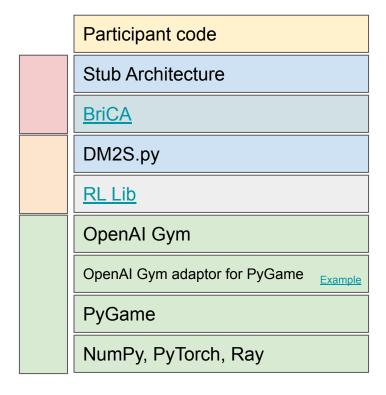
## Software stack



## Inheritance Hierarchy

OpenAl Gym gym.Env Reset() RL Lib Ray/Tune State Render() Observation Reward Action WM Agent Info Image PyTorch



