edition, McGrawHill International Edition.
- 2. Software Engineering- Sommerville, 7th edition, Pearson Education.
- 3. The unified modeling language user guide Grady Booch, James Rambaugh, Ivar Jacobson, Pearson Education.

REFERENCE BOOKS:

- 1. Software Engineering, an Engineering approach- James F. Peters, Witold Pedrycz, John Wiley.
- 2. Software Engineering principles and practice- Waman S Jawadekar, The McGraw-Hill

Course Objectives:

• To have hands on experience in developing a software project by using various software engineering principles and methods in each of the phases of software development.

Course Outcomes:

- Ability to translate end-user requirements into system and software requirements
- Ability to generate a high-level design of the system from the software requirements
- Will have experience and/or awareness of testing problems and will be able to develop a simple testing report

(A400507) SOCIAL INNOVATION IN PRACTICE

(Common for all branches)

B.Tech. II Year I Sem.

L	T	P	C
0	0	2	1

Week-1

Identify community issues to be addressed, Requirements Analysis: Extensive User requirements analysis

Week-2

Generating effective System Requirement document

Week-3

Social Innovation - Case Studies

Week-4

Impact of Social Innovation on communities

Week-5

Process of Social Innovation Prompts – identifying needs, Proposals –generating ideas,

Prototyping – testing the ideain practice,

Week-6

Sustaining-developing a business model, Scaling and diffusion-growing social innovations, Systematic change

Week-7

Introduction to sustainability, Sustainability leadership, Life cycle assessment

Week-8

Carbon footprint Calculation

Week-9

Types of Start-Ups, Types of business models, Market risksand Marketing strategies

Week-10

Verification of Business Model and Validation

Week-11

Business Model Development

Week-12

Documentation and Panel presentation

Course Outcomes

On Completion of the course, the students will be able to

- 1. Identify several social issues to be addressed
- 2. Analyse the impact of social innovations on the society
- 3. Illustrate the process of social innovation for a community problem
- 4. Demonstrate the solution from sustainability perspectives.
- 5. Develop a scalable business model.

Reference Books

- 1. Requirements Analysis: From Business Views to Architecture; David C. Hay; Prentice Hall Professional
- 2. Social Enterprises: An Organizational Perspective edited; Benjamin Gidron, YeheskelHasenfeld; Palgrave Macmillan
- 3. Social Enterprise Law: Trust, Public Benefit and Capital Markets By Dana Brakman Reiser & Steven A. Dean
- 4. Introduction to Sustainability by Robert Brinkmann, Wiley-Blackwell

(A400702) GENDER SENSITIZATION

B.Tech. II Year I Sem.

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COURSE DESCRIPTION

This course offers an introduction to Gender Studies, an interdisciplinary field that asks critical questions about the meanings of sex and gender in society. The primary goal of this course is to familiarize students with key issues, questions and debates in Gender Studies, both historical and contemporary. It draws on multiple disciplines — such as literature, history, economics, psychology, sociology, philosophy, political science, anthropology and media studies — to examine cultural assumptions about sex, gender, and sexuality.

This course integrates analysis of current events through student presentations, aiming to increase awareness of contemporary and historical experiences of women, and of the multiple ways that sex and gender interact with race, class, caste, nationality and other social identities. This course also seeks to build an understanding and initiate and strengthen programmes combating gender-based violence and discrimination. The course also features several exercises and reflective activities designed to examine the concepts of gender, gender-based violence, sexuality, and rights. It will further explore the impact of gender-based violence on education, health and development.

Unit-I: UNDERSTANDING GENDER

Introduction: Definition of Gender-Basic Gender Concepts and Terminology-Exploring Attitudes towards Gender-Construction of Gender-Socialization: Making Women, Making Men

- Preparing for Womanhood. Growing up Male. First lessons in Caste.

Unit – II: GENDER ROLES AND RELATIONS

Two or Many? -Struggles with Discrimination-Gender Roles and Relations-Types of Gender Roles-Gender Roles and Relationships Matrix-Missing Women-Sex Selection and Its Consequences-Declining Sex Ratio. Demographic Consequences-Gender Spectrum: Beyond the Binary

Unit - III: GENDER AND LABOUR

Division and Valuation of Labour-Housework: The Invisible Labor- "My Mother doesn't Work." "Share the Load."-Work: Its Politics and Economics -Fact and Fiction. Unrecognized and Unaccounted work.
-Gender Development Issues-Gender, Governance and Sustainable Development-Gender and Human Rights-Gender and Mainstreaming

Unit - IV: GENDER - BASED VIOLENCE

The Concept of Violence-Types of Gender-based Violence-Gender-based Violence from a Human Rights Perspective-Sexual Harassment: Say No!-Sexual Harassment, not Eve-teasing- Coping with Everyday Harassment-Further Reading: "Chupulu".

Domestic Violence: Speaking OutIs Home a Safe Place? -When Women Unite [Film]. Rebuilding Lives. Thinking about Sexual Violence Blaming the Victim-"I Fought for my Life...."

Unit - V: GENDER AND CULTURE

Gender and Film-Gender and Electronic Media-Gender and Advertisement-Gender and Popular Literature- Gender Development Issues-Gender Issues-Gender Sensitive Language-Gender and Popular Literature - Just Relationships: Being Together as Equals

Mary Kom and Onler. Love and Acid just do not Mix. Love Letters. Mothers and Fathers. Rosa Parks-The Brave Heart.

Note: Since it is Interdisciplinary Course, Resource Persons can be drawn from the fields of

English Literature or Sociology or Political Science or any other qualified faculty who has expertise in this field from engineering departments.

> Classes will consist of a combination of activities: dialogue-based lectures, discussions, collaborative learning activities, group work and in-class assignments. Apart from the above prescribed book, Teachers can make use of any authentic materials related to the topics given in the syllabus on "Gender".

ESSENTIAL READING: The Textbook, "Towards a World of Equals: A Bilingual Textbook on Gender" written by A.Suneetha, Uma Bhrugubanda, DuggiralaVasanta, Rama Melkote, Vasudha Nagaraj, Asma Rasheed, Gogu Shyamala, Deepa Sreenivas and Susie Tharu published by Telugu Akademi, Telangana Government in 2015.

Objectives of the Course

- To develop students' sensibility with regard to issues of gender in contemporary India.
- To provide a critical perspective on the socialization of men and women.
- To introduce students to information about some key biological aspects of genders.
- To expose the students to debates on the politics and economics of work.
- To help students reflect critically on gender violence.
- To expose students to more egalitarian interactions between men and women.

Learning Outcomes

- > Students will have developed a better understanding of important issues related to gender in contemporary India.
- > Students will be sensitized to basic dimensions of the biological, sociological, psychological and legal aspects of gender. This will be achieved through discussion of materials derived from research, facts, everyday life, literature and film.
- > Students will attain a finer grasp of how gender discrimination works in our society and how to counter it.
- > Students will acquire insight into the gendered division of labor and its relation to politics and economics.
- > Men and women students and professionals will be better equipped to work and live together as equals.
- > Students will develop a sense of appreciation of women in all walks of life.
- > Through providing accounts of studies and movements as well as the new laws that provide protection and relief to women, the textbook will empower students to understand and respond to gender violence.

ASSESSMENT AND GRADING:

Discussion & Classroom Participation: 20%

Project/Assignment: 30%

• End Term Exam: 50%