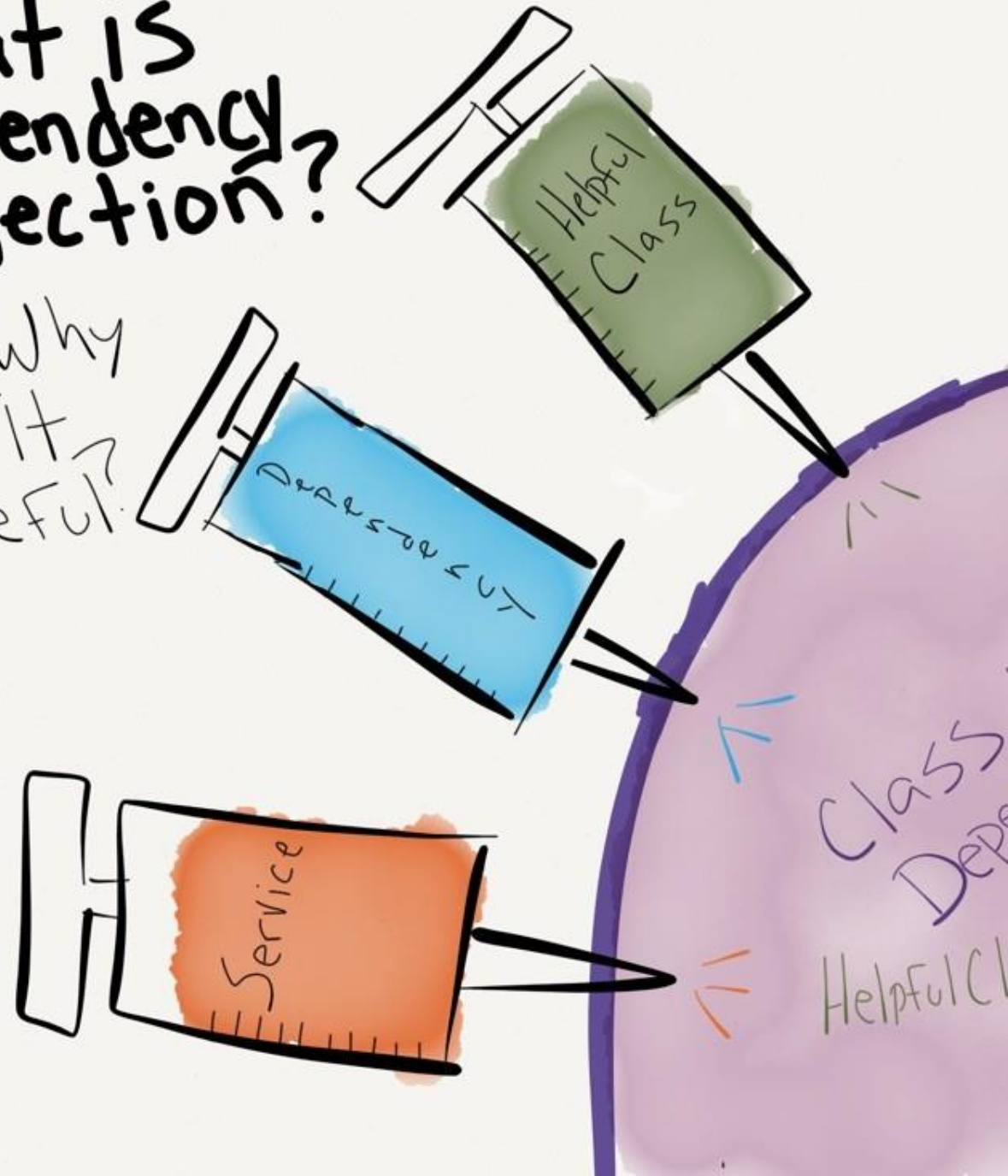


C# Dependency Injection Testing Entity Framework

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What is
Dependency
Injection?

Why
is it
Useful?



Agenda

Clean Onions

Repository pattern

Testing database code

Dependency Injection

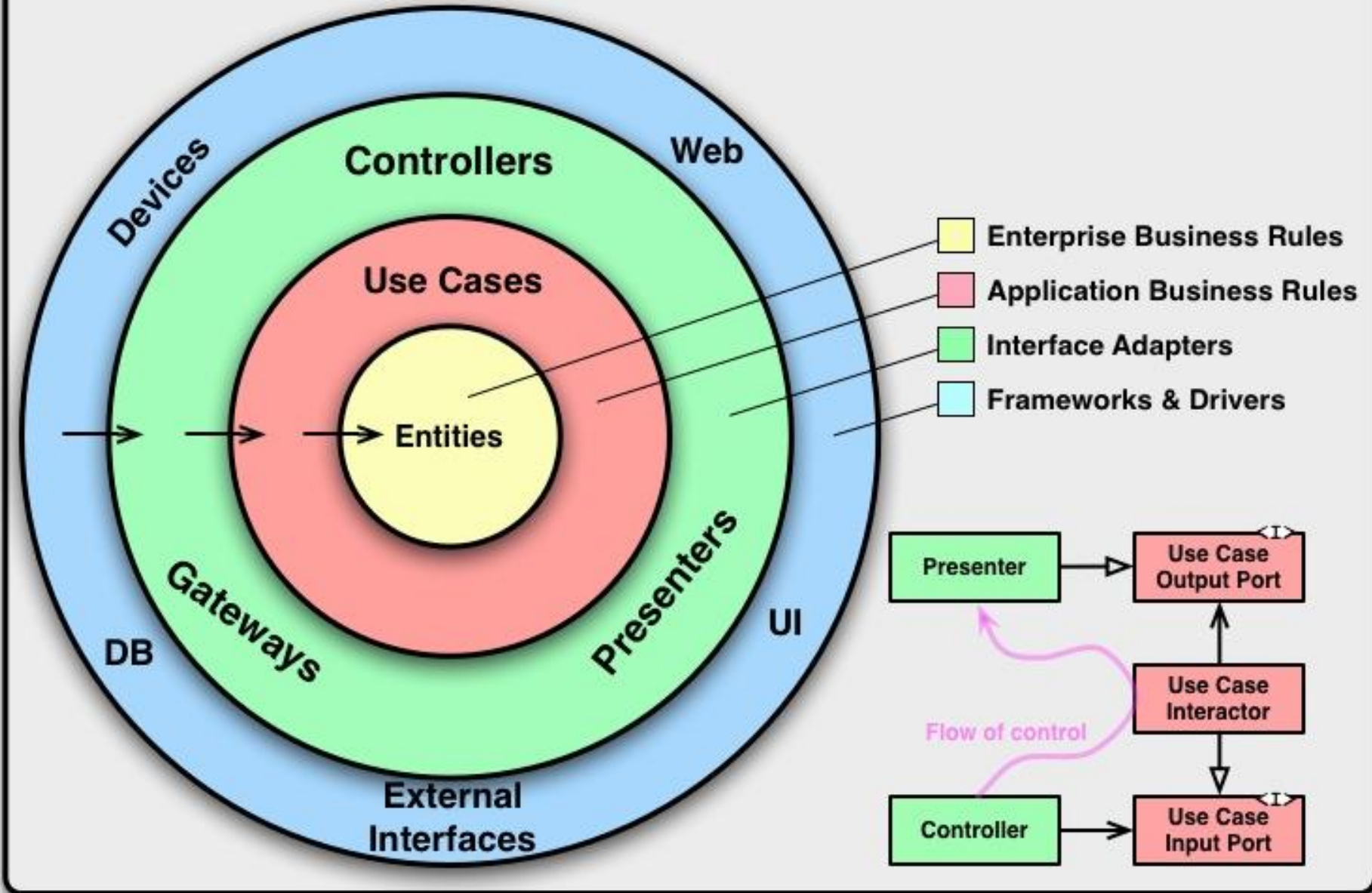
Testing Entity Framework





Onion Architecture

The Clean Architecture





The Repository Pattern

The Repository Pattern

Enable CRUD on domain objects (entities)

Usually: one repository per entity

Debatable: has a *Save()* method

Generic Repository

```
public interface Repository<T, K>
{
    T Create(T entity);
    IReadOnlyCollection<T> Read();
    T Read(K id);
    void Update(T entity);
    void Delete(K id);
}
```

The Repository Pattern

... but wait ... Entity Framework already does not for me!?

Recommended Repository: Per entity e.g., **Character**

```
public interface ICharacterRepository : IDisposable
{
    int Create(CharacterDetailsDTO character);
    CharacterDetailsDTO Read(int characterId);
    IReadOnlyCollection<CharacterDTO> Read();
    void Update(CharacterDetailsDTO character);
    void Delete(int characterId);
}
```

...or something similar...

Testing ...

Testing live databases is hard

Testing live full systems is hard

By transitivity: Testing ... is hard...

What is Dependency Injection?

Why is it useful?



Dependency Injection

Software design pattern which implements Inversion of Control (IoC)

Dependency Injection (DI)



Constructor Injection



Property (Setter) Injection



Interface Injection



Dependency Injection

Structured readable code

Testable code

Dependency Inversion Principle

Separation of Concerns

Rock SOLID!!!

AWESOME!!



Pun intended

Programming to interface, not implementation...

```
public interface IFooService
{
    bool Bar(Foo foo);
}
```

```
public class FooService : IFooService
{
    bool Bar(Foo foo)
    {
        // Implementation
    }
}
```

```
public interface IFooMapper
{
    Foo Map(Qux qux);
}
```

Using IFooService

```
public class Baz
{
    public bool Grauhl
    {
        IFooMapper map
        var foo = map
        IFooService s
        return service
    }
}
```



Constructor Injection (preferred)

```
public class Baz
{
    private readonly IFooMapper _mapper;
    private readonly IFooService _service;

    public Baz(IFooMapper mapper, IFooService service)
    {
        _mapper = mapper;
        _service = service;
    }

    public bool Grault(Qux qux)
    {
        var foo = _mapper.Map(qux);

        return _service.Bar(foo);
    }
}
```

Private readonly
fields

Initialize from
constructor

Property Injection

```
public class Baz
{
    public IFooService Service { private get; set; }

    public bool Grault(Qux qux)
    {
        ...

        return Service?.Update(foo);
    }
}
```

Public setter

Is this King?


```
public interface IServiceSetter<T>
{
    void SetService(T service);
}
```

```
public interface IServiceSetter<T>
{
    T Service { set; }
}
```

Interface

```
public class Baz : IServiceSetter<IFooService>
{
    private IFooService _service;

    public void SetService(IFooService service)
    {
        _service = service;
    }

    public bool Grault(Qux qux)
    {
        // Implementation
    }
}
```

Implement
interface

Interface

```
public class Baz : IServiceSetter<IFooService>
{
    public IFooService Service { private get; set; }

    public bool Grault(Qux qux)
    {
        // Implementation
    }
}
```

Implement
interface

Best practices

Use

Use Adapter to
enable interface if
needed

Use

Use constructor
injection

Program

Program to interface

Use

Use an IoC container

More on this in a
couple of weeks...

Testing Entity Framework

SQLite in-memory database

```
dotnet add package Microsoft.EntityFrameworkCore.Sqlite
```

```
using var connection = new SqlConnection("Filename=:memory:");  
connection.Open();
```

```
var builder = new DbContextOptionsBuilder<MyContext>().UseSqlite(connection);  
using var context = new MyContext(builder.Options);
```

Demo

Black box testing with ***SQLite in-memory***

Best practices



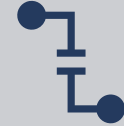
WRAP IN LOGICAL
UNITS/SERVICE
CLASSES/REPOSITORIES



DON'T TEST BUILT-IN CODE...



PROGRAM TO INTERFACE



REPOSITORIES SHOULD NOT
DEPEND ON OTHER
REPOSITORIES

Thank you