

Intermediate Git and GitHub Workshop

JSConf Asia 2014
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Topics

- Collaborating with Git and GitHub – the GitHub Flow
- Forking, cloning and the GitHub Pull Request
- Git commands: branch, commit, diff, log, stash, alias
- Git reset and the reflog
- See <https://github.com/donal/jsconf-asia-2014-git-and-github-workshop/blob/master/README.md>

Introduction

GitHub Stuff

- Signup to <https://github.com>
- Student pack at <https://education.github.com/pack>
- Pro Git v2, free at <http://git-scm.com/book/en/v2>
- <https://training.github.com/>

Command Line vs. GUI

- The workshop notes and exercises refer to the command line.
- If you're using a GUI for Git you'll have to execute these commands differently (but under the hood they will be the same commands as used on the command line).

The GitHub Flow

The GitHub Flow

<https://guides.github.com/introduction/flow/index.html>

1. Create a feature branch
2. Do work on it (commit and push)
3. Create a pull request on GitHub
4. Discuss (on the pull request)!
5. Make more changes
6. Get the 👍 or 🚢
7. Merge the pull request

The GitHub Flow

- The person who opens the PR is responsible for closing/merging it
- It's good practice to follow this flow even if you're the single developer on your own project
 - It means you'll have a deployable master branch
- Pushing (to your feature branch, which will automatically show in the PR) early and often is strongly encouraged

Open Source Projects

- On GitHub you **fork** an existing project
 - See <https://help.github.com/articles/fork-a-repo/>
- Follow the GitHub Flow
 - Your PR is between your forked repo and the original project repo
 - The branch in your fork is called the “head” and the branch you’re opening against is called the “base”

Open Source Projects

Workshop Exercise: fork Donal's "jsconf-asia-2014-git-and-github-workshop" repo on GitHub

- Checkout <https://github.com/explore>

“Private” Git Flows

- “Private” means invited collaborators only, so this often means within a company.
- Using the GitHub Flow grants power and therefore promotes trust.
- But Git is very flexible – setup whatever flow best suits your team.

Git Branching

Workshop Exercise: <https://github.com/donal/jsconf-asia-2014-git-and-github-workshop/blob/master/branch.md>

Committing in Git

- A file in a git repository is either **untracked** or **tracked**
- Untracked files haven't been added to the repository
- Tracked files are either: **unmodified** (or committed), **modified** or **staged**.

Question: What is the state of files in a newly cloned repo?

Git Diff

- When you've changed a **tracked** file (but you haven't **staged** it), you can use the `git diff` command to view the changes.
- When you've **staged** a file, you can use the `git diff --staged` command to view the changes.
- The output is a patch view of the changes.

Committing in Git

Workshop Exercise: <https://github.com/donal/jsconf-asia-2014-git-and-github-workshop/blob/master/commit.md>

Git Log

- Now that you've committed, it's worth viewing the Git log.

Workshop Exercise: <https://github.com/donal/jsconf-asia-2014-git-and-github-workshop/blob/master/log.md>

Pull Requests in GitHub

- For Open Source projects (where you don't have write permissions) you create a PR from your fork back to (usually) the **master** branch of the project repo
- For private projects (where you do have write permissions) you (usually) create a PR from your feature branch back to the **master** branch

Workshop Exercise: https://github.com/donal/jsconf-asia-2014-git-and-github-workshop/blob/master/pull_request.md

Remote Changes

- So what happens when there are changes made on the repository that you forked from?
- You need to get these changes from the project repository and **merge** them into your project/branch.
- First you must add the project repository as a new remote.
- Then in two steps: **git fetch** to get the changes, and **git merge** to apply them.

Remote Changes

Workshop Exercise: https://github.com/donal/jsconf-asia-2014-git-and-github-workshop/blob/master/pull_request.md

Deleting Branches

- Once your pull request has been merged (into the **master** branch) you should pull down the changes (see above)
- Now you have a branch that points to the same commit as the **master** branch
- Which means you can delete it.

Deleting Branches

Workshop Exercise: https://github.com/donal/jsconf-asia-2014-git-and-github-workshop/blob/master/delete_branch.md

Merge Conflicts

- Handling conflicts in Git is relatively pain free
- When you attempt a `git merge`, if the same part of a file has been changed differently in each branch, there will be a merge conflict

Merge Conflict

Workshop Exercise: https://github.com/donal/jsconf-asia-2014-git-and-github-workshop/blob/master/merge_conflict.md

Git Stash

- Sometimes you want to merge or change branches while you still have **modified** code
 - If the merge or branch change would result in a conflict, then Git won't allow you
- An easy way to handle this situation is to `git stash` the working code

Workshop exercise: <https://github.com/donal/jsconf-asia-2014-git-and-github-workshop/blob/master/stash.md>

Utilities

Git Aliases

- There's (possibly) some handy Git aliases already in your Git config file
- The `git config -l` lists the variables in the config file.
- For example: `alias.lg=log --graph --pretty=oneline --abbrev-commit --decorate`
- This is the log command earlier, which means you can run it with the simple command: `git lg`

Git Aliases

- You can obviously add your own aliases.
- For example, run: `git config --global alias.rv "remote -v"`

The Structure of Git

Git “Trees”

- Git has three areas (sometimes referred to as “trees”):
 - HEAD – the current branch, the latest commit, the snapshot (stored in .git/)
 - Index – the proposed next commit, the staging area (stored in .git/index)
 - Working directory – a copy of HEAD, a sandbox (these are the files you can manipulate directly)

Git File Stages

- Tracked files (in the working directory) are in one of three states:
 1. **modified** – the file has been changed in the working directory only
 2. **staged** – the file has been moved to the staging area, so it's the same in staging and in the working directory
 3. **unmodified/committed** – the file has been committed, so it's the same in HEAD, staging and the working directory

Undoing Things

Git Amend

- If you've committed but you want to change something about the commit:
 - Add or remove a file
 - Modify the commit message
- Use `git commit --amend` (but only if you haven't pushed).

Git Reset

- `git reset` is the command used to undo changes
- You can move files from the git directory (HEAD) to staging
- You can move files from staging to the working directory
- You can reset modified files in the working directory

Git Reset Soft

- To move a file from the git directory (HEAD) to staging:
- `git reset --soft <filename>`

Git Reset (Mixed)

- To move a file from staging to the working directory:
 - `git reset [--mixed] <filename>`
- “mixed” is the default option for `git reset`

Git Reset Hard

- To remove a file from the working directory:
 - `git reset --hard <filename>`
- **Danger!** This is the version of reset that can DELETE data.

Git Reflog

- `git log` shows the commit log
- `git reflog` shows the reference log
- What's a reference? It's a named "pointer" to a commit, in other words, a branch or tag.

Git Reflog

- Run `git reflog` to see a history of all commits against HEAD
- This is a way to find “lost” commits and retrieve them
- Use `git cherry-pick` to restore/apply a commit

Git Reset and Reflog

Workshop Exercise: https://github.com/donal/jsconf-asia-2014-git-and-github-workshop/blob/master/reset_and_reflog.md

Finally...

More Pull Requests

- As a final exercise:
 1. Create your own open source project repository on GitHub
 2. Share the repo URL with the other workshop participants and get their repo URL
 3. Fork their repo
 4. Create a branch and make some changes
 5. In GitHub create a PR to their repo
 6. Discuss the PRs on GitHub
 7. The repo owner can then merge or reject the PR