

# PATHFINDER CHARACTER SHEET

PROFICIENCY  
Untrained +0  
Trained 2+Level  
Expert 4+Level  
Master 6+Level  
Legendary 8+Level

❖ Single Action  
❖ Two-Action Activity  
❖ Three-Action Activity  
❖ Free Action  
Reaction

|                        |
|------------------------|
| CHARACTER NAME         |
| PLAYER NAME            |
| EXPERIENCE POINTS (XP) |

|                       |           |        |
|-----------------------|-----------|--------|
| ANCESTRY AND HERITAGE |           |        |
| BACKGROUND            |           |        |
| CLASS                 |           |        |
| SIZE                  | ALIGNMENT | TRAITS |
| DEITY                 |           |        |

|             |
|-------------|
| LEVEL       |
| HERO POINTS |

## ABILITY SCORES

|              |                    |
|--------------|--------------------|
| STR MODIFIER | STRENGTH SCORE     |
| DEX MODIFIER | DEXTERITY SCORE    |
| CON MODIFIER | CONSTITUTION SCORE |
| INT MODIFIER | INTELLIGENCE SCORE |
| WIS MODIFIER | WISDOM SCORE       |
| CHA MODIFIER | CHARISMA SCORE     |

## CLASS DC

|         |     |      |         |      |
|---------|-----|------|---------|------|
| DC BASE | KEY | PROF | T E M L | ITEM |
| = 10    |     |      |         |      |

## SPEED

FEET

MOVEMENT TYPES & NOTES

## MELEE STRIKES

|        |                         |     |  |                     |
|--------|-------------------------|-----|--|---------------------|
| WEAPON | = STR PROF T E M L ITEM |     |  |                     |
| DAMAGE | DICE                    | STR | <input type="checkbox"/> B<br><input type="checkbox"/> P<br><input type="checkbox"/> S | W SPEC OTHER TRAITS |

|        |                         |     |  |                     |
|--------|-------------------------|-----|--|---------------------|
| WEAPON | = STR PROF T E M L ITEM |     |  |                     |
| DAMAGE | DICE                    | STR | <input type="checkbox"/> B<br><input type="checkbox"/> P<br><input type="checkbox"/> S | W SPEC OTHER TRAITS |

|        |                         |     |  |                     |
|--------|-------------------------|-----|--|---------------------|
| WEAPON | = STR PROF T E M L ITEM |     |  |                     |
| DAMAGE | DICE                    | STR | <input type="checkbox"/> B<br><input type="checkbox"/> P<br><input type="checkbox"/> S | W SPEC OTHER TRAITS |

## RANGED STRIKES

|        |                         |         |  |                     |
|--------|-------------------------|---------|--|---------------------|
| WEAPON | = DEX PROF T E M L ITEM |         |  |                     |
| DAMAGE | DICE                    | SPECIAL | <input type="checkbox"/> B<br><input type="checkbox"/> P<br><input type="checkbox"/> S | W SPEC OTHER TRAITS |

|        |                         |         |  |                     |
|--------|-------------------------|---------|--|---------------------|
| WEAPON | = DEX PROF T E M L ITEM |         |  |                     |
| DAMAGE | DICE                    | SPECIAL | <input type="checkbox"/> B<br><input type="checkbox"/> P<br><input type="checkbox"/> S | W SPEC OTHER TRAITS |

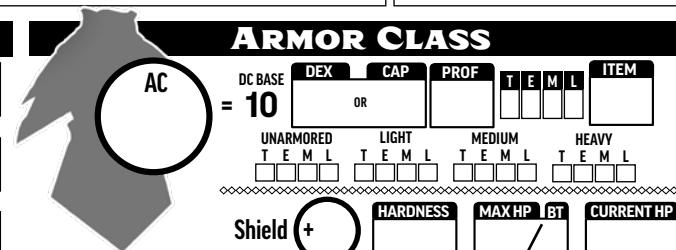
|        |                         |         |  |                     |
|--------|-------------------------|---------|--|---------------------|
| WEAPON | = DEX PROF T E M L ITEM |         |  |                     |
| DAMAGE | DICE                    | SPECIAL | <input type="checkbox"/> B<br><input type="checkbox"/> P<br><input type="checkbox"/> S | W SPEC OTHER TRAITS |

|        |                         |         |  |                     |
|--------|-------------------------|---------|--|---------------------|
| WEAPON | = DEX PROF T E M L ITEM |         |  |                     |
| DAMAGE | DICE                    | SPECIAL | <input type="checkbox"/> B<br><input type="checkbox"/> P<br><input type="checkbox"/> S | W SPEC OTHER TRAITS |

## WEAPON PROFICIENCIES

|                          |                          |                          |                          |                          |
|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|
| SIMPLE                   | MARTIAL                  | OTHER                    | OTHER                    | TEM L                    |
| <input type="checkbox"/> |

## ARMOR CLASS



## HIT POINTS

|     |         |           |
|-----|---------|-----------|
| MAX | CURRENT | TEMPORARY |
|     |         |           |
|     |         |           |
|     |         |           |
|     |         |           |

DYING WOUNDED

RESISTANCES AND IMMUNITIES

## SAVING THROWS

| FORTITUDE    | REFLEX       | WILL         |
|--------------|--------------|--------------|
| CON PROF     | DEX PROF     | WIS PROF     |
| ITEM T E M L | ITEM T E M L | ITEM T E M L |
| NOTES        |              |              |

## PERCEPTION

|          |         |      |
|----------|---------|------|
| WIS PROF | T E M L | ITEM |
|          |         |      |
|          |         |      |
|          |         |      |
|          |         |      |

SENSES

## SKILLS

|              |          |         |      |       |
|--------------|----------|---------|------|-------|
| ACROBATICS   | DEX PROF | T E M L | ITEM | ARMOR |
| ARCANA       | INT PROF | T E M L | ITEM |       |
| ATHLETICS    | STR PROF | T E M L | ITEM | ARMOR |
| CRAFTING     | INT PROF | T E M L | ITEM |       |
| DECEPTION    | CHA PROF | T E M L | ITEM |       |
| DIPLOMACY    | CHA PROF | T E M L | ITEM |       |
| INTIMIDATION | CHA PROF | T E M L | ITEM |       |
| LORE         | INT PROF | T E M L | ITEM |       |
| LORE         | INT PROF | T E M L | ITEM |       |
| MEDICINE     | WIS PROF | T E M L | ITEM |       |
| NATURE       | WIS PROF | T E M L | ITEM |       |
| OCCULTISM    | INT PROF | T E M L | ITEM |       |
| PERFORMANCE  | CHA PROF | T E M L | ITEM |       |
| RELIGION     | WIS PROF | T E M L | ITEM |       |
| SOCIETY      | INT PROF | T E M L | ITEM |       |
| STEALTH      | DEX PROF | T E M L | ITEM | ARMOR |
| SURVIVAL     | WIS PROF | T E M L | ITEM |       |
| THIEVERY     | DEX PROF | T E M L | ITEM | ARMOR |

## LANGUAGES

|  |  |  |
|--|--|--|
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

**ANCESTRY FEATS AND ABILITIES**

|              |
|--------------|
| SPECIAL 1ST  |
| HERITAGE 1ST |
| FEAT 1ST     |
| FEAT 5TH     |
| FEAT 9TH     |
| FEAT 13TH    |
| FEAT 17TH    |

**CLASS FEATS AND ABILITIES**

|              |
|--------------|
| FEATURE 1ST  |
| FEATURE 1ST  |
| FEAT 1ST     |
| FEAT 2ND     |
| FEATURE 3RD  |
| FEAT 4TH     |
| FEATURE 5TH  |
| FEAT 6TH     |
| FEATURE 7TH  |
| FEAT 8TH     |
| FEATURE 9TH  |
| FEAT 10TH    |
| FEATURE 11TH |
| FEAT 12TH    |
| FEATURE 13TH |
| FEAT 14TH    |
| FEATURE 15TH |
| FEAT 16TH    |
| FEATURE 17TH |

**SKILL FEATS**

|            |
|------------|
| BACKGROUND |
| 2ND        |
| 4TH        |
| 6TH        |
| 8TH        |
| 10TH       |
| 12TH       |
| 14TH       |
| 16TH       |
| 18TH       |
| 20TH       |

**GENERAL FEATS**

|      |
|------|
| 3RD  |
| 7TH  |
| 11TH |
| 15TH |
| 19TH |

**BONUS FEATS**

|  |
|--|
|  |
|  |

**INVENTORY**

| WORN ITEMS | INVEST<br>(MAX 10) | BULK | READIED ITEMS | BULK | OTHER ITEMS | BULK |
|------------|--------------------|------|---------------|------|-------------|------|
|            |                    |      |               |      |             |      |

ENCUMBERED

|                            |
|----------------------------|
| BASE STR<br>=5             |
| MAXIMUM<br>BASE STR<br>=10 |


CP SP GP PP

## CHARACTER SKETCH

|                    |             |            |     |                   |    |    |
|--------------------|-------------|------------|-----|-------------------|----|----|
| ETHNICITY          | NATIONALITY | BIRTHPLACE | AGE | GENDER & PRONOUNS | HT | WT |
| APPEARANCE         |             |            |     |                   |    |    |
| <b>PERSONALITY</b> |             |            |     |                   |    |    |
| ATTITUDE           |             |            |     |                   |    |    |
| BELIEFS            |             |            |     |                   |    |    |
| LIKES              | DISLIKES    |            |     |                   |    |    |
| CATCHPHRASES       |             |            |     |                   |    |    |

## CAMPAIGN NOTES

|       |               |
|-------|---------------|
| NOTES | ALLIES        |
|       | ENEMIES       |
|       | ORGANIZATIONS |

## ACTIONS AND ACTIVITIES

|             |         |        |      |
|-------------|---------|--------|------|
| NAME        | ACTIONS | TRAITS | PAGE |
| DESCRIPTION |         |        |      |
| NAME        | ACTIONS | TRAITS | PAGE |
| DESCRIPTION |         |        |      |
| NAME        | ACTIONS | TRAITS | PAGE |
| DESCRIPTION |         |        |      |

|             |         |        |      |
|-------------|---------|--------|------|
| NAME        | ACTIONS | TRAITS | PAGE |
| DESCRIPTION |         |        |      |
| NAME        | ACTIONS | TRAITS | PAGE |
| DESCRIPTION |         |        |      |
| NAME        | ACTIONS | TRAITS | PAGE |
| DESCRIPTION |         |        |      |

## FREE ACTIONS AND REACTIONS

|             |   |        |      |
|-------------|---|--------|------|
| NAME        | <input type="checkbox"/> FREE ACTION<br><input type="checkbox"/> REACTION | TRAITS | PAGE |
| TRIGGER     |   |        |      |
| DESCRIPTION |   |        |      |
| NAME        | <input type="checkbox"/> FREE ACTION<br><input type="checkbox"/> REACTION | TRAITS | PAGE |
| TRIGGER     |   |        |      |
| DESCRIPTION |   |        |      |
| NAME        | <input type="checkbox"/> FREE ACTION<br><input type="checkbox"/> REACTION | TRAITS | PAGE |
| TRIGGER     |   |        |      |
| DESCRIPTION |   |        |      |

# SPELL ATTACK ROLL

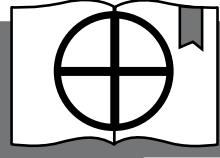
|                          |   |     |      |   |   |   |   |
|--------------------------|---|-----|------|---|---|---|---|
| <input type="checkbox"/> | = | KEY | PROF | T | E | M | L |
|--------------------------|---|-----|------|---|---|---|---|

# SPELL DC

|                          |         |     |      |   |   |   |   |
|--------------------------|---------|-----|------|---|---|---|---|
| <input type="checkbox"/> | DC BASE | KEY | PROF | T | E | M | L |
|--------------------------|---------|-----|------|---|---|---|---|

# MAGIC TRADITIONS

ARCANE



OCCULT

PRIMAL

DIVINE

 PREPARED SPONTANEOUS

# CANTRIPS

|      |         |      |         |      |         |      |         |
|------|---------|------|---------|------|---------|------|---------|
| PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS | PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |

# SPELL SLOTS PER DAY

| CANTRIP LEVEL | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
|---------------|---|---|---|---|---|---|---|---|---|----|
|               |   |   |   |   |   |   |   |   |   |    |

SPONTANEOUS SPELL SLOTS REMAINING

# SPELLS

|      |         |      |         |      |         |      |         |      |         |
|------|---------|------|---------|------|---------|------|---------|------|---------|
| PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |      | M S V   |
| PREP | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |      | M S V   |

# INNATE SPELLS

|      |         |      |         |      |         |      |         |
|------|---------|------|---------|------|---------|------|---------|
| FREQ | ACTIONS | FREQ | ACTIONS | FREQ | ACTIONS | FREQ | ACTIONS |
|      | M S V   |      | M S V   |      | M S V   |      | M S V   |

# FOCUS SPELLS

|              |         |         |         |         |         |         |         |
|--------------|---------|---------|---------|---------|---------|---------|---------|
| FOCUS POINTS | CURRENT | MAXIMUM | ACTIONS | ACTIONS | ACTIONS | ACTIONS | ACTIONS |
|              |         |         | M S V   | M S V   | M S V   | M S V   | M S V   |

|         |         |         |         |         |         |
|---------|---------|---------|---------|---------|---------|
| ACTIONS | ACTIONS | ACTIONS | ACTIONS | ACTIONS | ACTIONS |
|         | M S V   | M S V   | M S V   | M S V   | M S V   |