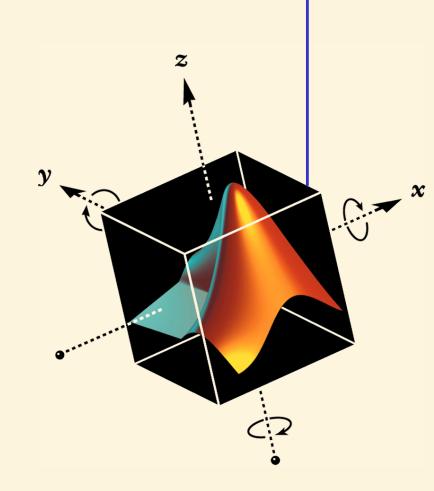
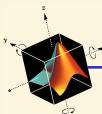
### **Introduction to Matlab**

# **Matlab Basics**

**Ondrej Lexa** 

lexa@natur.cuni.cz



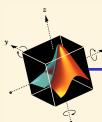


### What is Matlab?

A software environment for interactive numerical computations

#### **Examples:**

- Matrix computations and linear algebra
- Solving nonlinear equations
- Numerical solution of differential equations
- Mathematical optimization
- Statistics and data analysis
- Signal processing
- Modelling of dynamical systems
- Solving partial differential equations
- And much more ...



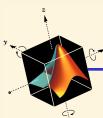
### **Matlab Background**

**Matlab** = **Mat**rix **Lab**oratory

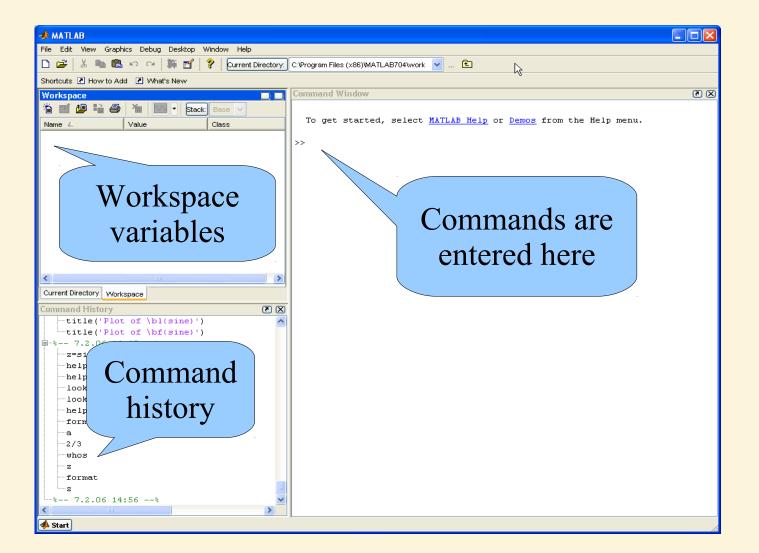
Originally a user interface for numerical linear algebra routines (Lapak/Linpak)

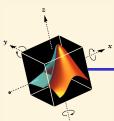
Commercialized 1984 by The Mathworks

Since then heavily extended (defacto-standard)



### **Matlab environment**



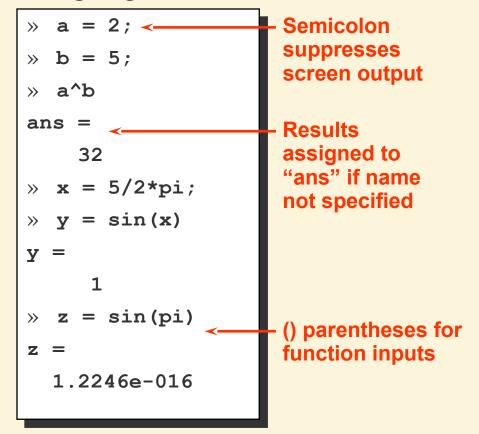


### **Calculations at the Command Line**

#### **MATLAB** as a calculator

```
→ -5/(4.8+5.32)^2
ans =
   -0.0488
\gg (3+4i) * (3-4i)
ans =
    25
\gg \cos(pi/2)
ans =
  6.1230e-017
\gg \exp(a\cos(0.3))
ans =
    3.5470
```

#### **Assigning Variables**



1.2246e-016 **???** 



# Variable and Memory Management

Matlab uses double precision (approx. 16 significant digits)

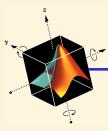
- >> format long
- >> format compact

All variables are shown with

- >> who
- >> whos

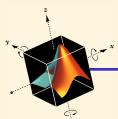
Variables can be stored on file

- >> save filename
- >> clear
- >> load filename



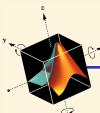
## **Working with Files & Variables**

- CD / PWD, LS / DIR navigating directories
- WHAT displays the files within a directory (grouped by type)
- ! invoke operating system
- WHICH identifies the object referenced by given name (function / variable)
- CLEAR remove function / variable from memory
- WHOS lists workspace variables and details (size, memory usage, data type)
- SIZE returns the size of matrix



### The Help System

- The help command >> help
- The help window >> helpwin
- The lookfor command >> lookfor



## The Help System

Search for appropriate function

>> lookfor *keyword* 

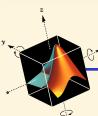
Rapid help with syntax and function definition

>> help function

An advanced hyperlinked help system is launched by

>> helpdesk

Complete manuals as PDF files



### **Vectors and Matrices**

Vectors (arrays) are defined as

$$>> v = [1, 2, 4, 5]$$

$$>> w = [1; 2; 4; 5]$$

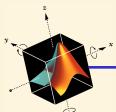
$$v = \begin{bmatrix} 1 & 2 & 4 & 5 \end{bmatrix}$$

$$w = \begin{bmatrix} 1 \\ 2 \\ 4 \\ 5 \end{bmatrix}$$

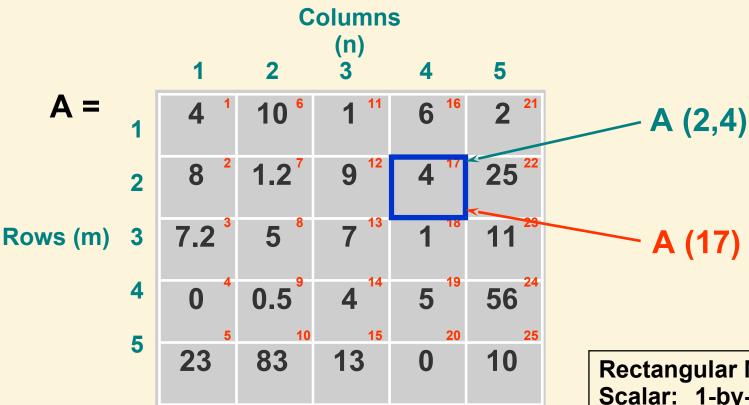
Matrices (2D arrays) defined similarly

$$>> A = [1,2,3;4,-5,6;5,-6,7]$$

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & -5 & 6 \\ 5 & -6 & 7 \end{bmatrix}$$



### The Matrix in MATLAB



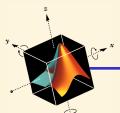
Matrix elements can be EITHER numbers OR characters

**Rectangular Matrix:** 

Scalar: 1-by-1 array **Vector:** m-by-1 array

1-by-n array

m-by-n array **Matrix:** 



# **Entering Numeric Arrays**

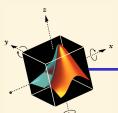
Row separator: semicolon (;)

Column separator: space / comma (,)

Matrices must be rectangular. (Set undefined elements to zero)

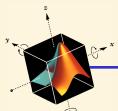
```
\Rightarrow a=[1 2;3 4] \checkmark
                              Use square
a =
                               brackets []
      1
             2
\Rightarrow b=[-2.8, sqrt(-7), (3+5+6)*3/4]
b =
   -2.8000 0 + 2.6458i 10.5000
 > b(2,5) = 23 
b =
   -2.8000 0 + 2.6458i 10.5000
                                            23.0000
          0
```

Any MATLAB expression can be entered as a matrix element



## **Entering Numeric Arrays - cont.**

```
Scalar expansion
                        > w = [1 2; 3 4] + 5 
Creating
                       x = 1:5
sequences:
colon operator (:)
                       x =
                       y = 2:-0.5:0
                       y =
                                  1.5000
                         2.0000
                                            1.0000
                                                     0.5000
                       \gg z = rand(2,4)
Utility functions for
creating matrices.
                         0.9501
                                  0.6068
                                           0.8913
                                                     0.4565
(Ref: Utility Commands)
                         0.2311
                                  0.4860
                                           0.7621
                                                     0.0185
```



## **Numerical Array Concatenation - []**

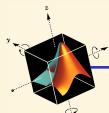
Use [] to combine existing arrays as matrix "elements"

Row separator: semicolon (;)

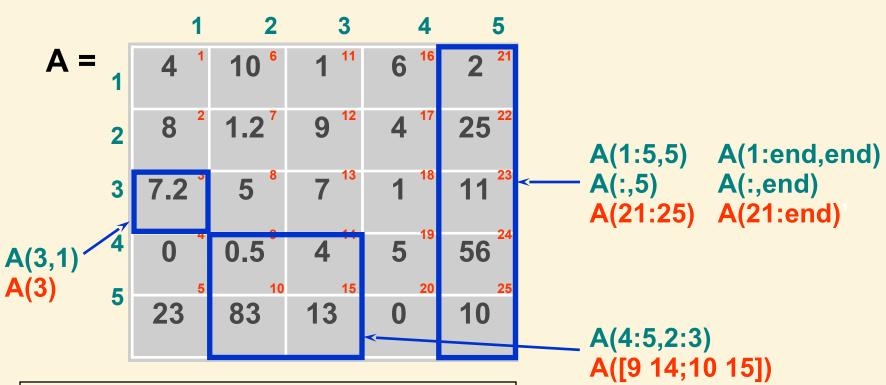
Column separator: space / comma (,)

 $\Rightarrow$  a=[1 2;3 4] **Use square** a = brackets [] 1 2 » cat a=[a, 2\*a; 3\*a, 4\*a; 5\*a, 6\*a] cat a = 4 12 16 12 5 12 10 15 24 20 18

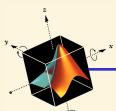
The resulting matrix must be rectangular.



# **Array Subscripting / Indexing**



- Use () parentheses to specify index
- colon operator (:) specifies range / ALL
- [] to create matrix of index subscripts
- 'end' specifies maximum index value



# **Generating Vectors from functions**

zeros(M,N) MxN matrix of zeros

$$x = zeros(1,3)$$

$$x = 0$$

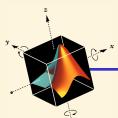
x = rand(1,3)

ones(M,N) MxN matrix of ones

$$x = ones(1,3)$$
  
 $x = 1 1 1$ 

 rand(M,N) MxN matrix of uniformly distributed random numbers on (0,1)

$$x = 0.9501 \quad 0.2311 \quad 0.6068$$



# **Operators**

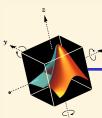
[] concatenation

$$x = [zeros(1,3) ones(1,2)]$$
  
 $x = 0 0 0 1 1$ 

$$x = [1 \ 3 \ 5 \ 7 \ 9]$$
 $x = [1 \ 3 \ 5 \ 7 \ 9]$ 

() subscription

$$y = x(2)$$
  
 $y = 3$   
 $y = x(2:4)$   
 $y = 3$   
 $3 = 5$ 



### **Matrix Operators**

All common operators are overloaded

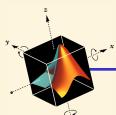
$$>> v + 2$$

Common operators are available

- >> B = A'
- >> A\*B
- >> A+B

#### Note:

- Matlab is case-sensitive
   A and a are two different variables
- Transponate conjugates complex entries; avoided by
   B=A.



# **Operators (arithmetic)**

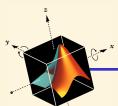
- + addition
- subtraction
- \* multiplication
- / division
- ^ power
- ' complex conjugate transpose

\* element-by-element mult

/ element-by-element div

.^ element-by-element power

' transpose

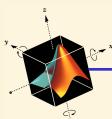


# **Operators** (relational, logical)

```
equal
        not equal
\sim =
        less than
<
        less than or equal
<=
        greater than
>
        greater than or
>=
         equal
&
        AND
        OR
        NOT
   3.14159265...
   imaginary unit
```

same as j

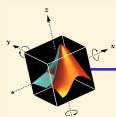
```
1 = TRUE
0 = FALSE
```



### **Math Functions**

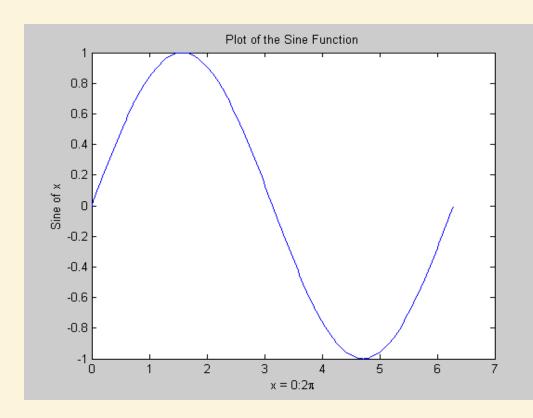
- Elementary functions (sin, cos, sqrt, abs, exp, log10, round)
  - type help elfun

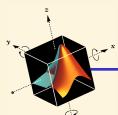
- Advanced functions (bessel, beta, gamma, erf)
  - type help specfun
  - type help elmat



### **Matlab Graphics**

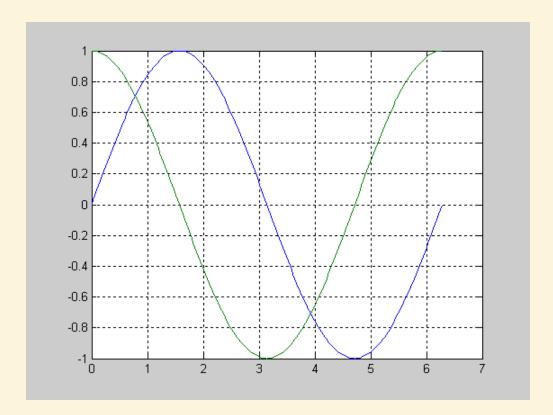
```
x = 0:pi/100:2*pi;
y = sin(x);
plot(x,y)
xlabel('x = 0:2\pi')
ylabel('Sine of x')
title('Plot of the
   Sine Function')
```

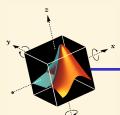




## **Multiple Graphs**

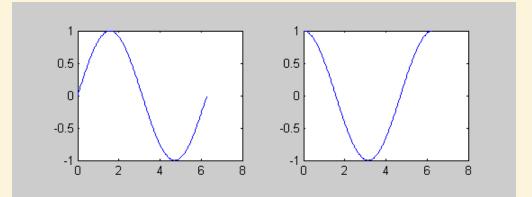
```
t = 0:pi/100:2*pi;
y1=sin(t);
y2=sin(t+pi/2);
plot(t,y1,t,y2)
grid on
```





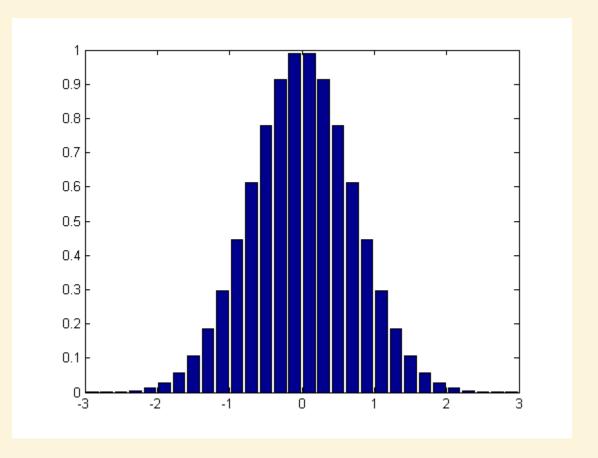
## **Multiple Plots**

```
t = 0:pi/100:2*pi;
y1=sin(t);
y2=sin(t+pi/2);
subplot(2,2,1)
plot(t,y1)
subplot(2,2,2)
plot(t,y2)
```



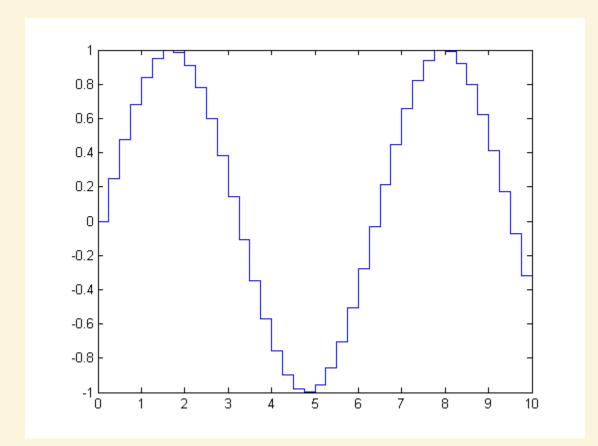
# Bar plot of a bell shaped curve

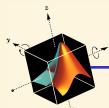
x = -2.9:0.2:2.9;bar(x,exp(-x.\*x));



# Stairstep plot of a sine wave

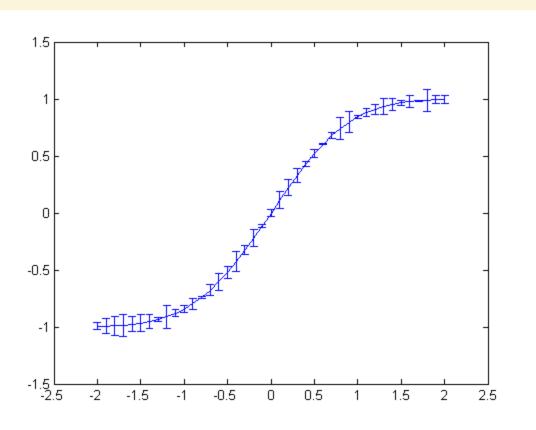
```
x=0:0.25:10;
stairs(x,sin(x));
```





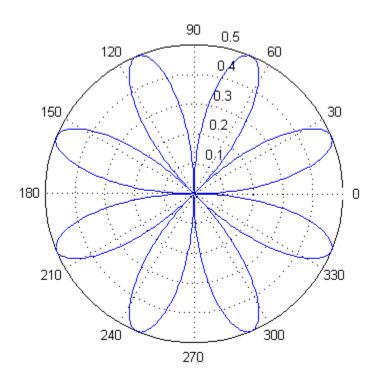
# **Errorbar plot**

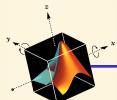
```
x=-2:0.1:2;
y=erf(x);
e = rand(size(x))/10;
errorbar(x,y,e);
```



# **Polar plot**

```
t=0:.01:2*pi;
polar(t,abs(sin(2*t).*cos(2*t)));
```



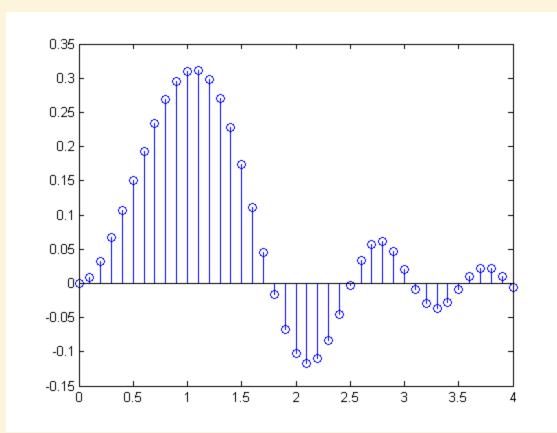


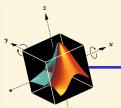
# **Stem plot**

```
x = 0:0.1:4;

y = \sin(x.^2).*\exp(-x);
```

stem(x,y)





# **Graph Functions (summary)**

plot linear plot

stem discrete plot

• grid add grid lines

xlabel add X-axis label

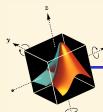
ylabel add Y-axis label

title add graph title

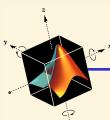
subplot divide figure window

figure create new figure window

pause wait for user response



# **Programming in MATLAB**

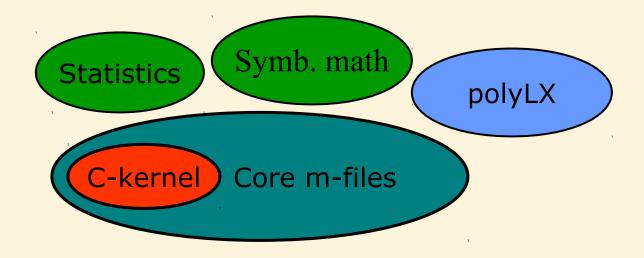


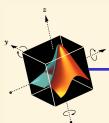
### **Matlab environment**

Matlab construction

- Core functionality as compiled C-code, m-files
- Additional functionality in toolboxes (m-files)

Matlab programming (construct own m-files)





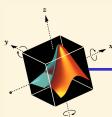
## The programming environment

The working directory is controlled by

- >> dir
- >> cd catalogue
- >> pwd

The path variable defines where matlab searches for m-files

- >> path
- >> addpath
- >> pathtool
- >> which function



## The programming environment

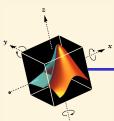
Matlab can't tell if identifier is variable or function

```
>> z=theta;
```

Matlab searches for identifier in the following order

- 1. variable in current workspace
- 2. built-in variable
- 3. built-in m-file
- 4. m-file in current directory
- 5. m-file on search path

Note: m-files can be located in current directory, or in path

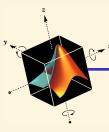


### **Script files**

Script-files contain a sequence of Matlab commands factscript.m

```
%FACTSCRIPT — Compute n-factorial, n!=1*2*...*n
y = prod(1:n);
```

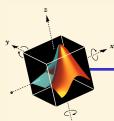
- Executed by typing its name
  - >> factscript
- Operates on variables in global workspace
  - Variable n must exist in workspace
  - Variable y is created (or over-written)
- Use comment lines (starting with %) to document file!



## **Script M-files**

- Standard ASCII text files
- Contain a series of MATLAB expressions (Typed as you would at the command line)
- Commands parsed & executed in order

```
% Comments start with "%" character
pause % Suspend execution - hit any key to continue.
keyboard % Pause & return control to command line.
% Type "return" to continue.
break % Terminate execution of current loop/file.
return % Exit current function
% Return to invoking function/command line.
```



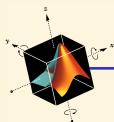
# Displaying code and getting help

To list code, use type command

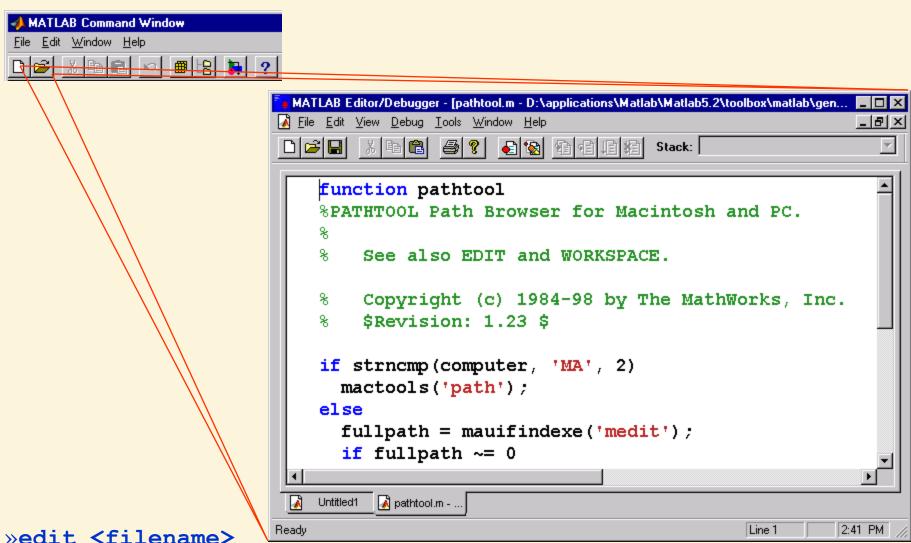
>> type factscript

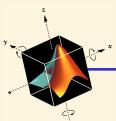
The help command displays first consecutive comment lines

>> help factscript



### **MATLAB Editor/Debugger**





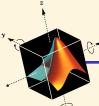
#### **Functions**

#### Functions describe subprograms

- Take inputs, generate outputs
- •Have local variables (invisible in global workspace)

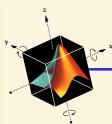
```
function [output_args]=
function_name(input_args)
% Comment lines
<function bod function [z]=factfun(n)
% FACTFUN - Compute factorial
% Z=FACTFUN(N)
z = prod(1:n);</pre>
```

```
>> y=factfun(10);
```



#### Structure of a Function M-file

```
Keyword: function Function Name (same as file name .m)
            Output Argument(s)
                                          Input Argument(s)
             function y = mean(x)
             % MEAN Average or mean value.
             % For vectors, MEAN(x) returns the mean value.
Online Help
             % For matrices, MEAN(x) is a row vector
             % containing the mean value of each column.
             [m,n] = size(x);
             if m == 1
ΜΔΤΙ ΔΒ
               m = n;
Code
             end
             y = sum(x)/m;
```



#### **Subfunctions**

- Allows more than one function to be within the same M-file (modularize code)
- M-file must have the name of the first (primary) function
- Subfunctions can only be called from within the same M-file
- Each subfunction has its own workspace



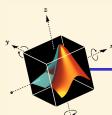
### **Example: Subfunctions**

```
Primary Function
```

```
function [totalsum, average] = subfunc (input vector)
% SUBFUNC Calculates cumulative total & average
totalsum = sum(input vector);
average = ourmean(input vector); %Call to subfunction
  function y = ourmean(x)
  % (OURMEAN) Calculates average
  [m,n] = size(x);
  if m == 1
    m = n;
  end
  y = sum(x)/m;
```

Sub-Function

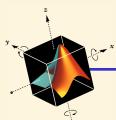
```
\gg[SUM, MEAN] = subfunc(rand(1,50))
```



# **Multiple Input & Output Arguments**

```
Multiple Input
function r = ourrank(X, tol) <
                                                    Arguments (,)
% OURRANK Rank of a matrix
s = svd(X);
if (nargin == 1)
                                                    Multiple Output
                                                    Arguments [,]
  tol = \max(\text{size}(X)) * s(1) * \text{eps};
end
r = sum(s > tol);
                          function [mean,stdev] = ourstat(x)
                          % OURSTAT Mean & std. deviation
                          [m,n] = size(x);
                          if m == 1
                            m = n;
                          end
                          mean = sum(x)/m;
                          stdev = sqrt(sum(x.^2)/m - mean.^2);
```

```
»RANK = ourrank(rand(5),0.1);
»[MEAN,STDEV] = ourstat(1:99);
```



### Scripts or function: when use what?

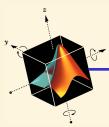
#### **Functions**

- Take inputs, generate outputs, have internal variables
- Solve general problem for arbitrary parameters

#### Scripts

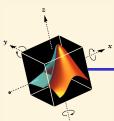
- Operate on global workspace
- Document work, design experiment or test
- Solve a very specific problem once

```
% FACTTEST - Test factfun
N=50;
y=factfun(N);
```



#### **Flow Control Constructs**

- Logic Control:
  - IF / ELSEIF / ELSE
  - SWITCH / CASE / OTHERWISE
- Iterative Loops:
  - FOR
  - WHILE



# **Logical expressions**

Relational operators (compare arrays of same sizes)

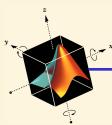
```
== (equal to)  ~= (not equal)
< (less than)  <= (less than or equal to)
> (greater than)  >= (greater than or equal to)
```

Logical operators (combinations of relational operators) (if (x>=0) & (x<=10)

```
& (and)
| (or)
~ (not)
```

Logical functions xor

```
if (x>=0) & (x<=10)
  disp('x is in range [0,10]')
else
  disp('x is out of range')
end</pre>
```



### Flow control - repetition

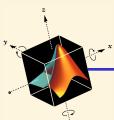
Repeats a code segment a <u>fixed</u> number of times

```
for index=<vector>
     <statements>
```

#### end

The <statements> are executed repeatedly. At each iteration, the variable index is assigned a new value from <vector>.

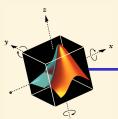
```
for k=1:12
    kfac=prod(1:k);
    disp([num2str(k),' ',num2str(kfac)])
end
```



#### Flow control - selection

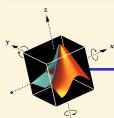
The if-elseif-else construction

```
if height>170
    disp('tall')
elseif height<150
    disp('small')
else
    disp('average')
end</pre>
```



### **Example – selection and repetition**

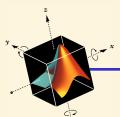
```
fact.m
function y=fact(n)
% FACT — Display factorials of integers 1...n
if nargin < 1
  error('No input argument assigned')
elseif n < 0
  error('Input must be non-negative')
elseif abs(n-round(n)) > eps
   error('Input must be an integer')
end
for k=1:n
   kfac=prod(1:k);
   disp([num2str(k),' ',num2str(kfac)])
   y(k)=kfac;
end;
```



### Switch, Case, and Otherwise

- More efficient than elseif statements
- Only the first matching case is executed

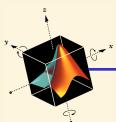
```
switch input num
case -1
  input str = 'minus one';
case 0
  input str = 'zero';
case 1
  input str = 'plus one';
case \{-10, 10\}
  input str = '+/- ten';
otherwise
  input str = 'other value';
end
```



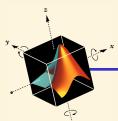
### The while loop

- Similar to other programming languages
- Repeats loop until logical condition returns FALSE.
- Can be nested.

```
I=1; N=10;
while I<=N
    J=1;
while J<=N
    A(I,J)=1/(I+J-1);
    J=J+1;
end
I=I+1;
end</pre>
```



### Flow control – conditional repetition



### Flow control - conditional repetition

Solutions to nonlinear equations

$$f(x) = 0$$

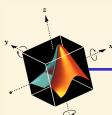
can be found using Newton's method

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

Task: write a function that finds a solution to

$$f(x) = e^{-x} - \sin(x)$$

Given  $x_0$ , iterate until  $|x_n - x_{n-1}| \le \text{tol}$ 

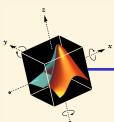


### Flow control - conditional repetition

newton.m

```
function [x,n] = newton(x0,tol,maxit)
% NEWTON - Newton's method for solving equations
% [x,n] = NEWTON(x0,tol,maxit)
x = x0; n = 0; done=0;
while ~done,
    n = n + 1;
    x_new = x - (exp(-x)-sin(x))/(-exp(-x)-cos(x));
    done=(n>=maxit) | (abs(x_new-x)<tol );
    x=x_new;
end</pre>
```

```
>> [x,n]=newton(0,1e-3,10)
```



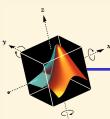
#### **Function functions**

Do we need to re-write newton.m for every new function?

No! General purpose functions take other m-files as input.

```
help feval
function [f,f_prime] = myfun(x)
% MYFUN— Evaluate f(x) = exp(x)-sin(x)
% and its first derivative
% [f,f_prime] = myfun(x)

f=exp(-x)-sin(x);
f_prime=-exp(-x)-cos(x);
```



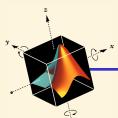
#### **Function functions**

#### Can update newton.m

newtonf.m

```
function [x,n] = newtonf(fname,x0,tol,maxit)
% NEWTON — Newton's method for solving
equations
% [x,n] = NEWTON(fname,x0,tol,maxit)
x = x0; n = 0; done=0;
while ~done,
  n = n + 1;
  [f,f prime]=feval(fname,x);
  x \text{ new} = x - f/f \text{ prime};
  done=(n>maxit) | ( abs(x new-x)<tol );</pre>
  x=x new;
end
```

```
>> [x,n]=newtonf('myfun',0,1e-3,10)
```



### **Programming tips and tricks**

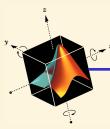
Programming style has huge influence on program speed!

```
slow.m
                                          fast.m
x=-2500:0.1:2500;
for ii=1:length(x)
                             tic
  if x(ii) >= 0,
                             x=-2500:0.1:2500;
    s(ii) = sqrt(x(ii));
                             s=sqrt(x);
  else
                             s(x<0)=0;
    s(ii)=0;
                             toc;
  end;
end;
toc
```

Loops are slow: Replace loops by vector operations!

Memory allocation takes a lot of time: Pre-allocate memory!

Use profile to find code bottlenecks!



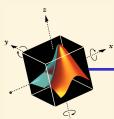
### **Recall: Array Operations**

Using Array Operations:

```
Density = Mass(I,J)/(Length.*Width.*Height);
```

Using Loops:

```
[rows, cols] = size(M);
for I = 1:rows
  for J = 1:cols
    Density(I,J) = M(I,J)/(L(I,J)*W(I,J)*H(I,J));
  end
end
```



### **Summary**

#### User-defined functionality in m-files

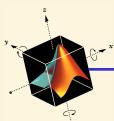
- Stored in current directory, or on search path
   Script-files vs. functions
  - Functions have local variables,
  - Scripts operate on global workspace

#### Writing m-files

- Header (function definition), comments, program body
- Have inputs, generate outputs, use internal variables
- Flow control: "if...elseif...if", "for", "while"
- General-purpose functions: use functions as inputs

### Programming style and speed

Vectorization, memory allocation, profiler



### **Advanced Matlab Programming**

#### **Functions**

- Can have variable number of inputs and outputs (see: nargin, nargout, varargin, varargout)
- Can have internal functions

#### Data types: more than just arrays and strings:

- Structures
- Cell arrays

#### File handling

Supports most C-commands for file I/O (fprintf,...)