# A Dataset of Dockerfiles

## Jordan Henkel

University of Wisconsin–Madison, USA jjhenkel@cs.wisc.edu

Shuvendu K. Lahiri Microsoft Research, USA Shuvendu.Lahiri@microsoft.com

#### **ABSTRACT**

Dockerfiles are one of the most prevalent kinds of DevOps artifacts used in industry. Despite their prevalence, there is a lack of sophisticated semantics-aware static analysis of Dockerfiles. In this paper, we introduce a dataset of approximately 178,000 unique Dockerfiles collected from GitHub. To enhance the usability of this data, we describe five representations we have devised for working with, mining from, and analyzing these Dockerfiles. Each Dockerfile representation builds upon the previous ones, and the final representation, created by three levels of nested parsing and abstraction, makes tasks such as mining and static checking tractable. The Dockerfiles, in each of the five representations, along with metadata and the tools used to shepard the data from one representation to the next are all available at: https://doi.org/10.5281/zenodo.3628771.

#### **KEYWORDS**

Datasets, Docker, DevOps, Bash, Mining

#### **ACM Reference Format:**

Jordan Henkel, Christian Bird, Shuvendu K. Lahiri, and Thomas Reps. 2020. A Dataset of Dockerfiles. In 17th International Conference on Mining Software Repositories (MSR '20), October 5–6, 2020, Seoul, Republic of Korea. ACM, New York, NY, USA, 5 pages. https://doi.org/10.1145/3379597.3387498

## 1 INTRODUCTION

DevOps artifacts in general, and Dockerfiles in particular, represent a relatively under-served area with respect to advanced tooling for assisting developers. We focus on Docker because it is the most prevalent DevOps artifact in industry (some 79% of IT companies use it [10]) and the de-facto container technology in OSS [6, 12]. Nevertheless, the VS Code Docker extension, with its over 3.7 million unique installations, features relatively shallow syntactic support [8]. One possible reason for the lack of advanced tooling may be the challenge of *nested languages*. Many DevOps artifacts have relatively simple top-level structure—YAML and JSON are two popular top-level choices—although some tools, like Docker, have a custom top-level language. Oftentimes some form of embedded scripting language (primarily Bash) is nested within the top-level

Permission to make digital or hard copies of all or part of this work for personal or classroom use is granted without fee provided that copies are not made or distributed for profit or commercial advantage and that copies bear this notice and the full citation on the first page. Copyrights for components of this work owned by others than ACM must be honored. Abstracting with credit is permitted. To copy otherwise, or republish, to post on servers or to redistribute to lists, requires prior specific permission and/or a fee. Request permissions from permissions@acm.org.

MSR '20, October 5–6, 2020, Seoul, Republic of Korea © 2020 Association for Computing Machinery. ACM ISBN 978-1-4503-7517-7/20/05...\$15.00 https://doi.org/10.1145/3379597.3387498 Christian Bird
Microsoft Research, USA
Christian.Bird@microsoft.com

Thomas Reps
University of Wisconsin–Madison, USA
reps@cs.wisc.edu

syntax. Furthermore, within an embedded Bash script, there are any number of user-authored or distribution-provided scripts and packages. Each of these tools, in turn, induce new sub-languages based on their grammar of options, arguments, and inputs. (As a simple example, think of Unix utilities like awk, sed, and grep.)

These third-level sub-languages represent a road-block to a wholistic understanding of many DevOps artifacts. Even advanced tools, such as Hadolint [2], make no attempt to parse further than the second-level of embedded shell code. The lack of structured representations at this third-level of embedded languages is a major hindrance to both mining and static checking of Dockerfiles and DevOps artifacts, in general [11].

With the dataset of Dockerfiles described in this paper, we make the following core contribution:

Abstract Syntax Trees (ASTs) for a set of 178,000 unique Dockerfiles with *structured representations* of the (i) top-level syntax, (ii) second-level embedded shell, and (iii) third-level options and arguments for the 50 most commonly used utilities, and the tools used to generate each of these representations.

#### 2 DOCKERFILE COLLECTION

To capture a sufficiently large set of Dockerfiles, we made use of GitHub's API to query for repository metadata. To begin with, we downloaded metadata for every public repository with ten or more stars from January 1st, 2007 to June 1st, 2019. This process yielded approximately 900,000 metadata entries (each corresponding to one repository).

With repository metadata in hand, we began the next phase of data collection. For each of the 900,000 repository metadata entries, we again used GitHub's API to select a recursive listing of all the files and directories present in each repository. We stored this data, along with the repository metadata entries, in a relational database. Note that, at this point, we have avoided downloading repositories directly (via a fetch or clone). This approach avoids the problem of storing an inordinate amount of data (most of which we are uninterested in).

Next, we ran a case-insensitive query against our database to find all files in all repositories with names containing the string dockerfile. This process yielded approximately 250,000 matches. At this point, we began to download each likely Dockerfile from GitHub individually. As files were downloaded, they were saved to disk. In the event of a failed download request, the download was re-tried up to five times before skipping the errant file.

Finally, we applied a Dockerfile parser from the dockerfile Python package [1]. We performed this step to reduce the number of non-Dockerfile files that may have been present due to our very basic initial filtering. Files that failed to parse were simply deleted. After this process, we were left with approximately 219,000 Dockerfiles.

#### **Gold Files**

Within the set of Dockerfiles we collected, there are 432 Dockerfiles from the docker-library/ organization on GitHub. These files are of particular interest because they come from repositories managed and maintained by Docker experts, and are, presumably, exemplars of high-quality Dockerfile writing. For convenience, we have duplicated these files and stored them, alongside the full corpus, for each representation we describe in §3. In our artifact, the Gold files follow the naming convention gold.\* whereas the overall corpus follows the convention github.\*.

#### Metadata

In addition to the source-level Dockerfiles we obtained, we also captured metadata corresponding to each Dockerfile. This metadata captures information such as the repository from which the Dockerfile was originally downloaded, the time of the original download, the sub-directory in which the Dockerfile originally resided, and various other ancillary details. For completeness, we provide this metadata in the ./datasets/5-dockerfile-metadata directory of our artifact. An example of accessing this data is provided below.

#### **Example Usage:**

```
cat ./5-dockerfile-metadata/github.jsonl.xz \
    | xz -cd | grep 'file_id":133495483' | jq

Running the above should produce:
{
    "file_id": 133495483,
    "file_sha": "a2f4e76c9a16dbdaecf623f2878dd66b9609c371",
    "file_url": "https://github.com/.../blob/master/Dockerfile",
    "repo_branch": "master",
    "repo_full_name": "dordnung/System2",
    ....}
}
```

#### 3 DOCKERFILE REPRESENTATIONS

We now present details about the various representations of this data. The Dockerfiles, at the source level, are of limited use in structured tasks like mining and static checking. To provide more readily usable data we transformed the original Dockerfiles into several representations, each building upon the last, resulting in, ultimately, rich Abstract Syntax Trees (ASTs) on which pattern mining and static checking are tractable.

## Representation 0: Source Files

In the first representation, we created a compressed tar archive of the directory of Dockerfiles we originally collected. We did the same for the subset of Gold files. These compressed tar archives are present in the ./datasets/0a-original-dockerfile-sources directory of our artifact.

## **Example Usage:**

```
tar -xvJf ./0a-original-dockerfile-sources/github.tar.xz cd ./sources cat 484097305.Dockerfile

Running the above should produce:

FROM busybox

EXPOSE 80/tcp

COPY httpserver .

CMD ["./httpserver"]
```

## Representation 1: De-duplicated Source Files

One common issue in datasets sourced from GitHub is duplication. For DevOps artifacts, this issue is compounded by the common tactics of finding a workable artifact from another similar repository, or using one of many "catch-all" patterns. In either case, duplicate files may likely be created. To address duplication, we removed files from *Representation 0* that were non-unique based on a SHA 256 hash (calculated using sha256sum). We then generated compressed tar archives as before. These archives are present in the ./datasets/0b-deduplicated-dockerfile-sources directory of our artifact.

## **Example Usage:**

```
tar -xvJf ./0b-deduplicated-dockerfile-sources/github.tar.xz
cd ./deduplicated-sources
cat f9f9726d2643993eb2176491858b7875ae332d05.Dockerfile
```

#### Running the above should produce:

```
# https://hub.docker.com/r/consensysllc/go-ipfs/
# THANKS!!!!!
FROM ipfs/go-ipfs
COPY start_ipfs.sh /usr/local/bin/start_ipfs
```

## Representation 2: Phase-I ASTs

In the next representation, we make the transition from source-level Dockerfiles to an encoding of Abstract Syntax Trees for Dockerfiles. We applied the parser from Python's dockerfile package to obtain a Concrete Syntax Tree (CST). We then applied significant post-processing to obtain something closer to an AST. Additionally, we checked to make sure the directives extracted by the dockerfile package were actually known directives (due to this package's permissive parser, a small number of invalid files manage to generate valid parse trees—we detected and rejected these files at this stage). We encoded the whole corpus (and the Gold subset) via compressed JSON lines files (JSONL). A JSONL file stores, on each line, one valid JSON object representing a single entity. These JSONL files are present in the ./datasets/1-phase-1-asts directory of our artifact.

#### **Example Usage:**

```
| xz -cd \
  grep '3d0d691c1745e14be0f1facd14c49e3fbbb750d8' \
Running the above should produce:
  "type": "DOCKER-FILE",
  "children": [{
    "type": "DOCKER-FROM",
    "children": [{
      "type": "DOCKER-IMAGE-NAME",
"value": "solaris",
       "children": []
    }]
  }, ..., {
     "type": "DOCKER-CMD",
    "children": [{
      "type": "DOCKER-CMD-ARG",
"value": "./httpserver",
      "children": []
    }]
   'file_sha": "3d0d691c1745e14be0f1facd14c49e3fbbb750d8"
```

cat ./1-phase-1-dockerfile-asts/github.jsonl.xz \

## Representation 3: Phase-II ASTs

One key insight and contribution we bring to Dockerfile analysis is the necessity of dealing with the nested languages present in Dockerfiles. The most immediate nested language in a typical Dockerfile is some form of shell scripting in RUN statements. Primarily, these statements contain valid Bash (but, in principal, scripts for other shells such as Window's Powershell are permitted). In *Representation 3*, we took the ASTs from *Representation 2* and, for each AST, identified and parsed any embedded Bash. We assumed that the child of any RUN statement contains embedded Bash, and employed ShellCheck [3] to parse these literal nodes into sub-trees. We again stored the results as compressed JSONL files, which can be found in the ./datasets/2-phase-2-dockerfile-asts directory of our artifact.

#### **Example Usage:**

```
cat ./2-phase-2-dockerfile-asts/github.jsonl.xz \
   xz -cd \
   grep '972b56dc14ff87faddd0c35a5f3b6a32597a36ed' \
Running the above should produce:
  "type": "DOCKER-FILE".
  "file_sha": "972b56dc14ff87faddd0c35a5f3b6a32597a36ed",
  "children": [..., {
    "children": [{
       "children": [{
         "children": [..., {
           "children": [{
    "value": "npm",
             "children": [],
             "type": "BASH-LITERAL"
           "type": "BASH-COMMAND-COMMAND"
           "children": [{
            "value": "install",
"children": [],
             "type": "BASH-LITERAL"
           }, {
             "value": "--production".
             "children": [],
             "type": "BASH-LITERAL"
           "type": "BASH-COMMAND-ARGS"
         "type": "MAYBE-SEMANTIC-COMMAND"
      "type": "BASH-SCRIPT"
    }],
    "type": "DOCKER-RUN'
```

#### Representation 4: Phase-III ASTs

Although the previous representation is workable and used in both Hadolint [2] and recent work on Dockerfiles [6], one of the core contributions of this dataset is a richer representation of Dockerfiles based on the use of many parsers. First, we created parsers for each of the 50 most used Bash commands in Dockerfiles. (Here, the 50 most used Bash commands were identified, empirically, by counting and ranking the Bash commands present in our Phase-II ASTs.) Next, to arrive at *Representation 4*, we took each Phase-II AST and found every sub-tree (in the embedded Bash that we parsed as part of Phase-II) that corresponded to one of the 50 most frequently used Bash commands in our corpus of Dockerfiles. For each of

these corresponding sub-trees, we extracted them and applied the appropriate parser for the command. The results of this third-level parse were then used to replace the removed sub-tree.

The example usage below highlights this process: note how the MAYBE-SEMANTIC-COMMAND node from the previous Phase-II AST has been replaced by a new SC-NPM-INSTALL sub-tree. This new sub-tree has structured nodes corresponding to the various flags, options, and parameters defined by the npm utility. It is in this Phase-III representation that we finally have the ability to mine, in a structured way, patterns such as: "npm's --production flag must always be present when running the npm install sub-command".

To make this extra level of parsing possible and less onerous, we leveraged the fact that all of the popular Bash utilities have some form of embedded help documentation (accessible either through a flag or manual pages). This documentation often describes, in detail, the schema of allowable flags, options, and parameters. Unfortunately, these help documents are written in natural language. Therefore, we wrote a parser generator that takes structured schemas that are close, in spirit, to help documentation. With this specially designed input format, it became much easier to write schemas and generate parsers. In fact, it took us on average between 15 and 30 minutes to encode individual schemas for popular command-line utilities. Encoding schemas, although manual work, is a one-time process—the parsers we generate are efficient (operating, commonly, in milliseconds) and, once generated, parsers can be used with any DevOps artifact containing nested Bash, not just Dockerfiles.

Our Phase-III ASTs are stored as compressed JSONL files. These files reside in the ./datasets/3-phase-3-dockerfile-asts directory of our artifact. Additionally, the schemas we use for parser generation are available in the

./datasets/3-phase-3-.../generate/enrich/commands

directory. Each schema is encoded as a YAML file to strike a balance between programmatic ease of use and human readability. These schemas encode both flags with their types (boolean, array, etc.) and the various usage scenarios allowed by a command. Scenarios mostly mirror a command's allowable sub-commands (e.g., git clone/add/. . . ). Each scenario has its own configuration and, via YAML Merge Keys, scenarios may inherit common flag definitions. (This feature is useful for common flags like -h/-help.)

# Example Usage: cat ./3-phase-3-dockerfile-asts/github.jsonl.xz \

## Representation 5: Abstracted Phase-III ASTs

For our final representation of Dockerfiles, we applied a set of simple abstractions to each literal value present in our Phase-III ASTs. Each regular expression is assigned a name, and when a given expression matches a literal node, a new node is inserted into the tree as a child of the literal node. The type of the newly inserted node is set to the name of the matched regular expression.

While these regular expressions are hand-designed, their purpose is to supplement our ASTs with possibly useful information without going so far as to implement something like a fourth phase of parsing. Furthermore, having abstractions as our final step of dataset processing introduces a convenient entry-point for doing simple exploratory analysis. (As an example, one could add regular expressions to identify GitHub URLs and then, in a structured pass over Phase-III abstracted ASTs, identify how often npm is used with a GitHub URL as an argument in lieu of a package name).

Our abstracted Phase-III ASTs are stored as compressed JSONL files. These files reside in the ./datasets/4-abstracted-asts directory of our artifact. Additionally, the regular expressions we use for abstraction are present in the

./datasets/4-abstracted-.../generate/abstractions.py file. Each regular expression is encoded, with its name, into a Python file as an array of tuples.

#### **Example Usage:**

cat ./4-abstracted-asts/github.jsonl.xz \

```
I xz -cd \
   grep 'aaf505fc6efd672143ac63292122207db3f8b19b' \
Running the above should produce:
  "file_sha": "aaf505fc6efd672143ac63292122207db3f8b19b",
  "type": "DOCKER-FILE",
  "children": [..., {
    "children": [{
      "children": [{
         "children": [..., {
           children": [{
             children": [{
               "children": [{
   "type": "ABS-PROBABLY-URL",
                 "children": []
                 "type": "ABS-URL-PROTOCOL-HTTPS",
                 "children": []
               }],
               "type": "BASH-SINGLE-QUOTED"
            }, ...],
             "type": "BASH-ARRAY"
           "type": "BASH-ASSIGN-RHS'
         "type": "BASH-ASSIGN"
      }, ...],
"type": "BASH-SCRIPT"
    }].
     type": "DOCKER-RUN'
```

## 4 DATASET USAGES

We have used the dataset presented here to carry out a study on the feasibility of automated rule mining from Dockerfiles. In addition, we have also manually curated a collection of *Gold Rules*, and used these rules to gather general statistics on the incidence of rule

violations in Dockerfiles on GitHub. In that study we found that, on average, there are *five times more* rule violations in the overall corpus of Dockerfiles compared to the number of violations in the Gold Files introduced in §2. Moreover, we found that frequent subtree mining [4, 5], with the help of some light modifications, can effectively mine Tree Association Rules [9] from this corpus. For comprehensive details and analysis, see Henkel et al. [7].

In addition to the Dockerfiles presented earlier, we have also made the Gold Rules available in the ./datasets/6-gold-rules directory of our artifact. Each rule is rendered as a simple JavaScript Object, and encoded into a TypeScript file for easy usage in a downstream application, such as a static rule checker.

#### **5 FUTURE DIRECTIONS**

Although we successfully implemented an automated rule miner and static-checking engine using this data, our techniques have several key limitations. First, our automated rule miner is limited in the kind of Tree Association Rules it can mine. Expanding the class of minable rules would be a significant advance. Second, we have not yet investigated the possibility of using this data in the context of repairs. It is likely that one can to use these more structured representations of Dockerfiles to bootstrap interesting research on the automated repair of common Docker mistakes. Finally, there are a number of other interesting uses for this data outside of rule mining, checking, and violation repairs. In particular, encoded within these Dockerfiles is a wealth of information on the kinds of tools being used in production environments, and, more critically, the dependencies among various pieces of production software. We believe that research in this direction would be of great interest; to work towards harnessing this data, we have recently expanded the set of manually generated schemas to include 17 new schemas for common dependency-management tools.

## 6 LIMITATIONS

Although both the challenges and techniques detailed in this paper are, in theory, applicable to a wide range of DevOps artifacts, the dataset we provide consists solely of Dockerfiles. Futhermore, these Dockerfiles come from a single source: GitHub. It is possible that other DevOps artifacts are not as amenable to the ideas we present.

#### 7 SUMMARY

DevOps artifacts in general, and Dockerfiles specifically, often see less support than traditional program artifacts in terms of Interactive Development Environment (IDE) extensions and tooling. We offer a large dataset of Dockerfiles, in five different representations, to bootstrap research in the realm of better developer assistance for DevOps and Docker. As part of these datasets, we also contribute tools geared towards addressing some of the challenges associated with DevOps artifacts. Namely, we provide tools to perform various levels of parsing to uncover structure within the nested languages present in many DevOps artifacts.

#### **ACKNOWLEDGMENTS**

Supported, in part, by a gift from Rajiv and Ritu Batra and by ONR under grants N00014-17-1-2889 and N00014-19-1-2318. Any opinions, findings, and conclusions or recommendations expressed in this publication are those of the authors, and do not necessarily reflect the views of the sponsoring agencies.

#### **REFERENCES**

- [1] 2019. asottile/dockerfile. https://github.com/asottile/dockerfile [Online; accessed 21. Aug. 2019].
- [2] 2019. hadolint/hadolint. https://github.com/hadolint/hadolint [Online; accessed 21. Aug. 2019].
- [3] 2019. koalaman/shellcheck. https://github.com/koalaman/shellcheck [Online; accessed 21. Aug. 2019].
- [4] Yun Chi, Richard R Muntz, Siegfried Nijssen, and Joost N Kok. 2005. Frequent subtree mining-an overview. Fundamenta Informaticae 66, 1-2 (2005), 161–198.
- [5] Yun Chi, Yi Xia, Yirong Yang, and Richard R Muntz. 2005. Mining closed and maximal frequent subtrees from databases of labeled rooted trees. *IEEE Transactions on Knowledge and Data Engineering* 17, 2 (2005), 190–202.
- [6] J. Cito, G. Schermann, J. E. Wittern, P. Leitner, S. Zumberi, and H. C. Gall. 2017. An Empirical Analysis of the Docker Container Ecosystem on GitHub. In 2017 IEEE/ACM 14th International Conference on Mining Software Repositories (MSR). 323–333. https://doi.org/10.1109/MSR.2017.67
- [7] Jordan Henkel, Christian Bird, Shuvendu K. Lahiri, and Thomas Reps. 2020. Learning from, Understanding, and Supporting DevOps Artifacts for Docker. In International Conference on Software Engineering (ICSE). ACM. https://doi.org/ 10.1145/1122445.1122456
- [8] Visual Studio Code Marketplace. 2020. Docker. https://marketplace.visualstudio. com/items?itemName=ms-azuretools.vscode-docker [Online; accessed 29. Jan. 2020].
- [9] Mirjana Mazuran, Elisa Quintarelli, and Letizia Tanca. 2009. Mining tree-based association rules from XML documents.. In Proceedings of the Seventeenth Italian Symposium on Advanced Database Systems. 109–116.
- [10] Portworx. 2017. Annual Container Adoption Report. https://portworx.com/2017-container-adoption-survey/ [Online; accessed 21. Aug. 2019].
- [11] Puneet Kaur Sidhu, Gunter Mussbacher, and Shane McIntosh. 2019. Reuse (or Lack Thereof) in Travis CI Specifications: An Empirical Study of CI Phases and Commands. In Proc. of the International Conference on Software Analysis, Evolution, and Reengineering (SANER). 524–533.
- [12] Yang Zhang, Bogdan Vasilescu, Huaimin Wang, and Vladimir Filkov. 2018. One Size Does Not Fit All: An Empirical Study of Containerized Continuous Deployment Workflows. In Joint European Software Engineering Conference and Symposium on the Foundations of Software Engineering (ESEC/FSE). ACM, 295– 306. https://doi.org/10.1145/3236024.3236033