

# Recursion

NOTES

# Factorial (Code)

## Iterative code (Ver. 1)

```
// Pre-cond: n >= 0
int factorial_iter1(int n)
{
    int ans = 1, i;
    for (i=1; i<=n; i++) {
        ans *= i;
    }
    return ans;
}
```

## RECURSIVE

```
// Pre-cond: n >= 0
int factorial(int n)
{
    if (n == 0) // base case
        return 1;
    else
        return n * factorial(n-1);
}
```

# Fibonacci (Code)

## Iterative version:

```
// Pre-cond: n >= 0
int fib_iter(int n)
{
    int prev1 = 1, prev2 = 0,
        current;

    if (n < 2)
        return n;
    for (; n>1; n--) {
        current = prev1 + prev2;
        prev2 = prev1;
        prev1 = current;
    }
    return current;
}
```

## Recursive version:

```
// Pre-cond: n >= 0
int fib(int n)
{
    if (n < 2) // base case
        return n;
    else
        return fib(n-1) + fib(n-2);
}
```

# Sum Array (Code)

Recursive version:

```
int sumArray(int arr[], int size) {  
    if (size == 1)  
        return arr[size-1];  
    else  
        return arr[size-1] + sumArray(arr, size-1);  
}
```

Week11\_SumArray.c

Iterative version:

```
int sumArray_itr(int arr[], int size)  
{  
    int sum=0, i;  
  
    for (i=0; i<size; i++)  
        sum += arr[i];  
  
    return sum;  
}
```

# Counting Occurrences

Recursive version:

```
int countValue(int value, int arr[], int size) {  
    if (size == 1)  
        return value == arr[0];  
    else  
        return (value == arr[size-1]) +  
               countValue(value, arr, size-1);  
}
```

Iterative version:

```
int countValue_iter(int value, int arr[], int size)  
{  
    int count = 0, i;  
  
    for (i=0; i<size; i++)  
        if (value == arr[i])  
            count++;  
  
    return count;  
}
```

# Greatest Common Divisor

```
#include<stdio.h>
int main(){
    int n1,n2,gcd;
    printf("\nEnter two numbers: ");
    scanf("%d %d",&n1,&n2);
    gcd=findgcd(n1,n2);
    printf("\nGCD of %d and %d is: %d",n1,n2,gcd);
    return 0;
}

int findgcd(int x,int y){
    while(x!=y){
        if(x>y)
            return findgcd(x-y,y);
        else
            return findgcd(x,y-x);
    }
    return x;
}
```