

Lesson: Render still images and turn-table animations

In this lesson, you will render a still image of the Lamp model.

Learning Objectives:

- Produce a cloud render.
- Produce a turn-table render.

Step 1: Render the model.

Carry on with the drawing file from RENDER SETTINGS the previous example. Click on WEB MOBILE PRINT VIDEO CUSTOM Render to open the Render properties panel. Open the Custom Aspect Ratio 4:3 Presentation File Format PNG (Lossless) tab, select 800x600, 0.5 MP for the ☐ Transparent Background Image Size, Cloud Render for the Render With option, and Final for Cloud Renderer the Render Quality option. Click RENDER QUALITY Render. RENDER QUEUE TIME: (5) < 20 m 1 credits required View the completed render by RENDERING GALLERY clickin on the thumbnail in the RENDER ON SAVE @ Rendering Gallery. Drag and drop views here to enable rendering on save for future versions 3. Once viewing the final render, click RENDERING GALLERY on the Turntable option to open the Turntable properties panel. Render as: Rerender Click Close. Turntable