

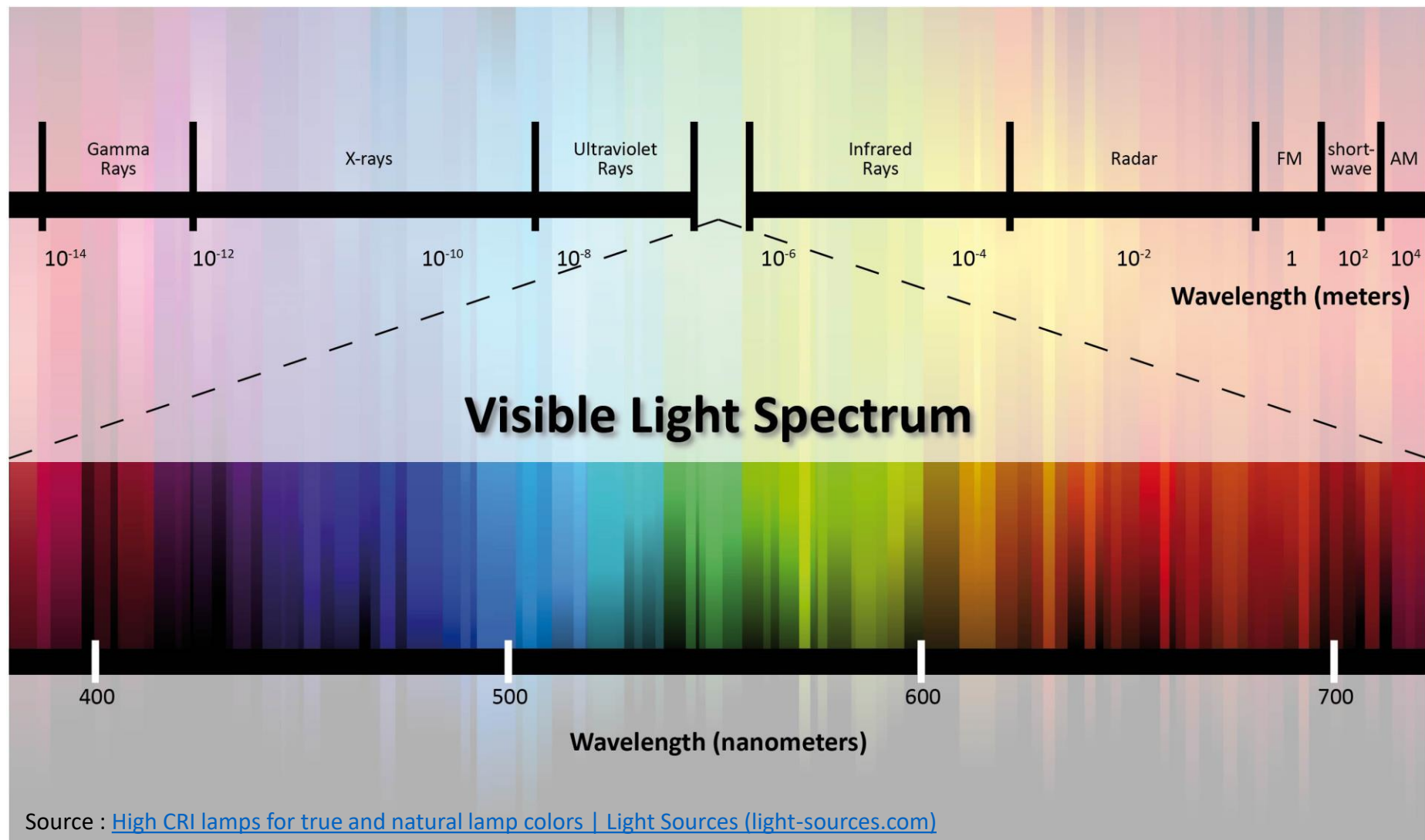


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# Overview Vishay Sensing Solution

Proximity and Light Sensing

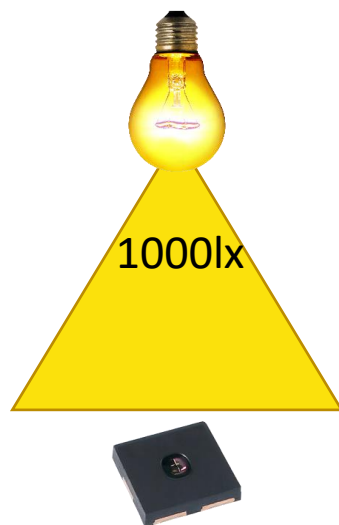
# What is light ?



# Sensing Solution - Overview

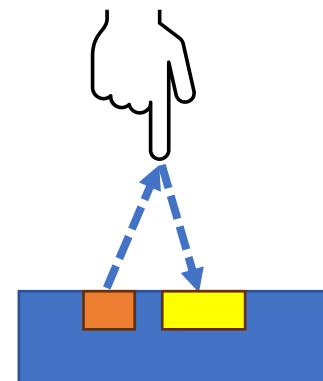
## Light sensing

- VEML3328
- VEML6035
- VEML6031X00



## Proximity sensing

- VCNL4200
- VCNL4030X01
- VCNL4035X01
- VCNL36826S





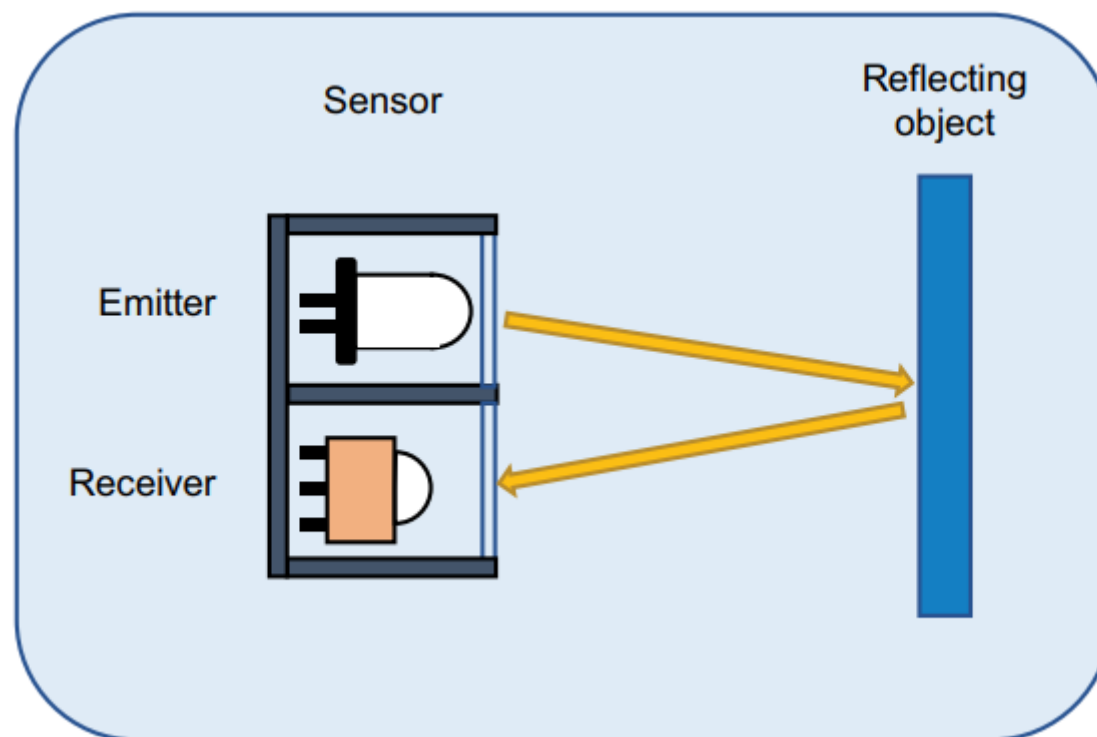
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# Proximity - Sensors

VCNL4200, VCNL4030X01, VCNL4035X01, VCNL36826S

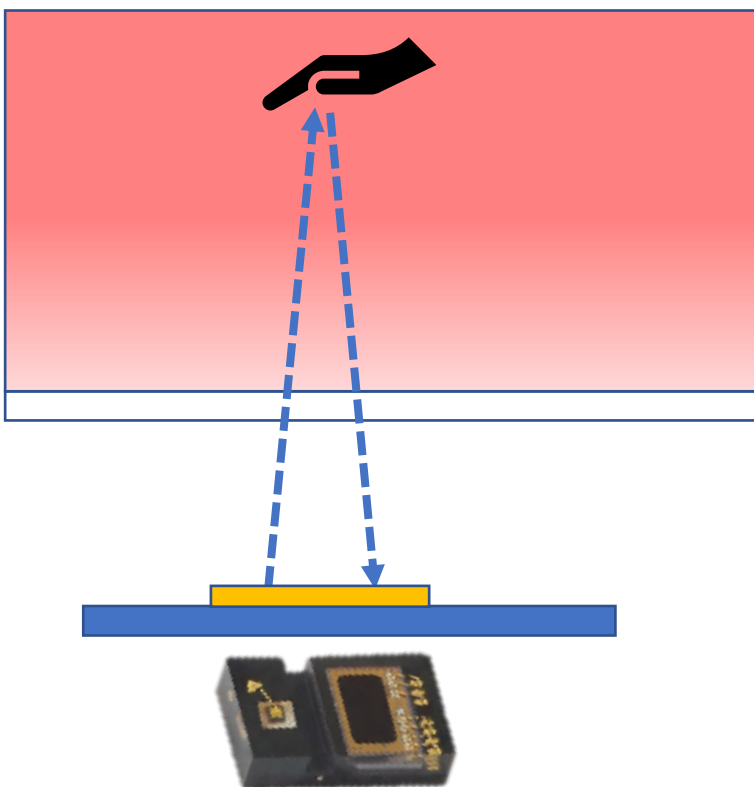


# Proximity - Working Principle

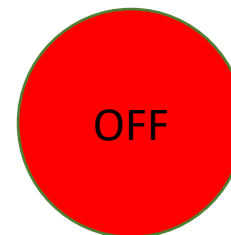


# Proximity - Working Principle

- Functionality
  - The object is outside of the defined detection zone – threshold is not yet crossed and the application remains off

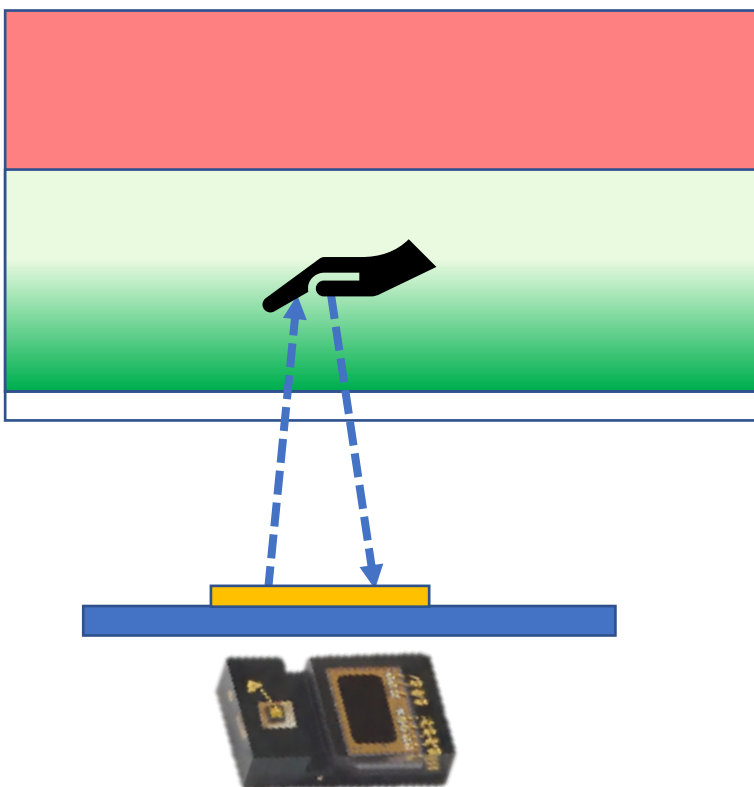


Application status

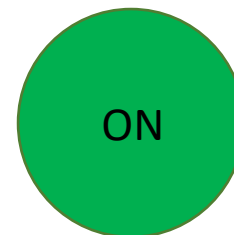


# Proximity - Working Principle

- Functionality
  - Object enters the detection zone, the threshold is crossed and the application is turned on

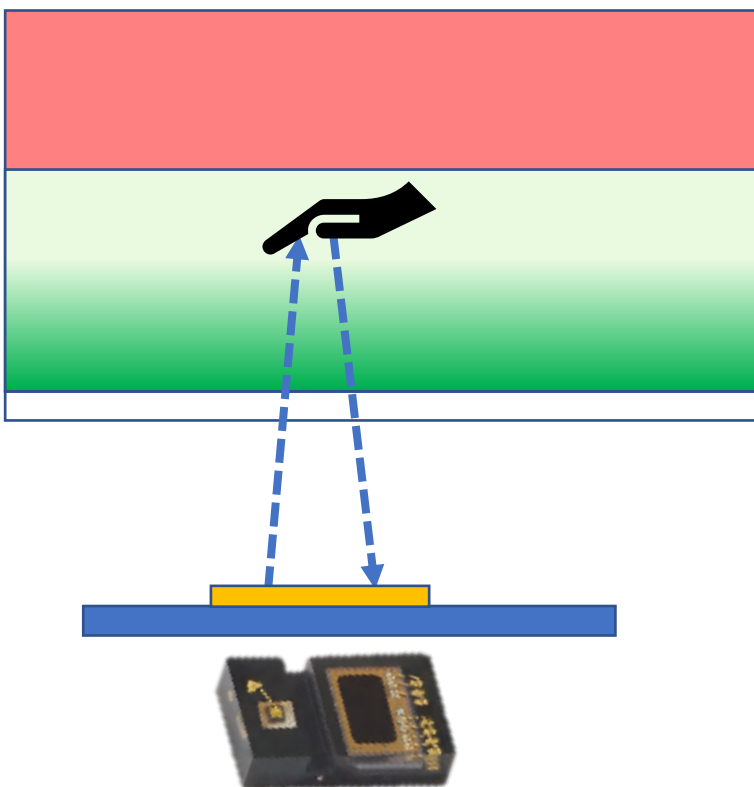


Application status

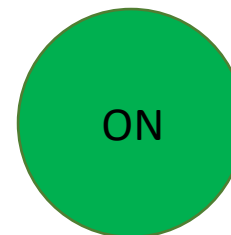


# Proximity - Working Principle

- Functionality
  - Threshold is set as long as the object is in the defined detection zone (hysteresis)



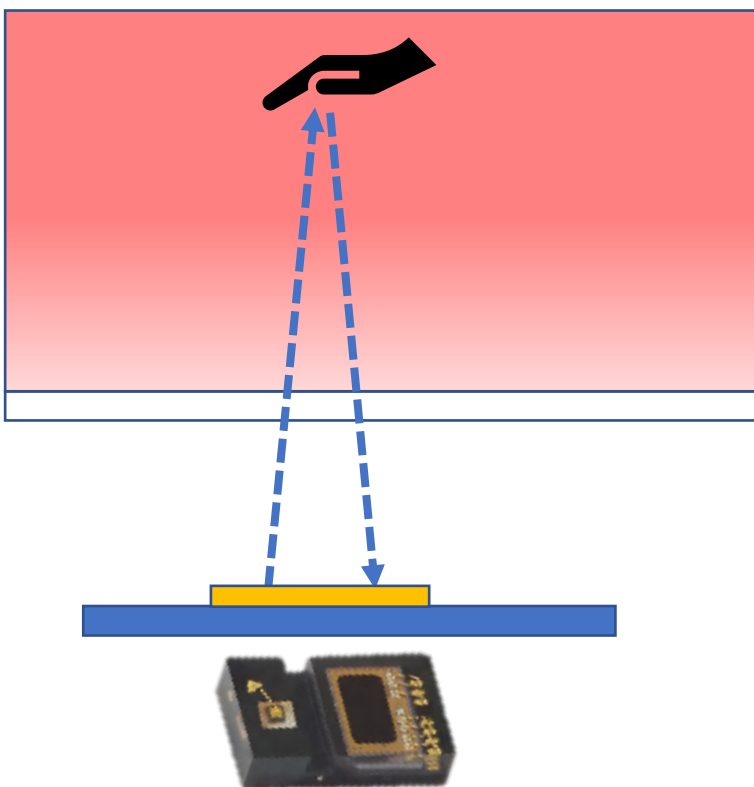
Application status



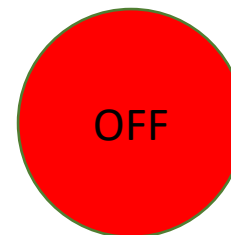


# Proximity - Working Principle

- Functionality
  - When the object leaves the defined detection zone the threshold is crossed and the application is turned off again



Application status



# Proximity – Use cases

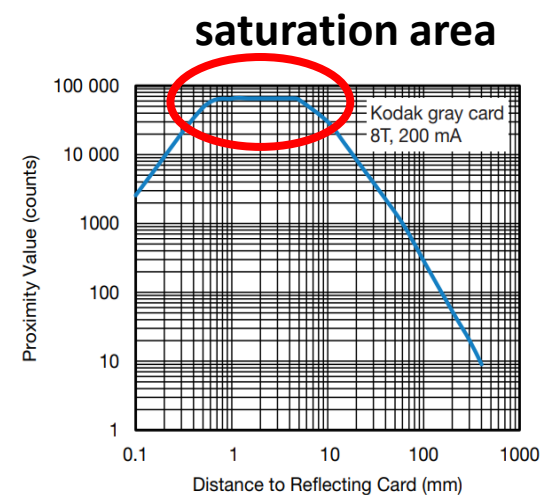
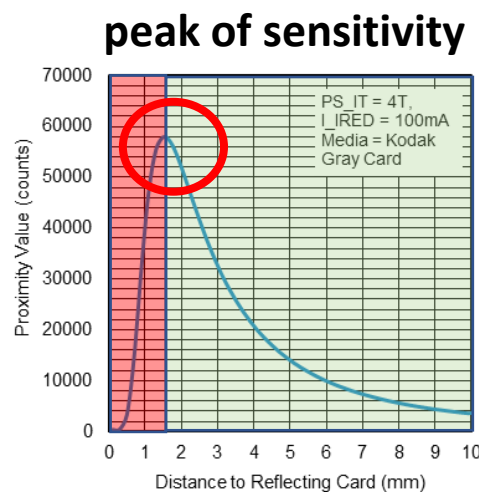
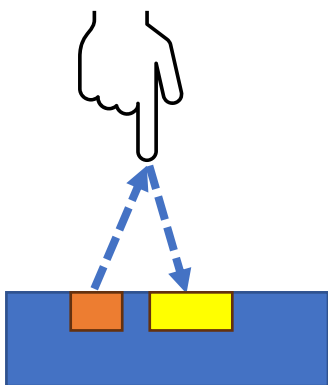
- Touchless switches
  - Soap dispenser
  - Hand dryer
- Wake up detection
  - Monitors
  - Automatic doors
- IOT devices
  - Thermostat
  - Home automation displays



# Proximity – Design considerations

## General proximity working principle

- The peak of sensitivity (highest absolute measurement value is achieved by the sensor) is defined by the distance between emitter and detector which is mostly determined by the fixed package design
- The right-hand side of the peak is defined by the inverse square law
  - Proximity applications are typically operated on the right-hand side of the peak.
- The saturation area around the peak leads to a blind spot of the sensor where no detection is possible. This can be influenced by the sensor settings (IT, driving current)

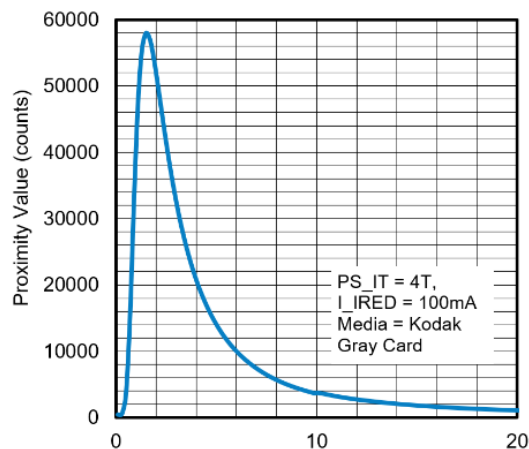


# Proximity – Design Considerations

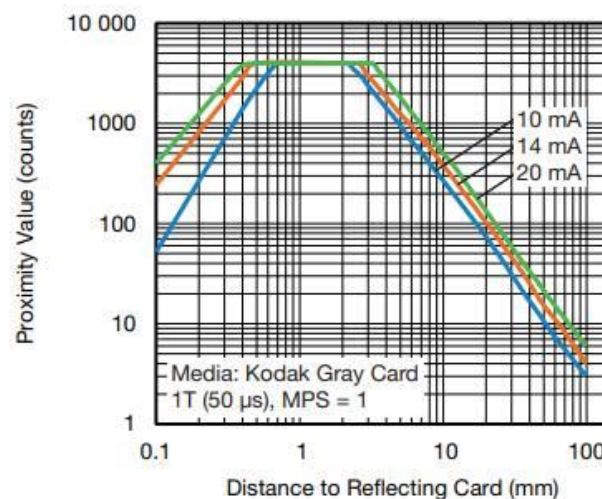
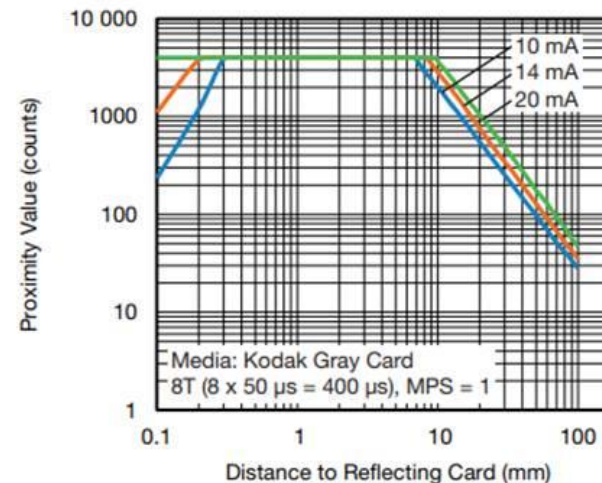
## Parameters

### Sensor side

- Integration time ( measurement time)
- VCSEL/IR-Emitter current (driving current)
- MPS (multi pulse) setting ( number of consecutive measurement pulses per cycle)



## Influence



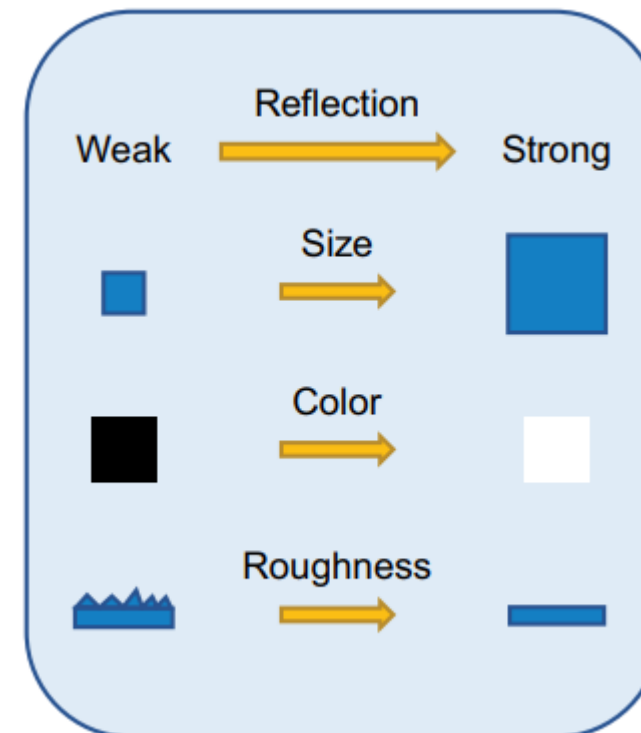
# Proximity – Design Considerations

## Parameters

### Application Side

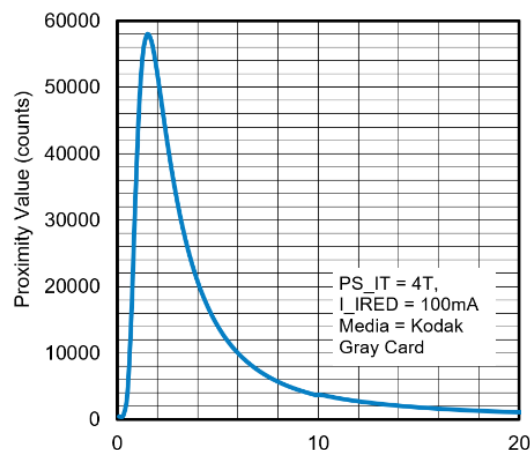
- Reflectivity of the used reflection material
- Surface type & size
- Distance between object & sensor

## Influence



# Proximity – Important take aways

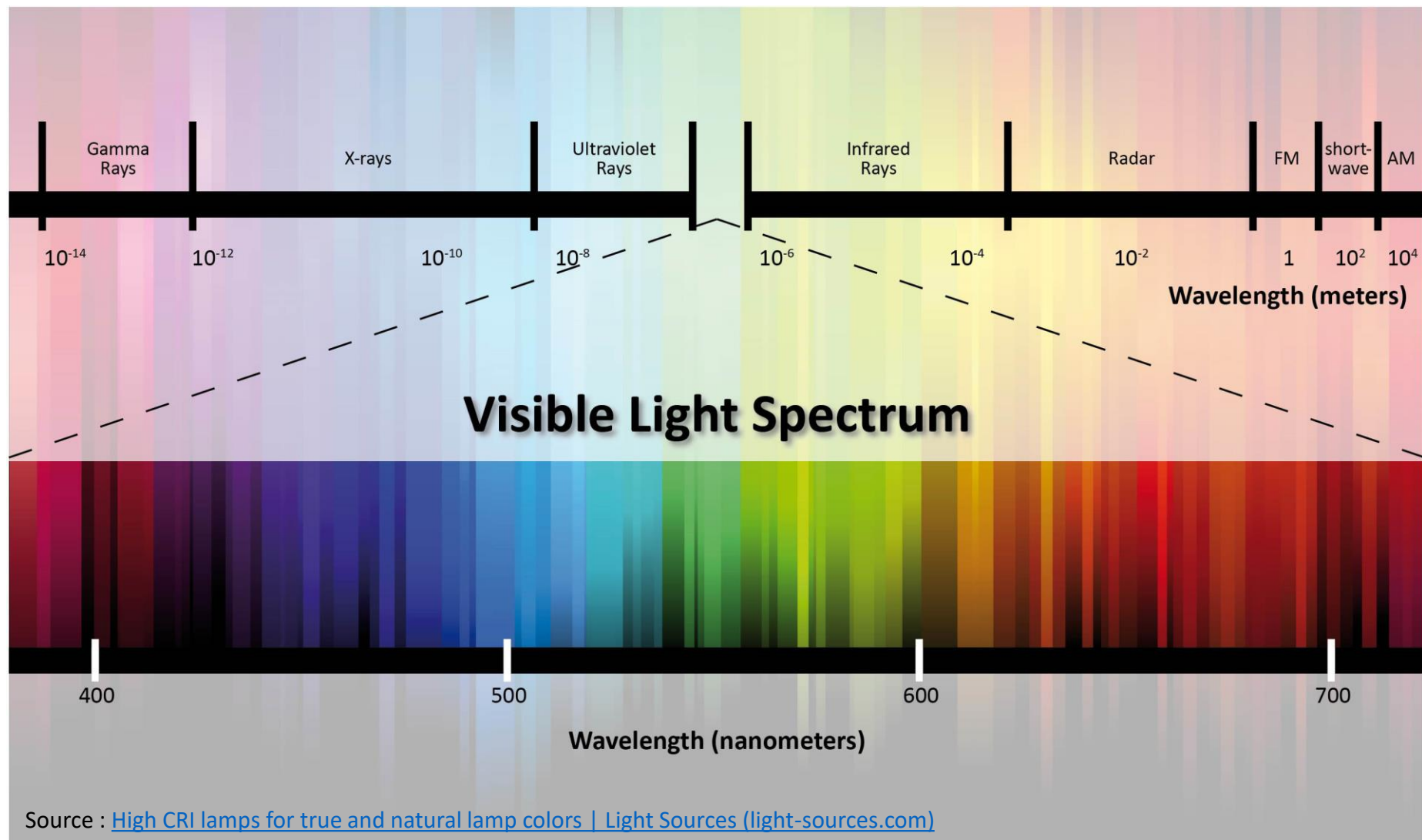
- The output value of the digital proximity sensor is given in digital counts (not in an actual distance!)
- The output value depends on the applied settings (internally as well as externally)
- The overall output behavior is described by its distance curve
- Every distance curve behaves based on the inverse square law (  $E = I/d^2$  ) and therefore always declines by the power of two
- The differences in between the sensor determines the possible detection range





# Smart Lighting

# What is light ?





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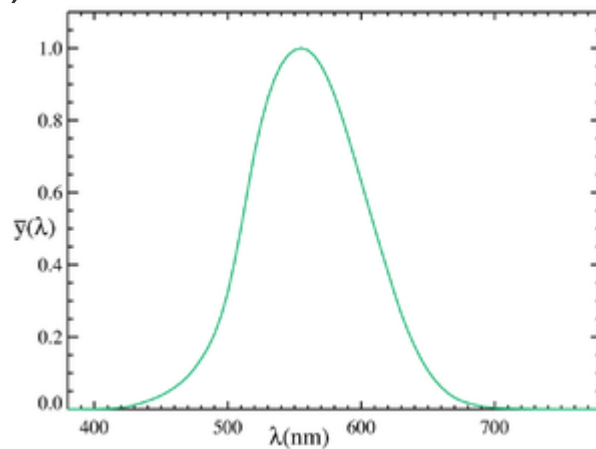
# ALS - Sensors

VEML6031X00, VEML6035

# Smart Lighting – Overview

## Ambient light sensing (ALS)

- Mimics the photopic vision of the human eye
- Output value can be transferred in lux (Brightness)

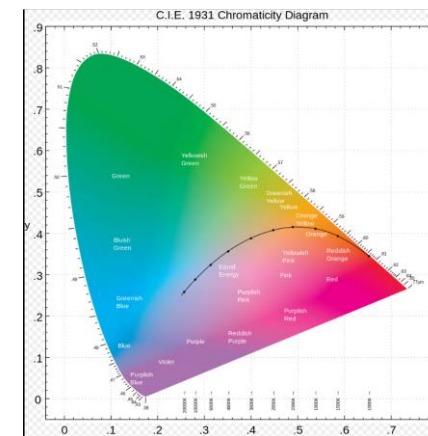


## Application

- Display dimming & brightness control
- Light source differentiation

## RGB - Sensing

- Provides more information about the visible light range
- Output value can be transferred into color values



## Application

- Correlated Color Temperature (CCT)
- Optical encoding

# Ambient light sensing – Design considerations

## Necessary

- Define mechanical dimension (FOV)
- Define resolution based on the optical requirements
  - Integration time, Photodiode Size, Gain

## Optional

- Implement automatic gain control algorithm to automatically adjust the result based on the lighting environment
- Implement light source differentiation based on IR-Channel to active more reliable results regardless of the used light sources

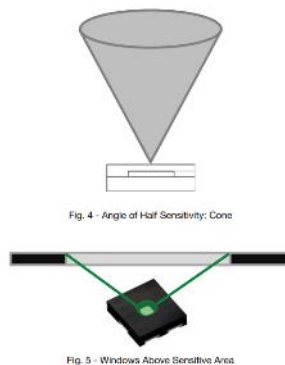
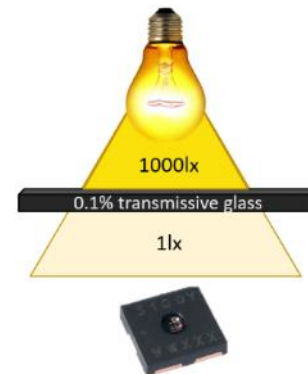


TABLE 5 - RESOLUTION AND MAXIMUM DETECTION RANGE AT PD_DIV4 = 0 (= x 4/4)								
IT (ms)	TYPICAL RESOLUTION (lx/count)				MAXIMUM POSSIBLE ILLUMINATION (lx)			
	GAIN x 2	GAIN x 1	GAIN x 0.66	GAIN x 0.5	GAIN x 2	GAIN x 1	GAIN x 0.66	GAIN x 0.5
400	0.0034	0.0068	0.0103	0.0136	223	446	675	891
200	0.0068	0.0136	0.0206	0.0272	446	891	1350	1783
100	0.0136	0.0272	0.0412	0.0544	891	1783	2701	3565
50	0.0272	0.0544	0.0824	0.1088	1783	3565	5402	7130
25	0.0544	0.1088	0.1648	0.2176	3565	7130	10 803	14 260
12.5	0.1088	0.2176	0.3297	0.4352	7130	14 260	21 607	28 521
6.25	0.2176	0.4352	0.6594	0.8704	14 260	28 521	43 213	57 042
3.125	0.4352	0.8704	1.3188	1.7408	(-) <sup>(1)</sup>	(-) <sup>(1)</sup>	(-) <sup>(1)</sup>	(-) <sup>(1)</sup>

TABLE 6 - RESOLUTION AND MAXIMUM DETECTION RANGE AT PD_DIV4 = 1 (= x 1/4)								
IT (ms)	TYPICAL RESOLUTION (lx/count)				MAXIMUM POSSIBLE ILLUMINATION (lx)			
	GAIN x 2	GAIN x 1	GAIN x 0.66	GAIN x 0.5	GAIN x 2	GAIN x 1	GAIN x 0.66	GAIN x 0.5
400	0.0136	0.0272	0.0412	0.0544	891	1783	2701	3565
200	0.0272	0.0544	0.0824	0.1088	1783	3565	5402	7130
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25	0.2176	0.4352	0.6594	0.8704	14 260	28 521	43 213	57 042
12.5	0.4352	0.8704	1.3188	1.7408	28 521	57 042	86 427	114 083
6.25	0.8704	1.7408	2.6376	3.4816	57 042	114 083	172 854	228 167
3.125	1.7408	3.4816	5.2752	6.9632	(-) <sup>(1)</sup>	(-) <sup>(1)</sup>	(-) <sup>(1)</sup>	(-) <sup>(1)</sup>



# ALS – Important take aways

- The ALS channel ( green channel) mimics the response of the human eye
- The output value can be transferred into a lux value (brightness) by the given resolution
- The sensitivity of the sensor is determined by the photodiode size, gain and integration time

TABLE 5 - RESOLUTION AND MAXIMUM DETECTION RANGE AT PD_DIV4 = 0 (= x 4/4)									
	GAIN x 2	GAIN x 1	GAIN x 0.66	GAIN x 0.5		GAIN x 2	GAIN x 1	GAIN x 0.66	GAIN x 0.5
IT (ms)	TYPICAL RESOLUTION (lx/count)					MAXIMUM POSSIBLE ILLUMINATION (lx)			
400	0.0034	0.0068	0.0103	0.0136		223	446	675	891
200	0.0068	0.0136	0.0206	0.0272		446	891	1350	1783
100	0.0136	0.0272	0.0412	0.0544		891	1783	2701	3565
50	0.0272	0.0544	0.0824	0.1088		1783	3565	5402	7130
25	0.0544	0.1088	0.1648	0.2176		3565	7130	10 803	14 260
12.5	0.1088	0.2176	0.3297	0.4352		7130	14 260	21 607	28 521
6.25	0.2176	0.4352	0.6594	0.8704		14 260	28 521	43 213	57 042
3.125	0.4352	0.8704	1.3188	1.7408		(-) <sup>(1)</sup>	(-) <sup>(1)</sup>	(-) <sup>(1)</sup>	(-) <sup>(1)</sup>

TABLE 6 - RESOLUTION AND MAXIMUM DETECTION RANGE AT PD_DIV4 = 1 (= x 1/4)									
	GAIN x 2	GAIN x 1	GAIN x 0.66	GAIN x 0.5		GAIN x 2	GAIN x 1	GAIN x 0.66	GAIN x 0.5
IT (ms)	TYPICAL RESOLUTION (lx/count)					MAXIMUM POSSIBLE ILLUMINATION (lx)			
400	0.0136	0.0272	0.0412	0.0544		891	1783	2701	3565
200	0.0272	0.0544	0.0824	0.1088		1783	3565	5402	7130
100	0.0544	0.1088	0.1648	0.2176		3565	7130	10 803	14 260
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12.5	0.4352	0.8704	1.3188	1.7408		28 521	57 042	86 427	114 083
6.25	0.8704	1.7408	2.6376	3.4816		57 042	114 083	172 854	228 167
3.125	1.7408	3.4816	5.2752	6.9632		(-) <sup>(1)</sup>	(-) <sup>(1)</sup>	(-) <sup>(1)</sup>	(-) <sup>(1)</sup>

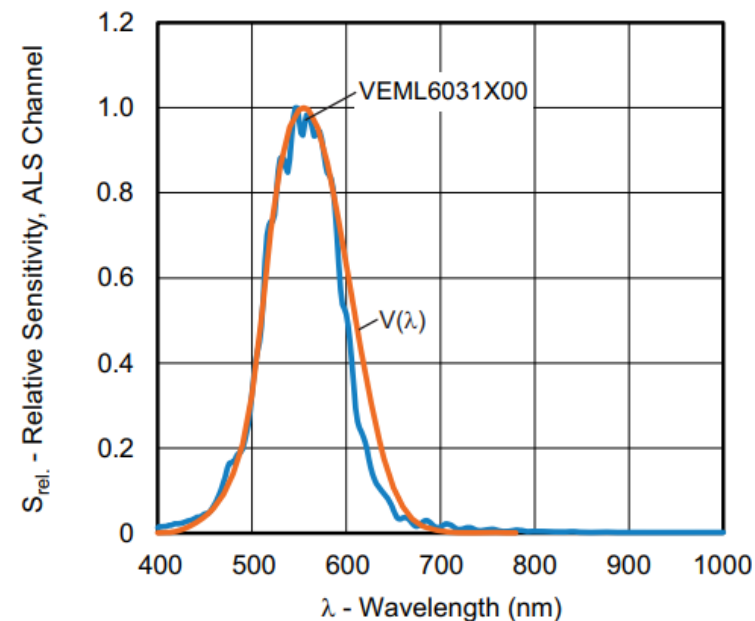


Fig. 5 - Relative Sensitivity, ALS Channel vs. Wavelength



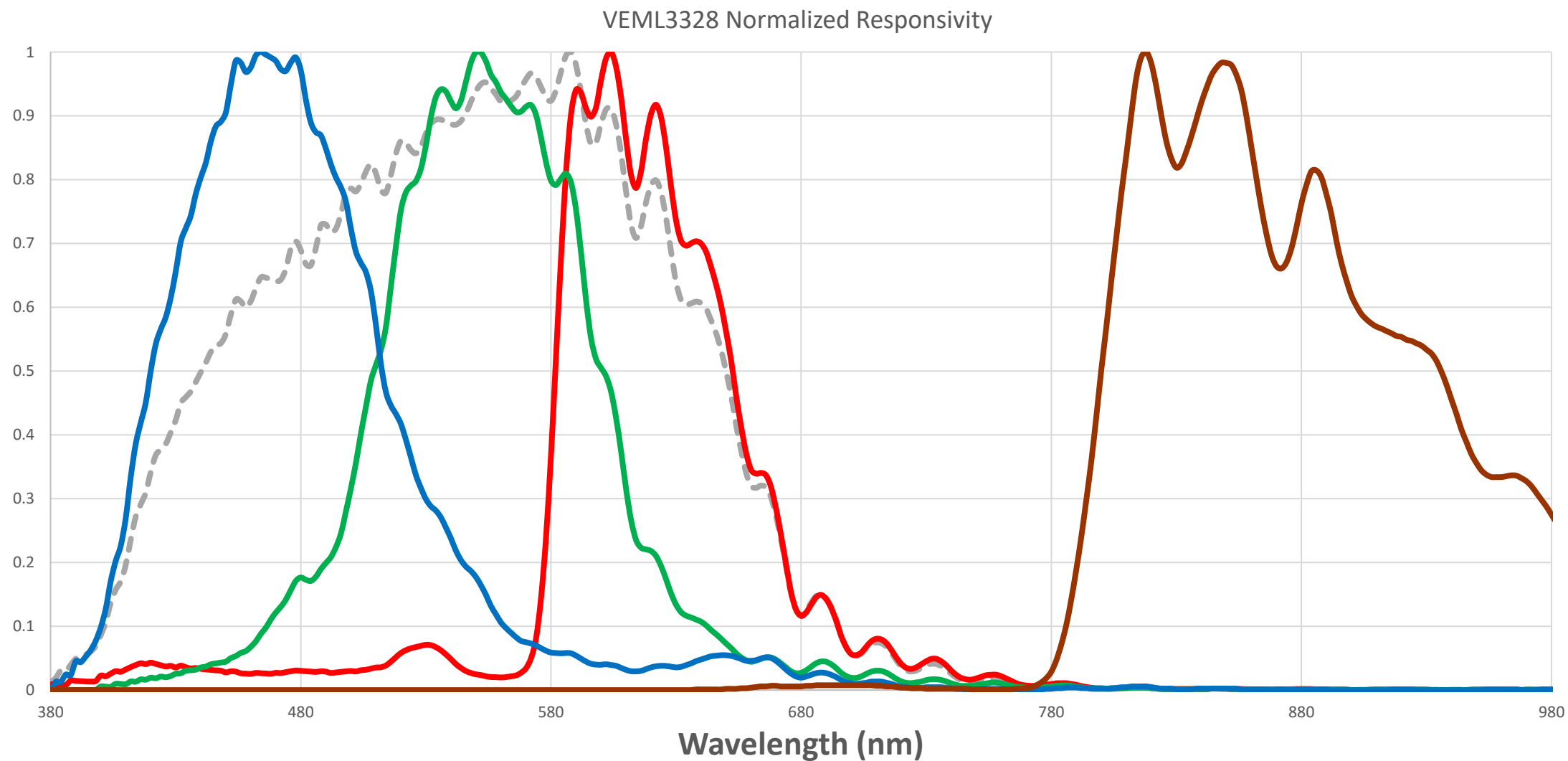


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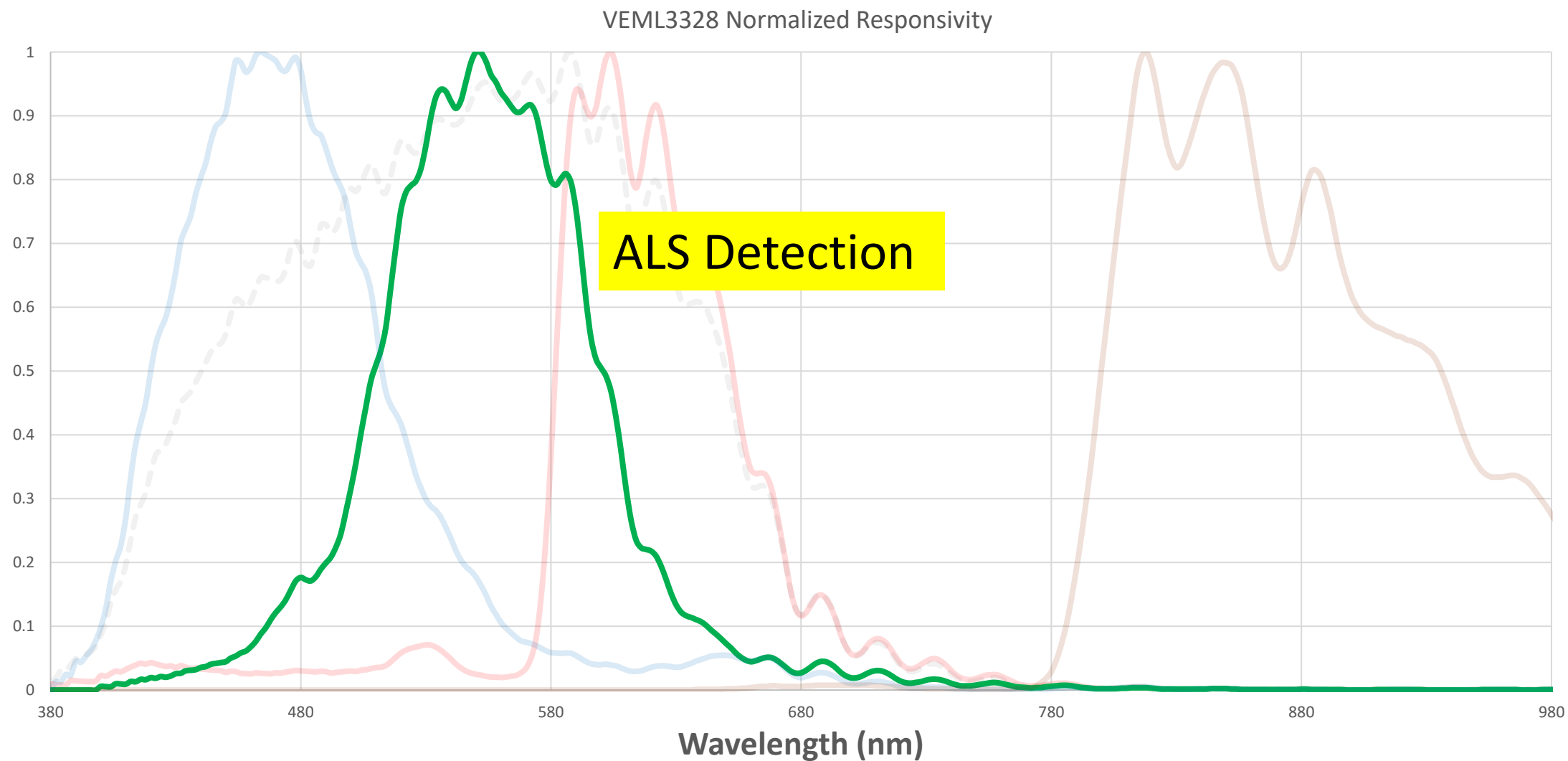
# RGB - Sensors

VEML3328

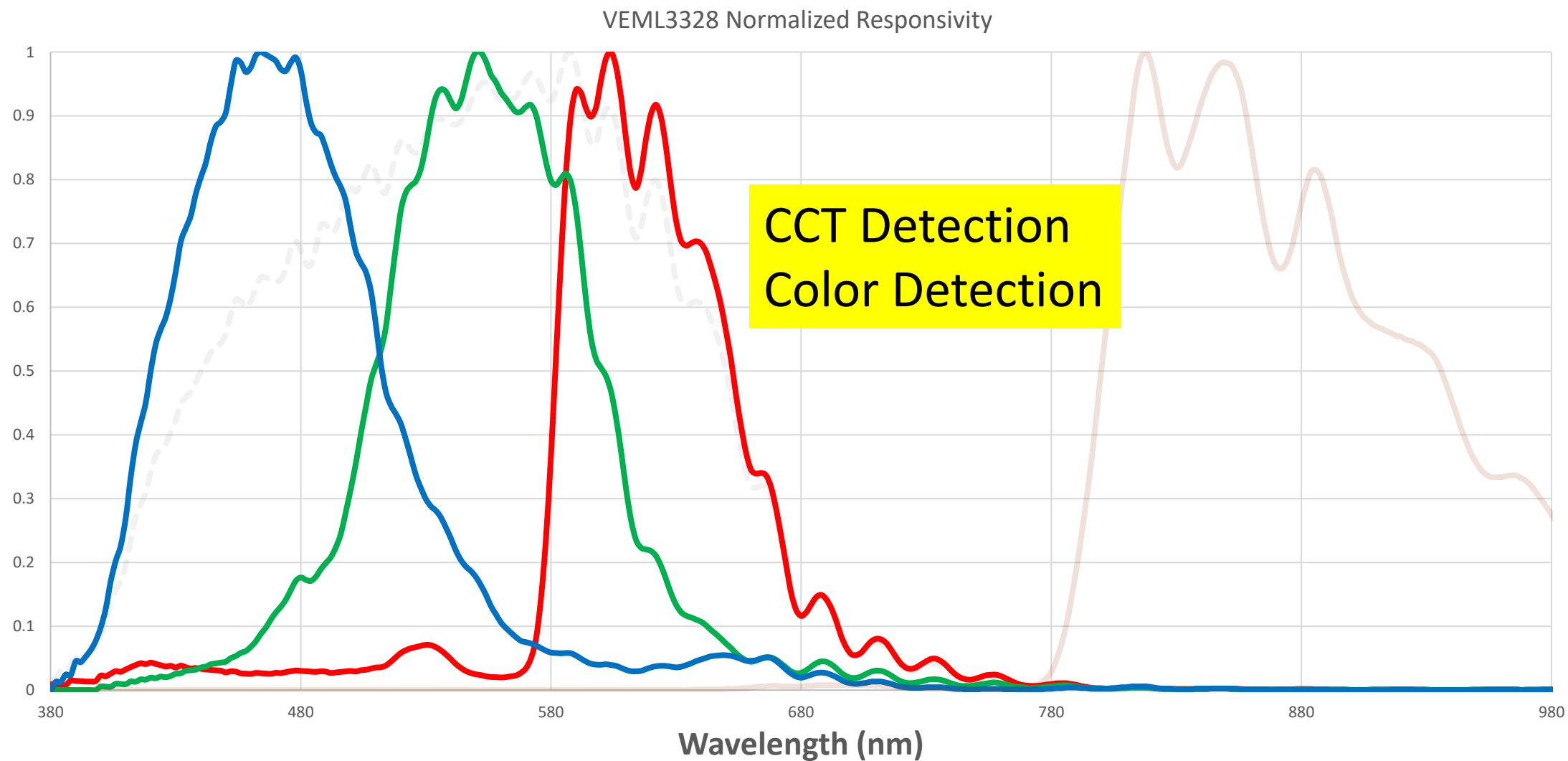
# Color and light detection – What can we see ?



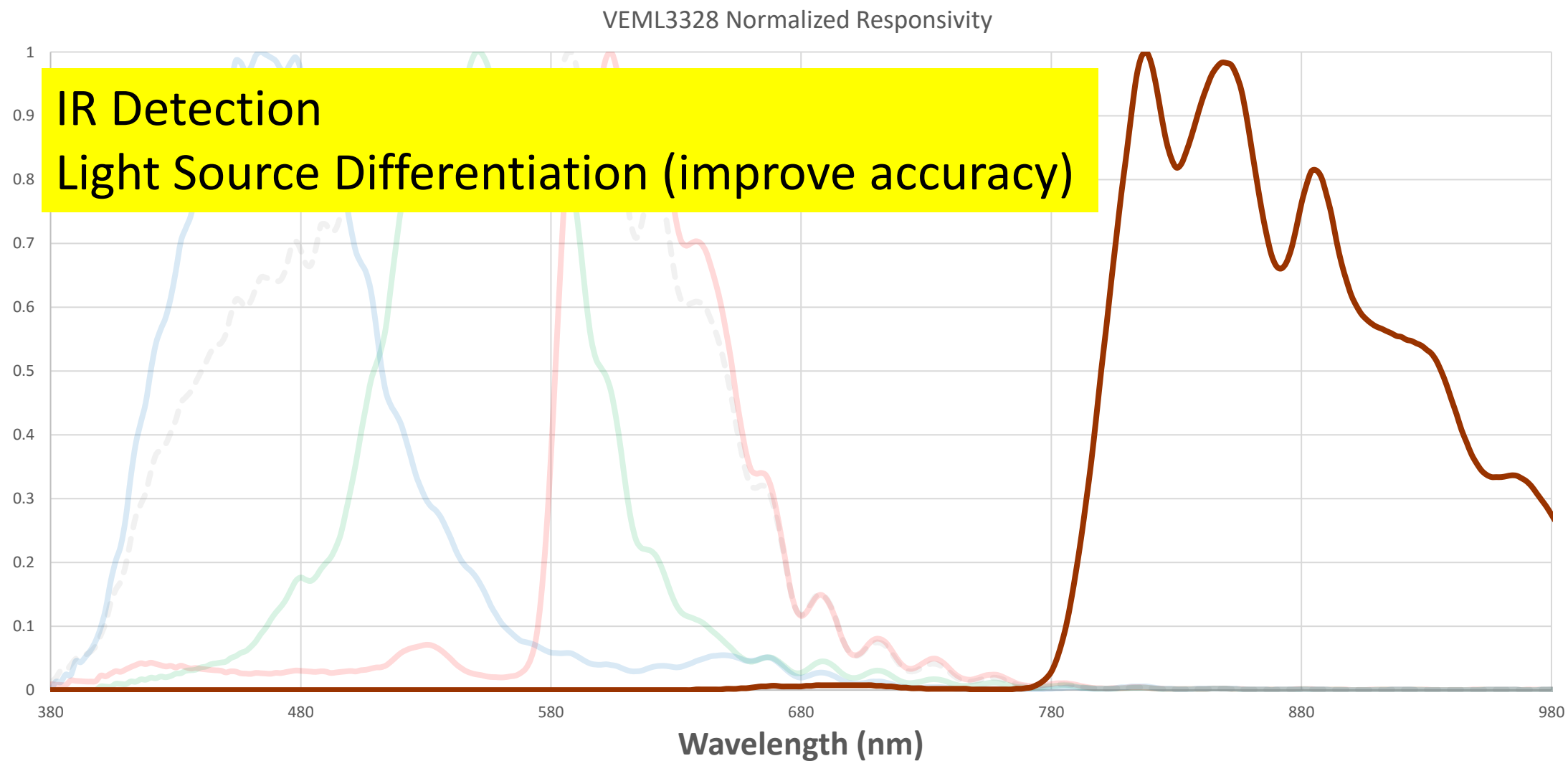
# Color and light detection – What can we see ?



# Color and light detection – What can we see ?

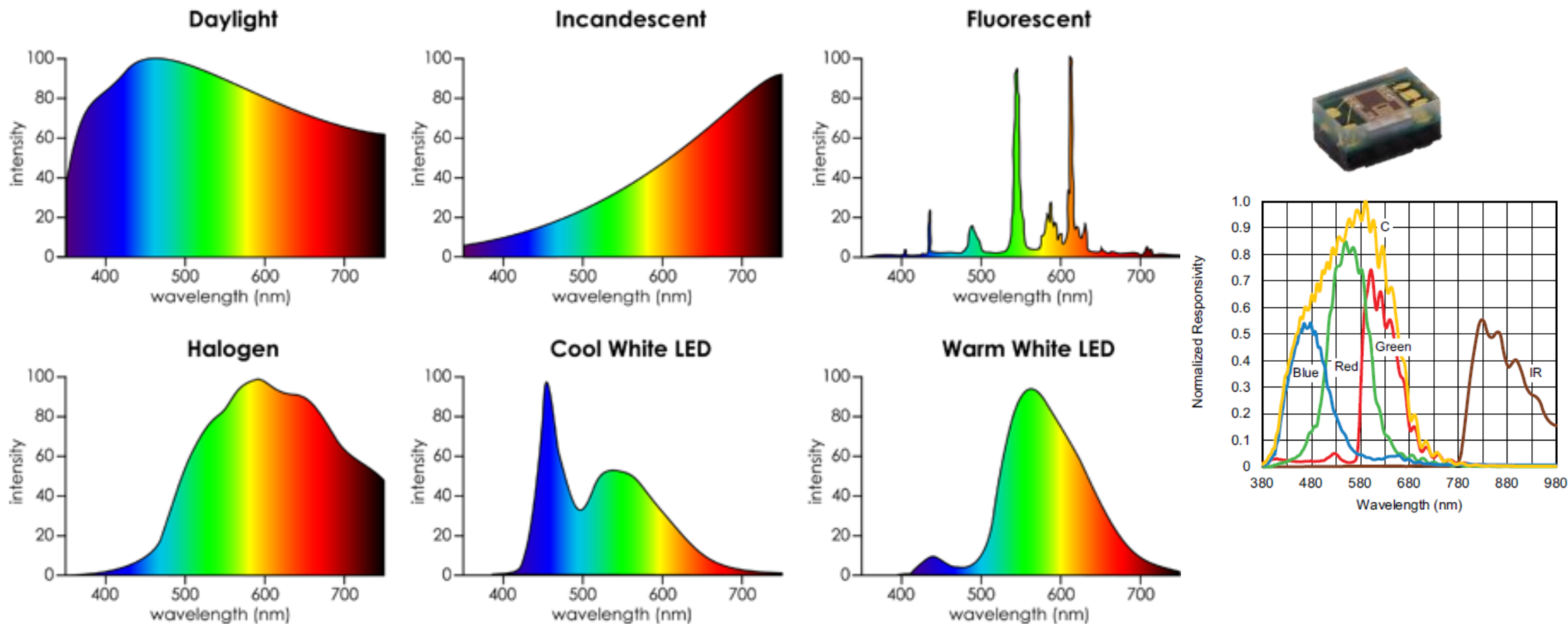


# Color and light detection – What can we see ?



# Color and light detection- Light source detection

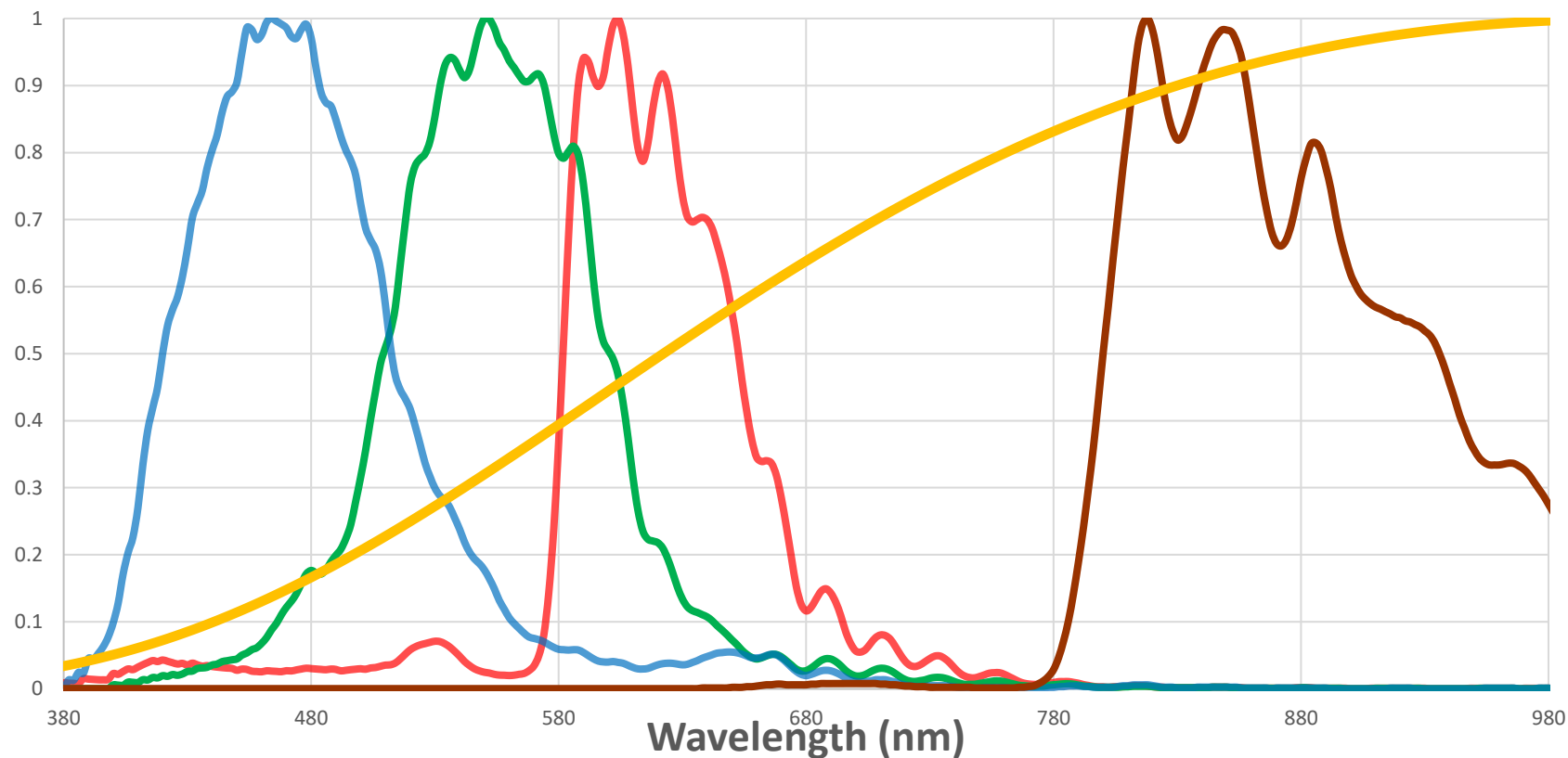
The more channels we have to “break down” the light , the more we know about the type of light being used





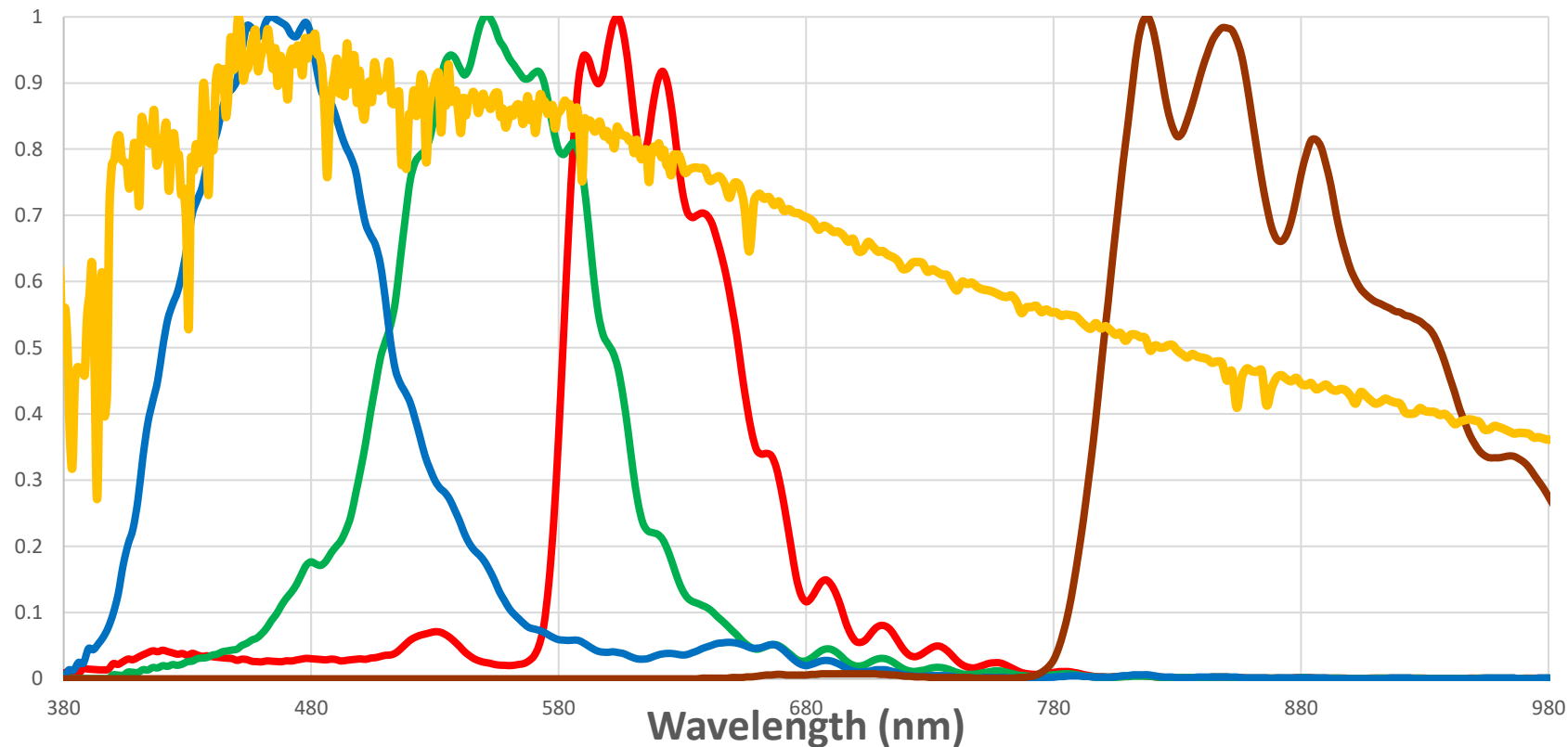
# Color and light detection- Light source detection

Incandescent



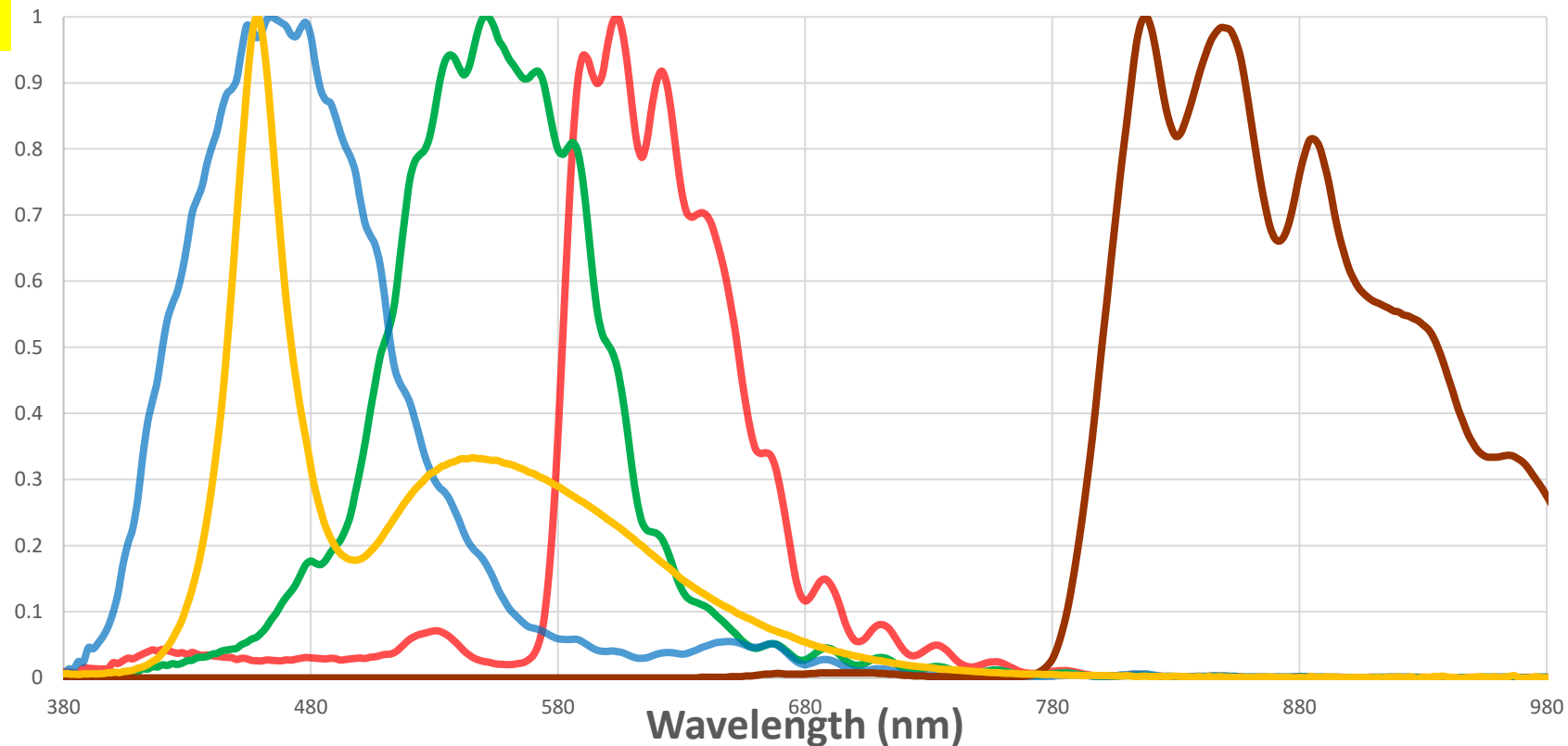
# Color and light detection- Light source detection

Sunlight



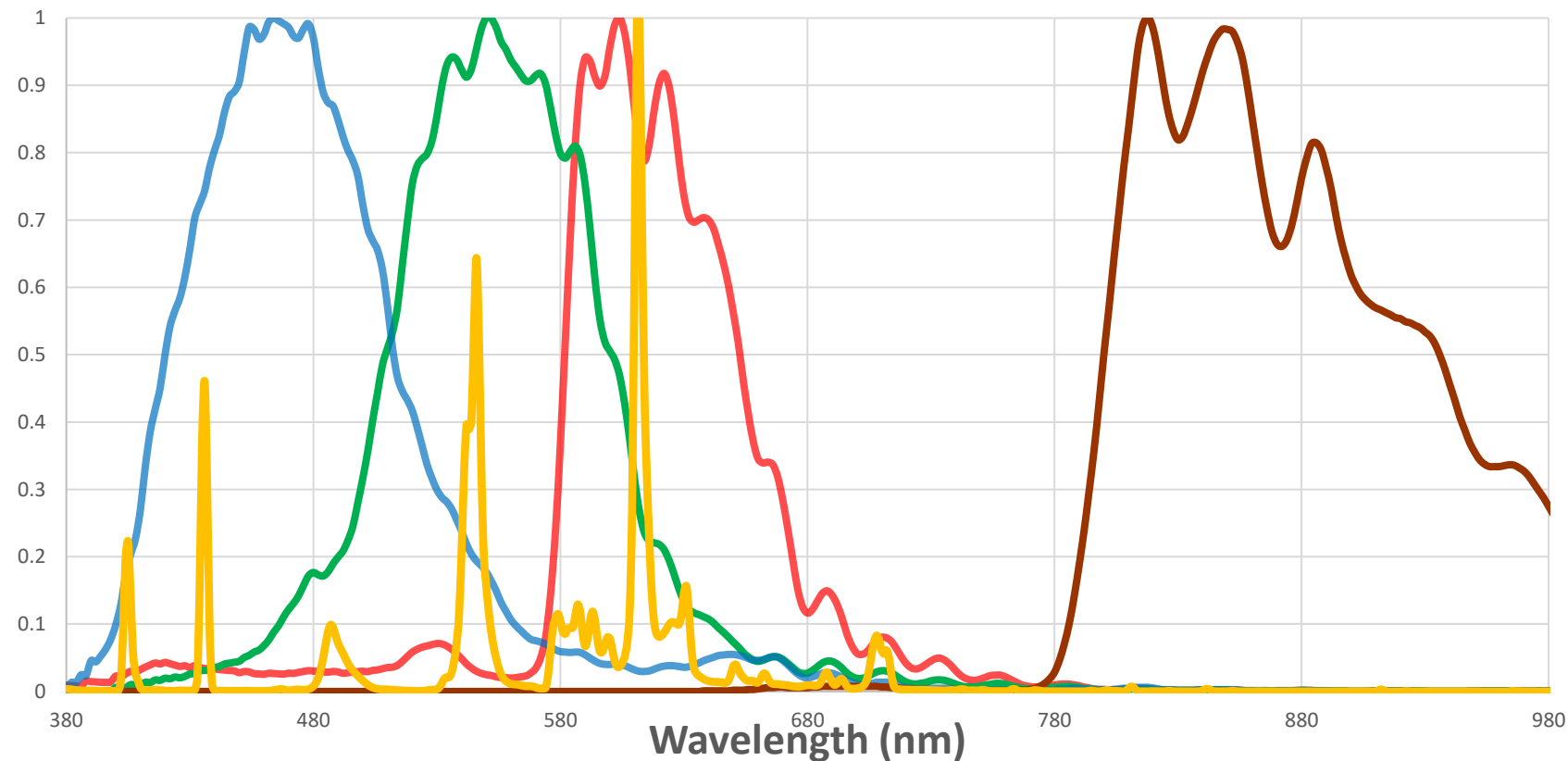
# Color and light detection- Light source detection

## Cool White LED



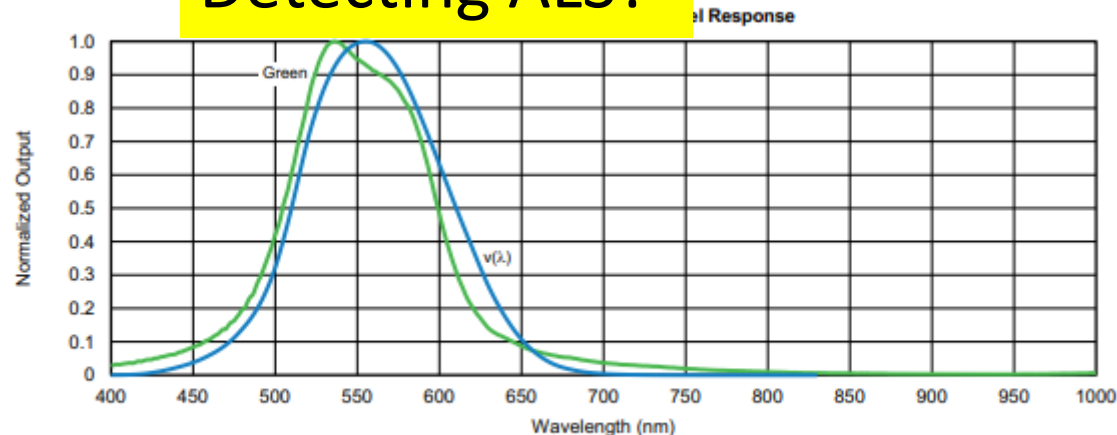
# Color and light detection- Light source detection

## Flourescent



# Color and light detection- Desinging it in

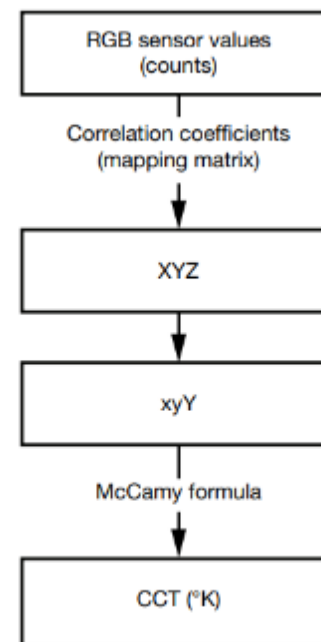
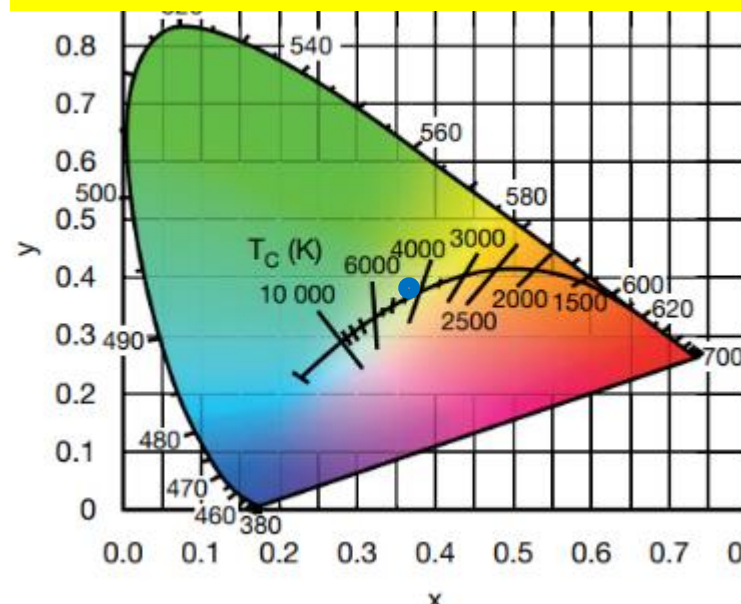
## Detecting ALS?



## High sensitivity needed ?

TABLE	DG: x 4			
	GAIN: x 4	GAIN: x 2	GAIN: x 1	GAIN: x 1/2
TYPICAL RESOLUTION (lx/cnt)				
IT (ms)				
400	0.003	0.006	0.012	0.024
200	0.006	0.012	0.024	0.048
100	0.012	0.024	0.048	0.096
50	0.024	0.048	0.096	0.192
	DG: x 2			
	GAIN: x 4	GAIN: x 2	GAIN: x 1	GAIN: x 1/2
TYPICAL RESOLUTION (lx/cnt)				
IT (ms)				
400	0.006	0.012	0.024	0.048
200	0.012	0.024	0.048	0.096
100	0.024	0.048	0.096	0.192
50	0.048	0.096	0.192	0.384
	DG: x 1			
	GAIN: x 4	GAIN: x 2	GAIN: x 1	GAIN: x 1/2
TYPICAL RESOLUTION (lx/cnt)				
IT (ms)				
400	0.012	0.024	0.048	0.096
200	0.024	0.048	0.096	0.192
100	0.048	0.096	0.192	0.384
50	0.096	0.192	0.384	0.768

## Detecting Color or CCT ?



## Cover glass material and window size

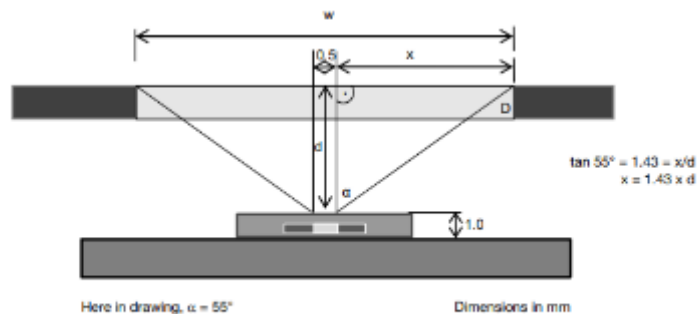
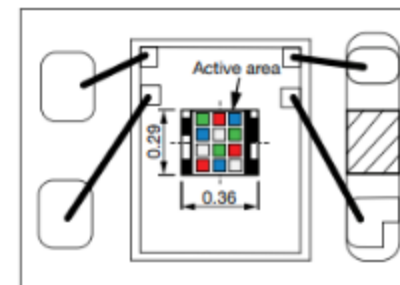
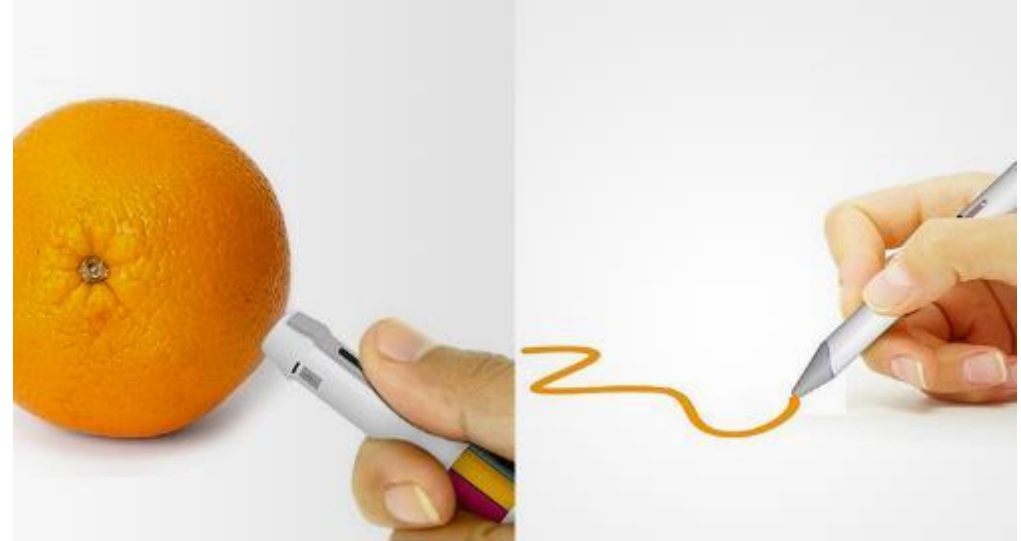


Fig. 12 - Window Area for an Opening Angle of  $\pm 55^\circ$



# Color and light detection- Applications



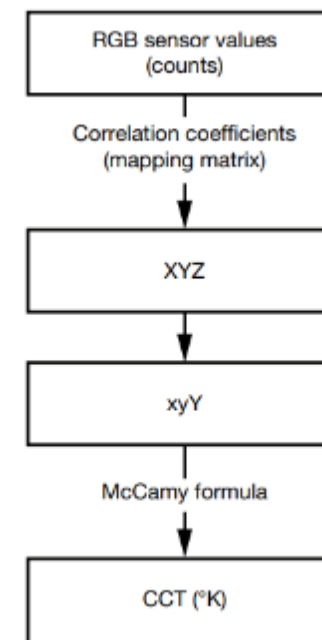


# RGB – Important take aways

- The green channel mimics the response of the human eye and can be used for ambient light measurement
- The RGB – output levels can be converted with the help of the mapping matrix into actual color values
- The sensitivity of the sensor is determined by the photodiode size, gain and integration time

TABLE 5 - RESOLUTION AND MAXIMUM DETECTION RANGE AT PD_DIV4 = 0 (= x 4/4)									
	GAIN x 2	GAIN x 1	GAIN x 0.66	GAIN x 0.5		GAIN x 2	GAIN x 1	GAIN x 0.66	GAIN x 0.5
IT (ms)	TYPICAL RESOLUTION (lx/count)					MAXIMUM POSSIBLE ILLUMINATION (lx)			
400	0.0034	0.0068	0.0103	0.0136		223	446	675	891
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100	0.0136	0.0272	0.0412	0.0544		891	1783	2701	3565
50	0.0272	0.0544	0.0824	0.1088		1783	3565	5402	7130
25	0.0544	0.1088	0.1648	0.2176		3565	7130	10 803	14 260
12.5	0.1088	0.2176	0.3297	0.4352		7130	14 260	21 607	28 521
6.25	0.2176	0.4352	0.6594	0.8704		14 260	28 521	43 213	57 042
3.125	0.4352	0.8704	1.3188	1.7408		(-) <sup>(1)</sup>	(-) <sup>(1)</sup>	(-) <sup>(1)</sup>	(-) <sup>(1)</sup>

TABLE 6 - RESOLUTION AND MAXIMUM DETECTION RANGE AT PD_DIV4 = 1 (= x 1/4)									
	GAIN x 2	GAIN x 1	GAIN x 0.66	GAIN x 0.5		GAIN x 2	GAIN x 1	GAIN x 0.66	GAIN x 0.5
IT (ms)	TYPICAL RESOLUTION (lx/count)					MAXIMUM POSSIBLE ILLUMINATION (lx)			
400	0.0136	0.0272	0.0412	0.0544		891	1783	2701	3565
200	0.0272	0.0544	0.0824	0.1088		1783	3565	5402	7130
100	0.0544	0.1088	0.1648	0.2176		3565	7130	10 803	14 260
50	0.1088	0.2176	0.3297	0.4352		7130	14 260	21 607	28 521
25	0.2176	0.4352	0.6594	0.8704		14 260	28 521	43 213	57 042
12.5	0.4352	0.8704	1.3188	1.7408		28 521	57 042	86 427	114 083
6.25	0.8704	1.7408	2.6376	3.4816		57 042	114 083	172 854	228 167
3.125	1.7408	3.4816	5.2752	6.9632		(-) <sup>(1)</sup>	(-) <sup>(1)</sup>	(-) <sup>(1)</sup>	(-) <sup>(1)</sup>





# Thank you!