Object-Oriented Programming Homework-2

Be sure to discuss your answer in detail. For instance, commenting and explaining your program are necessary to get full credit of each problem.

1. Write a program to find the following puzzle. Any trick to find the solution faster?

```
   VINGT
    CINQ
 +  CINQ
  TRENTE
```

2. Print out the multiplication table by using 'pointer.' (Hint: you can start your program by declaring a two-dimension array, and then replace this array with pointer)