

# Detailed Explanation of Python Banking System Code

## 1. Overview

- A simple, menu-driven banking system written in Python.
- Features include:
  - Opening accounts with minimum deposit rules.
  - Depositing and withdrawing money.
  - Checking balances.
  - Closing accounts.
  - Viewing all accounts.
  - Transaction history (audit trail).

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## 2. Key Concepts

- Account: Holds customer details (name, city, balance, account number).
- Unique account number: Random 10-digit number, guaranteed unique.
- Minimum opening balance: INR 1000 required to open an account.
- Duplicate prevention: Stops multiple accounts for same name + city.
- Transaction history: Logs every action with timestamp.
- Menu system: User chooses actions by typing numbers (1-8).

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## 3. How the System Works

1. Start menu: User sees options (Open, Deposit, Withdraw, etc.).
2. Open account:
  - Enter name, city, deposit  $\geq 1000$ .
  - Confirm details before creation.
  - Account number generated, transaction logged.
3. Deposit/Withdraw:
  - Enter account number and amount.
  - Balance updated, transaction logged.
  - Withdrawals check for sufficient funds.
4. Balance enquiry: Shows account number and current balance.
5. Close account: Logs closure, removes account.
6. Display all accounts: Lists all active accounts.

7. Transaction history: Shows full audit trail.
8. Exit: Ends program.

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## 4. Line-by-Line Code Walkthrough

### Imports

- random: Used to generate random numbers.
- datetime: Used to timestamp each transaction.

```
import random
from datetime import datetime
```

### Class setup

- Bank\_Account: Defines what an account is and what it can do.
- accounts\_list: Shared list of all active accounts.
- used\_account\_numbers: Shared set to remember which account numbers are already taken.

```
class Bank_Account:
    accounts_list = [] # shared list of all accounts
    used_account_numbers = set() # to ensure uniqueness
```

### Creating an account object

- init: Runs when a new account is created.
  - Customer\_Name/City/Balance: Stores the user's details.
  - Customer\_Account: Calls `generate_account_number()` to assign a unique 10-digit number.
  - transactions: A list to store audit history.
  - `log_transaction("Account Opened", balance)`: Immediately logs the account creation.

```
def __init__(self, name, city, balance=0):
    self.Customer_Name = name
    self.Customer_City = city
    self.Customer_Balance = balance
    self.Customer_Account = self.generate_account_number()
    self.transactions = [] # transaction history list
    self.log_transaction("Account Opened", balance)
```

### Generating a unique account number

- @classmethod: Method belongs to the class, not a single account.
- Loop: Keeps generating random 10-digit numbers until it finds one unused.
- Record usage: Adds the chosen number to `used_account_numbers` so it won't be reused.

```
@classmethod
def generate_account_number(cls):
    """Generate unique 10-digit account number"""
    while True:
        acc_num = random.randint(10**9, 10**10 - 1) # 10-digit
        if acc_num not in cls.used_account_numbers:
            cls.used_account_numbers.add(acc_num)
            return acc_num
```

### Opening a new account

- Minimum balance check: Must be  $\geq 1000$ ; otherwise, prints a warning and stops.
- Duplicate check: If another account exists with the same name and city, cancels creation.
- Create and store: Makes a new `Bank_Account` and adds it to `accounts_list`.
- Print summary: Shows key details to the user.
- Return: Gives back the new account object (or `None` if failed).

```
@classmethod
def open_account(cls, name, city, balance=1000):
    # Enforce minimum balance of 1000
    if balance < 1000:
        print("⚠ Minimum opening balance is INR 1000. Please
deposit at least 1000.")
        return None

    # Check duplicate (same name + city)
    for acc in cls.accounts_list:
        if acc.Customer_Name == name and acc.Customer_City ==
city:
            print("✗ Account already exists for this Name and
City.")
            return None

    new_acc = Bank_Account(name, city, balance)
    cls.accounts_list.append(new_acc)

    print(f"\n✅ Account opened successfully!")
    print("----- Account Information -----")
    print(f"Name          : {new_acc.Customer_Name}")
```

```

print(f"City      : {new_acc.Customer_City}")
print(f"Account No : {new_acc.Customer_Account}")
print(f"Balance    : INR {new_acc.Customer_Balance}")
print("-----")

return new_acc

```

### Logging a transaction (audit trail)

- Timestamp: Current date and time in “YYYY-MM-DD HH:MM:SS.”
- Append record: Saves an entry with time, action type, amount, and balance after action.

```

def log_transaction(self, action, amount=0):
    timestamp = datetime.now().strftime("%Y-%m-%d %H:%M:%S")
    self.transactions.append(
        {"time": timestamp, "action": action, "amount": amount,
"balance": self.Customer_Balance}
    )

```

### Deposit money

- Update balance: Adds the amount to current balance.
- Feedback: Prints confirmation with the new balance.
- Audit: Logs as “Deposit.”

```

def deposit(self, amount):
    self.Customer_Balance += amount
    print(f"💰 Deposited INR {amount}. Updated Balance: INR
{self.Customer_Balance}")
    self.log_transaction("Deposit", amount)

```

### Withdraw money

- Sufficient funds check: Only allows if `amount <= balance`.
- Update balance: Subtracts the amount and confirms.
- Audit: Logs “Withdrawal” or “Failed Withdrawal” accordingly.

```

def withdraw(self, amount):
    if amount <= self.Customer_Balance:
        self.Customer_Balance -= amount
        print(f"💰 Withdrawn INR {amount}. Updated Balance: INR
{self.Customer_Balance}")
        self.log_transaction("Withdrawal", amount)
    else:

```

```
print("⚠ Withdrawal failed: Insufficient Balance.")
self.log_transaction("Failed Withdrawal", amount)
```

### Balance enquiry

- Display: Prints account number and current balance.
- Audit: Logs "Balance Enquiry."

```
def balance_enquiry(self):
    print(f"🏠 Account No: {self.Customer_Account}, Balance: INR {self.Customer_Balance}")
    self.log_transaction("Balance Enquiry")
```

### Close account

- Display: Shows closing confirmation and states payout method.
- Audit: Logs "Account Closed" with final balance.
- Cleanup: Removes the account from active lists and frees the account number.

```
def close_account(self):
    print(f"🔒 Account {self.Customer_Account} closed. Balance INR {self.Customer_Balance} paid by cheque.")
    self.log_transaction("Account Closed", self.Customer_Balance)
    Bank_Account.accounts_list.remove(self)
    Bank_Account.used_account_numbers.remove(self.Customer_Account)
```

### Show transactions

- Header: Indicates which account's history is shown.
- Loop: Prints each entry with time, action, amount, and resulting balance.
- Footer: Separator line.

```
def show_transactions(self):
    print(f"\n📖 Transaction History for Account {self.Customer_Account}:")
    for txn in self.transactions:
        print(f"{txn['time']} | {txn['action']} | Amount: {txn['amount']} | Balance: {txn['balance']}")
    print("=====")
```

### Display all accounts

- Empty check: If no accounts exist, says so.
- List: Otherwise shows each account's name, city, number, and current balance.

```
@classmethod
def display_all_accounts(cls):
    if not cls.accounts_list:
        print("📁 No active accounts found.")
    else:
        print("\n==== Existing Accounts =====")
        for acc in cls.accounts_list:
            print(f"Name: {acc.Customer_Name}, City: {acc.Customer_City}, "
                  f"Account No: {acc.Customer_Account}, Balance: INR {acc.Customer_Balance}")
        print("=====")
```

## The menu program

Find an account by number

- Search: Looks through `accounts_list` to find a matching account number.
- Return: Gives back the account object or `None`.

```
def find_account(acc_no):
    for acc in Bank_Account.accounts_list:
        if acc.Customer_Account == acc_no:
            return acc
    return None
```

Menu loop

- Infinite loop: Keeps showing options until you choose Exit (8).
- Choice input: Reads the user's selection.
- Branching: Runs the corresponding action.

```
def menu():
    while True:
        print("\n==== BANK MENU =====")
        print("1. Open Account")
        print("2. Deposit")
        print("3. Withdraw")
        print("4. Balance Enquiry")
        print("5. Close Account")
        print("6. Display All Accounts")
        print("7. Show Transaction History")
        print("8. Exit")
```

```
choice = input("Enter your choice (1-8): ").strip()
```

### Option 1: Open Account (with confirmation)

- Prompts: Name and city.
- Minimum deposit loop: Repeats until a valid numeric amount  $\geq 1000$  is entered.
- Confirmation screen: Shows summary and asks for Y/N.
- Create or cancel: Opens the account or cancels based on confirmation.

```
if choice == "1":
    print("\n--- Account Opening ---")
    print("Please provide the following details:")

    # Fresh prompts for customer details
    name = input("Customer Name: ").strip()
    city = input("Customer City: ").strip()

    # Keep prompting until minimum deposit of 1000 is
entered
    while True:
        try:
            print("Opening Balance: ")
            balance = float(input("Opening Balance (minimum
1000): ").strip())

            if balance >= 1000:
                break
            else:
                print("⚠ Minimum opening balance is INR
1000. Please try again.")
        except ValueError:
            print("⚠ Invalid amount. Please enter a numeric
value.")

    # Confirmation summary
    print("\n--- Confirm Account Details ---")
    print(f"Name: {name}")
    print(f"City: {city}")
    print(f"Initial Deposit: INR {balance}")
    confirm = input("Confirm account opening? (Y/N):
").strip().lower()

    if confirm == "y":
        Bank_Account.open_account(name, city, balance)
    else:
        print("✗ Account opening cancelled.")
```

### Option 2: Deposit

- Account lookup: Asks for account number and finds it.
- Amount: Reads deposit amount.
- Execute: Calls `deposit()` or shows "Account not found."

```
elif choice == "2":
    acc_no = int(input("Enter Account Number: ").strip())
    acc = find_account(acc_no)
    if acc:
        amount = float(input("Enter Deposit Amount: ").strip())
        acc.deposit(amount)
    else:
        print("X Account not found.")
```

### Option 3: Withdraw

- Lookup: Same pattern as deposit.
- Amount: Reads withdrawal amount.
- Execute: Calls `withdraw()` which enforces sufficient funds.

```
elif choice == "3":
    acc_no = int(input("Enter Account Number: ").strip())
    acc = find_account(acc_no)
    if acc:
        amount = float(input("Enter Withdrawal Amount: ").strip())
        acc.withdraw(amount)
    else:
        print("X Account not found.")
```

### Option 4: Balance Enquiry

- Lookup: Finds account.
- Show balance: Calls `balance_enquiry()`.

```
elif choice == "4":
    acc_no = int(input("Enter Account Number: ").strip())
    acc = find_account(acc_no)
    if acc:
        acc.balance_enquiry()
    else:
        print("X Account not found.")
```



### Option 5: Close Account

- Lookup: Finds account.
- Close: Calls `close_account()` which logs and removes it.

```
elif choice == "5":  
    acc_no = int(input("Enter Account Number: ").strip())  
    acc = find_account(acc_no)  
    if acc:  
        acc.close_account()  
    else:  
        print("❌ Account not found.")
```

### Option 6: Display All Accounts

- List all: Calls `display_all_accounts()`.

```
elif choice == "6":  
    Bank_Account.display_all_accounts()
```

### Option 7: Show Transaction History

- Lookup: Finds account.
- Show log: Calls `show_transactions()`.

```
elif choice == "7":  
    acc_no = int(input("Enter Account Number: ").strip())  
    acc = find_account(acc_no)  
    if acc:  
        acc.show_transactions()  
    else:  
        print("❌ Account not found.")
```

### Option 8: Exit

- Farewell: Prints a thank-you message and breaks the loop.

```
elif choice == "8":  
    print("👋 Thank you for banking with us!")  
    break
```

### Invalid choice handler

- Fallback: Tells the user to try again.

```
else:
    print("⚠ Invalid choice. Please try again.")
```

### Run the menu

- Start: Calls `menu()` to begin interaction.

```
# Run the menu
menu()
```

## 5. User Flows & Examples

- Open account: Enter name, city, deposit  $\geq 1000$  → confirm → account created.
- Deposit: Enter account number + amount → balance updated.
- Withdraw: Enter account number + amount → success if funds available, else failure.
- Balance enquiry: Shows account number + balance.
- Transaction history: Prints all actions with timestamps.
- Close account: Removes account, logs closure.

## 6. Safeguards & Improvements

### Safeguards

- Minimum opening deposit enforced.
- Duplicate accounts prevented.
- Unique account numbers guaranteed.
- Audit trail for transparency.

### Possible Improvements

- Validate all numeric inputs.
- Prevent negative/zero deposits/withdrawals.
- Add transfer feature between accounts.
- Save data to file/database for persistence.
- Add receipts/confirmation IDs.
- Role-based permissions (staff vs. customer).

## 7. Executable Python Code

```

# ----- MINI BANK -----

class Bank_Account:
    # Class variables (shared by all accounts)
    accounts_list = [] # Stores all account objects created
    used_account_numbers = set() # Keeps track of account numbers to avoid
    duplicates

    def __init__(self, name, city, balance=0):
        """
        Constructor method: runs automatically when a new Bank_Account
        object is created.
        """
        self.Customer_Name = name # Save customer's name
        self.Customer_City = city # Save customer's city
        self.Customer_Balance = balance # Save customer's balance
        self.Customer_Account = self.generate_account_number() # Generate
        unique account number
        self.transactions = [] # Empty list to store
        transaction history
        self.log_transaction("Account Opened", balance) # Record the
        opening transaction

    @classmethod
    def generate_account_number(cls):
        """
        Generate a unique 10-digit account number.
        Uses random numbers and ensures no duplicates.
        """
        while True: # Keep trying until a unique number is found
            acc_num = random.randint(10**9, 10**10 - 1) # Random 10-digit
            number
            if acc_num not in cls.used_account_numbers: # Check uniqueness
                cls.used_account_numbers.add(acc_num) # Reserve this
                number
            return acc_num # Return it

    @classmethod
    def open_account(cls, name, city, balance=1000):
        """
        Open a new account with minimum deposit of 1000 INR.
        Prevents duplicate accounts (same name + city).
        """
        if balance < 1000:
            print("⚠ Minimum opening balance is INR 1000. Please deposit
            at least 1000.")
            return None

        # Check if account already exists for same name + city
        for acc in cls.accounts_list:
            if acc.Customer_Name == name and acc.Customer_City == city:
                print("✗ Account already exists for this Name and City.")
                return None

```

```

# Create new account object
new_acc = Bank_Account(name, city, balance)
cls.accounts_list.append(new_acc) # Add to shared list

# Print confirmation summary
print(f"\n✅ Account opened successfully!")
print("----- Account Information -----")
print(f"Name      : {new_acc.Customer_Name}")
print(f"City       : {new_acc.Customer_City}")
print(f"Account No : {new_acc.Customer_Account}")
print(f"Balance    : INR {new_acc.Customer_Balance}")
print("-----")

return new_acc

def log_transaction(self, action, amount=0):
    """
    Record every transaction with timestamp, action, amount, and
    balance.
    """
    timestamp = datetime.now().strftime("%Y-%m-%d %H:%M:%S") # Current
time
    self.transactions.append({
        "time": timestamp,
        "action": action,
        "amount": amount,
        "balance": self.Customer_Balance
    })

def deposit(self, amount):
    """
    Deposit money into account.
    """
    self.Customer_Balance += amount
    print(f"💰 Deposited INR {amount}. Updated Balance: INR
{self.Customer_Balance}")
    self.log_transaction("Deposit", amount)

def withdraw(self, amount):
    """
    Withdraw money if balance is sufficient.
    """
    if amount <= self.Customer_Balance:
        self.Customer_Balance -= amount
        print(f"💸 Withdrawn INR {amount}. Updated Balance: INR
{self.Customer_Balance}")
        self.log_transaction("Withdrawal", amount)
    else:
        print("⚠️ Withdrawal failed: Insufficient Balance.")
        self.log_transaction("Failed Withdrawal", amount)

def balance_enquiry(self):

```

```

        """
        Show current balance.
        """

        print(f"🏠 Account No: {self.Customer_Account}, Balance: INR
{self.Customer_Balance}")
        self.log_transaction("Balance Enquiry")

    def close_account(self):
        """
        Close account and remove from system.
        """

        print(f"🔒 Account {self.Customer_Account} closed. Balance INR
{self.Customer_Balance} paid by cheque.")
        self.log_transaction("Account Closed", self.Customer_Balance)
        Bank_Account.accounts_list.remove(self)          # Remove from list
        Bank_Account.used_account_numbers.remove(self.Customer_Account) #
Free account number

    def show_transactions(self):
        """
        Display all transactions for this account.
        """

        print(f"\n📖 Transaction History for Account
{self.Customer_Account}:")
        for txn in self.transactions:
            print(f"{txn['time']} | {txn['action']} | Amount:
{txn['amount']} | Balance: {txn['balance']}")
            print("=====")

    @classmethod
    def display_all_accounts(cls):
        """
        Show all accounts currently open in the system.
        """

        if not cls.accounts_list:
            print("📁 No active accounts found.")
        else:
            print("\n==== Existing Accounts =====")
            for acc in cls.accounts_list:
                print(f"Name: {acc.Customer_Name}, City:
{acc.Customer_City}, "
                    f"Account No: {acc.Customer_Account}, Balance: INR
{acc.Customer_Balance}")
                print("=====")

# ----- HELPER FUNCTION -----

def find_account(acc_no):
    """
    Search for an account by account number.
    Returns account object if found, else None.
    """

```

```

for acc in Bank_Account.accounts_list:
    if acc.Customer_Account == acc_no:
        return acc
return None

# ----- MENU PROGRAM -----

def menu():
    """
    Interactive menu-driven program for banking operations.
    Keeps running until user chooses Exit.
    """
    while True:
        print("\n===== BANK MENU =====")
        print("1. Open Account")
        print("2. Deposit")
        print("3. Withdraw")
        print("4. Balance Enquiry")
        print("5. Close Account")
        print("6. Display All Accounts")
        print("7. Show Transaction History")
        print("8. Exit")

        choice = input("Enter your choice (1-8): ").strip()

        if choice == "1":
            # Account opening workflow
            print("\n--- Account Opening ---")
            name = input("Customer Name: ").strip()
            city = input("Customer City: ").strip()

            # Keep prompting until minimum deposit of 1000 is entered
            while True:
                try:
                    balance = float(input("Opening Balance (minimum 1000): ").strip())

                    if balance >= 1000:
                        break
                    else:
                        print("⚠ Minimum opening balance is INR 1000. Please try again.")
                except ValueError:
                    print("⚠ Invalid amount. Please enter a numeric value.")

            # Confirmation summary
            print("\n--- Confirm Account Details ---")
            print(f"Name: {name}")
            print(f"City: {city}")
            print(f"Initial Deposit: INR {balance}")
            confirm = input("Confirm account opening? (Y/N): ").strip().lower()

```

```
        if confirm == "y":
            Bank_Account.open_account(name, city, balance)
        else:
            print("✗ Account opening cancelled.")

    elif choice == "2":
        # Deposit workflow
        acc_no = int(input("Enter Account Number: ").strip())
        acc = find_account(acc_no)
        if acc:
            amount = float(input("Enter Deposit Amount: ").strip())
            acc.deposit(amount)
        else:
            print("✗ Account not found.")

    elif choice == "3":
        # Withdrawal workflow
        acc_no = int(input("Enter Account Number: ").strip())
        acc = find_account(acc_no)
        if acc:
            amount = float(input("Enter Withdrawal Amount: ").strip())
            acc.withdraw(amount)
        else:
            print("✗ Account not found.")

    elif choice == "4":
        # Balance enquiry workflow
        acc_no = int(input("Enter Account Number: ").strip())
        acc = find_account(acc_no)
        if acc:
            acc.balance_enquiry()
        else:
            print("✗ Account not found.")

    elif choice == "5":
        # Close account workflow
        acc_no = int(input("Enter Account Number: ").strip())
        acc = find_account(acc_no)
        if acc:
            acc.close_account()
        else:
            print("✗ Account not found.")

    elif choice == "6":
        # Display all accounts
        Bank_Account.display_all_accounts()

    elif choice == "7":
        # Show transaction history
        acc_no = int(input("Enter Account Number: ").strip())
        acc = find_account(acc_no)
        if acc:
```

```

        acc.show_transactions()
    else:
        print("❌ Account not found.")

    elif choice == "8":
        # Exit program
        print("👋 Thank you for banking with us!")
        break

    else:
        print("⚠️ Invalid choice. Please try again.")

# ----- RUN THE PROGRAM -----
menu()

```



## Understanding the Code: Bank Account Class + Menu Program

This code simulates a **mini banking system** in Python. It allows you to:

- Open accounts
- Deposit and withdraw money
- Check balances
- Close accounts
- View transaction history
- Run everything through a **menu-driven program**

---

### 1. Class Definition

```

class Bank_Account:
    accounts_list = []    # shared list of all accounts
    used_account_numbers = set() # to ensure uniqueness

```

- `class Bank_Account:` → Defines a **blueprint** for creating bank account objects.
  - `accounts_list = []` → A **class variable** (shared by all accounts). Stores all created accounts.
  - `used_account_numbers = set()` → Another **class variable**. A `set` is used to store account numbers uniquely (no duplicates allowed).
-



## 2. Constructor (`__init__` method)

```
def __init__(self, name, city, balance=0):
    self.Customer_Name = name
    self.Customer_City = city
    self.Customer_Balance = balance
    self.Customer_Account = self.generate_account_number()
    self.transactions = [] # transaction history list
    self.log_transaction("Account Opened", balance)
```

- `__init__` → Special method called automatically when a new account is created.
  - `self.Customer_Name` → Stores customer's name.
  - `self.Customer_City` → Stores customer's city.
  - `self.Customer_Balance` → Stores initial balance (default = 0).
  - `self.Customer_Account` → Calls `generate_account_number()` to assign a unique 10-digit account number.
  - `self.transactions = []` → Keeps a list of all transactions for this account.
  - `self.log_transaction("Account Opened", balance)` → Logs the opening transaction.
- 

## 3. Generating Account Numbers

```
@classmethod
def generate_account_number(cls):
    """Generate unique 10-digit account number"""
    while True:
        acc_num = random.randint(10**9, 10**10 - 1) # 10-
digit
        if acc_num not in cls.used_account_numbers:
            cls.used_account_numbers.add(acc_num)
            return acc_num
```

- `@classmethod` → Method belongs to the class, not just one object.
  - `random.randint(10**9, 10**10 - 1)` → Generates a random 10-digit number.
  - `while True:` → Keeps looping until a unique number is found.
  - `cls.used_account_numbers.add(acc_num)` → Adds the number to the set to prevent reuse.
- 

## 4. Opening an Account

```
@classmethod
def open_account(cls, name, city, balance=1000):
```

```

    if balance < 1000:
        print("⚠ Minimum opening balance is INR 1000. Please
deposit at least 1000.")
        return None

```

- Enforces **minimum deposit of 1000 INR**.
- If balance < 1000 → Rejects account opening.

```

for acc in cls.accounts_list:
    if acc.Customer_Name == name and acc.Customer_City ==
city:
        print("✗ Account already exists for this Name and
City.")
        return None

```

- Prevents **duplicate accounts** (same name + city).

```

new_acc = Bank_Account(name, city, balance)
cls.accounts_list.append(new_acc)

```

- Creates a new account object.
- Adds it to the shared accounts\_list.

```

print(f"\n✅ Account opened successfully!")
...
return new_acc

```

- Prints account details.
- Returns the new account object.

## 5. Transaction Logging

```

def log_transaction(self, action, amount=0):
    timestamp = datetime.now().strftime("%Y-%m-%d %H:%M:%S")
    self.transactions.append(
        {"time": timestamp, "action": action, "amount":
amount, "balance": self.Customer_Balance}
    )

```

- Records every action (Deposit, Withdrawal, Balance Enquiry, etc.).
- Stores a dictionary with:
  - time
  - action
  - amount
  - balance

---

## 6. Deposit & Withdraw

```
def deposit(self, amount):
    self.Customer_Balance += amount
    print(f"💰 Deposited INR {amount}. Updated Balance: INR {self.Customer_Balance}")
    self.log_transaction("Deposit", amount)
```

- Adds money to balance.
- Logs the deposit.

```
def withdraw(self, amount):
    if amount <= self.Customer_Balance:
        self.Customer_Balance -= amount
        print(f"💸 Withdrawn INR {amount}. Updated Balance: INR {self.Customer_Balance}")
        self.log_transaction("Withdrawal", amount)
    else:
        print("⚠️ Withdrawal failed: Insufficient Balance.")
        self.log_transaction("Failed Withdrawal", amount)
```

- Checks if enough balance exists.
- Deducts money if possible, otherwise logs a failed withdrawal.

---

## 7. Balance Enquiry

```
def balance_enquiry(self):
    print(f"🏠 Account No: {self.Customer_Account}, Balance: INR {self.Customer_Balance}")
    self.log_transaction("Balance Enquiry")
```

- Prints current balance.
- Logs the enquiry.

---

## 8. Closing Account

```
def close_account(self):
    print(f"🔒 Account {self.Customer_Account} closed. Balance INR {self.Customer_Balance} paid by cheque.")
```

```

        self.log_transaction("Account Closed",
self.Customer_Balance)
        Bank_Account.accounts_list.remove(self)

Bank_Account.used_account_numbers.remove(self.Customer_Account
)

```

- Prints closure message.
  - Removes account from `accounts_list` and `used_account_numbers`.
- 

## 9. Show Transactions

```

def show_transactions(self):
    print(f"\n📖 Transaction History for Account
{self.Customer_Account}:")
    for txn in self.transactions:
        print(f"{txn['time']} | {txn['action']} | Amount:
{txn['amount']} | Balance: {txn['balance']}")
    print("=====")

```

- Loops through `transactions` list.
  - Prints each transaction neatly.
- 

## 10. Display All Accounts

```

@classmethod
def display_all_accounts(cls):
    if not cls.accounts_list:
        print("📁 No active accounts found.")
    else:
        print("\n==== Existing Accounts =====")
        for acc in cls.accounts_list:
            print(f"Name: {acc.Customer_Name}, City:
{acc.Customer_City}, "
                  f"Account No: {acc.Customer_Account},
Balance: INR {acc.Customer_Balance}")
        print("=====")

```

- Shows all accounts currently open.
-

## 11. Helper Function: Find Account

```
def find_account(acc_no):
    for acc in Bank_Account.accounts_list:
        if acc.Customer_Account == acc_no:
            return acc
    return None
```

- Searches for an account by account number.
  - Returns the account object if found, else `None`.
- 

## 12. Menu Program

```
def menu():
    while True:
        print("\n===== BANK MENU =====")
        ...
        choice = input("Enter your choice (1-8): ").strip()
```

- Runs an **infinite loop** until user chooses Exit.
- Displays menu options (Open, Deposit, Withdraw, etc.).
- Takes user input.

Each option (if choice == "1": ... elif choice == "2": ...) calls the corresponding method:

- `open_account`
  - `deposit`
  - `withdraw`
  - `balance_enquiry`
  - `close_account`
  - `display_all_accounts`
  - `show_transactions`
  - `Exit` (break)
- 

## 13. Run the Program

```
menu()
```

- Starts the banking system.