



Angular 2 for Beginners

SoCal Code Camp @UCSD

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What is it?

AngularJS is a client side web application framework that addresses the challenges of the single page application development process.

Angular 2 is the new version for this popular framework which comes with many fundamental changes. This session will be an introduction to the ng-2 for the beginners.



Currently in RC 3

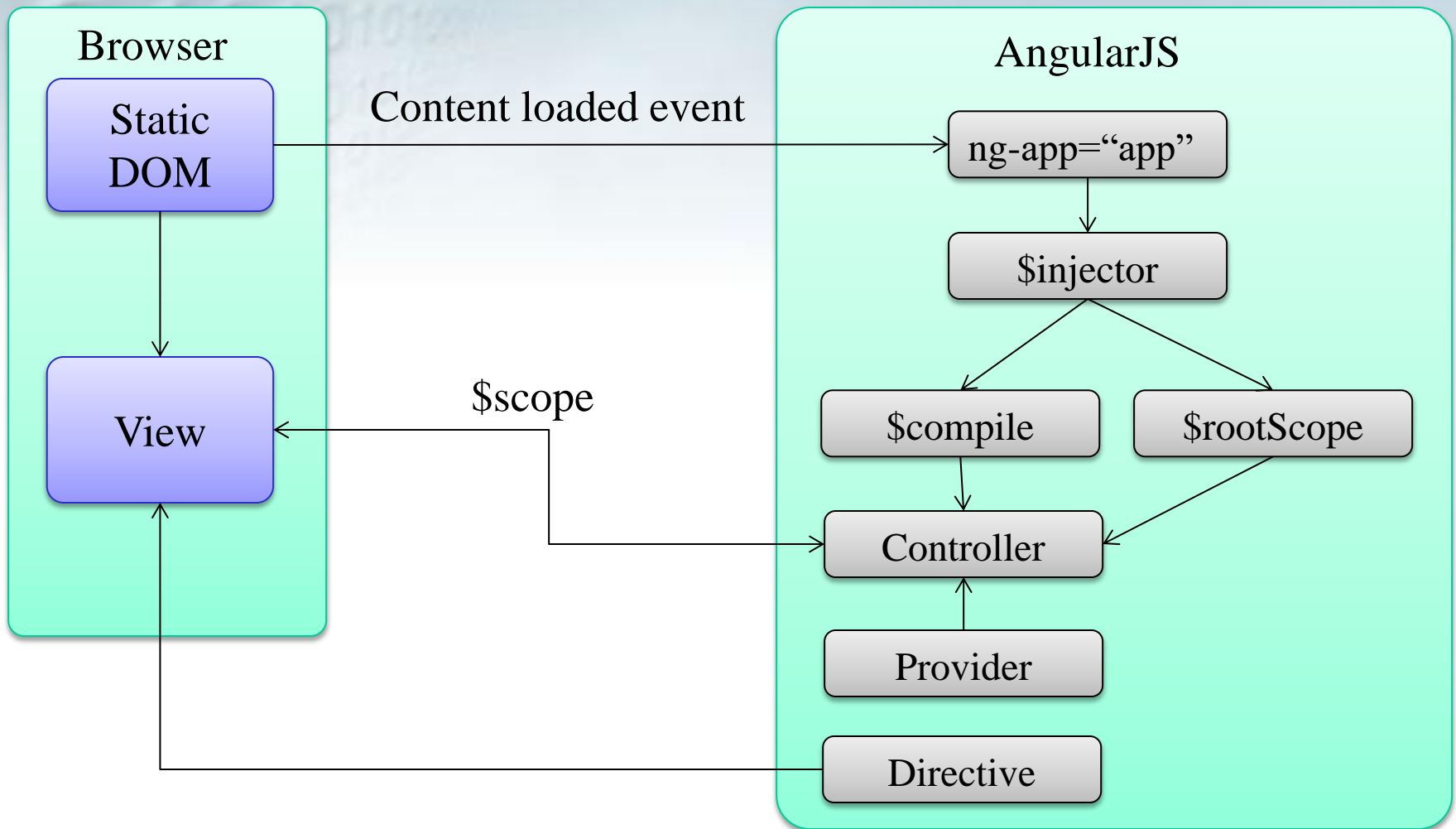
Very soon it will be available for production.

Remember Angular 1?

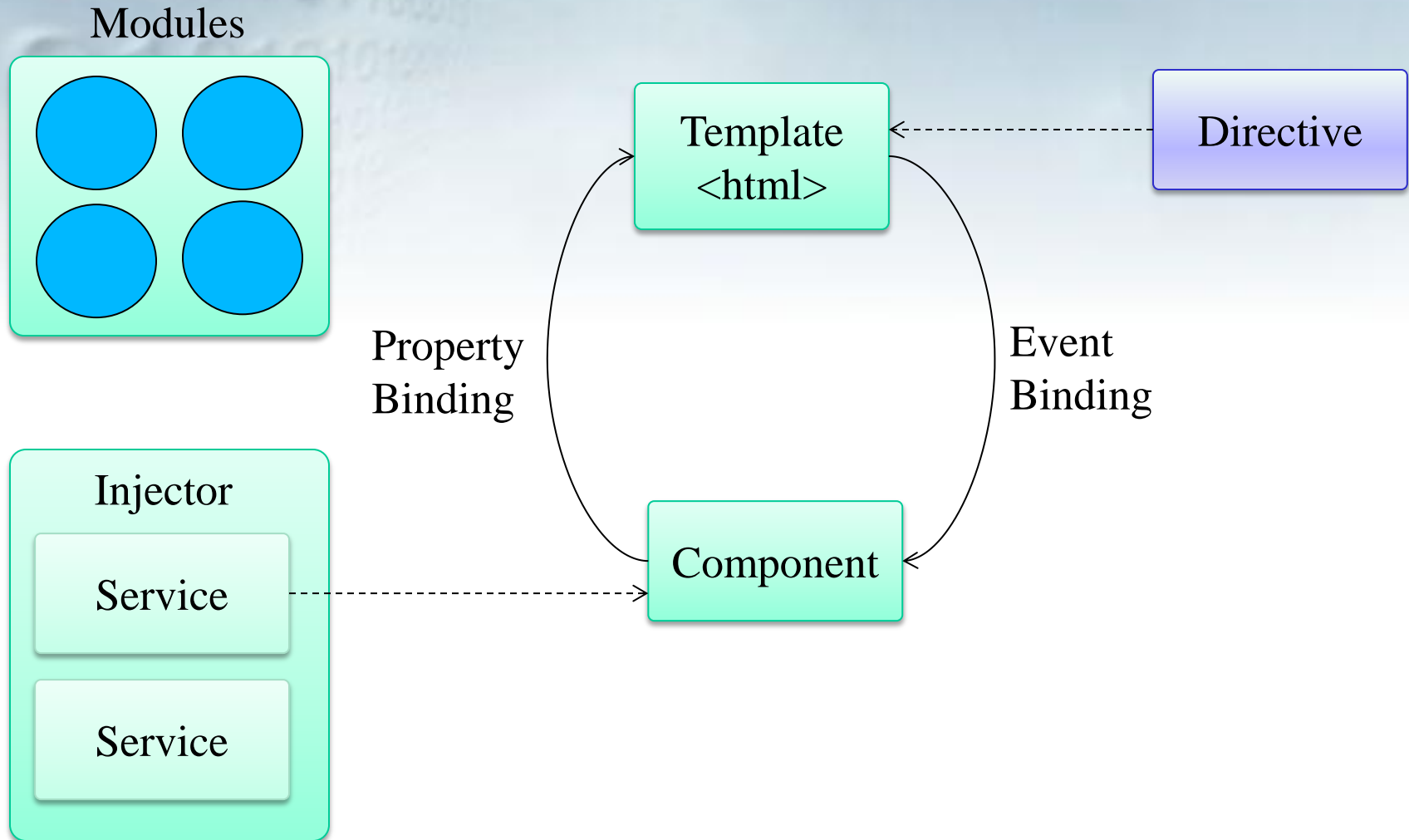
```
<html lang="en" ng-app="phonecatApp">
<body ng-controller="PhoneListCtrl">
  <ul>
    <li ng-repeat="phone in phones">
      <span>{{phone.name}}</span>
      <p>{{phone.snippet}}</p>
    </li>
  </ul>
  <script src="js/angular.js"></script>
  <script src="js/app.js"></script>
</body>
</html>
```

* From <https://docs.angularjs.org/tutorial/>

Angular 1 Architecture



Angular 2 Architecture



Using Components

Components are the main building blocks for the UI

Angular 1

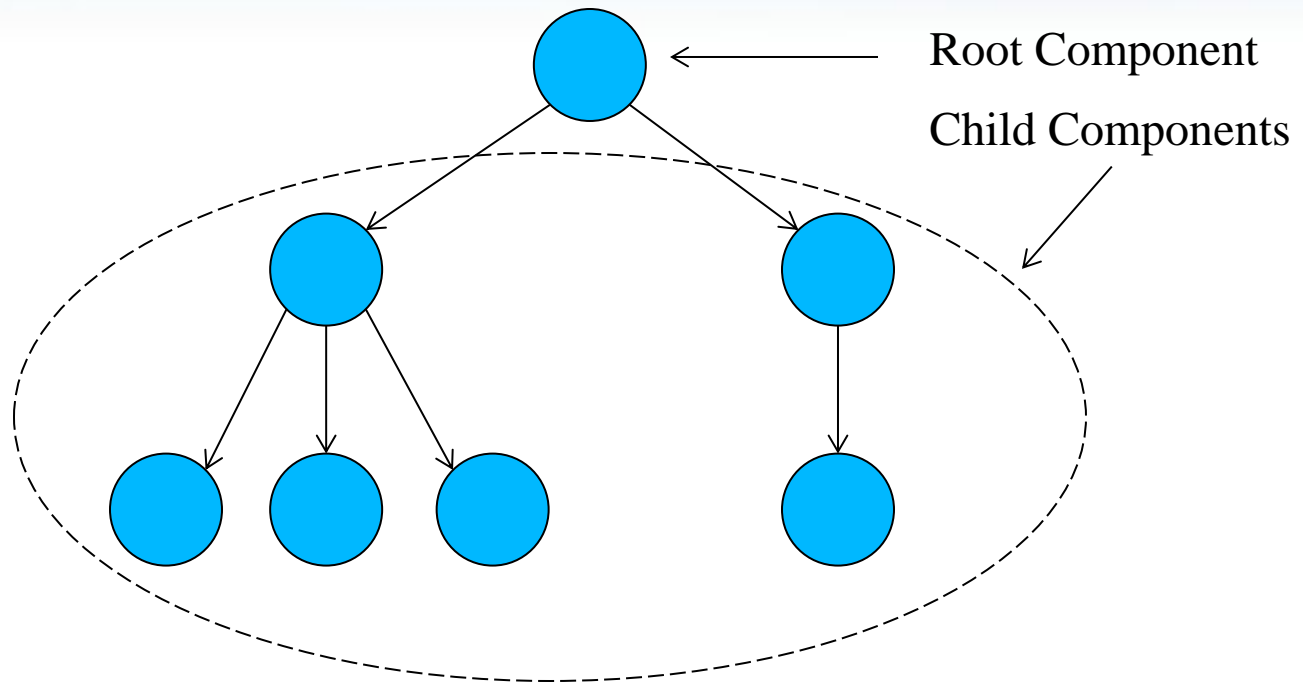
```
angular.module('app', ['some.component']);
```

Angular 2

```
import {Component} from '@angular/core';  
Import {SomeComponent} from './some.component';
```

Components in Angular 2

- Angular 2 app is a tree of components
- It should have one root component (main component)
- Component is the execution context for the template



Event Bindings

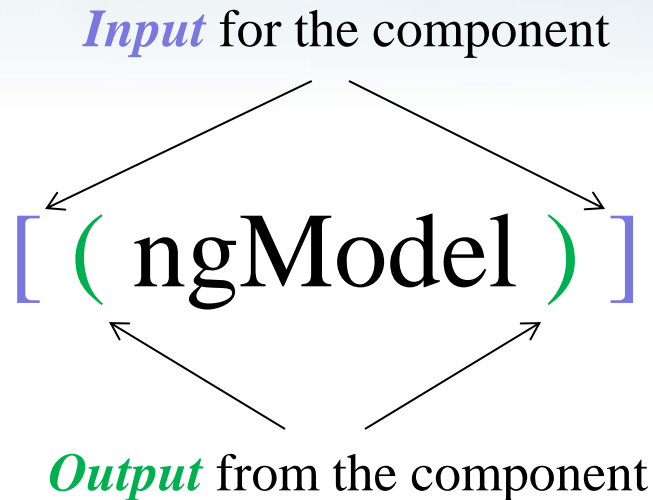
- `<button (click)="handleClick1($event)">OK1</button>`
- `<button (^click)="handleClick2($event)">OK2</button>`
 - Bubble up the event
- `<button on-click="handleClick3($event)">OK3</button>`
 - Alternative notation
- Other events are also supported like
 - doubleclick
 - keydown, keyup
 - mouseenter, mouseover, mouseleave
 - etc.

Property Binding

- Data binding
 - `<some-comp [data]="myData"></some-comp>`
- Class binding
 - `<div [class]='some-class'>Content</div>`
- Attribute binding
 - `Info`
- Style binding
 - `<div [style.color]='highlighted ? 'yellow' : 'blue' />`

Two-way Data Binding

```
<some-comp [(ngModel)]="some.data" />
```



Input & Output Variables

```
<todo-item [todo]='currentTodo'  
            (deleted)='handleDeletion($event)' />
```

```
export class TodoItem {  
    @Input() todo: Todo;  
    @Output() deleted = new EventEmitter<Todo>();  
}
```

The background of the slide features a soft, out-of-focus image of a blue sky with wispy white clouds. In the upper-left corner, there is a faint, semi-transparent overlay of binary code (0s and 1s) arranged in a grid-like pattern, suggesting a digital or technological theme.

Demos

Questions ?

Questions & Answers

PS: Sample code and presentation are provided at the following GitHub page:

<https://github.com/omt66/demos-socal>