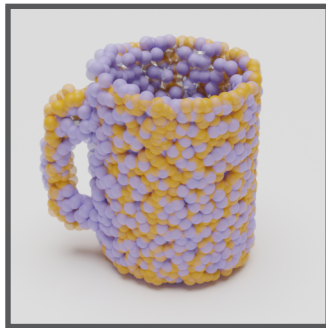
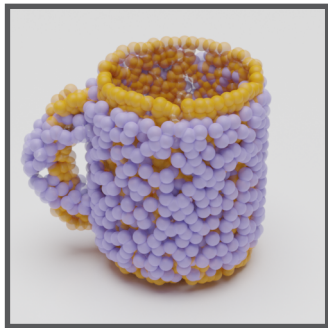


Source over target

Initial

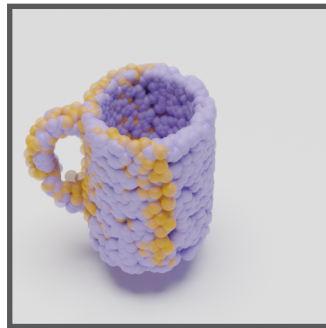
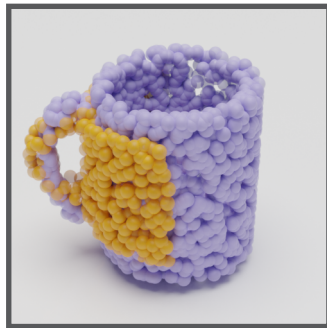
Final



Coherent Point Drift warping

Initial

Final



Gradient descent warping